

# Week 13 Lecture: Phonology

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Ling 201 - Fall 2025

# Phonology: Phonemes and Allophones

- Before the break, we introduced the field of **Phonology**: study of language sounds as a system
- We discussed the **phonemes** and **allophones**:
  - A **phoneme** is a family of sounds that are all treated as the same by speakers.
  - Each individual sound within a phoneme is an **allophone**.
  - Example: English phoneme /t/ is pronounced with the allophone [tʰ] in *top* and [t] in *stop*.
  - Slightly different sounds, but speakers treat them as different versions of the same sound: /t/.



# Phonology: Phonemes and Allophones

- Phonemes occur in **contrastive distribution**:
  - Two different phonemes can occur in the same environment, and switching one for the other will cause a change in meaning.
  - For example, **minimal pairs**.
- Allophones occur in **complementary distribution**:
  - Each allophone occurs in its own context, (just like superheroes).



# Phonemic analysis

- We also learned about **phonemic analysis** – how to determine whether two sounds are separate phonemes or allophones of the same phoneme in a language.
- Our first step in doing this is to determine the **phonetic environment** in which each sound occurs.
- Phonetic environment involves:
  - What sounds come before/after target sound.
  - Is target sound at beginning/middle/end of word?
  - Is target sound at beginning/middle/end of syllable?
  - Is target sound in stressed/unstressed syllable?

[d]	[ð]
[dar] 'give'	[toðo] 'all'
[desir] 'say'	[biða] 'life'
[dama] 'lady'	[koðo] 'elbow'
[duða] 'doubt'	[duða] 'doubt'
[deretðo] 'right'	[asaðo] 'roast'
[deðo] 'finger'	[deðo] 'finger'

# Phonemic analysis

- Writing out phonetic environments is fairly simple.
- We'll use the Spanish dataset we saw last lecture to illustrate this.
- For each token of target sound in dataset, write [x\_y], where:
  - x = sound preceding target sound
  - \_ = target sound
  - y = sound following target sound
  - use # to indicate word boundary

[d]	[ð]
[dar] 'give'	[toðo] 'all'
[desir] 'say'	[biða] 'life'
[dama] 'lady'	[koðo] 'elbow'
[duða] 'doubt'	[duða] 'doubt'
[deretðo] 'right'	[asaðo] 'roast'
[deðo] 'finger'	[deðo] 'finger'

# Phonemic analysis

- Take the first row for example. [ð] occurs in [toðo].
  - Preceding sound is [o], following sound is [o].
  - We write phonetic environment as: [o\_o].
- [d] occurs in [dar]:
  - No preceding sound, beginning of word.
  - Following sound is [a].
  - We write phonetic environment as [#\_a].

[d]	[ð]
[dar] 'give'	[toðo] 'all'
[desir] 'say'	[biða] 'life'
[dama] 'lady'	[koðo] 'elbow'
[duða] 'doubt'	[duða] 'doubt'
[deretðo] 'right'	[asaðo] 'roast'
[deðo] 'finger'	[deðo] 'finger'

# Phonemic analysis

- Writing out the rest of the environments, we get:

[d]	[ð]
[#_a]	[o_o]
[#_e]	[i_a]
[#_a]	[o_o]
[#_u]	[u_a]
[#_e]	[a_o]
[#_e]	[e_o]

[d]	[ð]
[dar] 'give'	[toðo] 'all'
[desir] 'say'	[biða] 'life'
[dama] 'lady'	[koðo] 'elbow'
[duða] 'doubt'	[duða] 'doubt'
[deretðo] 'right'	[asaðo] 'roast'
[deðo] 'finger'	[deðo] 'finger'

# Phonemic analysis

- Our next step: determine whether [d] and [ð] are in contrastive or complementary distribution.
- Do they occur in the same or different environments?
  - Same → contrastive → separate phonemes
  - Different → complementary → allophones
- These sounds occur in different environments:  
[d] at the start of words, [ð] between two vowels.
  - So they're in complementary distribution
  - In Spanish, [d] and [ð] are two allophones of the same phoneme, /d/.

