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Obj: Interested in working on problems that require fusing Computer Science and Statistics skills

EDUCATION

- M.S. in **Statistics** from South Dakota State University Graduated on Fall '21
- B.Sc. in Computer Science from South Dakota State University Graduated on Summer '18

SKILLS

- Areas of Expertise: Algorithm analysis, Database, Linear Algebra, Statistical Programming, Multiple Linear Regression, Logistic Regression, Statistical Inference, Cluster Analysis, Multivariate Analysis, Bayesian Statistics
- Tools: Java, Python, R, Git & GitHub, Gradle/Maven, GNU/Linux, Base, Vim, C, C++, SQL

EXPERIENCES

• Software Engineer — Internship at Query.AI

Sept 2021 - Current

- Implemented Python modules to interface with for multiple **REST** API endpoints
- Optimized task queue(Celery) performance using Python multiprocessing and green threads
- Contributed to internal documentation and helped on-boarding new contributors
- Graduate research Robot Localization using inertial measurement sensors

Sept 2020 - Dec 2021

- Developed signal processing algorithm to remove drift when estimating displacement from acceleration
- Developed hardware platform to acquire data from multiple inertial measurement sensors
- Researched FIR & IIR based signal processing algorithms to smooth out sensor data
- Researched different numerical integration methods to integrate accelerometer data
- Implemented **BFS** path finding algorithm **Q**
- Graduate Teaching assistant

Sept 2018 - May 2020

- Developed undergraduate and graduate level R and SAS programming courses at SDSU
- Contributed contents and fixes to book 'Learn R through examples Dr. Xijin Ge'
- Fixed bugs in large legacy Java code base used for data analysis
- Setup a build system and fixed dependency bugs by reverse engineering compiled Java program
- Implemented Jaro-Winkler distance algorithm to detect similar homework submissions Q
- Undergraduate Research Building wearable exoskeleton for Virtual Reality Sept 2017 May 2018
 - Worked with a large Java code base and built a 3d GUI for a VR game; Blogged on Medium ☑
 - Built JavaFX utility tool to send commands to motor hardware over serial port

Projects

- Analyzed different data sets using Multiple Linear Regression
 - Researched about Feature selection, Model selection and Model validation using different techniques
 - Addressed multicollinearity problem using Variation Inflation Factor, Ridge and LASSO method
- Analyzed and classified **high dimension data** using dimension reduction technique (principal component analysis) and linear discriminate analysis
- Trained neural network for classification
- Implemented Assembler for SIC-XE instruction set •
- Implemented Ada to 16-bit Intel 8086 compiler 🗘
 - Implemented recursive descent parser that generates intermediate Three address code
- Developed UI front-end for MySQL database in Java using JDBC and Swing
- Researched Particle Swarm Optimization algorithm and its variants; Implement vanilla PSO in Julia 🖸
- Implemented back-propagation algorithm to calculate Schur's number 🖸
- Implemented Markov chain Monte Carlo algorithm to calculate posterior probability distribution Implemented Markov chain Monte Carlo algorithm to calculate posterior probability distribution
- Wrote a thin game engine like wrapper around Java2d that features AABB collision detection •
- Lead Robotics Club software team; Held multiple ACM seminar on **Git** & **Github**; Reported bugs in Unity3d, IntellijIDEA and jMonkeyEngine; Participated in multiple competitive programming contest(**ICPC**) and Hackathons

Publications & Awards

- \$5,000 Bennett Undergraduate Electrical Engineering Summer 2017 Research Fellowship
- Irfan, Q., Jensen, C., Ni, Z., & Hietpas, S. (2018, May). Building an exoskeleton glove on virtual reality platform
- Irfan, Q., Ciarcia M., & Hatfield G. (2022, May). Inertia Measurement Unit-Based Displacement Estimation via Velocity Drift Compensation Using Ordinary Least Squares Method

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REFERENCES

• Dr. George Hamer, Ph.D.

Assistant Department Head

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(Instructor in CSC-314 Assembly Language, CSC-354 Systems Programming and CSC-446 Compiler Construction)

• Dr. Gary Hatfield, Ph.D.

Associate Professor

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(Graduate research advisor and instructor in Stochastic process and Probabilistic robotics course)

• Dr. Marco Ciarcia, Ph.D.

Assistant Professor

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