Algebra - MATH310

Jacopo "quartztz" Moretti January 2024

### Preface

Helo! I'm Jack :3.

I'm a student that needs zto type out courses in order to make sure they properly understand them. So I put them out into the world! They might help you more than they help me :D. They are given as they are, with no guarantee of quality but guarantee of goodwill, bla bla bla. You know the gist of it.

#### Elements of notation

The group operation for a group G will usually be denoted  $\cdot_G$ , and its neutral element will be  $e_G$ . The index will be removed when it can be inferred from context.

For now, I'll denote  $\mathbf{n} = \{1, ..., n\}$ , because it's clunky to type and it's my notes, goddamnit. I might change it back at the end.

# Contents

1	Introduction	3
2	Primes	4
	2.1 Divisors and primes	5
3	Groups	7
	3.1 Base definitions	7
	3.1.1 Groups and cosets	7
	3.1.2 RSA and back to primes	9
	3.2 Homomorphisms	10
	3.2.1 When the morphism is homo D:	10
	3.2.2 Generators and Relations	11
	3.3 Weirder groups	14
$\mathbf{A}$	Proofs from exercise sets	19
	A.1 Theorem 1.1	19
	A.2 Theorem 2.4	19
В	Elliptic curves	20
	Elliptic curves	20

### Chapter 1

### Introduction

Week 1

Algebra rests on 3 basic principles, which are equivalent in nature.

- 1. Induction: Let  $S \subset \mathbb{N}$  such that  $0 \in S$  and  $n \in S \Rightarrow n+1 \in S$ . Then,  $S = \mathbb{N}$ .
- 2. Well-ordering principle: For any non-empty  $A \subset \mathbb{N}$ , there exists an element  $a : \forall b \in A, a \leq b$ .
- 3. Strong induction: Let  $S \subset \mathbb{N}$  such that  $0 \in S$  and  $\{0, ..., n\} \in S \Rightarrow n+1 \in S$ . Then,  $S = \mathbb{N}$ .

It is well-established that these three principles are equivalent. Let us prove it.

Theorem 1.1.  $I \Rightarrow WOP \Rightarrow SI \Rightarrow I$ .

*Proof.* We will prove each induction separately.

1. 1.  $\Rightarrow$  3. Let S be the construction from the strong induction definition, and let us consider  $P(n) = \{0, 1, ..., n\} \subset S$ . We can prove it by induction:

**Base:**  $0 \in S$  by construction  $\Rightarrow \{0\} \subset S$ .

**Induction:** Let us prove that  $P(k) \Rightarrow P(k+1)$  for some k.

Since it is hereditary and true for 0, it is true  $\forall n \in \mathbb{N}$  by the induction principle.

Since  $\{0, 1, ..., n\} \subset \mathbb{N} \ \forall n$ , then  $S = \mathbb{N}$ .

- 2.  $2 \Rightarrow 1$ . Suppose  $S \subset \mathbb{N}$  such that  $0 \in S$  and  $n \in S \Rightarrow n+1 \in S$ . Consider  $S' = \mathbb{N} \setminus S$ , which we assume to be nonempty by absurd. By the well-ordering principle, we can pick a least element in  $k \in S'$ , which is by definition not in S. k cannot be zero, since  $0 \in S$  by definition, but it can also not be non-zero, since  $k \neq 0 \Rightarrow k = m+1$  for some m < k (therefore not in S').  $m \in S$ , so by construction,  $m+1 = k \in S$  as well, which is a contradiction. S' has to be empty, so  $S = \mathbb{N}$ .
- 3.  $3 \Rightarrow 2$ . Done in a Problem Set, found in appendix A.

### Chapter 2

## **Primes**

#### 2.1 Divisors and primes

**Definition 2.1.** Let  $a, b \in \mathbb{Z}$ . We say that a divides b (notate: a|b) if there exists  $k \in \mathbb{Z}$  such that b = ka.

**Definition 2.2.** A number  $p \in \mathbb{Z}$  is prime if p > 1 and the only numbers that divide it are itself and 1.

**Theorem 2.3.** Any n > 1 has a prime divisor.

*Proof.* Let  $S = \{n \in \mathbb{N} : n > 1 \land n \text{ has no prime divisors}\}$ . We suppose S to be nonempty, meaning it contains a least element  $k \in S$ . k cannot be prime, since  $k|k \forall k$ . Therefore, it has to be true that k = ab for  $a, b < k \in \mathbb{N}$ . Since k was the lest element, then,  $a \notin S$ , meaning that there exists a prime p such that a = pt for  $tin\mathbb{N}$ . Therefore,  $k = ab = ptb \Rightarrow p|k$ , contradicting our construction of S. Therefore, S must be empty.

**Theorem 2.4.** Any n > 1 can be expressed by the product of primes.

This proof was done in an exercise set, and can be found in the appendix.

**Theorem 2.5.** The prime number factorization of a number is unique.

*Proof.* Let  $k = \prod^n p_i = \prod^m q_j$  two distinct prime sets. Suppose without loss of generality that  $q_1 > p_1$  and let  $t = (q_1 - p_1)q_2...q_m > 0$ . Then:

$$t = (q_1 - p_1)q_2...q_m$$
  
=  $q_1q_2...q_m - p_1q_2...q_m$   
=  $k - p_1q_2...q_m > 0 \Rightarrow p_1|t$ 

We know that  $p_1 \neq q_j$  for all j, so we focus on the only "weird" term:

$$(q_1 - p_1) = sp_1$$
  
$$\Rightarrow q_1 = (s+1)p_1$$

Which is a contradiction because  $q_1$  is supposed to be prime. Therefore, the prime factorization is unique.

