

# A (Slightly Deranged) Survey of (Simple) Cryptography

“We kill people based on metadata.” –Michael Hayden<sup>1</sup>

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<sup>1</sup>Attribution: (Ferran 2014) (famously also believes the Fourth Amendment is not a real thing)

# Outline

1. Classical Cryptography
2. Fully Homomorphic Encryption
3. Practical OpSec Advice
4. References

**Security by obfuscation is security by delusion.**

(cryptography is the study of the mathematical theory of *provably secure systems*)

# 1. Classical Cryptography



*Figure 1: The NSA is, and has remained, enemy number one; but American corporations are not far behind*

# 1.1 Hashing

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## Definition

Hashes are formally defined as injective functions  $f : X \rightarrow Y$ , where  $X$  is some data we want to hash and  $Y$  is a fixed-length bitstring. In reality,  $X$  can be a set with infinite cardinality, so the fixed length of  $Y$  means it is theoretically impossible to construct such an injective function.

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- 2.
- 3.

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3. Uniform distribution of output and maximum entropy (the smallest discrete change in input should yield the maximum possible expected change in output)

# 1.1 Hashing

## 1.1.1 Entropy

In the case of an input bitstring, changing one bit in  $x \in X$  should flip, on average, half the bits in  $y \in Y$ .

# 1.1 Hashing

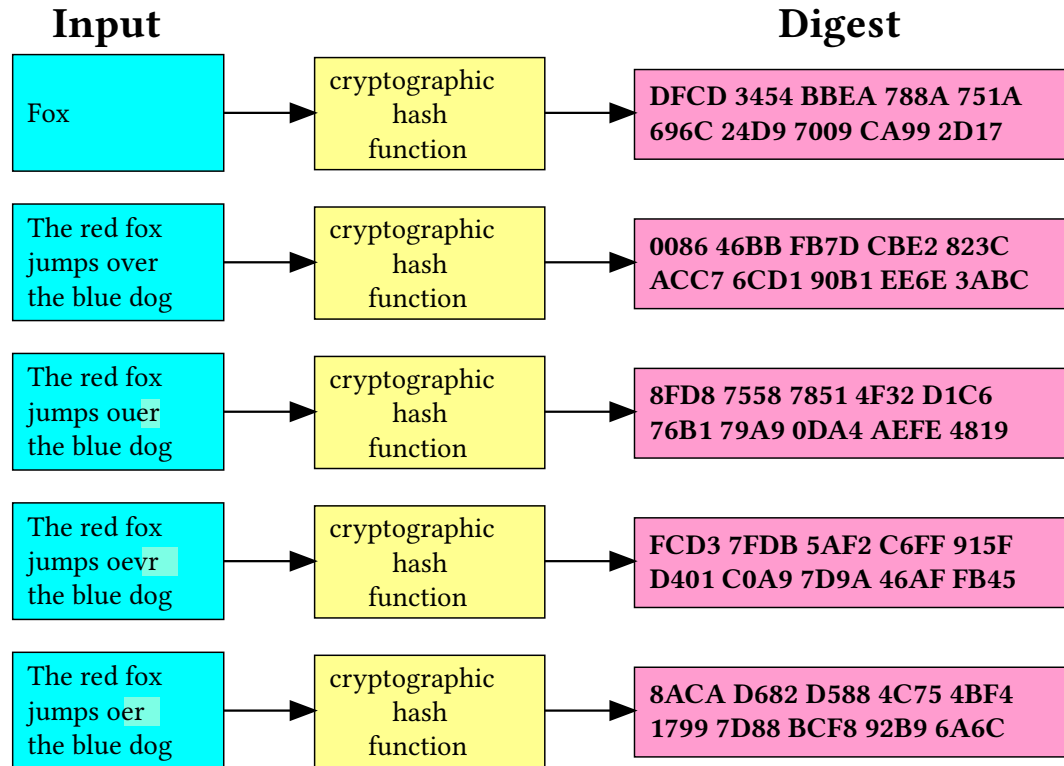


Figure 1: By User:Jorge Stolfi based on Image:Hash\_function.svg by Helix84  
- Original work for Wikipedia, Public Domain, [commons.wikimedia.org](https://commons.wikimedia.org) (Helix84 2008)

