

# Zihan Ding

## Curriculum Vitae

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📄 [quantumiracle.github.io/webpage/](https://quantumiracle.github.io/webpage/)

### Education

- 2021.08– **Princeton University**, Princeton, NJ, U.S.  
◦ **Ph.D.** in Electrical and Computer Engineering  
◦ Advisor: Chi Jin
- 2018.09– **Imperial College London**, London, U.K.  
2019.09  
◦ **M.Sc.** in Computing (Machine Learning Specialism) with **Distinction** degree  
◦ Robot Learning Laboratory  
◦ Advisor: Edward Johns
- 2014.09– **University of Science and Technology of China**, Hefei, Anhui, China.  
2018.07  
◦ **B.Sc.** in Photoelectric Information Science and Engineering (Physics)  
◦ **B.Eng.** in Computer Science and Technology  
◦ Advisor: Jinming Cui, Yunfeng Huang

### Research Interests

**Deep Reinforcement Learning, Multi-Agent RL, Robot Learning, Simulation-to-Reality, Explainable RL/ML.**

### Publications

- 2020 **Deep Reinforcement Learning: Fundamentals, Research and Applications**, Hao Dong, **Zihan Ding**, Shanghang Zhang Eds., Springer 2020 ISBN 978-981-15-4094-3, 1st ed..  
Authored Book  
[\[Homepage\]](#) [\[eBook\]](#)
- 2022 **A Deep Reinforcement Learning Approach for Finding Non-Exploitable Strategies in Two-Player Atari Games**, **Zihan Ding**, Dijia Su, Qinghua Liu, Chi Jin.  
Preprint  
[\[Paper\]](#) [\[Code\]](#)
- 2022 **Learning Distributed and Fair Policies for Network Load Balancing as Markov Potential Game**, Zhiyuan Yao, **Zihan Ding**, 36th Conference on Neural Information Processing Systems (NeurIPS) 2022.  
[\[Paper\]](#) [\[Code\]](#)
- 2022 **Representation Learning for Low-rank General-sum Markov Games**,  
Preprint Chengzhuo Ni, Xuezhou Zhang, Yuda Song, **Zihan Ding**, Chi Jin, Mengdi Wang.

- 2022 **Multi-Agent Reinforcement Learning for Network Load Balancing in Data Center**, *Zhiyuan Yao, Zihan Ding, Thomas Clausen*, 31th ACM International Conference on Information and Knowledge Management (CIKM) 2022.  
[\[Paper\]](#) [\[Code\]](#)
- 2022 **Not Only Domain Randomization: Universal Policy with Embedding System Identification**, *Zihan Ding*.  
 Preprint [\[Paper\]](#) [\[Code\]](#)
- 2021 **CDT: Cascading Decision Trees for Explainable Reinforcement Learning**, *Zihan Ding, Pablo Hernandez-Leal, Gavin Weiguang Ding, Changjian Li, Ruitong Huang*.  
 Preprint [\[Paper\]](#) [\[Code\]](#)
- 2021 **Probabilistic Mixture-of-experts for Efficient Deep Reinforcement Learning**, *Jie Ren, Yewen Li, Zihan Ding, Wei Pan, Hao Dong*.  
 Preprint [\[Paper\]](#) [\[Code\]](#)
- 2021 **Reinforced Workload Distribution Fairness**, *Zhiyuan Yao, Zihan Ding, Thomas Clausen*, Machine Learning for Systems at 35th Conference on Neural Information Processing Systems (NeurIPS) 2021.  
[\[Paper\]](#) [\[Code\]](#)
- 2021 **RLzoo: A Comprehensive and Adaptive Reinforcement Learning Library**, *Zihan Ding, Tianyang Yu, Yanhua Huang, Hongming Zhang, Luo Mai and Hao Dong*, ACM Multimedia Open Source Software Competition 2021.  
[\[Paper\]](#) [\[Code\]](#)
- 2021 **DMotion: Robotic Visuomotor Control with Unsupervised Forward Model Learned from Videos**, *Haoqi Yuan, Ruihai Wu, Andrew Zhao, Haipeng Zhang, Zihan Ding, Hao Dong*, International Conference on Intelligent Robots and Systems (IROS) 2021.  
[\[Paper\]](#) [\[Website\]](#)
- 2021 **Sim-to-Real Transfer for Robotic Manipulation with Tactile Sensory**, *Zihan Ding, Ya-Yen Tsai, Wang Wei Lee, Bidan Huang*, International Conference on Intelligent Robots and Systems (IROS) 2021.  
[\[Paper\]](#)
- 2021 **Bayesian Optimization for Wavefront Sensing and Error Correction**, *Zhonghua Qian, Zihan Ding, Mingzhong Ai, Yongxiang Zheng, Jinming Cui, Yunfeng Huang, Chuanfeng Li, Guangcan Guo*, Chinese Physics Letters.  
[\[Paper\]](#)
- 2021 **DROID: Minimizing the Reality Gap using Single-shot Human Demonstration**, *Ya-Yen Tsai, Hui Xu, Zihan Ding, Chong Zhang, Edward Johns, Jie Shao, and Bidan Huang*, IEEE Robotics and Automation Letters (RA-L) .  
[\[Paper\]](#)

