



# QSTM32

## SDK API Design

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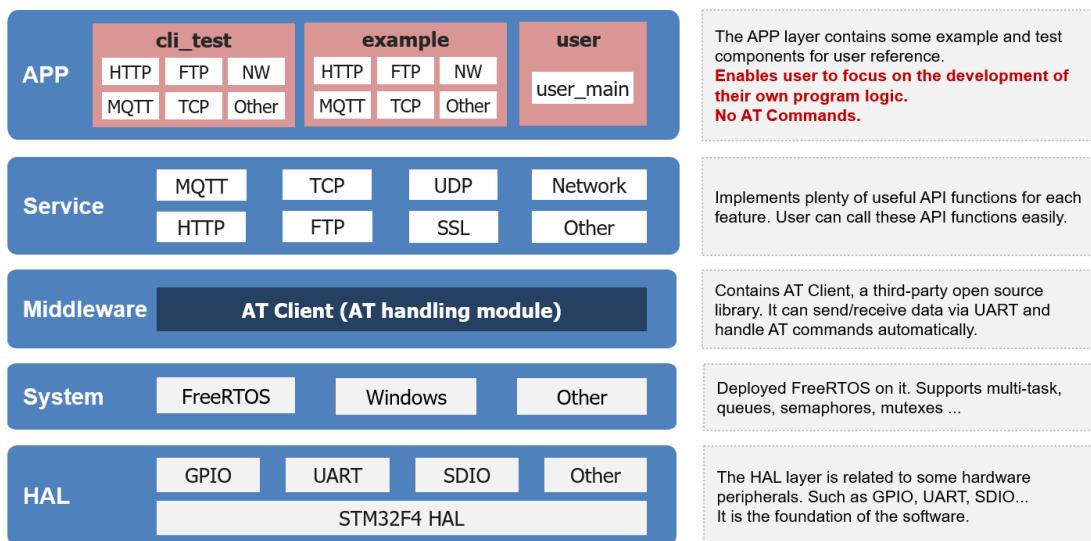
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# 1 Software Framework

A set of software framework, designed by Quectel, provides various interfaces to run AT commands. Thus, the developer can be concentrated on service design without paying much attention on command in lower layer, reducing difficulty in function development heavily.



As illustrated above, it is divided into 5 layers

Layer1(Hardware Peripheral): Configure the driver code generated automatically using the STM32CubeIDE tool;

Layer2 (System): Provide OS interface, currently, Freertos is used to develop;

Layer3 (Middleware): Port third-party AT Client components;

Layer4 (Device): Implement API interface of individual module via AT command, including HTTP, FTP, MQTT, Socket and so on;

Layer5 (APP): Some examples of individual module

## 2 Codes Architecture

It is composed by 4 sections.

- App directory

- example**

- Provides examples of individual module for reference and utilization by client, including FTP, HTTP, Socket and related functions

- test**

- Test codes utilized by Quectel for function verification and test.

- user**

- Main directory of user application development. **User\_main**: code entry file, which can be used in customized development

- Quectel directory

- Implement AT command, including core codes compiled by Quectel

- common**

- Inner common public interface to be called by other functions

- modules**

- Implement AT command, including HTTP, FTP, MQTT and Socket

- third-party**

- Store third-party components, including **at\_client** and **at\_socket** currently.

- System directory

- Cross-platform porting, which implements some API interfaces that rely on system, including serial port, semaphore, task and mutex.

- Tools directory

- Store auto compilation script.

# 3 API Introduction

## 3.1. Network Registration

### 3.1.1. Brief Summary

This function provides cellular network registration capability, including initialization, parameter configuration and state management. Moreover, it supports multi-mode compatibility design.