#### 2.2Integer arithmetic

**Definition 2.6** (Euclidian division). Let  $n \in \mathbb{Z}, d \in \mathbb{Z}^*$ . There exists a unique pair  $q, r \in \mathbb{Z}$ such that n = qd + r with 0 < r < d.

*Proof.* Existence. Consider the set

$$S = \{n - kd\}_{k \in \mathbb{Z}} \cap \mathbb{N} = \{n - kd, kd \leqslant n\}_{k \in \mathbb{Z}}$$

We know that S is not empty, because:

 $\triangleright$  if  $n \ge 0$ , then we set k = 0, meaning  $n \in S$ 

 $\triangleright$  if n < 0, then we set k = |n| + 1, meaning kd > |n| and  $n + kd \in S$ .

Since it's never empty, we can pick the least element of S by means of the well-ordering principle. Let's call it r. Therefore, we have r = n - kd for some k. To prove r < d, we assume towards absurdity that r >= d, meaning that

$$n - (k+1)d = n - kd - d = r - d >= 0$$

meaning r wasn't minimal, which is a contradiction.

**Uniqueness.** Suppose  $n = q_1d + r_1 = q_2d + r_2$ . Without loss of generality, assume  $q_1 > q_2$ . Then:

$$(q_1 - q_2)d + r_1 = r_2 \geqslant d$$

Since  $r_1$  and  $q_1 - q_2$  are positive. This contradicts the definition of  $r_2$ , and is therefore absurd.

**Definition 2.7.** Let  $a, b \in \mathbb{Z}$ . We define the greatest common divisor (gcd) of two numbers

$$gcd(a, b) = max\{x \in \mathbb{Z} : x|a \land x|b\}$$

**Theorem 2.8.** For  $n, q \in \mathbb{Z}, d \in \mathbb{Z}^*$ , such that n = qd + r, it is always the case that:

$$gcd(n, d) = gcd(d, r)$$

*Proof.* By inspection of the relationship n = qd + r, it's clear that if  $x|n \wedge x|d$  then x|r, and if  $x|d \wedge x|r$  then x|n.

Method This induces a special algorithm to compute the gcd of two numbers! Let  $d_1, d_2 \in \mathbb{Z}$ . Then:

$$d_1 = q_1 d_2 + d_3$$

$$d_2 = q_2 d_3 + d_4$$

 $d_k = q_k d_{k+1} + 0$ 

The relationship  $gcd(d_{i-1}, d_i) = gcd(d_i, d_{i+1})$  holds down the tree, meaning that by the end

$$\gcd(d_1, d_2) = d_{k+1}$$

Additionally, we have:

Corollary 2.9. For any  $a, b \in \mathbb{Z}^+$ , there exist  $x, y \in \mathbb{Z}$  such that

$$\gcd(a,b) = xa + yb$$

This is obtained by running Euclid "up the tree".

Example 1. TODO

Special consequence of corollary 2.9 is the following

**Corollary 2.10.** If  $a, b \in \mathbb{Z}^+$  are such that  $d = \gcd(a, b)$ , then the equation:

$$c = ax + by$$

has solutions (x,y) if and only if  $\exists k > 0 : c = kd$ , and they can be found as the solutions in corollary 2.9 multiplied by k.

Final consequence of these facts is the well-known Bézout's theorem.

**Theorem 2.11.** Two numbers  $a, b \in \mathbb{Z}^+$  are relatively prime if and only if the equation

$$1 = ax + by$$

has integer solutions.

**Definition 2.12.** For any  $n \in \mathbb{Z}^+$ , Euler's totient function is defined as:

$$\varphi(n) = |\{k \in \{1, ..., n\} : \gcd(k, n) = 1\}|$$

meaning the number of positive integers less than n that are coprime to it.

Properties Properties of the totient function include:

- $\triangleright \varphi(p) = p 1$  for any prime p.
- $\Rightarrow \varphi(pq) = (p-1)(q-1)$  for any pair of distinct primes p, q.
- $\triangleright$  More generally,  $\varphi(mn) = \varphi(m)\varphi(n)$  for any m, n coprime.

### Chapter 3

## Groups

Week 2

#### 3.1 Base definitions

#### 3.1.1 Groups and cosets

**Definition 3.1.** A group is a set G with a binary operation  $\cdot: G \times G \to G$ , satisfying the following axioms:

- $\triangleright$  · is associative:  $(a \cdot b) \cdot c = a \cdot (b \cdot c)$
- $\triangleright$  There exists a neutral element e such that  $a \cdot e = e \cdot a = a \ \forall a \in G$ .
- $\triangleright$  For any  $a \in G$  there exists an inverse  $a^{-1}$  such that  $a^{-1} \cdot a = a \cdot a^{-1} = e$ .

We say that G is a finite group if  $|G| < \infty$ . In that case, we say that G is of order |G|. We say that G is abelian (or commutative) if  $a \cdot b = b \cdot a \ \forall a, b \in G$ .

**Definition 3.2.**  $H \subset G$  is a subgroup if it contains the neutral element  $e_G$  and if it is closed with respect to  $\cdot_G$ , meaning that for every  $a, b \in H$ ,  $a \cdot b \in H$ , and to inverses.