# 1.1 Hashing

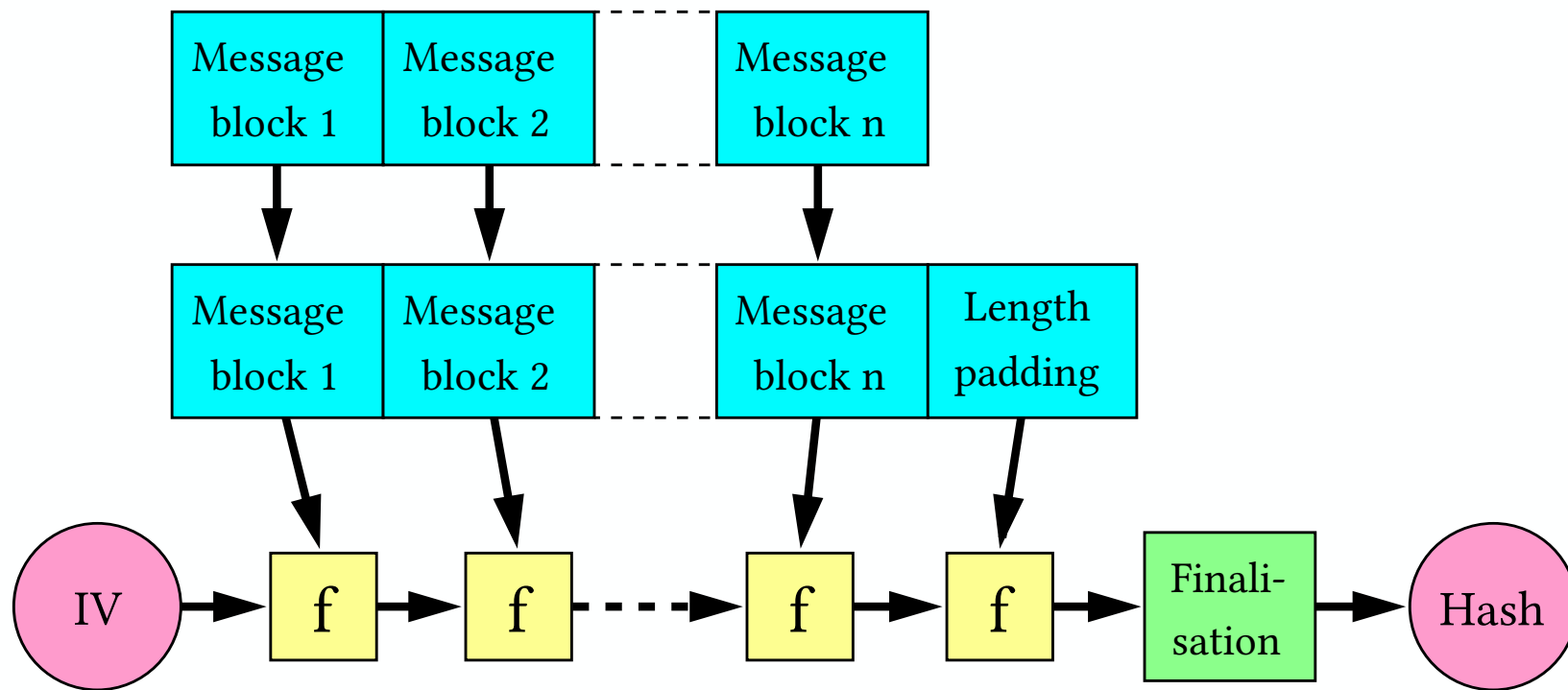


Figure 2: Process message of arbitrary size in chunks using a compression algorithm in series  
By Davidgothberg - Own work, Public Domain, [commons.wikimedia.org](https://commons.wikimedia.org) (Davidgothberg 2007)

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- Most involve obscure bit transformations that read like dark magic
- DIY hash functions (and DIY anything in cryptography) is frowned upon by experts due to the necessity for rigorous testing before something is deemed “secure”