### 3.1.2. Interface Illustration

Type	Path	Description
Header	ql_net.h	Interface announcement & Struct definition
Source	ql_net.c	Interface implementation codes
Example	example_net.c	Quick integration reference
Dependency	at_client.c	Initialize AT command framework ahead

### 3.1.3. Specific Illustration

#### 3.1.3.1. ql\_net\_init

Function: Network registration initialization

Prototype: ql\_net\_t ql\_net\_init(at\_client\_t client)

Parameter	Type	Description
client	at_client_t	AT command handle in client side. Single-mode: at_client_get_first(). Multi-mode: specific example shall be assigned

Returned value

Network registration handle // Success to initialize  
NULL // Failure to initialize

### 3.1.3.2. ql\_usim\_get

Function: Query SIM card state

Prototype: QL\_NET\_ERR\_CODE\_E ql\_usim\_get(ql\_net\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle ql\_net\_t ql\_net\_init returned value

Returned value

QT\_NET\_OK // SIM card is normal  
Otherwise, it will return other values

### 3.1.3.3. ql\_net\_setopt

Function: Configure network registration parameter

Prototype: bool ql\_net\_setopt(ql\_net\_t handle, QL\_NET\_OPTION\_E type, ...)

Parameter	Type	Description
-----------	------	-------------

handle ql\_net\_t ql\_net\_init returned value

type QL\_NET\_OPTION\_E see intact enumeration definition in SDK header

... variable parameter actual value of the parameter

Returned value

True //Success to configure  
False //Failure to configure

### 3.1.3.4. ql\_net\_attach

Function: Network Attach

Prototype: QL\_NET\_ERR\_CODE\_E ql\_net\_attach(ql\_net\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle        ql\_net\_t        ql\_net\_init returned value

Returned value

QT\_NET\_OK    // Success to attach

Otherwise, it will return other values.

### 3.1.3.5. ql\_net\_get\_signal\_info

Function: Query network signal strength and quality

Prototype: int ql\_net\_get\_signal\_info(ql\_net\_t handle, int \*strength, int \*quality);

Parameter	Type	Description
-----------	------	-------------

handle        ql\_net\_t        ql\_net\_init returned value

strength      int \*        Output parameter, which is used to receive network signal strength

quality        int \*        Output parameter, which is used to receive network signal quality

Returned value

0    // Success to query

-1   // Failure to query

### 3.1.3.6. ql\_net\_is\_ok

Function: Query whether the network is normal

Prototype: int ql\_net\_is\_ok(ql\_net\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle ql\_net\_t ql\_net\_init returned value

Returned value

True // Normal

False // Abnormal

### 3.1.3.7. ql\_net\_reconnect

Function: Reconnect

Prototype: QL\_NET\_ERR\_CODE\_E ql\_net\_reconnect(ql\_net\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle ql\_net\_t ql\_net\_init returned value

Returned value

QT\_NET\_OK // Success to reconnect

Otherwise, it will return other values

### 3.1.3.8. ql\_module\_reboot

Function: Reboot module

Prototype: void ql\_module\_reboot(ql\_net\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle ql\_net\_t ql\_net\_init returned value

Returned value

None

### 3.1.3.9. ql\_net\_deinit

Function: Deinitialize

Prototype: void ql\_net\_deinit(ql\_net\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle        ql\_net\_t        ql\_net\_init returned value

Returned value

None

## 3.2. HTTP

### 3.2.1. Brief Summary

This function provides HTTP/HTTPS communication capability based on cellular network, supports bilateral data interaction between device and cloud service and adapts CA certificate and bilateral certificate.

### 3.2.2. Interface illustration

Type	Path	Description
header	ql_http.h	Interface announcement & Struct definition
source	ql_http.c	Interface implementation codes
example	example_http.c	Quick integration reference
dependency	at_client.c	Initialize AT command framework ahead

### 3.2.3. Specific Illustration

#### 3.2.3.1. ql\_http\_init

Function: http interface initializatin

Prototype: ql\_http\_t ql\_http\_init(at\_client\_t client)

Parameter	Type	Description
-----------	------	-------------

client                    at\_client\_t                    AT command handle in client side.  
                           Single-mode: at\_client\_get\_first().  
                           Multi-mode: specific example shall be assigned

Returned value

HTTP Handle // Success to initialize  
 NULL                // Failure to initialize

Note: Even if the interface supports multi-example, the module can only handle one HTTP request at the same time. Upon external call, it is not allowed to call several http requests together

#### 3.2.3.2. ql\_http\_setopt

Function: http parameter configuration

Prototype: bool ql\_http\_setopt(ql\_http\_t handle, QL\_HTTP\_OPTION\_E type, ...)