We can note that any group has a subgroup generated by a single element:

$$\langle g \rangle = \{e, g^1, g^2, \dots, g^{-1}, g^{-2}, \dots\}$$

Since  $g^i \cdot g^j = g^{i+j}$  by definition of the group operation, this set is closed under it, meaning it is a subgroup.

**Definition 3.3.** If it exists, the minimal  $n \in \mathbb{N}^*$  such that  $g^n = e$  is called the order of g. It is finite for every element in a finite group.

**Definition 3.4.** Let  $H \subset G$  be a subgroup of G. The left coset of g with respect to H, denoted gH, is the following set:

$$gH = \{gh, h \in H\}$$

**Theorem 3.5.** Let  $H \subset G$  finite. Then:

1. Two left-cosets xH, yH are either disjoint  $(xH \cap yH = \emptyset)$  or equal.

- 2. For any element  $g \in G$  there exists a left coset of H such that  $g \in H$ .
- 3.  $|xH| = |H| \ \forall x \in G$

*Proof.* We will prove each part separately:

1. Suppose xH, yH are such that  $xH \cap yH \neq \emptyset$ . This means that there exist  $h_1, h_2$  such that  $xh_1 = yh_2$ . Therefore,

$$x = yh_2h_1^{-1} = yh_3 \in yH \Rightarrow xh = yh_3h \ \forall h \in H$$

This means that if there exists an element of xH that is in yH, then every element in xH can be written as an element in yH, meaning they are equal.

- 2. For any  $g \in G$ , one can construct  $gH = \{e, g, g^2, ...\}$ , which naturally contains g.
- 3. The mapping

$$f(h): H \to xH$$
  
 $h \mapsto xh$ 

is surjective, by definition of  $xH = \{xh, h \in H\}$ , and it is also injective, since  $xh_1 = yh_2 \Leftrightarrow h_1 = h_2$ . This means it defines a bijection between H and xH, indicating they have the same cardinality.

Example Let  $G = (\mathbb{Z}, +, 0), H = 3\mathbb{Z} \subset \mathbb{Z}$ . The left coset of 0 with respect to H is:

$$\{0+3k\}_{k\in\mathbb{Z}} = H = \{3+3k\}_{k\in\mathbb{Z}}$$

The left coset of 1 is

$$\{1+3k\}_{k\in\mathbb{Z}} = \{1,4,7,-2,\ldots\}$$

**Theorem 3.6** (Lagrange's theorem). Let G be a finite group,  $H \subset G$  a subgroup. Then, |H| divides |G|.

*Proof.* Each  $g \in G$  belongs to a left coset of H, which are either disjoint or equal. This means:

$$G = \bigcup_{i=0}^{r} x_i H$$
 [disjoint union of finite # of sets] 
$$\Rightarrow |G| = \sum_{i=0}^{r} |x_i H|$$
 
$$\Rightarrow |G| = \sum_{i=0}^{r} |H|$$
 [since  $|xH| = |H|$ ] 
$$\Rightarrow |G| = r|H|$$

with  $r \in \mathbb{N}$ , meaning that |H| divides |G|.

**Definition 3.7.** The number of left cosets of H of G is called the index of G:

$$[G:H] = |G|/|H| \in \mathbb{N}^*$$

This means that the order of any element  $g \in G$  (notated  $\operatorname{ord}(g)$ ) divides the order of the group |G|, since every element generates a subgroup  $\langle g \rangle$ . Additionally, it implies

**Corollary 3.8.**  $g^{|G|} = (g^{\text{ord}(g)})^k = e^k = e \text{ for some } k.$ 

#### 3.1.2 RSA and back to primes

**Theorem 3.9** (Euler's theorem). Let  $a, n \in \mathbb{Z}^+$ . such that gcd(a, n) = 1. Then,

$$a^{\varphi(n)} \equiv 1 \mod n$$

*Proof.* Consider  $G = (\mathbb{Z}/n\mathbb{Z}, \cdot, 1)$ . Then,

$$a^{\varphi(n)} = a^{|G|} \stackrel{3.8}{=} 1$$

**Theorem 3.10** (Fermat's little theorem). Let  $a \in \mathbb{Z}^+$ , p prime such that p does not divide a. Then,  $a^{p-1} = 1$ .

*Proof.* Consider  $G = (\mathbb{Z}/p\mathbb{Z}, \cdot, 1)$ . Then,  $|G| = \varphi(p) = p - 1$ . By Euler's theorem,

$$a^{\varphi(p)} = a^{(p-1)} = 1$$

RSA The RSA cryptosystem for message transmission works as follows:

- 1. Choose two distinct large primes p, q.
- 2. Compute  $m = pq \Rightarrow \varphi(m) = (p-1)(q-1)$ .
- 3. Choose  $e \leq m$  an encryption key such that  $gcd(e, \varphi(m)) = 1$ .
- 4. Use Euclid's algorithm to determine d such that  $ed k\varphi(m) = 1$  for some integer k.
- 5. The encoding key is the pair (m, e), and it can be published. To decode, you use the decoding key (m, d) which is to be kept private.

To send a message x to someone, you need their public pair (m, e). You first compute  $c \equiv x^e \mod m$ , which can be sent publicly. To decode, the person will use their private pair (m, d), computing  $x \equiv c^d \mod m \equiv x^{ed} \mod m$ .