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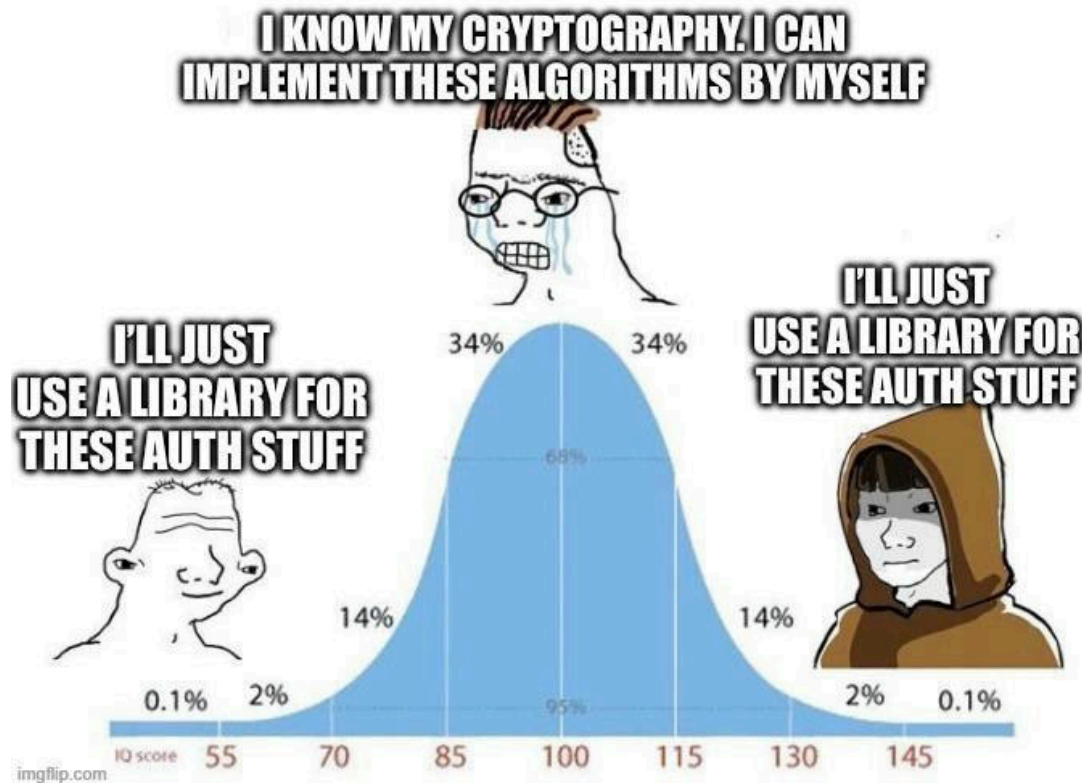


Figure 3: Typical cryptography learning curve

# 1.1 Hashing

## 1.1.2 Applications

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- Hash passwords in a database (need for **cryptographic salt**)
- Pseudorandom number generation (hash predictable input, get unpredictable output)
- Verifying message integrity

**“¡WhatsApp imperialismo tecnológico está atacando a Venezuela! ... Soy libre de WhatsApp. Estoy en paz.”**

**—Nicolás Maduro**

## 1.2 Symmetric Encryption

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- Use an algorithm that takes a secret and data, and then manipulates the data so it can only be retrieved if the secret is known
- Many algorithms to do this (trivial example is the one-time pad, but better, more efficient implementations exist)



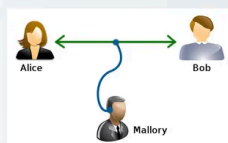
# 1.2 Symmetric Encryption

## STOP DOING CRYPTOGRAPHY

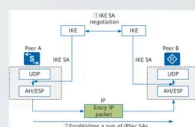
- DATA WAS NOT MEANT TO BE SAFE
- YEARS OF RESEARCHING yet NO ENCRYPTION FOUND more secure than ONE-TIME-PAD
- Wanted more security anyway? We have a name for that: It's called TALKING IN REAL LIFE
- “Please make sure to add SALT to your passwords”  
- Statement dreamt up by the utterly deranged

LOOK at what cryptographers have been demanding your respect for all this time, with all the Computers and Abstract Algebra we made for them

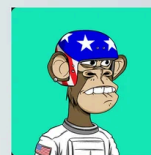
(This is REAL Cryptography, done by REAL Cryptographers)



?????



