F17/S18 TEMPLATE

(only use this template if you entered RPI in the F17/S18 academic year)

The template below shows the undergraduate curriculum requirements for students majoring in Computer Science, including dual majors. Only use this template if your first semester at RPI was in the F17/S18 academic year. Note that you do not need to take courses in the exact order shown below, as long as all requirements are met and you earn at least 128 credit hours. Check the catalog for prerequisites and semester restrictions (e.g., fall only, spring only) on all courses you plan to take.

First Year

Fall 2017		Spring 2018	
CSCI 1100 Computer Science I ¹	4	CSCI 1200 Data Structures	4
MATH 1010 Calculus I	4	MATH 1020 Calculus II	4
PHYS 1100 Physics I ²	4	BIOL 1010 Intro. to Biology ²	3
HASS Elective	4	BIOL 1015 Intro. to Biology Lab ²	1
		HASS Elective	4

Second Year

Fall 2018		Spring 2019	
CSCI 2200 Foundations of CS ³	4	CSCI 2300 Intro. to Algorithms	4
CSCI 2500 Computer Organization ⁴	4	CSCI 2600 Principles of Software	4
Mathematics Option I	4	Mathematics Option II	4
HASS Elective	4	HASS Elective	4

Third Year

Arch Summer 2019		Fall 2019 -or- Spring 2020	
CSCI 4210 Operating Systems	4	CSCI 4430 Programming Languages ⁶ -or-	4
		CS Option/Capstone	
CS Option/Capstone -or- Free Elective ⁵	4	Science Option	4
HASS Elective	4	HASS Elective	4
Free Elective	4	Free Elective	4

Fourth Year

Fall 2020		Spring 2021	
CS Option/Capstone -or-	4	CS Option/Capstone	4
CSCI 4430 Programming Languages ⁶			
CS Option/Capstone	4	Free Elective -or- CS Option/Capstone	4
Free Elective	4	Free Elective	4
Free Elective	4	Free Elective	4

¹ Students with sufficient background in computer science may skip CSCI 1100 and replace it with four credits of other CSCI course(s) at the 2000 level or above.

² If no prior experience in MATH 1010, we recommend taking BIOL 1010 and BIOL 1015 in the fall semester of the first year; otherwise, we recommend taking PHYS 1100 in the fall semester of the first year.

³ Students may not receive credit for both CSCI 2200 and MATH 2800.

⁴ Dual majors may replace CSCI 2500 with ECSE 2660; students should take only one of these courses.

⁵ Specific course(s) offered will vary each summer.

⁶ CSCI 4430 is only offered in fall semesters.

Science Option: A four-credit course chosen from the following: astronomy, biology, chemistry, earth and environmental science, and physics. The Pass/No Credit option cannot be used for this course. The course ERTH 1030 cannot be used to satisfy this requirement.

Mathematics Options: Two additional courses in mathematics. Mathematics Option I must be one of the following courses: MATH 2010, MATH 4030, MATH 4040, MATH 4100, or MATP 4600. Mathematics Option II must be any course in MATH/MATP at the 2000 level or above (excluding MATH 2800). Independent study courses cannot be used to satisfy this option. The Pass/No Credit option cannot be used for these courses. Note that although some courses are cross-listed as both MATH and CSCI, if a course is used to fulfill the Mathematics Option requirement, it cannot also be used as a CS Option/Capstone course.

Computer Science (CS) Options: Four additional computing courses of three or four credits at the 4000 or 6000 level, i.e., courses in the series CSCI 4xxx and CSCI 6xxx. Reading and independent study courses cannot be used for these courses. Further, the Pass/No Credit option cannot be used for these courses.

Computer Science Capstone: A culminating experience selected from one of the two categories below (note that the Pass/No Credit option cannot be used for any of the courses below):

- (1) The research-focused capstone consists of a 4-credit Undergraduate Research Project (URP) supervised by a CSCI (or CSCI-affiliated) faculty member. The student will complete a formal written research project report or paper approved by the faculty supervisor.
- (2) The coursework concentration capstone consists of three 4000- or 6000-level CSCI (or CSCI crosslisted) courses in one of the following topic areas:

Theory and Algorithms
Systems and Software
Artificial Intelligence and Data
Vision, Graphics, Robotics, and Games

All 4000- and 6000-level CSCI catalog courses that are not part of the required undergraduate core are assigned to one or more topic areas. Similarly, all 4000- and 6000-level special topics courses (i.e., with 496x, 497x, 696x, and 697x course numbers) are assigned to one or more topic areas when the given course is listed. Note that the courses taken also count as Computer Science (CS) Option courses.