Why is it the case that  $x^{ed} \equiv x \mod m$ ? Well...

Week 3

**Theorem 3.11.** Let p, q be two distinct primes, and m = pq. Let  $e : \gcd(e, \varphi(m)) = 1$ , and let  $d \in \mathbb{Z} : ed - k\varphi(m) = 1$  for some  $k \in \mathbb{Z}$ . Then,

$$x^{ed} \equiv x \operatorname{mod} m$$

for all  $x \in \mathbf{m}$  \}.

*Proof.* If x = pt for some t, then trivially  $x \equiv x^{ed} \equiv 0 \mod p$ . If x is not divisible by p, then we can rewrite

$$x^{ed} = x^{k\varphi(m)+1}$$

By Fermat's theorem, we know that  $x^{p-1} \equiv 1 \mod p$ , meaning:

$$x^{k\varphi(m)}=x^{k(p-1)(q-1)}=\left(x^{p-1}\right)^{k(q-1)}\equiv 1^{k(q-1)}\equiv 1\operatorname{mod} p\Rightarrow x^{k\varphi(m)+1}\equiv x\operatorname{mod} p$$

Meaning in both cases  $x^{ed} \equiv x \mod p$ . By a symmetric argument, the same is true mod q, allowing us to conclude

$$x^{ed} - x \equiv 0 \mod pq$$
$$\equiv 0 \mod m$$
$$\therefore x^{ed} \equiv x \mod m$$

 $RSA\,$  As a quick example, let's consider an RSA system with the following characteristics:

$$p = 3, q = 11 \Rightarrow m = pq = 33, \varphi(m) = (p-1)(q-1) = 20$$

We choose e = 7 which is coprime with  $\varphi(m)$ . We compute d:

$$20 = 7 \cdot 2 + 6$$

$$7 = 6 \cdot 1 + 1$$

$$\Rightarrow 1 = 7 - 6 \cdot 1$$

$$= 7 - (20 - 7 \cdot 2) \cdot 1$$

$$= \underbrace{7}_{e} \cdot \underbrace{3}_{d} - \underbrace{20}_{\varphi(m)}$$

### 3.2 Homomorphisms

#### 3.2.1 When the morphism is homo D:

Examples Recall a few examples of groups:

- 1.  $\mathbb{Z}/n\mathbb{Z} = \{[0], [1], ..., [n-1]\}$  with regular modular addition and 0 as the neutral element.
- 2.  $(\mathbb{Z}/n\mathbb{Z})^* = \{a \in \mathbb{Z}/n\mathbb{Z} : \gcd(a,n) = 1\}$  with modular multiplication and 1 as the neutral element. This is a group because

$$\gcd(a,n) = 1 \Leftrightarrow \exists x, y \in \mathbb{Z} : ax + ny = 1$$
  
  $\Rightarrow [a] \cdot [n] = [1] \mod n$ 

These are two abelian!

3. The n-th complex roots of unity!

$$\sqrt[n]{1} = \{e^{\frac{2\pi ki}{n}}, k = 0, ..., n - 1\}$$

If you define  $q = e^{i\frac{2\pi}{n}}$ , then the group can be defined as the generated group:

$$\sqrt[n]{1} = \langle q \rangle = \{1, q, q^2, ..., q^{n-1}\} \stackrel{not.}{=} C_n$$

 $C_n$  is defined as the cyclic group of order n, and it's easy to convince yourself of the fact that  $(C_n, \cdot, 1)$  is "the same" as  $(\mathbb{Z}/n\mathbb{Z}, +, 0)$ , in the sense that they have similar enough structure that you could map one onto the other and back.

**Definition 3.12.** A map  $\phi: G \to H$  between two groups is said to be a group homomorphism if

$$\phi(x \cdot_G y) = \phi(x) \cdot_H \phi(y) \ \forall x, y \in G$$

This formally defines the "structure-maintaining" constraint on  $\phi$ , and it also implies that  $\phi(e_G) = e_H$  and  $\phi(x^{-1}) = \phi(x)^{-1}$ 

**Definition 3.13.** A group homomorphism that can be inverted to a group homomorphism is called a group isomorphism. If  $\phi: G \to H, \psi: H \to G$  are two group homomorphisms such that  $\phi \circ \psi = \mathrm{Id}_H, \psi \circ \phi = \mathrm{Id}_G$ , then G and H are said to be isomorphic groups (denoted  $G \simeq H$ ).

**Definition 3.14.** A group automorphism is a group isomorphism from a group onto itself  $\phi: G \to G$ .

Example The map

$$\phi: C_n \to \mathbb{Z}/n\mathbb{Z}$$
$$q^i \mapsto [i]$$

is a bijection, with inverse

$$\phi^{-1}: \mathbb{Z}/n\mathbb{Z} \to C_n$$
$$[i] \mapsto q^i$$

and it respects the bounds on the group operations:

$$\phi(q^{i} \cdot q^{j}) = \phi(q^{i+j}) = [i+j]$$
  
$$\phi(q^{i}) \cdot \phi(q^{j}) = [i] + [j] = [i+j]$$

meaning that  $C_n \simeq \mathbb{Z}/n\mathbb{Z}$ .