[d]	[ð]
[#_a]	[o_o]
[#_e]	[i_a]
[#_a]	[o_o]
[#_u]	[u_a]
[#_e]	[a_o]
[#_e]	[e_o]

# Simplifying phonetic environments

- We can also rewrite these phonetic environments in a simpler format to help us find patterns.
- What do the environments of [d] have in common?
  - They're all word-initial
  - We can generalize this as: [#\_ ]
- What do the environments of [ð] have in common?
  - They're all intervocalic (between two vowels)
  - We can generalize this as [V\_V]
  - (In phonology, V = vowel, C = consonant)

[d]	[ð]
[#_a]	[o_o]
[#_e]	[i_a]
[#_a]	[o_o]
[#_u]	[u_a]
[#_e]	[a_o]
[#_e]	[e_o]

# Phonological rules

- With these simplified environments, we can rewrite our allophonic pattern as a **phonological rule**.
  - Format: *original sound > changed sound / environment*
- /d/ becomes [d] (no change) at beginning of word:
  - d > d / #\_
- /d/ becomes [ð] between two vowels:
  - d > ð / V\_V

[d]	[ð]
[#_a]	[o_o]
[#_e]	[i_a]
[#_a]	[o_o]
[#_u]	[u_a]
[#_e]	[a_o]
[#_e]	[e_o]

# Phonological rules and processes

- As we write out phonological rules, it's important to note that they aren't completely random.
- For example, the allophones of a particular phoneme tend to be similar in various ways:
  - For Spanish /d/, its allophones [d] and [ð] are both *voiced dental* sounds
  - For English /t/, its allophones [tʰ, t, ʈ, r, ?] all share some of the features *voiceless*, *alveolar*, and *plosive*
- So when one sound changes to another in a phonological rule, these changes tend to fit into a few different categories of change – which we call **phonological processes**.

# Phonological processes

- **Phonological processes:** typical changes that speech sounds undergo
  - Phonological processes explain why we find particular **allophones** in particular contexts.
  - They explain **morphological alternations** like *magic* > *magician*.
  - They also explain many of the historical **sound changes** by which pronunciation has changed over time in the world's languages, like *knight* [knixt] > [najt]
- We're going to be focusing on six important phonological processes in this class, though there are others we won't have time for:
  - **Assimilation and Dissimilation**
  - **Insertion and Deletion** (aka Epenthesis and Elision)
  - **Strengthening and Weakening** (aka Fortition and Lenition)

# Assimilation

- Recall our discussion of how plural -s has multiple pronunciations: [s] in *caps* vs. [z] in *cabs*
- Fill in the features for each sound segment in the tables below.
  - When [s] changes to [z], what feature changes?
  - Does that change make the [z] match more or fewer of the features of the preceding [b]?

<i>caps</i> [k <sup>h</sup> æps]		
Feature	[p]	[s]
Voicing		
Place		
Manner		

<i>cabs</i> [k <sup>h</sup> æbz]		
Feature	[b]	[z]
Voicing		
Place		
Manner		

# Assimilation

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- Fill in the features for each sound segment in the tables below.
  - When [s] changes to [z], what feature changes?
  - Does that change make the [z] match more or fewer of the features of the preceding [b]?

caps [k <sup>h</sup> æps]		
Feature	[p]	[s]
Voicing	voiceless	voiceless
Place	bilabial	alveolar
Manner	plosive	fricative

cabs [k <sup>h</sup> æbz]		
Feature	[b]	[z]
Voicing	voiced	voiced
Place	bilabial	alveolar
Manner	plosive	fricative

# Assimilation

- Plural **-s** changes its **voicing** feature to match that of the preceding consonant.
  - In *caps*, it is voiceless to match [p], and in *cabs* it is voiced to match [z].
- This type of change is called **assimilation** – when a sound segment changes to become more similar to another nearby sound segment, which we can measure in terms of their features.
  - Here, the plural **-s** morpheme undergoes **voicing assimilation**: in other words, it assimilates to the voicing of the preceding consonant [p] or [b].

caps [k <sup>h</sup> æps]		
Feature	[p]	[s]
Voicing	voiceless	voiceless
Place	bilabial	alveolar
Manner	plosive	fricative

cabs [k <sup>h</sup> æbz]		
Feature	[b]	[z]
Voicing	voiced	voiced
Place	bilabial	alveolar
Manner	plosive	fricative

# Dissimilation

- The opposite of assimilation is **dissimilation**: when a sound changes to become **less similar** to another consonant. Some well-known examples involve the dissimilation of liquids (*/* and *r* sounds):
  - Latin *peregrinu* > Eng. *pilgrim* (compare *peregrine falcon*, *San Pellegrino*)
    - The first *r* **dissimilates** to an */* to become less like the second *r*.
  - Old Italian *colonello* > Middle French *coronneI* > Modern English *colonel* [kɔrnəl]
    - In Modern English, we pronounce it *with* dissimilation and spell it *without* dissimilation.
    - Compare Modern French *colonel*, Spanish *coronel*, both pronounced as spelled.
- In Modern English, we often delete *r* in words with *r* repetition for purposes of dissimilation:
  - *su(r)prise*, *pa(r)ticular*, *gove(r)nor*, *be(r)serk*, *Feb(r)uary*, *inf(r)asture*