Parameter	Type	Description
-----------	------	-------------

handle                ql\_http\_t                ql\_http\_init returned value  
 type                 QL\_HTTP\_OPTION\_E            See intact enumeration definition in SDK header  
 ...                   variable parameter            actual value

Returned value

True                // Success to configure  
 False              // Failure to configure

### 3.2.3.3. ql\_http\_set\_ssl

Function: SSL parameter configuration

Prototype: void ql\_http\_set\_ssl(ql\_http\_t handle, ql\_SSL\_Config config)

Parameter	Type	Description
handle	ql_http_t	ql_http_init returned value
config	ql_SSL_Config	SSL parameter info. See SSL header
Returned value		
None		

### 3.2.3.4. ql\_http\_request

Function: Send HTTP Request

Prototype: QL\_HTTP\_ERR\_CODE\_E ql\_http\_request(ql\_http\_t handle, const char\* url, QL\_HTTP\_METHOD\_E method, const char\* data, size\_t data\_len)

Parameter	Type	Description
handle	ql_http_t	ql_http_init returned value
url	const char*	URL address, which supports HTTP(s)
method	QL_HTTP_METHOD_E	HTTP request method
data	const char*	Request body data pointer
data_len	size_t	Request body data length
Returned value		

QT\_HTTP\_OK //Success to request

Otherwise, it will return other values

**Note:**

1. This interface is to sync since in stage of http request, any other operation will not be allowed.
2. Generally, the module does not support GET Request with body. As a result, the data in ql\_http\_request shall be NULL.

Two methods to read data replied by http(s) request.

1. Call ql\_htto\_recv. When the returned value is smaller than or equal to 0, it means a success to read. However, this method can't set write callback function via ql\_http\_setopt
2. Set write callback function via ql\_http\_setopt. Note: In this situation, it is not allowed to call ql\_http\_recv

Two methods supported by post request

1. Place body data into specific request body pointer. However, it will be applied only under the circumstance that the memory is sufficient.
2. In condition that the insufficient does not satisfy the body size, please set via ql\_http\_setopt and send body data by packet.

### 3.2.3.5. ql\_http\_recv

Function: Read info replied by HTTP Request

Prototype: int ql\_http\_recv(ql\_http\_t handle, char\* buf, size\_t size)

Parameter	Type	Description
handle	ql_http_t	ql_http_init returned value
buf	char*	Store pointer to reply data, which shall be allocated ahead
size	size_t	byte size to be read

Returned value

Actual length to be read

```
0      // it finishes reading.
```

### 3.2.3.6. ql\_http\_deinit

Function: HTTP interface deinitialization

Prototype: void ql\_http\_deinit(ql\_http\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle      ql\_http\_t      ql\_http\_init returned value

Returned value

None

## 3.3. FTP

### 3.3.1. Brief Summary

This function supports FTP communication capability based on cellular network, file uploading, downloading and folder management between device and server. Additionally, it supports CA certificate.

### 3.3.2. Interface Illustration

Type	Path	Description
header	ql_ftp.h	Interface announcement & struct definition
source	ql_ftp.c	Interface implementation code
example	example_ftp.c	Quick integration reference
dependency	at_client.c	Initialize AT command framework ahead

### 3.3.3. Specific Illustration

#### 3.3.3.1. ql\_ftp\_init

Function: FTP interface initialization

Prototype: ql\_ftp\_t ql\_ftp\_init(at\_client\_t client)

Parameter	Type	Description
-----------	------	-------------

client at\_client\_t AT command handle in client side.  
Single-mode: at\_client\_get\_first().  
Multi-mode: specific example shall be assigned

Returned value

FTP handle // Success to initialize  
NULL // Failure to initialize

The function can only support one HTTP request at the same time even if it support multi-example. As a result, when calling externally, please do not login several FTPs simultaneously.

