Department of Computer Science

APPLICATION FOR DEPARTMENT CONFERENCE TRAVEL STIPEND

Please remember that these are *merit-based awards*. Additionally, a student *must be presenting a paper* in order to receive an award. Priority will be given to students

- o In their first 6 years in the program
- o Presenting at national CS meetings

Name: <u>Jeeeun Kim</u>			Date: _	9/8/2014	
Year in Program:	1 st Year in PhD	Specialty Are	ea:_Human Co	entered Computing	
Faculty Advisor:	Dr. Tom Yeh				
Faculty Advisor's Signature:		I	Date		
Name of the Conference Attending: Presenting two different papers at co-located, but separated conferences, ACM SUI 2014, ACM UIST 2014					
	Location: <u>Honolul</u>	ı, Hawaii_	Dates:10/3	3/2014 – 10/9/2014	

Purpose of the conference, any affiliated society

The ACM Symposium on User Interface Software and Technology (UIST) is the premier forum for innovations in human-computer interfaces. Sponsored by ACM special interest groups on computer-human interaction (SIGCHI) and computer graphics (SIGGRAPH), UIST brings together people from diverse areas including graphical & web user interfaces, tangible & ubiquitous computing, virtual & augmented reality, multimedia, new input & output devices, and CSCW. (Official UIST 2014 site: acm.org/uist/uist2014)

The ACM Symposium on Spatial User Interaction (SUI) will focused on the user interface challenges that appear when users interact in the space where the flat, two-dimensional, digital world meets the volumetric, physical, three-dimensional (3D) space we live in. This considers both spatial input and output, with an emphasis on the issues around interaction between humans and systems. It provides a unique opportunity for industrial and academic researchers to exchange about the state-of-the-art spatial and 3D interaction research. (Official SUI 2014 site: sui-symposium.org)

How competitive the conference is –

- Acceptance rate if available: 50% of Demo session in 2013 (UIST), N/A (SUI)
- Length of the paper submitted to the Program Committee or other body that determined acceptance for the conference:
- Any other criteria that were used to determine acceptance for the conference:

Length of final paper submitted for the conference proceedings or other publication:
2 pages Demo in UIST, 1 page WiP Poster in SUI
puges 2 time in eactly 2 puge 11 2 court in sec
Paper Presenting (1):
Title: SikuliBot: Automating Physical Interface Using Images
Authors/Co-Authors: <u>Jeeeun Kim (PhD in Computer Science)</u> , <u>Mike Kasper (MS in Computer Science)</u> , <u>Prof. Tom Yeh</u> , <u>Prof. Nicolaus Correll (Computer Science)</u>
Name of person presenting the conference talkJeeeun Kim
Session: Demo (UIST)
Paper Presenting (2):
1 april 1 1 coording (2).
Title: <u>Using LEGO to Model 3D Tactile Picture Books by Sighted Children for</u> Blind Children
Dinu Cinuren
Authors/Co-Authors: <u>Jeeeun Kim (PhD in Computer Science)</u> , <u>Abigale Stangl (PhD in ATLAS)</u> , <u>Prof. Tom Yeh (Computer Science)</u>
Name of person presenting the conference talk Jeeeun Kim
Session:Poster (SUI)
Brief Description of the research of your paper: SikuliBot is an image-based approach to
automating user interface. SikuliBot extends the visual programming concept of Sikuli
Script from the graphical UIs to the real world of physical UIs, such as mobile devices'
touch-screens and hardware buttons. The key to our approach is using a physical robot to
see an interface, identify a target, and perform an action on the target using the robot's
actuators. (UIST)
3D printing has shown great potential in creating tactile picture books for blind
children to develop emergent literacy. Sighted children can be motivated to contribute
to the modeling of more tactile picture books. But current 3D design tools are too difficult
to use. Therefore, we present the idea how sighted children model a tactile book by
LEGO pieces instead. (SUI)
Anticipated expenses Flight (Round Trip, \$742)
Accommodation (\$630)

	Total (\$2,097)
Method of Travel: <u>Air Flight</u>	
Other sources of financial support anticipated o	or received and how they are being used
Amount: <u>N/A</u>	Source:Dr. Tom Yeh's Startup account
How they are being used <u>Same as li</u>	isted above
Justification for the use of department stipend:	
Tactile Picture Books are the actively ongo	oing project in Computer Science Departmen
and has a lot of possibilities to publish more	e papers. The paper, which will be presented
this moment, is purposing to listen to user t	testing method from scholars in various area
specialty. Use of department stipend will he	elp to stay at the entire conference, giving th
project chance to be exposed to the reser	archers who might be interested in potenti
collaboration.	
Conferences attended in the last 12 months:	TEI 2014
Location: Munich, Germany	y Date: 2/16/2014 - 2/19/2014
Paper Presented: Tactile Picture Book	ss for Young Children with Visual Impairment
Funding Received:Dr. Tom Yeh's	personal funding
	CHI 2014
Location: <u>Toronto, Canada</u>	Date: 4/25/2014 - 4/30/2014
Paper Presented: Evaluating Tactile U Children with Visua	Ser Experiences with Tactile Picture Books for al Impairments
Funding Received:Department Stip	pend + Dr. Tom Yeh's personal funding
It is expected that students funded with thes affiliation in the program.	se monies will list CU as their institutional

Registration (\$375 + \$150)