- 2020 **Crossing The Gap: A Deep Dive into Zero-Shot Sim-to-Real Transfer for Dynamics**, *Eugene Valassakis, Zihan Ding and Edward Johns*, International Conference on Intelligent Robots and Systems (IROS) 2020.  
[\[Paper\]](#)[\[Website\]](#)[\[Video\]](#)
- 2020 **Sim-to-Real Transfer for Optical Tactile Sensing**, *Zihan Ding, Nathan F. Lepora and Edward Johns*, International Conference on Robotics and Automation (ICRA) 2020.  
[\[Paper\]](#)[\[Code\]](#)[\[Video\]](#)
- 2020 **Arena: A General Evaluation Platform and Building Toolkit for Multi-Agent Intelligence**, *Yuhang Song, Jianyi Wang, Thomas Lukasiewicz, Zhenghua Xu, Mai Xu, Zihan Ding, and Lianlong Wu*, The Thirty-Fourth AAAI Conference on Artificial Intelligence 2020.  
[\[Paper\]](#)[\[Code\]](#)
- 2019 **Fast and High-Fidelity Readout of Single Trapped-Ion Qubit via Machine-Learning Methods**, *Zihan Ding, Jinming Cui, Yunfeng Huang, Chuanfeng Li, Tao Tu, Guangcan Guo*, Physical Review Applied.  
[\[Paper\]](#)[\[Code\]](#)
- 2019 **Tensor Super-Resolution with Generative Adversarial Nets: A Large Image Generation Approach**, *Zihan Ding, Xiao-Yang Liu, Miao Yin*, International Joint Conference on Artificial Intelligence (IJCAI), Human Brain Artificial Intelligence 2019.  
[\[Paper\]](#)[\[Code\]](#)
- 2018 **Deep Reinforcement Learning for Intelligent Transportation Systems**, *Xiao-Yang Liu, Zihan Ding, Sem Borst, Anwar Walid*, NeurIPS Workshop on Machine Learning for Intelligent Transportation Systems 2018.  
[\[Paper\]](#)[\[Code\]](#)
- 2018 **Accelerated Exhaustive Eye Glints Localization Method for Infrared Video Oculography**, *Zihan Ding, Jiayi Luo, Hongping Deng*, Proceedings of the 33rd Annual ACM Symposium on Applied Computing, SAC '18.  
[\[Paper\]](#)[\[Code\]](#)

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## Open-Source Projects

- 2022 **MARS**, *principal developer*, [\[Repo\]](#).
- 2019 **TensorLayer RL Tutorials**, *principal developer*, [\[Repo\]](#).
- 2019 **RLzoo**, *principal developer*, [\[Repo\]](#).

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## Work Experiences

- 2021.03–2021.08 **Research Intern**, Inspire.ai, Beijing, China.
- Multi-agent Reinforcement Learning; Game Theory.
- 2020.09–2021.03 **Research Intern**, Tencent Robotics X, Shenzhen, Guangdong, China.
- Sim-to-real Methods for Robotics Control with Tactile Sensory.

2020.02– **Research Intern**, Borealis AI, Toronto, ON, Canada.  
2020.06

- Explainable Reinforcement Learning Based on Differentiable Decision Tree.

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## Research Experiences

2019.09– **Research Intern**, Imperial College London, Robot Learning Lab, under supervision of Dr. Edward Johns.  
2020.01

- Sim-to-real Reinforcement Learning for Robotic Arm Control with Tactile Sensor

2017 **Undergraduate Research**, USTC, Immersive Multimedia Communication Laboratory, under supervision of Prof. Zhibo Chen.

- Competition of NeurIPS 2017: Learning to Run

2016–2018 **Undergraduate Research**, USTC, CAS Key Laboratory of Quantum Information, under supervision of Dr. Jinming Cui and Prof. Yunfeng Huang.

- Machine Learning assisted Qubit Readout in Trap-ion System.

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## Honors & Awards

2018 **Best Undergraduate Thesis Award at USTC 2018**, top 2 in the major.

2017 **NeurIPS 2017: Learning to Run Competition**, 4<sup>th</sup>/479 .

2016 **DJI RoboMaster AI Challenge 2016**, 3<sup>rd</sup>/40.

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## Academic Services

### Reviewer of Conferences and Journals:

- Association for the Advancement of Artificial Intelligence (AAAI) 2023
- Conference on Neural Information Processing Systems (NeurIPS) 2022
- International Conference on Machine Learning (ICML) 2022
- 56th Conference on Information Sciences and Systems (CISS) 2022
- International Conference on Artificial Intelligence and Statistics (AISTATS) 2022
- Conference on Neural Information Processing Systems (NeurIPS) 2021
- IEEE/ASME International Conference on Advanced Intelligent Mechatronics (AIM) 2021
- International Conference on Intelligent Robots and Systems (IROS) 2021
- IEEE Robotics and Automation Letters (RA-L) 2021
- NeurIPS 2020 Quantum Tensor Networks in Machine Learning Workshop
- NeurIPS 2019 Autonomous Driving Workshop
- IEEE Access

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## Skills

- **Languages**

Python, C++, C#, Prolog

- **Frameworks**

PyTorch, TensorFlow (v1.&v2.), TensorLayer

- **Tools**

git, L<sup>A</sup>T<sub>E</sub>X, ROS, MuJoCo, Unity3D, PyRep, SolidWorks, AutoCAD, Mathematics, MATLAB, OpenCV