#### 3.3.3.2. ql\_ftp\_setopt

Function: FTP parameter configuration

Prototype: bool ql\_ftp\_setopt(ql\_ftp\_t handle, QL\_FTP\_OPTION\_E type, ...)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
type	QL_FTP_OPTION_E	See intact enumeration definition in SDK header
...	variable parameter	actual value

Returned value

True //Success to configure  
False // Failure to configure

### 3.3.3.3. ql\_ftp\_set\_ssl

Function: ssl parameter configuration

Prototype: bool ql\_ftp\_set\_ssl(ql\_ftp\_t handle, ql\_SSL\_Config config)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
config	ql_SSL_Config	SSL parameter info. See SSL header
Returned value		
True //Success to configure False // Failure to configure		

### 3.3.3.4. ql\_ftp\_login

Function: Login client terminal

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_login(ql\_ftp\_t handle, const char\* username, const char\* password)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
username	const char*	authenticate username
password	const char*	authenticate password
Returned value		
QT_FTP_OK // Success to login Or it will return other values		

### 3.3.3.5. ql\_ftp\_cwd

Function: Set working directory

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_cwd(ql\_ftp\_t handle, const char\* path)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
path	const char*	working directory path

Returned value

QT\_FTP\_OK // Success to set  
Or it will return other values

### 3.3.3.6. ql\_ftp\_pwd

Function: query current working directory

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_pwd(ql\_ftp\_t handle, char\* path)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
path	const char*	Pointer to store current working directory working path, which shall be allocated ahead.

Returned value

QT\_FTP\_OK // Success to query  
Or it will return other values

### 3.3.3.7. ql\_ftp\_mkdir

Function: Create remote folder

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_mkdir(ql\_ftp\_t handle, const char\* path)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
path	const char*	needed to build remote directory path

Returned value

QT\_FTP\_OK // Success to create

Or it will return other values

### 3.3.3.8. ql\_ftp\_rmdir

Function: Remove remote directory

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_rmdir(ql\_ftp\_t handle, const char\* path)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
path	const char*	remove remote directory path

Returned value

QT\_FTP\_OK // Success to remove

Or it will return other values

### 3.3.3.9. ql\_ftp\_rename

Function: Rename file/folder

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_rename(ql\_ftp\_t handle, const char\* old\_name, const char\* new\_name)

Parameter	Type	Description
-----------	------	-------------

handle ql\_ftp\_t ql\_ftp\_init returned value

old\_name const char\* Path of raw file/folder

new\_name const char\* Path of new file/folder

Returned value

QT\_FTP\_OK // Success to rename

Or it will return other values

### 3.3.3.10. ql\_ftp\_list

Function: Query all files/folders info in designated directory

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_list(ql\_ftp\_t handle, const char \*path, ql\_ftp\_file\_info\_s \*\*head)

Parameter	Type	Description
-----------	------	-------------

handle ql\_ftp\_t ql\_ftp\_init returned value

path const char\* Query directory path

head ql\_ftp\_file\_info\_s \*\* address to store file info chain header point, which demands calling ql\_ftp\_list\_free externally. For struct entity, see header.

Returned value

QT\_FTP\_OK // Success to query

Or it will return other values

### 3.3.3.11.ql\_ftp\_nlist

Function: Query all files/folders name in designated directory

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_nlist(ql\_ftp\_t handle, const char \*path, ql\_ftp\_file\_info\_s \*\*head)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
path	const char*	Query directory path
head	ql_ftp_file_info_s **	address to store file info chain header point, which demands calling ql_ftp_list_free externally. For struct entity, see header.