Who's IKE???



Hell naw

“Hello I would like apples Please”



They have played us for absolute fools

Figure 1: The horrors of modern cryptography

## 1.3 Signatures

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To do this, we need to introduce the idea of a **key**.

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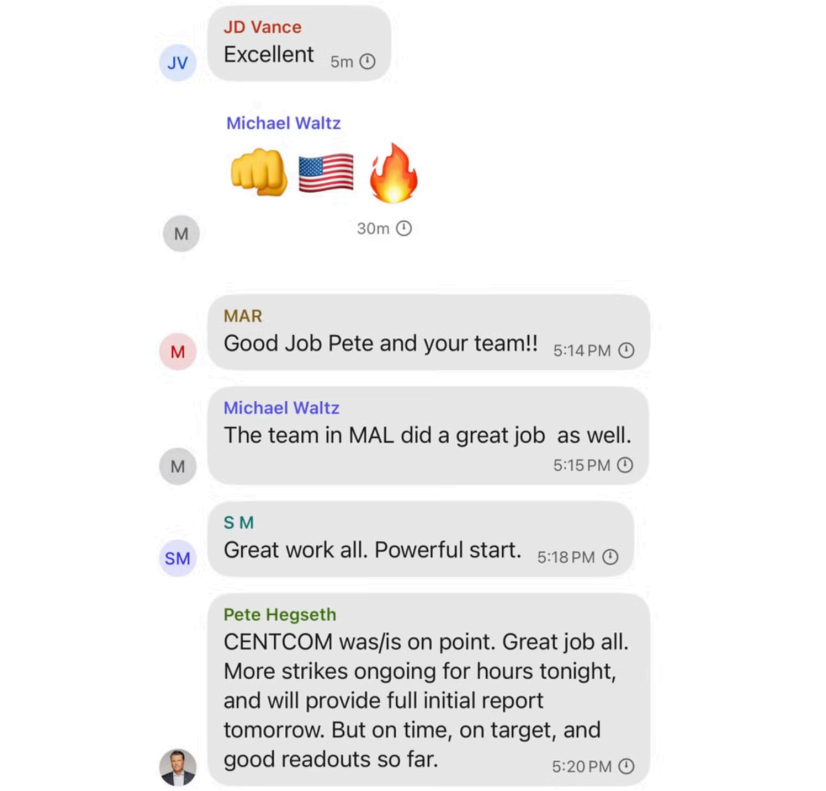
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- $g$  verifies that a message  $M$  was signed with  $S$
- Since  $S$  is private (known only to the sender), we can be sure the message is authentic if  $g$  returns true

## 1.3 Signatures



*Figure 1: Hegseth is maxxing out his team's OPSEC by signing his messages so random journalists can be sure of their authenticity*

## 1.4 Diffie–Hellman

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- These are good if we want to send a message to ourselves, or if we are communicating with someone else but have a shared secret before we start
- If we are communicating over an insecure channel with no pre-arranged secret (connecting to servers over the internet, e.g.), everything we've built so far seems to break down

## 1.4 Diffie–Hellman

What if we could turn any symmetric encryption algorithm into an *asymmetric* one?

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- We can do this because *it doesn't matter what the secret we arrive on is*, so long as it's (a) random and (b) secret (known only to both of us)
- We circumvent the difficulty of communicating information over an insecure channel, because we are not communicating a coherent, known message but rather following an algorithm to create a shared random secret