#### 3.2.2 Generators and Relations

We've seen that groups can be represented as a set of elements coupled with a binary operation on those elements. However, we can define another representation of a group,

based on generators and relations:

**Definition 3.15.** The set of generators of a group G is the minimal subset of elements of G such that any element of G can be written as a product of generators and their inverses.

**Definition 3.16.** A relation is an equation that is satisfied by every element of a group.

**Definition 3.17.** A presentation of a group G in generators and relations is an expression of the form:

$$G = \langle S|R\rangle$$

With S a set of generators, and R a set of relations on elements of S, such that any other relation on G follows from them.

Example For example, the cyclic group of order n,  $C_n$ , is generated by q, since every element can be written as  $q^k$  for some 0 < k < n. Additionally, the relation  $q^n = 1$  holds on q. This means that we can write:

$$C_n = \{1, q^1, ..., q^{n-1}\} = \langle q|q^n = 1\rangle$$

This representation allows us to define group homomorphisms in an easier way:

**Proposition.** Let  $G = \langle S|R_1 = 1,...,R_k = 1 \rangle$ , let H a group. We define a mapping  $\phi: G \to H$  as follows:

- a)  $\phi(s) \in H$  for every generator  $s \in S$ .
- b)  $\phi(x_1 \cdot_G x_2) = \phi(x_1) \cdot_H \phi(x_2)$  for any  $x_1, x_2 \in G$ .

Then,  $\phi$  is a group homomorphism if and only if  $R_1, ..., R_k$  are satisfied for any  $\phi(s)$ .

Week 4

**Definition 3.18.** Let  $\phi: G \to H$  a group homomorphism. The kernel of a group homomorphism is the set

$$\ker \phi = \{g \in G : \phi(g) = e_H\} \subset G$$

**Proposition.** Let  $\phi: G \to H$  a group homomorphism. The kernel of  $\phi$  is a subgroup of G.

*Proof.* Let  $a, b \in \ker \phi$ . Then:

- $\triangleright \phi(e_G) = e_H$  by definition of a group homomorphism, meaning that  $e_G \in \phi$ .
- $\Rightarrow \phi(a \cdot b) = \phi(a) \cdot \phi(b) = e \cdot e = e$ , meaning that  $a, b \in \ker \phi \Rightarrow ab \in \ker \phi$ .
- $\triangleright \phi(a^{-1}) = (\phi(a))^{-1} = e^{-1} = e$ , meaning that  $a \in \ker \phi \Rightarrow a^{-1} \in \ker \phi$ .

These three properties mean that  $\ker \phi$  is a subgroup of G.

**Definition 3.19.** Let  $\phi : G \to H$  a group homomorphism. The image of  $\phi$  is the set  $\phi(G) \subset H$ .

**Proposition.** Let  $\phi: G \to H$  a group homomorphism. The image  $\phi(G) = {\{\phi(g)\}_{g \in G} \subset H}$  is a subgroup in H.

*Proof.* Let  $h_1, h_2 \in \phi(G)$ . Then

 $\triangleright \phi(e_G) = e_H$  by definition of a group homomorphism, meaning  $e_h \in \phi(G)$ .

 $h_1h_2 = \phi(g_1) \cdot \phi(g_2) = \phi(g_1g_2)$  for some  $g_1, g_2 \in G$ , meaning  $h_1h_2 \in \phi(G)$ .

$$h_1^{-1} = \phi(g_1)^{-1} = \phi(g_1^{-1}), \text{ meaning } h_1^{-1} \in \phi(G),$$

This means  $\phi(G)$  is a subgroup of H.

**Definition 3.20.** A subgroup  $H \subset G$  is a normal subgroup (notated  $H \triangleleft G$ ) if  $\forall h, \forall g$ , we have  $ghg^{-1} \in H$ .

For any group homomorphism  $\phi: G \to H$ , the kernel ker G is a normal subgroup of G. If you take any  $g \in G, h \in H$ , then we have:

$$\phi(ghg^{-1}) = \phi(g)\phi(h)\phi(g^{-1}) = \phi(g)(\phi(g))^{-1} = e$$

meaning that  $ghg^{-1} \in \ker G$  as well.

**Definition 3.21.** The group of rigid symmetries of a flat regular n-gon is called the dihedral group of order n, and it is denoted  $D_n$ .

About symmetries It is generated by a single rotation counterclockwise, leaving the shape self-similar but with vertices "shifted" by one to the left, and one "mirroring" of the shape per axis of symmetry.

For example, for a square, we have: TODO: ADD IMAGE

$$D_4 = \{1, r, r^2, r^3, r^4, s_1, s_2, s_3, s_4\}$$

with r a counterclockwise rotation and  $s_i$  a reflection across the i-th axis. The group operation is concatenation of action: it's easy to see how two consecutive rotations r might yield a double rotation  $(r \cdot r = r^2)$  and how concatenating a rotation and a symmetry can be defined as  $rs_i$ 

This is group is not commutative: take a piece of paper, draw a labelled square, and you'll soon convince yourself of the fact that  $rs \neq sr$ , i.e. that a rotation followed by a mirroring does not yield the same result as the same mirroring followed by the same rotation.

In general,  $|D_n|=2n$ : due to the nature of our moves, if after a move we have n "free" spots where vertex 1 could have ended up, after we choose that one, there's only two spots for vertex 2 (either right before or right after it) before defining a full state for the figure. This means  $|D_n| \leq 2n$ , and since we can lay out 2n elements, then  $|D_n| = 2n$ .