Returned value

QT\_FTP\_OK // Success to query

Or it will return other values

### 3.3.3.12.ql\_ftp\_list\_free

Function: Free memory space allocated by ql\_ftp\_list or ql\_ftp\_nlist

Prototype: void ql\_ftp\_list\_free(ql\_ftp\_file\_info\_s \*head)

Parameter	Type	Description
head	ql_ftp_file_info_s *	Memory space allocated by ql_ftp_list or ql_ftp_nlist

Returned value

None

### 3.3.3.13.ql\_ftp\_file\_size

Function: Get designated file size

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_file\_size(ql\_ftp\_t handle, const char \*remote\_file\_name, size\_t \*file\_size)

Parameter	Type	Description
-----------	------	-------------

handle ql\_ftp\_t ql\_ftp\_init returned value

remote\_file\_name const char\* file name

file\_size size\_t \* Output parameter. Once a success, it will write file size.

Returned value

QT\_FTP\_OK // Success to query

Or it will return other values

### 3.3.3.14. ql\_ftp\_upload

Function: Upload local file to remote server

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_upload(ql\_ftp\_t handle, const char \*local\_file\_name, const char \*remote\_file\_name)

Parameter	Type	Description
-----------	------	-------------

handle ql\_ftp\_t ql\_ftp\_init returned value

local\_file\_name const char\* local file path

remote\_file\_name const char\* remote server file path

Returned value

QT\_FTP\_OK // Success to upload

Or it will return other values

### 3.3.3.15. ql\_ftp\_download

Function: Download file to local path from remote server

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_download(ql\_ftp\_t handle, const char \*remote\_file\_name, const char \*local\_file\_name)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
remote_file_name	const char*	remote server file path
local_file_name	const char*	local file path

Returned value

QT\_FTP\_OK // Success to download

Or it will return other values

### 3.3.3.16.ql\_ftp\_file\_delete

Function: Delete file

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_file\_delete(ql\_ftp\_t handle, const char \*remote\_file\_name)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
remote_file_name	const char*	remote server file path

Returned value

QT\_FTP\_OK // Success to download

Or it will return other values

### 3.3.3.17.ql\_ftp\_file\_get\_modify\_time

Function: Query the last time when the file is modified.

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_file\_get\_modify\_time(ql\_ftp\_t handle, const char \*remote\_file\_name, char \*time)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value
remote_file_name	const char*	file name
time	char*	address to store the last time when the file is modified in a format of YYYYMMDDHHMMSS or YYYYMMDDHHMMSS.NNN

Returned value

QT\_FTP\_OK // Success to query

Or it will return other values

### 3.3.3.18.ql\_ftp\_logout

Function: Logout client terminal

Prototype: QL\_FTP\_ERR\_CODE\_E ql\_ftp\_logout(ql\_ftp\_t handle)

Parameter	Type	Description
handle	ql_ftp_t	ql_ftp_init returned value

Returned value

QT\_FTP\_OK // Success to logout

Or it will return other values

### 3.3.3.19.ql\_ftp\_uninit

Function: ftp uninitialized

Prototype: void ql\_ftp\_uninit(ql\_ftp\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle      ql\_ftp\_t      ql\_ftp\_init returned value

Returned value

None

## 3.4. MQTT

### 3.4.1. Brief Summary

This kind of function provides IoT communication capability based on MQTT, supports secure connection, message publish/subscribe and Qos control between device and MQTT Broker. In addition, it supports TLS/SSL and CA, guaranteeing data transmission safety.

### 3.4.2. Interface Illustration

Type	Path	Description
header	ql_mqtt.h	Interface announcement & struct entity definition
source	ql_mqtt.c	Interface implementation codes
example	example_mqtt.c	Quick integration reference
dependency	at_client.c	Initialize AT command framework ahead

### 3.4.3. Specific Illustration

#### 3.4.3.1. ql\_mqtt\_create

Function: Create MQTT client handle

Prototype: ql\_mqtt\_t ql\_mqtt\_create (at\_client\_t client)

Parameter	Type	Description
client	at_client_t	AT command handle in client side. Single-mode: at_client_get_first(). Multi-mode: specific example shall be assigned

Returned value

MQTT handle //Success to initialize  
NULL // Failure to initialize

Note: At maximum 6 MQTT examples are supported

#### 3.4.3.2. ql\_mqtt\_setopt

Function: mqtt parameter configuration

Prototype: bool ql\_mqtt\_setopt(ql\_mqtt\_t handle, QL\_MQTT\_OPTION\_E type, ...)

