

# Zihan Ding

## Curriculum Vitae

Github: <https://github.com/quantumiracle>

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📄 [quantumiracle.github.io/webpage/](https://quantumiracle.github.io/webpage/)

### Education

2021.08– **Princeton University**, Princeton, NJ, U.S.

- **Ph.D.** in Electrical and Computer Engineering
- **M.A.** in Electrical and Computer Engineering (2023)
- Advisor: Chi Jin

2018.09– **Imperial College London**, London, U.K.  
2019.09

- **M.Sc.** in Computing (Machine Learning Specialism) with **Distinction** degree
- Robot Learning Laboratory
- Advisor: Edward Johns

2014.09– **University of Science and Technology of China**, Hefei, Anhui, China.  
2018.07

- **B.Sc.** in Photoelectric Information Science and Engineering (Physics)
- **B.Eng.** in Computer Science and Technology
- Advisor: Jinming Cui, Yunfeng Huang

### Research Interests

**Deep Reinforcement Learning, Foundational Multimodal Models, Diffusion Generative Modeling, Multi-Agent RL, Robot Learning.**

### Publications

2020 **Deep Reinforcement Learning: Fundamentals, Research and Applications**, Hao Dong, **Zihan Ding**, Shanghang Zhang Eds., Springer 2020 ISBN 978-981-15-4094-3, 1st ed.

[\[Homepage\]](#)[\[eBook\]](#)

2022 **Machine Learning System: Design and Implementation**, Luo Mai, Hao Dong et al, Tsinghua University Press 2022 ISBN, Author of Chapter: Reinforcement Learning System.

[\[Homepage\]](#)

2025 **Learning World Models for Interactive Video Generation**, Taiye Chen\*, Xun Hu\*, **Zihan Ding\***, Chi Jin.

[\[Paper\]](#)

- 2025 **LLM Economist: Large Population Models and Mechanism Design in Multi-Agent Generative Simulacra**, *Seth Karten, Wenzhe Li, Zihan Ding, Samuel Kleiner, Yu Bai, Chi Jin.*  
Preprint [\[Paper\]](#)[\[Code\]](#)
- 2025 **ClutterDexGrasp: A Sim-to-Real System for General Dexterous Grasping in Cluttered Scenes**, *Zeyuan Chen\*, Qiyang Yan\*, Yuanpei Chen\*, Tianhao Wu, Jiyao Zhang, Zihan Ding, Jinzhou Li, Yaodong Yang, Hao Dong.*  
Preprint [\[Paper\]](#)[\[Website\]](#)
- 2025 **Variable-Friction In-Hand Manipulation for Arbitrary Objects via Diffusion-Based Imitation Learning**, *Qiyang Yan, Zihan Ding, Xin Zhou, Adam J. Spiers*, International Conference on Robotics and Automation (ICRA) 2025.  
[\[Paper\]](#)[\[Website\]](#)
- 2024 **Generative Diffusion Modeling: A Practical Handbook**, *Zihan Ding, Chi Jin.*  
Preprint [\[Paper\]](#)
- 2024 **DOLLAR: Few-Step Video Generation via Distillation and Latent Reward Optimization**, *Zihan Ding, Chi Jin, Difan Liu, Haitian Zheng, Krishna Kumar Singh, Qiang Zhang, Yan Kang, Zhe Lin, Yuchen Liu*, International Conference on Computer Vision (ICCV) 2025.  
[\[Paper\]](#)[\[Website\]](#)
- 2024 **How to beat a Bayesian Adversary?**, *Zihan Ding, Kexin Jin, Jonas Latz, Chenguang Liu (alphabetic order)*, European Journal of Applied Mathematics.  
[\[Paper\]](#)
- 2024 **Reinforcement Learning in High-frequency Market Making**, *Yuheng, Zheng, Zihan Ding.*  
Preprint [\[Paper\]](#)
- 2024 **Diffusion World Model: Future Modeling Beyond Step-by-Step Roll-out for Offline Reinforcement Learning**, *Zihan Ding, Amy Zhang, Yuan-dong Tian, Qinqing Zheng*, The 12th International Conference on Learning Representations (ICLR) 2024 Workshop GenAI4DM.  
[\[Paper\]](#)
- 2024 **Constraint-Aware Diffusion Models for Trajectory Optimization**, *An-jian Li, Zihan Ding, Adji Bousso Dieng, Ryne Beeson*, The 5th International Conference on Dynamic Data Driven Applications Systems (DDDAS) 2024.  
[\[Paper\]](#)
- 2024 **FightLadder: A Benchmark for Competitive Multi-Agent Reinforcement Learning**, *Wenzhe Li, Zihan Ding, Seth Karten, Chi Jin*, The 41st International Conference on Machine Learning (ICML) 2024.  
[\[Paper\]](#)[\[Website\]](#)