Playing around with the polygon shows the evident relation  $srs = r^{-1}$ , equivalent to  $(sr)^2 = 1$ . With this, we can write:

$$D_n = \langle r, s | r^n = 1, s^2 = 1, srs = r^{-1} \rangle$$
  
=  $\{1, r, r^2, ..., r^{n-1}, s, sr, sr^2, ..., sr^{n-1}\}$ 

Thanks to our relations, we know that we can write any product of moves under the form  $s^a r^b$  for some a, b.

The two subgroups that are worth mentioning are:

- ▶ the group of rotations  $R = \langle r \rangle = \{1, r, ..., r^{n-1}\}$ , which defines two cosets, the coset of rotations 1R and the coset of all symmetries  $sR = \{s, sr, ..., sr^{n-1}\}$ . It is a normal subgroup, since  $gr^kg^{-1} \in R$  no matter what g you use.
- $\triangleright$  the group of symmetries  $K = \langle s \rangle = \{1, s\}$ . This is not a normal subgroup, as  $rsr^{-1} = sr^{-1}r^{-1} = sr^{-2} \notin K$ .

#### 3.3 Weirder groups

**Proposition.** Let  $H \triangleleft G$ . We define the product on left cosets of H as

$$(xH) \cdot (yH) = (xyH)$$

with eH the neutral element, and  $x^{-1}H$  the inverse. This product is well-defined and it induces a group structure on the set of cosets.

*Proof.* We just have to check that the product does not depend on the choice of coset representatives: let  $x' \in xH, y' \in yH$ , let us check that  $x'y' \in xyH$ . We know that  $x' = xh_1, y' = yh_2$  for some  $h_1, h_2 \in H$ . We can write:

$$x'y' = xh_1yh_2 = xy(y^{-1}h_1y)h_2 \stackrel{(*)}{=} xyh_3h_2 = xyh_4 \in xyH$$

where step (\*) is motivated by the fact that H is normal. Since  $x'y' \in xyH$ , the product is well defined.

**Definition 3.22.** The group of left cosets of  $H \triangleleft G$  is called the the quotient group G/H.

Example The cosets of  $R \triangleleft D_n = \{1R, sR\}$  form the quotient group  $D_n/R$ , with the operations between them being the product of their representatives and the neutral element being the coset of 1 wrt R. The operations are

$$(1R)(1R) = (1R)$$
$$(1R)(sR) = (sR)$$
$$(sR)(1R) = (sR)$$
$$(sR)(sR) = (1R)$$

This pattern seems a little familiar: this group is isomorphic to  $C_2 = \langle t|t^2 = 1\rangle$  (which are the two square roots of unity!), with the mapping function

$$\phi: R/D_n \to C_2$$

$$1R \mapsto 1$$

$$sR \mapsto t$$

**Proposition.** In an abelian group G, every subgroup  $H \subset G$  is normal.

This is barely a theorem, and is easily proven as  $ghg^{-1} = hgg^{-1} = h \in H$  for any g. Week 5 **Definition 3.23.**  $S_n$  is the group of permutations of sets of n elements  $\mathbf{n}$ .

Properties A permutation is an element of  $S_n$ , for which we'll see a few different representations; the group operation is composition between two elements; the neutral element is the trivial permutation that moves no element.

For an element  $s \in S_n$ , we denote si the index on which it sends the number  $i \in \mathbf{n}$ 

In general,  $|S_n| = n^1$ .

We introduce a new notation for elements of  $S_n$ . In the meantime, let us denote a permutation as two lists: the first is the input one, and the second is the result of applying the permutation once. On  $S_4$ , the trivial permutation would look like:

$$\begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 \end{pmatrix}$$

Consider an arbitrary element  $\rho \in S_n$ , of order k, and construct  $\langle \rho \rangle = \{1, \rho, ..., \rho^{k-1}\}$ . Take  $x \in \mathbf{n}$ : then we can construct the orbit  $\operatorname{Orb}_{\rho} x := \{x, \rho x, ...\}$ . This orbit is unique to each x: if there were two  $x_1, x_2$  such that their orbits aren't disjoint, there would exist i, j such that

$$\rho^i x_1 = \rho^j x_2 \Leftrightarrow \rho^{i-j} x_1 = x_2 \Rightarrow x_2 \in \operatorname{Orb}_{\sigma} x_1$$

This implies that  $\operatorname{Orb}_{\rho} x_2 \subset \operatorname{Orb}_{\rho} x_1$ , and we can find  $\operatorname{Orb}_{\rho} x_1 \subset \operatorname{Orb}_{\rho} x_2$  pretty symmetrically: this means  $\operatorname{Orb}_{\rho} x_1 = \operatorname{Orb}_{\rho} x_2$ .

**Definition 3.24.** We say that  $\pi \in S_n$  is a cycle if it has a single non-trivial (containing more than a single element) orbit. The length of this non-trivial orbit is said to be the length of the cycle.