Parameter	Type	Description
handle	ql_mqtt_t	ql_mqtt_init returned value
type	QL_MQTT_OPTION_E	See intact enumeration definition in SDK header
...	variable parameter	actual value

Returned value

True // Success to configure  
False // Failure to configure

### 3.4.3.3. ql\_mqtt\_set\_ssl

Function: ssl parameter configuration

Prototype: bool ql\_mqtt\_set\_ssl(ql\_mqtt\_t handle, ql\_SSL\_Config config)

Parameter	Type	Description
handle	ql_mqtt_t	ql_mqtt_init returned value
config	ql_SSL_Config	SSL parameter info. See SSL header

Returned value

True // Success to configure  
 False // Failure to configure

### 3.4.3.4. ql\_mqtt\_connect

Function: Connect MQTT server

Prototype: QL\_MQTT\_ERR\_CODE\_E ql\_mqtt\_connect(ql\_mqtt\_t handle, const char\* server, int port, const char\* username, const char\* password)

Parameter	Type	Description
handle	ql_mqtt_t	ql_mqtt_init returned value
server	const char*	MQTT server address
port	int	MQTT server port
username	const char*	Authenticate username. If none, NULL will be uploaded
password	const char*	Authenticate password. If none, NULL will be uploaded

Returned value

QL\_MQTT\_OK //Success to connect  
Or it will return other values

### 3.4.3.5. ql\_mqtt\_disconnect

Function: Disconnect server

Prototype: void ql\_mqtt\_disconnect(ql\_mqtt\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle        ql\_mqtt\_t        ql\_mqtt\_init returned value

Returned value

None

### 3.4.3.6. ql\_mqtt\_pub

Function: Publish topic message

Prototype: QL\_MQTT\_ERR\_CODE\_E ql\_mqtt\_pub(ql\_mqtt\_t handle, const char \*topic, const char \*message, QL\_MQTT\_QOS\_LEVEL\_E qos, bool retain)

Parameter	Type	Description
-----------	------	-------------

handle        ql\_mqtt\_t        ql\_mqtt\_init returned value

topic        const char \*        Publish topic

message        const char \*        message content

qos        QL\_MQTT\_QOS\_LEVEL\_E        QoS

retain        bool        Retain message or not

Returned value

QT\_MQTT\_OK // Success to publish  
Or it will return other values

### 3.4.3.7. ql\_mqtt\_sub

Function: Subscribe topic

Prototype: QL\_MQTT\_ERR\_CODE\_E ql\_mqtt\_sub(ql\_mqtt\_t handle, const char \*topic, QL\_MQTT\_QOS\_LEVEL\_E qos)

Parameter	Type	Description
handle	ql_mqtt_t	ql_mqtt_init returned value
topic	const char *	subscribe topic
qos	QL_MQTT_QOS_LEVEL_E	Qos

Returned value

QT\_MQTT\_OK //Success to subscribe  
Or it will return other values

### 3.4.3.8. ql\_mqtt\_unsub

Function: Unsubscribe topic

Prototype: QL\_MQTT\_ERR\_CODE\_E ql\_mqtt\_unsub(ql\_mqtt\_t handle, const char \*topic)

Parameter	Type	Description
handle	ql_mqtt_t	ql_mqtt_init returned value
topic	const char *	Subscribe topic

Returned value

QT\_MQTT\_OK // Success to unsubscribe  
Or it will return other values

### 3.4.3.9. ql\_mqtt\_destroy

Function: Destroy MQTT handle

Prototype: void ql\_mqtt\_destroy(ql\_mqtt\_t handle)

Parameter	Type	Description
-----------	------	-------------

handle      ql\_mqtt\_t      ql\_mqtt\_init returned value

Returned value

None

## 3.5. SOCKET

### 3.5.1. Brief Summary

This function provides network communication capability based on TCP/UDP Socket and supports stable data transmission between device and server, which can be applied in scenario demanding low latency and high reliability.