- 2024 **DiffuSolve: Diffusion-based Solver for Non-convex Trajectory Optimization**, *Anjian Li, Zihan Ding, Adji Bousso Dieng, Ryne Beeson*, The 12th International Conference on Learning Representations (ICLR) 2024 Workshop GenAI4DM.  
[Paper]
- 2023 **Consistency Models as a Rich and Efficient Policy Class for Reinforcement Learning**, *Zihan Ding, Chi Jin*, 12th International Conference on Learning Representations (ICLR) 2024.  
[Paper][Code]
- 2023 **Survey of Consciousness Theory from Computational Perspective: At the Dawn of Artificial General Intelligence**, *Zihan Ding\**, *Xiaoxi Wei\**, *Yidan Xu\**.  
[Paper]
- 2023 **Representation Learning for Low-rank General-sum Markov Games**, *Chengzhuo Ni, Xuezhou Zhang, Yuda Song, Zihan Ding, Chi Jin, Mengdi Wang*, 11th International Conference on Learning Representations (ICLR) 2023.  
[Paper]
- 2023 **Learning a Universal Human Prior for Dexterous Manipulation from Human Preference**, *Zihan Ding, Yuanpei Chen, Allen Z. Ren, Shixiang Shane Gu, Hao Dong, Chi Jin*, Robotics Science and Systems (RSS) 2023 Workshop on Learning Dexterous Manipulation.  
[Paper]
- 2022 **A Deep Reinforcement Learning Approach for Finding Non-Exploitable Strategies in Two-Player Atari Games**, *Zihan Ding\**, *Dijia Su\**, *Qinghua Liu, Chi Jin*.  
[Paper][Code]
- 2022 **Learning Distributed and Fair Policies for Network Load Balancing as Markov Potential Game**, *Zhiyuan Yao\**, *Zihan Ding\**, 36th Conference on Neural Information Processing Systems (NeurIPS) 2022.  
[Paper][Code]
- 2022 **Multi-Agent Reinforcement Learning for Network Load Balancing in Data Center**, *Zhiyuan Yao, Zihan Ding, Thomas Clausen*, 31th ACM International Conference on Information and Knowledge Management (CIKM) 2022.  
[Paper][Code]
- 2022 **Not Only Domain Randomization: Universal Policy with Embedding System Identification**, *Zihan Ding*, Robotics Science and Systems (RSS) 2023 Interdisciplinary Exploration of Generalizable Manipulation Policy Learning: Paradigms and Debates Workshop.  
[Paper][Code]
- 2021 **CDT: Cascading Decision Trees for Explainable Reinforcement Learning**, *Zihan Ding, Pablo Hernandez-Leal, Gavin Weiguang Ding, Changjian Li, Ruitong Huang*.  
[Paper][Code]