# 1.4 Diffie-Hellman

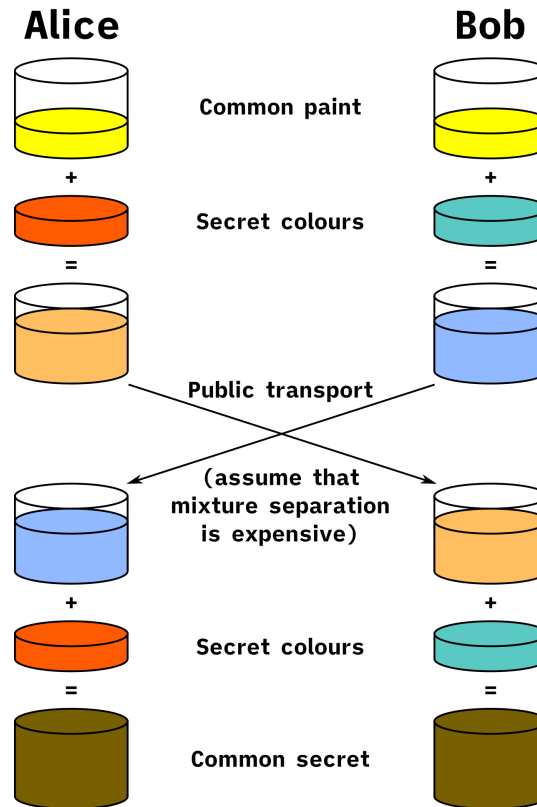


Figure 1: By Original schema: A.J. Vinck, University of Duisburg-EssenSVG version: Flugaal -  
A.J. Han Vinck, Introduction to public key cryptography, p. 16, Public Domain, [commons.wikimedia.org](https://commons.wikimedia.org) (Helix84 2008)

## 1.4 Diffie–Hellman

- Replace paint with **keys** (red and green paint are *secret* keys, yellow is *public*)
- Replace addition with a one-way (hash-like) commutative binary operation

## 1.4 Diffie–Hellman

### Implementation

1. Choose a cyclic group  $G$  of order  $n$  (where  $n$  is very, very large)
2. Choose a generating element  $g \in G$  where  $g$  is the **public key**
3. Alice chooses a **secret key**  $a$  and Bob chooses a **secret key**  $b$
4. Alice sends  $g^a$  and Bob sends  $g^b$  publicly
5. Alice computes  $(g^b)^a$  and Bob computes  $(g^a)^b$ , the **shared secret**

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- We can choose a group that gives rise to the “one-way” criterion: consider modular exponentiation of  $g$  ( $G = \{g^k \bmod p \mid k \in \mathbb{Z}\}$  for some large prime  $p$ )

## 1.4 Diffie–Hellman

- Commutativity of this group comes from the fact that  $(ab \bmod p) = (a \bmod p)(b \bmod p) \bmod p$