Therefore, we have that

$$\rho = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 3 & 4 \end{pmatrix}$$

is a cycle because  $\operatorname{Orb}_{\rho} 1 = \operatorname{Orb}_{\rho} 2 = \{1,2\}$  is its only nontrivial orbit, but

$$\sigma = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 \end{pmatrix}$$

isn't because it has two nontrivial orbits,  $\operatorname{Orb}_{\rho} 1 = \operatorname{Orb}_{\rho} 2 = \{1, 2\}$  and  $\operatorname{Orb}_{\rho} 3 = \operatorname{Orb}_{\rho} 4 = \{3, 4\}$ . A cycle of length k, will be notated as such:

$$\pi \in S_n : (x, \pi(x), \pi^2(x), ..., \pi^{k-1}(x))$$

taking x an arbitrary element such that the orbit  $\operatorname{Orb}_{\pi} x$  is nontrivial.

$$\rho = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 3 & 4 \end{pmatrix}$$

would be notated as  $\rho = (12)$ .

This means that the cycle

$$(i_1, i_2, ..., i_k)$$

is the permutation that sends  $i_1 \mapsto i_2, i_2 \mapsto i_3, ..., i_k \mapsto i_1$ , and leaves every other element unchanged.

<sup>&</sup>lt;sup>1</sup>This follows from CS101. I didn't pass that class, but I hear it's where we saw it first.

**Proposition.** Let  $S_n$  be the group of permutations on  $\mathbf{n}$ . Then, disjoint cycles commute in  $S_n$  under composition.

*Proof.* Let  $\pi_1, \pi_2$  two disjoint cycles of nontrivial orbits  $O_1, O_2$ . This means that  $O_1 \cap O_2 = \emptyset$ . We are looking to prove  $\pi_1\pi_2(x) = \pi_2\pi_1(x) \forall x \in \mathbf{n}$ . To do that, we split the posisble cases:

- 1.  $x \notin O_1 \cup O_2$ . Then,  $\pi_1 \pi_2(x) = \pi_2 \pi_1(x) = x$  since x feels no action from either.
- 2.  $x \in O_1 \Rightarrow x \notin O_2$ . Then  $\pi_1 \pi_2(x) = \pi_1(x) = y \in O_1$ , and  $\pi_2 \pi_1(x) = \pi_2(y) = y$ .
- 2.  $x \in O_2 \Rightarrow x \notin O_1$ . Using a similar argument, the two expressions are equal.

Therefore, if two cycles in  $S_n$  are disjoint, then their product is commutative.  $\Box$ 

Method Computation of the product of two cycles is done right to left. Consider (12) and (23). We evaluate their product:

- ▶ 3 is mapped to 2 by the second cycle, and 2 is mapped to 1 by the first: this means that 3 is mapped to 1.
- ▶ 2 is mapped to 3 by the second cycle, which is left untouched by the first, meaning 2 is mapped to 3.
- $\triangleright$  1 is untouched by the second, and mapped to 2 by the first, meaning 1 is mapped to 2.

We see a single apparent cycle within this mapping, meaning that the result is the nontrivial (123).

Consider now (1435)(326): we describe it more concisely, but the idea is the same:

$$6 \to 3 \to 5; \ 2 \to 6; \ 3 \to 2;$$
  
 $5 \to 1; \ 4 \to 3; \ 1 \to 4$ 

We pick any number to start: (143265).

Last example: consider (1435)(321). Then, we have:

$$1 \rightarrow 3 \rightarrow 5; \ 2 \rightarrow 1 \rightarrow 4; \ 3 \rightarrow 2$$
$$4 \rightarrow 3; \ 5 \rightarrow 1$$

Picking a random start, we try proceeding. If we hit a cycle before we're done, that means that there is still at least a number we haven't hit: we start from it, and keep going. In this case (15)(243).

**Theorem 3.25** (Unproven<sup>2</sup>). Any permutation  $\sigma \in S_n$  can be written as the product of disjoint cycles, uniquely, up to the order of cycles used.

<sup>&</sup>lt;sup>2</sup>Meaning that it will not be proven here. you can find the proof in the teacher's summaries.

**Definition 3.26.** The notation of  $\sigma \in S_n$  as the product of disjoint cycles is called the cycle notation of  $\sigma$ . The lengths of these disjoint cycles is called the cycle type of  $\sigma$ .

**Proposition.** The cycle notation for  $\pi \rho \pi^{-1}$  can be obtained from the cycle notation for  $\rho$  by replacing each i in  $\rho$  with  $\pi(i)$ .

*Proof.* We have  $\pi \rho \pi^{-1}(\pi(x)) = \pi \rho \pi^{-1}\pi(x) = \pi \rho(x)$ . Now, we suppose  $\rho$  is a cycle:

$$\begin{split} \rho: i \to \rho(i) & \rho: (i, \rho(i), \rho^2(i), \ldots) \\ \pi \rho \pi^{-1}: \pi(i) \to \pi \rho(i) & \pi \rho \pi^{-1}: (\pi(i), \pi \rho(i), \ldots) \end{split}$$

**Definition 3.27.**  $s \in S_n$  is a transposition if it is a two-cycle, of the form (ij).

**Proposition.** Every k-cycle can be written as the product of (k-1) transpositions.

*Proof.* We prove this by induction:

**Base:** k=2 is trivial, k=3 is unpacked easily as (123)=(13)(12).

**Induction:** Suppose (123...k) = (1k)...(13)(12). We consider:

$$(1 \ k+1)(123...k) \stackrel{(1)}{=} (123...k \ k+1) \stackrel{(2)}{=} (1k)...(13)(12)$$

where we obtain (1) by direct computation of the product and (2) by direct application of the induction hypothesis.

