Dur	IC	ìE		NS:	& DRAC	ONS		HARACTER SHEET
							Player Name	
aracter Name					Level Class	Paragon Path	Epic Destiny	Total XP
ce	TIAT	Siz	ze	Age G		Alignment Deity		any or Other Affiliations
SCORE	TIAT DEX	1/2 LEV	/EL	MISC	SSORE	FENSES RMOR / ABIL CLASS FEAT ENH MISC MISC	SCORE	BASE ARMOR ITEM MISC
Initiative					AC DEFENSE 1/2 LVL 7/2	ABIL CLASS FEAT ENH MISC MISC	Speed (S	quares)
ABILI					CONDITIONAL BONUSES			SENSES
STR	ABI	L MOD		MOD + 1/2 LVL		ABIL CLASS FEAT ENH MISC MIS		BASE SKILL BONUS Tht 10 +
Strength		_	_		FORT		Passive Insig	,
Constitution					CONDITIONAL BONUSES 10 +		Passive Perc	eption 10 +
DEX	_					ABIL CLASS FEAT ENH MISC MIS	C SPECIAL SENSES	
Dexterity INT			1		REF			K WORKSPACE
Intelligence		_			10 +		ABILITY: ATT BONUS 1/2 LVL	ABIL CLASS PROF FEAT ENH MISO
WIS					DEFENSE 1/2 LVL /	ABIL CLASS FEAT ENH MISC MIS	+	
CHA		_			CONDITIONAL BONUSES		ABILITY:	
Charisma							ATT BONUS 1/2 LVL	ABIL CLASS PROF FEAT ENH MIS
HIT AX HP	POI			SURGES	ACTIO	ON POINTS MILESTONES ACTION POINTS	<u>+</u>	
BLOODIED		SURGE		SURGES/DAY	Action Point	ts 0 1 2 2 3	DAMAG	GE WORKSPACE
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DEATH SAVIN	IG THRO	OW FA	AILURES					WEAPON OR POWER DAMAGE
NG THROW MODS							vs	
TANCES					1		vs	
RENT CONDITIONS AND EFFE	CTS				-		vs	
ETTE	-13				CLASS /	/ DECTANGED	vs	
9	KILL				CLASS / PATH /	/ DESTINY FEATURES		
IS SKILL NAME	-	ABIL MC + 1/2 LV	OD TRNI /L (+5)	D ARMOR PENALTY MISO	c ————		_	FEATS
Acrobatics	DEX	닏					<u> </u>	
Arcana	INT	Щ		n/a	. ———			
Athletics	STR	닏					<u> </u>	
Bluff	CHA	Щ	<u> </u>	n/a				
Diplomacy	СНА	닏		n/a				
Dungeoneering	WIS	Н		n/a				_
Endurance	CON	닏						
Heal	WIS	Щ		n/a				
History	INT	닏		n/a				
Insight	WIS	屵	Ļ	n/a			- -	_
Intimidate	CHA	닏	Ļ	n/a			_	_
Nature	WIS	屵	Ļ	n/a				
Perception	WIS	님		n/a	LANGUA	GES KNOWN	_	
Religion	INT	H		n/a	LANGUA	IGLS KNOWN		_
Stealth	DEX	님]				
Streetwise	CHA	H		n/a			-	
Thievery	DEX							

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	POWER INDEX	MAGIC ITEM INDEX	7
	List your powers below. Check the box when the power is used. Clear the box when the power renews.	List your powers below. Check the box when the power is used. Clear the box when the power renews.	1
	Check the box when the power is used.	Check the box when the power is used.	1
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↔	AT-WILL POWERS	MAGIC ITEMS	
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