# Insertion

- How would you pronounce these words in English? As written, or do you add a vowel somewhere?
  - *Gdansk* (a city in Poland)
  - *Tbilisi* (capital of the republic of Georgia)
  - *Ksenia* (a Slavic first name)

# Insertion

- **Insertion or epenthesis** is when a sound segment is **added** to a word.
  - This often happens in loanwords that have sound combinations that violate the phonology of the target language:
    - *Gdansk, Tbilisi, Ksenia* all start with consonant clusters not allowed in English, so English speakers adapt them by **inserting** a schwa vowel [ə] to break them up:
      - *G[ə]dansk, T[ə]bilisi, K[ə]senia*
    - English allows word-initial consonant clusters like *str-* that are not allowed in some languages. These languages can **insert** vowels to break up such clusters in loanwords:
      - English *stress* > Spanish es.trés
      - English *stress* > Japanese s.t.o.r.e.s

# Insertion

- Listen to how Michael (on the left) says *I'm sure*.
- Does he insert some additional sound between the /m/ and the /s/?
- Why do you think he might do that?



Clip from *The Office*

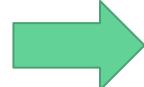


*I'm sure*

# Insertion

- In examples like *estrés* 'stress', insertion happened to fit the language's **syllable structure**. Another reason insertion can happen is due to **coarticulation** – overlap between sound segments.
- If you say [mʃ], but keep your lips closed a little too long, the [m]-[ʃ] overlap sounds like [p], which combines features of both:
  - [p] is **voiceless** like [ʃ]
  - [p] is **bilabial** like [m]
  - [p] is a **plosive** – oral closure from the nasal + raised velum from the fricative

<i>I'm sure</i>		
Feature	[m]	[ʃ]
Voicing	voiced	voiceless
Place	bilabial	postalveolar
Manner	nasal	fricative



<i>I'm[p]sure</i>			
Feature	[m]	[p]	[ʃ]
Voicing	voiced	<b>voiceless</b>	<b>voiceless</b>
Place	<b>bilabial</b>	<b>bilabial</b>	postalveolar
Manner	nasal	<b>plosive</b>	<b>fricative</b>

# Insertion

- Similar coarticulatory effects can occur in words like *sen[t]se*, *prin[t]ce*
- If the overlapping sound is interpreted as a new segment, we have **insertion**.
- English words *tender* and *ensemble* show this type of insertion in their histories:
  - Latin *tenērū* > *tenru* > French *tendre* > English *tender*
  - Latin *in semel* 'together' > *insemle* > French *ensemble* > English *ensemble*
- So insertion is the addition of a sound segment to a word, which can occur for various reasons.

# Deletion

- How do you pronounce *and* in these phrases? Do you pronounce all the letters?
  - *rock and roll*
  - *Barnes and Noble*
  - *Fast and Furious*
- The opposite of insertion is **deletion** or **elision**: when a sound is removed from a word.
  - rock [n] roll
  - English "silent letters" are often historical instances where a sound was deleted but they never updated the spelling: *house, knee, write, right, knight*
  - Sometimes we adapt loanwords with complex sound sequences through **deletion**:  
*(p)psychology, (m)nemonic, (p)neumatic, xylophone* (Greek [ks] > English [z])

# Strengthening and Weakening

- Strengthening and weakening are processes by which sound segments get "stronger" or "weaker".
- "Stronger" and "weaker" can be vague terms, so one way to think about this is in terms of **sonority**.
- What is the difference between vowels and consonants?
  - Vowels = no obstruction of airflow                              Consonants = obstruction of airflow
  - Vowels = voiced    Consonants = voiced or voiceless
- Based on this, what is the most "un-vowel-like" of the following sounds: [n], [l], [w], [s], [t]
  - Most "un-vowel-like" = greatest obstruction + voiceless
    - [t] = air completely blocked (stop) + voiceless, most "un-vowel-like"

# Strengthening and Weakening

- Using this logic, we can arrange speech sounds on a scale from **most vowel-like** (most sonority) to **least vowel-like** (least sonority). We call this the **sonority scale** or **sonority hierarchy**:

< Higher sonority		> Lower sonority				
< More vowel-like		More consonant-like >				
< Lesser obstruction of airflow		Greater obstruction of airflow >				
vowels	glides	liquids	nasals	fricatives	affricates	stops

- Voiced sounds are also considered to have higher sonority than voiceless sounds:

< Higher sonority		> Lower sonority	
< More vowel-like		More consonant-like >	
voiced		voiceless	

# Strengthening and Weakening

< Higher sonority				Lower sonority >		
< More vowel-like						
vowels	glides	liquids	nasals	fricatives	affricates	stops
voiced				voiceless		

- If a consonant changes to **decrease in sonority**, it is called **strengthening** or **fortition**, because the consonant is becoming more consonant-like:
  - *th*-stopping in some American English varieties: *with* [wɪt], *them* [dɛm] (fricative → stop)
- If a consonant changes to **increase in sonority**, it is called **weakening** or **lenition**, because the consonant is becoming less consonant-like:
  - /t/ → [r] in *butter*, *better*, *water* (/t/ becomes voiced and is no longer a stop)
- For vowels, opposite is true: more sonority = vowel strengthening, less sonority = vowel weakening

# Practice: Strengthening and Weakening

< Higher sonority				> Lower sonority		
< More vowel-like				More consonant-like >		
vowels	glides	liquids	nasals	fricatives	affricates	stops
voiced				voiceless		

Spanish /d/ is pronounced with allophone [ð] after a vowel:

1. *dos* [dos] 'two'
2. *mitad* [mitað] 'half'
3. *asado* [asaðo] 'roast'

Is /d/ → [ð] an example of strengthening or weakening?

German /d/ is pronounced with allophone [t] at the end of a word:

1. *der* [də̯ɐ̯] 'the'
2. *Bad* [ba:t] 'bath'
3. *Wald* [valt] 'forest'

Is /d/ → [t] an example of strengthening or weakening?

# Practice: Strengthening and Weakening

Languages follow rules, but different languages might apply different rules. This helps explain linguistic diversity!

< Higher sonority							Lower sonority >	
< More vowel-like							More consonant-like >	
vowels	glides	liquids	nasals	fricatives	affricates	stops		
voiced					voiceless			

Spanish /d/ is pronounced with allophone [ð] after a vowel:

1. *dos* [dos] 'two'
2. *mitad* [mitað] 'half'
3. *asado* [asaðo] 'roast'

Is /d/ → [ð] an example of strengthening or weakening?

Weakening: [d] = stop, [ð] = fricative  
stop → fricative = increase in sonority = weaker

German /d/ is pronounced with allophone [t] at the end of a word:

1. *der* [də̯ɐ̯] 'the'
2. *Bad* [ba:t] 'bath'
3. *Wald* [valt] 'forest'

Is /d/ → [t] an example of strengthening or weakening?

Strengthening: [d] = voiced, [t] = voiceless  
voiced → voiceless = decrease in sonority = stronger

# Phonological processes and allophones

- We've seen six phonological processes: **assimilation/dissimilation, insertion/deletion, weakening/strengthening**
- These processes can explain why we use particular **allophones** for a given **phoneme**:
  - When we aspirate /t/ → [tʰ] as in *top*, it's **strengthening**.
  - When flap /t/ → [ɾ] as in *water*, it's **weakening**.
  - When we delete /t/ → Ø as in *center*, it's **deletion**.
  - All of these allophones are the result of the application of some phonological process.

# Phonological processes and sound change

- Phonological processes also explain **sound change**.
  - Languages are **constantly changing** on all linguistic levels: morphology, syntax, semantics, pragmatics, and also phonetics/phonology.
  - **Sound change** involves processes like the ones we've seen, and over time, words can exhibit *multiple* different changes over time:
    - Latin 'man, person' *hominem*
    - Deletion of [h] *[ominem]*
    - Deletion of [m] *[omine]*
    - Deletion of [i] *[omne]*
    - Dissimilation of [mn] > [mr] *[omre]*
    - Insertion of [b] *[ombre]*
    - Spanish 'man' (*h* is silent) *hombre*

# Summary

- **Phonological processes** are sound changes that follow some systematic pattern. These include (but are not limited to):
  - Assimilation and dissimilation
  - Insertion and deletion (epenthesis and elision)
  - Strengthening and weakening (fortition and lenition)
- Phonological processes often explain why we see particular allophones in particular contexts
- They also explain many sound changes that have taken place over the history of languages