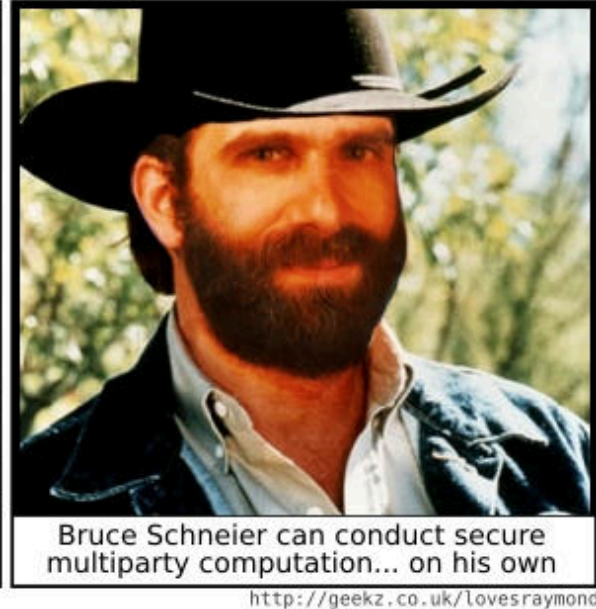
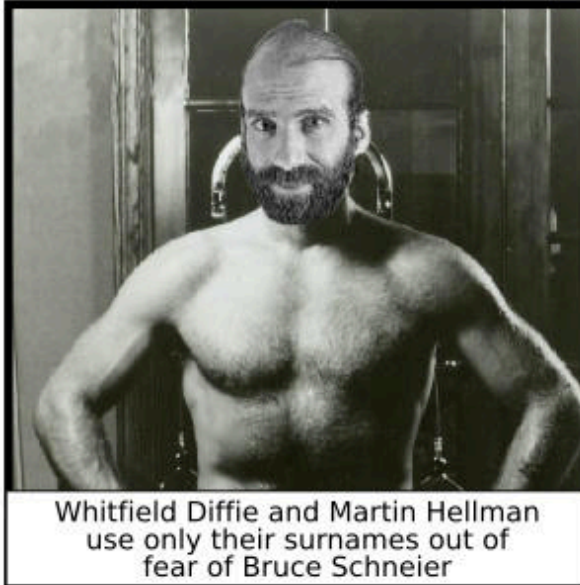
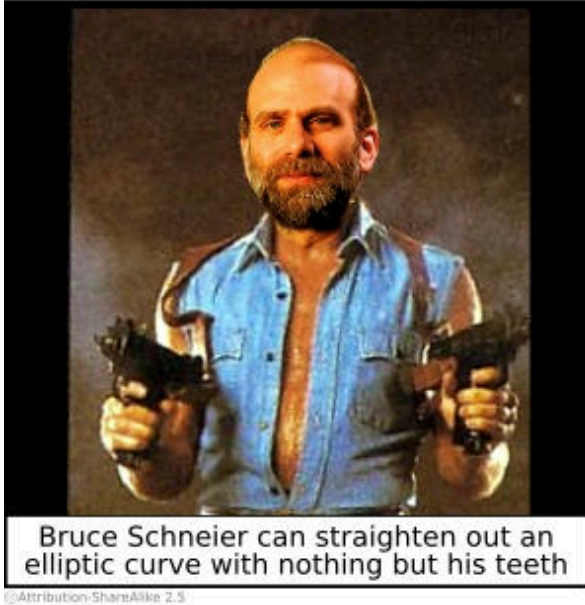


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- Finding  $g \mid g^k = h \bmod p$  given  $h, k$  is very hard for well-chosen  $p$  (this is known as the “discrete logarithm problem”)

## 1.4 Diffie–Hellman

Everybody Loves Eric Raymond



*Figure 1: Friendly rivalry among prominent cryptographers are occasionally settled through unencrypted communication*

## 1.5 Elliptic Curves

- Cool mathematical objects; they look like  $y^2 = x^3 + ax + b$

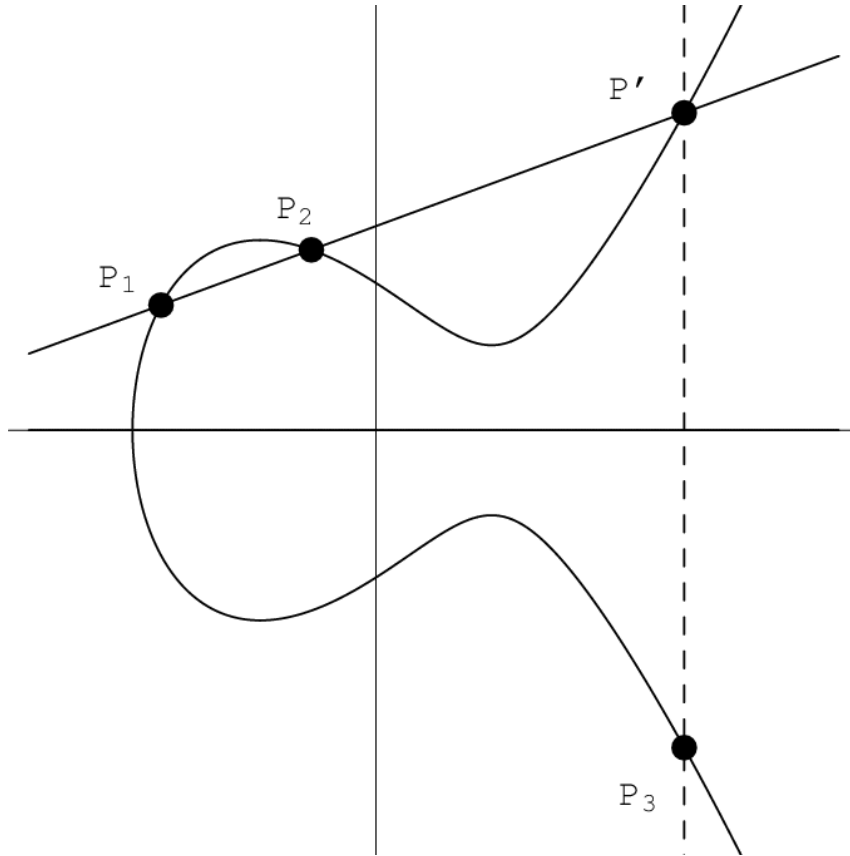
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- Cool mathematical objects; they look like  $y^2 = x^3 + ax + b$
- “Addition” of points on an elliptic curve provide a much harder analogue of the discrete logarithm problem (which means smaller key sizes)
- Will soon be (somewhat) obsolete due to quantum computing, but some applications may remain in isogeny based cryptography