### 3.5.2. Interface Illustration

Type	Path	Description
header	ql_socket.h	Socket announcement & Struct definition
source	ql_socket.c	Interface implementation codes
example	socketdirectory	Quick integration reference
dependency	at_client.c	Initialize AT command framework ahead

### 3.5.3. Specific Illustration

#### 3.5.3.1. Socket

Function: Build one socket descriptor

Prototype: int socket (int domain, int type, int protocol)

Parameter	Type	Description
domain	int	Designate communication domain/protocol. Currently, it only supports AF_INET(IPv4)
type	int	Designate Socket type. Currently, it only supports SOCK_STREAM(TCP) and SOCK_DGRAM(UDP)

Returned value

Nonnegative integer // Success to build  
-1 // Failure to build

Note: at maximum 12 socket descriptors can be supported at the same time.

#### 3.5.3.2. Close

Function: Close file descriptor

Prototype: int close (int sockfd)

Parameter	Type	Description
sockfd	int	socket descriptor

Returned value

0 // Success to close  
-1 // Failure to close

### 3.5.3.3. Shutdown

Function: Shutdown file descriptor

Prototype: int shutdown(int sockfd, int how)

Parameter	Type	Description
sockfd	int	socket descriptor
how	int	Compatible, which is vacant actually

Returned value

0 //Success to shutdown  
-1 //Failure to shutdown

### 3.5.3.4. Bind

Function: Bind socket to designated IP address and port number

Prototype: int bind(int sockfd, const struct sockaddr \*addr, socklen\_t addrlen)

Parameter	Type	Description
sockfd	int	Socket descriptor
addr	const struct sockaddr*	IP to be bound (any IP is OK, which will be bound to 127.0.0.1 internally) and port number
addrlen	socklen_t	Addr struct length

Returned value

0 //Success to bind  
-1 //Failure to bind

### 3.5.3.5. Connect

Function: The client connects to server actively via TCP/UDP socket

Prototype: int connect(int sockfd, const struct sockaddr \*addr, socklen\_t addrlen)

Parameter	Type	Description
sockfd	int	socket descriptor
addr	const struct sockaddr*	Point at struct of server address, including server IP and port info
addrlen	socklen_t	addr struct length

Returned value

0 //Success to connect  
-1 //Failure to connect

### 3.5.3.6. Sendto

Function: Send data to designated target address via UDP

Prototype: int sendto(int sockfd, const void \*buf, size\_t len, int flags, const struct sockaddr \*to, socklen\_t tolen)

Parameter	Type	Description
sockfd	int	socket descriptor
buf	const void*	buffer of data to be sent
len	size_t	data length
flags	int	Control sending, which is 0 by default
to	const struct sockaddr *	Target address

Parameter	Type	Description
-----------	------	-------------

tolen                    socklen\_t                    actual length of to

## Returned value

Data length has been sent // Success to send  
-1 // Failure to send

### **3.5.3.7. Send**

Function: Send data to designated target address via TCP

Prototype: int send(int sockfd, const void \*buf, size\_t len, int flags)

Parameter	Type	Description
sockfd	int	socket descriptor
buf	const void*	buffer of data to be sent
len	size_t	data length
flags	int	Control sending, which is 0 by default
to	const struct sockaddr *	Target address
tolen	socklen_t	actual length of to

Data length has been sent // Success to send

-1 // Failure to send

### 3.5.3.8. Recvfrom

Function: Receive data via UDP and get its IP

Prototype: int recvfrom(int sockfd, void \*buf, size\_t len, int flags, struct sockaddr \*from, socklen\_t \*fromlen)

Parameter	Type	Description
sockfd	int	socket descriptor
buf	void*	buffer to receive data
len	size_t	maximum length of buffer
flags	int	Control receiving, which is 0 by default
from	struct sockaddr *	Store sender address
fromlen	socklen_t	Upon inputting, it indicates the buffer length of from. Upon outputting, it indicates the actual address length