As a direct result of this, we can say that  $S_n$  is generated by the transpositions  $\{(ij)\}_{i < j}$ : since every permutation is the product of disjoint cycles, and every cycle is the product of transpositions, then every permutation is the product of transpositions, which might not be disjoint.

**Theorem 3.28.** The product of an odd number of transposition cannot be equal to the product of an even number of transpositions.

*Proof.* The proof of this can be found by considering the number of inversions present after a given permutation. Consider the state after the permutation  $\sigma$  as:

$$s_1 s_2 ... i m_1 m_2 ... m_k ... k e_1 e_2 ...$$

Now, consider  $(ij)\sigma$  and any  $m_k$ .

- ▷ If  $i < m_k, j < m_k$  or  $m_k < i, m_k < j$ , then swapping i and j does not contribute to the amount of inversions  $\Rightarrow \pm 0$  inversions;
- $\triangleright$  If  $i < m_k < j$  or  $j < m_k < i$ , then swapping i and j changes the inversion state between i and  $m_k$ , and between  $m_k$  and  $j \Rightarrow \pm 2$  inversions.

Additionally, since  $i \neq j$ , swapping them adds or removes an inversion, as well, in such a way that in total, an additional transposition changes the number of inversions by 1.

Therefore, it is impossible to obtain the same number with 2k and 2k'+1 transpositions, no matter the values of  $k, k' \in \mathbb{N}$ .

**Definition 3.29.** We use the number of inversions in a given permutation to define its sign

$$\operatorname{sgn} \sigma = (-1)^{\operatorname{inv} \sigma} = \begin{cases} 1 &, \sigma \text{ has an even number of inversions} \\ -1 &, \sigma \text{ has an odd number of inversions} \end{cases}$$

This can easily be shown to verify  $\operatorname{sgn}(\sigma\tau) = \operatorname{sgn}(\sigma)\operatorname{sgn}(\tau)...$ :  $\operatorname{sgn}: S_n \to \{0,1\}$  is a group homomorphism! Recalling that the kernel of an homomorphism is a subgroup, we get that

$$A_n = \ker \operatorname{sgn} \triangleleft S_n = \{ \sigma \in S_n : \operatorname{inv} \sigma \text{ is even} \}$$

 $A_n$  is called the alternating group, and it is of size n!/2 (can be shown by Lagrange.)

#### Proposition.

### Appendix A

### Proofs from exercise sets

This barely needs such pompous titles but oh well. It's fun.

#### A.1 Theorem 1.1

**Proposition.** Strong Induction  $\Rightarrow$  Well-ordering principle.

*Proof.* We can prove this by induction. Suppose there exists a subset  $Y \subset \mathbb{N}$  such that it contains no least element. Consider  $P(n) = "n \notin Y"$ .

**Base:** If 0 was in Y, then it would be its least element, since there are no smaller elements of  $\mathbb{N}$ . As such, it cannot be that  $0 \in Y$ , meaning P(0) is true.

**Induction:** Assume P(k) is true for any  $k \in \{0, 1, ..., n\}$ . Then, if it was in Y, n+1 would be its smallest element, since every smaller element is not in Y. As such, P(n+1) holds as well. Since P is hereditary and true for 0, it is true for any  $n \in \mathbb{N}$ .

#### A.2 Theorem 2.4

**Proposition.** Any n > 1 can be expressed by the product of primes.

*Proof.* Consider  $S = \{n \in \mathbb{N} : n > 1 \land n \text{ does not have a prime factorization}\}$ . Then, we take the smallest element in this set, k. k cannot be a prime, so there exists a, b < k such that k = ab. However, a and b cannot be in S, since they are smaller than k. This means that  $a = \prod p_{a,k}^{a_k}, b = \prod p_{b,k}^{b_k}$ , meaning that their product is the product of primes. Therefore, k cannot be in S, so S has to be empty.

### Appendix B

## Elliptic curves

Consider the equation

$$\Gamma: y^2 = x^3 + ax + b$$

for rational pairs  $(x,y) \in \mathbb{Q}^2$ . This is an elliptic curve. The set of points on this curve has group structure! We introduce the relation P+Q=-R for three points P,Q,R colinear on the curve. Therefore, the relationships that follow from it are as follows:

] The neutral 0 element is at infinity (when there aren't three intersections with the curve, for example).

$$P + 0 = 0 + P = P \ \forall P$$

-P is the point obtained from P by symmetry wrt. the x axis.

The group operation is therefore defined, in the general case, geometrically: to compute P + Q, you draw a line through P and Q, and you denote the intersection with the curve R. Then, P + Q := -R. For edge cases, we have:

- If P and Q are each other's reflection across the x axis, then P + Q = 0 (since there's no third intersection with the curve, we take the point at infinity).
- If P = Q, then you pick the line tangent to  $\Gamma$  at Q, find its intersection with  $\Gamma$ , denoted QQ. Then, Q + Q = -2Q.

This induces a specific algorithm to factorize a number  $n \in \mathbb{N}$ .

- 1. Define an elliptic curve  $y^2 = x^3 + ax + b$  over  $\mathbb{Z}/n\mathbb{Z}$ , and pick a point  $P = (x_0, y_0)$  on it.
- 2. Compute i!P up to some integer k > 0. If we take the example of 3!P, then we can show the process:

$$3!P = 3(2P) = 2 \cdot 2P + 2P$$

This involves finding the slopes of tangent lines to the curve, as well as their integer intersections. This so