Quazi Irfan

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Summery: Recent grad in Statistics(Fall '21) and Computer science(Summer '18) seeking full-time position to take on challenging programming and data analysis problems. Experienced in research with strong theoretical understanding of fundamental data modeling algorithms and trained in relational database systems.

Experiences & Projects

• Software Engineer at Query.AI, Brookings, SD

09/2021 - 07/2021

- Implemented Python modules to extract, validate and transform data from REST API endpoints
- Improved Celery task queue performance by 80% using Python green threads of web app running on Docker (AWS)
- Graduate Researcher at South Dakota State University, Brookings, SD

09/2020 - 12/2021

- Researched robot localization using inertial measurement sensor by building hardware platform and researched signal processing algorithms to calculate displacement from acceleration signal
- Researched FIR and IIR filtering algorithms and numerical integration methods to smooth sensor signals
- Implemented **breadth first search** pathfinding algorithm **Q**
- Graduate Teaching assistant at South Dakota State University, Brookings, SD

09/2018 - 05/2020

- Co-developed **R** and **SAS** programming course and contributed to textbook 'Learn R through examples' ■
- Fixed logical and library dependency bug by decompiling Java binary used for finger print data analysis
- Decreased grading time by $\bf 90\%$ by developing automation scripts to grade (x86 assembly) assignments
- Implemented Jaro-Winkler string distance algorithm to detect similar assignment submissions Ω
- Data Analysis Projects at South Dakota State University, Brookings, SD

08/2018 - 12/2021

- Analyzed data sets using Multiple Linear Regression using R and statsmodels Python library
- Researched about Feature selection, Model selection and Model validation using different techniques
- Addressed multicollinearity problem using Variation Inflation Factor, Ridge and LASSO
- Built classifier for **high dimensional finger print dataset** using dimension reduction technique (principal component analysis) and linear discriminate analysis
- Analyzed datasets using SQL and developed JavaFX app that dynamically generates UI from DB metadata
- Built multiple classifiers using scikit-learn machine learning library
- Built data visualization web application using Flask, Pandas and Plotly and deployed on Linux VM running on Google Compute Engine behind Nginx reverse proxy
- Programming Projects at South Dakota State University, Brookings, SD

08/2015 - 08/2018

- Researched Particle Swarm Optimization algorithm and implemented vanilla PSO in Julia and Python O
- Implemented backtracking algorithm to calculate Schur's number 📢
- Implemented Markov chain Monte Carlo sampler in R and C++ to compute posterior distribution •
- Implemented assembler for SIC-XE instruction set in Java 🕠
- Implemented Ada to 16bit Intel 8086 compiler using recursive descent parser generating three address code •
- Developed 2d Asteroid like game using Java 2d featuring AABB collision detection Ω
- Organized multiple ACM seminars on **Git** and **Vim**; Reported bugs on Unity3d and IntellijIDEA
- Undergraduate researcher at South Dakota State University, Brookings, SD

09/2017 - 07/2018

- Received \$5,000 funding for research proposal to build gloves for Virtual Reality
- Built 3d game and motor-driven gloves attached to a finger and connected to the game to track finger movement and generate haptic feedback when the finger intersects with a virtual object; **Research Blog** ✓

EDUCATION & SKILLS

- M.S. in Statistics (Fall '21) and B.S. in Computer Science (Summer '18) from South Dakota State University
- Skills: Python(Numpy, Flask, Matplotlib, sklearn, statsmodels, Plotly, Pytest), R, Java, SQL(PostgreSQL), Redis, Bash, Linux, HTML/CSS, Javascript, REST, Git, Github, Vim, Docker, Algorithm analysis, Relational database, Linear Algebra, Statistical Inference, Regression Analysis, Multivariate Analysis, Bayesian Statistics

PUBLICATIONS

- Building an exoskeleton glove on virtual reality platform Irfan, Q., Jensen, C., Ni, Z., & Hietpas, S. (May '18) 3
- Inertia Measurement Unit-Based Displacement Estimation via Velocity Drift Compensation Using Ordinary Least Squares Method Irfan, Q., Ciarcia M., & Hatfield G. (May '22) 🔻