## 1.5 Elliptic Curves



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## 2.1 Zero-Knowledge Proofs

- Beginnings of FHE



## 2.1 Zero-Knowledge Proofs

- Beginnings of FHE
- Want to construct proof of knowledge of  $x$  |  $f(x) = y$  without revealing  $x$

## 2.2 Polynomial Commitments

- Want proof that a given (complicated) computation was faithfully carried out by an untrusted agent, without performing the computation itself

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- Want proof that a given (complicated) computation was faithfully carried out by an untrusted agent, without performing the computation itself
- Specifically in the context of evaluating a (very large) polynomial for an arbitrary input

## 2.3 Garbled Circuits

- Want to perform multi-party computation on private data

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### Example

Say Alice and Bob want to compare salaries without revealing any information. Need to compute  $f(a, b)$  which indicates whether  $a > b$ ,  $a < b$ , or  $a = b$  where  $a$  is Alice's salary and  $b$  is Bob's.

## 2.3 Garbled Circuits

- Curry  $f(a, b)$  to  $f(a)(b)$ . Alice computes  $f(a)$  and “garbles” the circuit before sending it to Bob, who evaluates  $\text{Enc}(f(a)(b))$ .

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- Only Alice can decrypt the result, so Bob cannot peer into the internals of  $f(a)$  and therefore never learns  $a$
- Alice can send a proof that the garbled circuit  $\text{Enc}(f(a))$  is an encrypted version  $f$ , so Bob can verify that Alice will not gain any information other than the output of  $f$



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- Full Disk Encryption ([LUKS](#))
- Email Encryption ([GPG key signing](#))
- Communication Protocols (should be [E2EE](#))

## 3.2 Vulnerabilities and Paradoxes

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- The Ken Thompson Hack ([KTH](#))
- Hardware attacks ([Thunderspy](#), [evil maid](#), etc.)
- Common software vulnerabilities ([memory attacks](#), [timing attacks](#))

## 4. References

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Davidgothberg. 2007. *Merkle-Damgård Hash Construction That Is Used inside Almost All Modern Cryptographic Hash Functions.*.. [https://commons.wikimedia.org/wiki/File:Merkle-Damgard\\_hash\\_big.svg](https://commons.wikimedia.org/wiki/File:Merkle-Damgard_hash_big.svg).

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Helix84, User:Jorge Stolfi based on Image:Hash\_function svg by. 2008. *Deutsch: Zeigt Eine Typische Kryptologische Hashfunktion (SHA-1) Am Werk. Beachte, Dass Kleine Unterschiede in Der Eingabe Die Ausgabewerte Drastisch Verändern.*.. [https://commons.wikimedia.org/wiki/File:Cryptographic\\_Hash\\_Function.svg](https://commons.wikimedia.org/wiki/File:Cryptographic_Hash_Function.svg).



## 4. References

Vinck, A.J. 2011. *English: Illustration of the Idea of the Diffie-Hellman Key Exchange..*  
[https://commons.wikimedia.org/wiki/File:Diffie-Hellman\\_Key\\_Exchange.svg](https://commons.wikimedia.org/wiki/File:Diffie-Hellman_Key_Exchange.svg).