Returned value

Data length has been received // Success to receive

-1 // Failure to receive

### 3.5.3.9. Recv

Function: Receive data via TCP

Prototype: int ql\_recv(int sockfd, void \*buf, size\_t len, int flags)

Parameter	Type	Description
sockfd	int	socket descriptor
buf	void*	buffer to receive data

Parameter	Type	Description
-----------	------	-------------

len size\_t maximum length of buffer

flags int Control receiving, which is 0 by default

Returned value

Data length has been received // Success to return  
-1 // Failure to return

### 3.5.3.10. Setsockopt

Function: Set socket option (Currently, it only supports setting timeout duration)

Prototype: int setsockopt(int sockfd, int level, int optname, const void \*optval, socklen\_t optlen)

Parameter	Type	Description
sockfd	int	socket descriptor
level	int	level of option definition
optname	int	option name to be set
optval	const void*	Point at buffer that contains new option value
optlen	socklen_t	optval buffer size

Returned value

0 // Success to set  
-1 // Failure to set

### 3.5.3.11. Listen

Function: Set the Socket as listened mode to wait connection request from client side

Prototype: int listen(int sockfd, int backlog)

Parameter	Type	Description
sockfd	int	socket descriptor
backlog	int	maximum length of waiting queue to be connected

Returned value

0 // Success to listen  
-1 // Failure to listen

### 3.5.3.12. Accept

Function: Accept one client connection request and return one new socket descriptor

Prototype: int accept(int sockfd, struct sockaddr \*name, socklen\_t \*namelen)

Parameter	Type	Description
sockfd	int	socket descriptor
name	struct sockaddr *	store client address info
namelen	socklen_t*	Upon inputting, it will designate buffer size of Name. Upon receiving, it will store actual address length

Returned value

Nonnegative integer value // Success to accept  
-1 // Failure to accept

### 3.5.3.13. Select

Function: Listen to several file descriptors to check whether they are readable, implementing several I/O operations via single thread.

Prototype: int select(int nfds, ql\_fd\_set \*readfds, ql\_fd\_set \*writefds, ql\_fd\_set \*exceptfds, struct timeval \*timeout)

Parameter	Type	Description
nfds	int	Maximum file descriptor value +1
readfds	ql_fd_set*	Check readable file descriptor aggregation
writefdss	ql_fd_set*	Set as NULL
exceptfds	ql_fd_set*	Set as NULL
timeout	struct timeval *	Timeout (NULL: congestion; 0: return immediately)

Returned value

```
> 0    //Ready file descriptor quantity
=0    //Timeout
<0    // Error
```

## 3.6. PSM

### 3.6.1. Brief Summary

This function provides management interface related to power saving mode, including setting PSM and sleep control.

### 3.6.2. Interface Illustration

Type	Path	Description
header	ql_psm.h	Interface announcement & struct definition
source	ql_psm.c	Interface implementation codes
example	example_psm.c	Quick integration reference

Type	Path	Description
dependency	at_client.c	Initialize AT command framework ahead

### 3.6.3. Specific Illustration

#### 3.6.3.1. ql\_psm\_settings\_write

Function: PSM parameter setting

Prototype: int ql\_psm\_settings\_write(at\_client\_t client, ql\_psm\_setting\_s settings)

Parameter	Type	Description
client	at_client_t	AT command handle in client side. Single-mode: at_client_get_first(). Multi-mode: specific example shall be assigned
settings	ql_psm_setting_s	PSM-related parameter to be set. See header for struct

Returned value

0 //Success to set  
-1 // Failure to set

#### 3.6.3.2. ql\_psm\_settings\_read

Function: Read psm parameter

Prototype: int ql\_psm\_settings\_read(at\_client\_t client, ql\_psm\_setting\_s \*settings)

Parameter	Type	Description
client	at_client_t	AT command handle in client side. Single-mode: at_client_get_first(). Multi-mode: specific example shall be assigned
settings	ql_psm_setting_s*	Point at pointer of ql_psm_setting_s, which will be used to store the PSM configuration parameters have been read

Return value

```
0 // Success to read  
-1 // Failure to read
```