- 2021 **Probabilistic Mixture-of-experts for Efficient Deep Reinforcement Learning**, *Jie Ren, Yewen Li, Zihan Ding, Wei Pan, Hao Dong*.  
[\[Paper\]](#)[\[Code\]](#)
- 2021 **Reinforced Workload Distribution Fairness**, *Zhiyuan Yao, Zihan Ding, Thomas Clausen*, Machine Learning for Systems Workshop at 35th Conference on Neural Information Processing Systems (NeurIPS) 2021.  
[\[Paper\]](#)[\[Code\]](#)
- 2021 **Efficient Reinforcement Learning Development with RLzoo**, *Zihan Ding, Tianyang Yu, Yanhua Huang, Hongming Zhang, Luo Mai and Hao Dong*, ACM Multimedia Open Source Software Competition 2021.  
[\[Paper\]](#)[\[Code\]](#)
- 2021 **DMotion: Robotic Visuomotor Control with Unsupervised Forward Model Learned from Videos**, *Haoqi Yuan, Ruihai Wu, Andrew Zhao, Haipeng Zhang, Zihan Ding, Hao Dong*, International Conference on Intelligent Robots and Systems (IROS) 2021.  
[\[Paper\]](#)[\[Website\]](#)
- 2021 **Sim-to-Real Transfer for Robotic Manipulation with Tactile Sensory**, *Zihan Ding, Ya-Yen Tsai, Wang Wei Lee, Bidan Huang*, International Conference on Intelligent Robots and Systems (IROS) 2021.  
[\[Paper\]](#)
- 2021 **Bayesian Optimization for Wavefront Sensing and Error Correction**, *Zhonghua Qian, Zihan Ding, Mingzhong Ai, Yongxiang Zheng, Jinming Cui, Yunfeng Huang, Chuanfeng Li, Guangcan Guo*, Chinese Physics Letters.  
[\[Paper\]](#)
- 2021 **DROID: Minimizing the Reality Gap using Single-shot Human Demonstration**, *Ya-Yen Tsai, Hui Xu, Zihan Ding, Chong Zhang, Edward Johns, Jie Shao, and Bidan Huang*, IEEE Robotics and Automation Letters (RA-L) .  
[\[Paper\]](#)
- 2020 **Crossing The Gap: A Deep Dive into Zero-Shot Sim-to-Real Transfer for Dynamics**, *Eugene Valassakis, Zihan Ding and Edward Johns*, International Conference on Intelligent Robots and Systems (IROS) 2020.  
[\[Paper\]](#)[\[Website\]](#)[\[Video\]](#)
- 2020 **Sim-to-Real Transfer for Optical Tactile Sensing**, *Zihan Ding, Nathan F. Lepora and Edward Johns*, International Conference on Robotics and Automation (ICRA) 2020.  
[\[Paper\]](#)[\[Code\]](#)[\[Video\]](#)
- 2020 **Arena: A General Evaluation Platform and Building Toolkit for Multi-Agent Intelligence**, *Yuhang Song, Jianyi Wang, Thomas Lukasiewicz, Zhenghua Xu, Mai Xu, Zihan Ding, and Lianlong Wu*, The Thirty-Fourth AAAI Conference on Artificial Intelligence 2020.  
[\[Paper\]](#)[\[Code\]](#)

- 2019 **Fast and High-Fidelity Readout of Single Trapped-Ion Qubit via Machine-Learning Methods**, *Zihan Ding, Jinming Cui, Yunfeng Huang, Chuanfeng Li, Tao Tu, Guangcan Guo*, Physical Review Applied.  
[Paper][Code]
- 2019 **Tensor Super-Resolution with Generative Adversarial Nets: A Large Image Generation Approach**, *Zihan Ding, Xiao-Yang Liu, Miao Yin*, International Joint Conference on Artificial Intelligence (IJCAI) Human Brain Artificial Intelligence Workshop 2019.  
[Paper][Code]
- 2018 **Deep Reinforcement Learning for Intelligent Transportation Systems**, *Xiao-Yang Liu, Zihan Ding, Sem Borst, Anwar Walid*, NeurIPS Workshop on Machine Learning for Intelligent Transportation Systems 2018.  
[Paper][Code]
- 2018 **Accelerated Exhaustive Eye Glints Localization Method for Infrared Video Oculography**, *Zihan Ding, Jiayi Luo, Hongping Deng*, Proceedings of the 33rd Annual ACM Symposium on Applied Computing, SAC '18.  
[Paper][Code]

## Open-Source Projects

- 2022 **MARS**, *principal developer*, [Repo], multi-agent reinforcement learning library.
- 2022 **FinRL**, *contributor*, [Repo], an open-source library for stock trading w/ RL.
- 2019 **TensorLayer RL Tutorials**, *principal developer*, [Repo], tutorials for RL.
- 2019 **RLzoo**, *principal developer*, [Repo], single-agent reinforcement learning library.

## Work Experiences

- 2022.09–Present **Graduate Research Assistant**, Princeton University, New Jersey.  
  - Machine learning and reinforcement learning.
- 2025.05–Present **Research Scientist Intern**, Meta GenAI, Menlo Park, hosted by Kunpeng Li and MovieGen team.
- 2024.05–2024.12 **Research Scientist Intern**, Adobe Inc., Research Lab, San Jose, advised by Yuchen Liu, Krishna Kumar Singh, Zhe Lin.  
  - Few-step Video Generation Model.
- 2023.05–2023.12 **Research Scientist Intern**, Meta, FAIR Lab, New York, advised by Qinqing Zheng, Amy Zhang, Yuandong Tian.  
  - Offline Model-based Reinforcement Learning.
- 2021.03–2021.08 **Research Scientist Intern**, Inspir.ai, Beijing, China.  
  - Multi-agent Reinforcement Learning; Game Theory.
- 2020.09–2021.03 **Research Scientist Intern**, Tencent, Robotics X Lab, Shenzhen, Guangdong, China.

- Sim-to-real Methods for Robotics Control with Tactile Sensory.
- 2020.02–2020.06 **Research Scientist Intern**, Borealis AI, Toronto, Ontario, Canada.
- Explainable Reinforcement Learning Based on Differentiable Decision Tree.

## Research Experiences

- 2019.09–2020.01 **Research Intern**, Imperial College London, Robot Learning Lab, advised by Dr. Edward Johns.
- Sim-to-real Reinforcement Learning for Robotic Arm Control with Tactile Sensor
- 2017 **Undergraduate Research**, USTC, Immersive Multimedia Communication Laboratory, advised by Prof. Zhibo Chen.
- Competition of NeurIPS 2017: Learning to Run
- 2016–2018 **Undergraduate Research**, USTC, CAS Key Laboratory of Quantum Information, advised by Dr. Jinming Cui and Prof. Yunfeng Huang.
- Machine Learning assisted Qubit Readout in Trap-ion System.

## Talks

- 2024.04 **Intel AI, Deep Learning Community of Practice**, Diffusion World Model for Offline Model-based Reinforcement Learning.
- 2024.03 **University of Liverpool, Liverpool Robotics Journal club**, Sim-to-Real Transfer For Dexterous Robotic Manipulation.
- 2024.03 **Princeton Language & Intelligence: Vision Language Seminar**, Break the Mystery of Sora.
- 2024.02 **PIXL: Princeton ImageX Labs**, Efficient Large-Scale Video Generation.

## Teaching

- 2025 Spring **Princeton COS 435 / ECE 433**, *Introduction to Reinforcement Learning*, by Prof. Ben Eysenbach, Graduate Teaching Assistant.
- 2023 Fall **Princeton ECE 571**, *Deep Learning Networks*, by Prof. Sun-Yuan Kung, Graduate Teaching Assistant.

## Honors & Awards

- 2018 **Best Undergraduate Thesis Award at USTC 2018**, top 2 in the major.
- 2017 **NeurIPS 2017: Learning to Run Competition**, 4<sup>th</sup>/479.
- 2016 **DJI RoboMaster AI Challenge 2016**, 3<sup>rd</sup>/40.

## Academic Services

### Organization Committee:.

- Human in the Loop Learning (HiLL) Workshop at NeurIPS 2022
- FinRL Contest at ACM ICAIF 2023

### Reviewer of Conferences and Journals:

- Conference on Neural Information Processing Systems (NeurIPS) 2025
- European Conference on Computer Vision (ECCV) 2024
- International Conference on Machine Learning (ICML) 2024
- International Conference on Robotics and Automation (ICRA) 2024
- International Conference on Learning Representations (ICLR) 2024
- IEEE Robotics and Automation Letters (RA-L) 2023
- International Conference on Computer Vision (ICCV) 2023
- The IEEE / CVF Computer Vision and Pattern Recognition Conference (CVPR) 2023
- International Conference on Learning Representations (ICLR) 2023
- Association for the Advancement of Artificial Intelligence (AAAI) 2023
- Conference on Neural Information Processing Systems (NeurIPS) 2022
- International Conference on Machine Learning (ICML) 2022
- International Conference on Robotics and Automation (ICRA) 2022
- 56th Conference on Information Sciences and Systems (CISS) 2022
- International Conference on Artificial Intelligence and Statistics (AISTATS) 2022
- Conference on Neural Information Processing Systems (NeurIPS) 2021
- IEEE/ASME International Conference on Advanced Intelligent Mechatronics (AIM) 2021
- International Conference on Intelligent Robots and Systems (IROS) 2021
- IEEE Robotics and Automation Letters (RA-L) 2021
- NeurIPS 2020 Quantum Tensor Networks in Machine Learning Workshop
- NeurIPS 2019 Autonomous Driving Workshop
- IEEE Access

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### Skills

- **Languages**  
Python, C++, C#, Prolog
- **Frameworks**  
PyTorch, TensorFlow (v1.&v2.), TensorLayer
- **Tools**  
HTML, React, git,  $\text{\LaTeX}$ , ROS, MuJoCo, Unity3D, PyRep, SolidWorks, AutoCAD, Mathematics, MATLAB, OpenCV