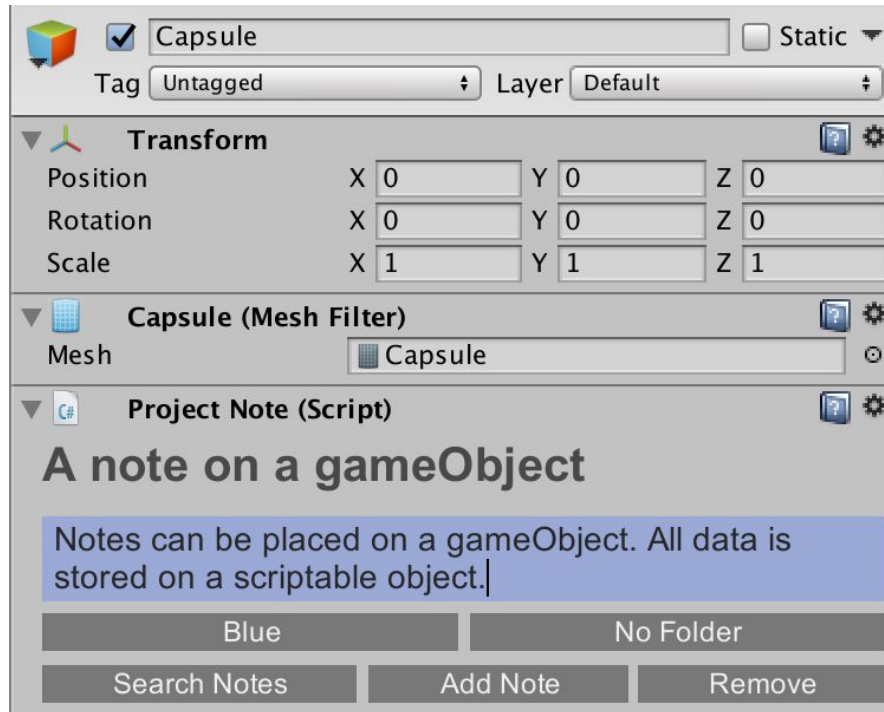


Project Notes

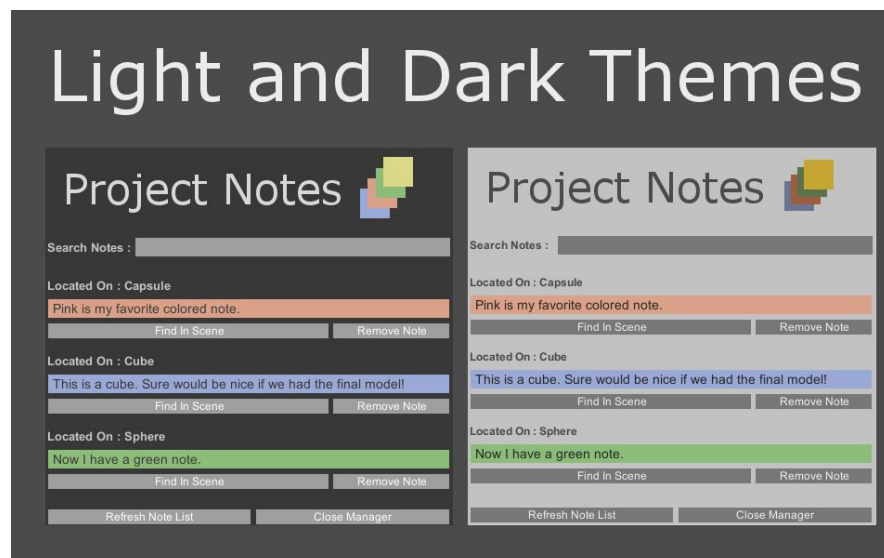
Version 1.2

- [Link to Online Documentation](#) -

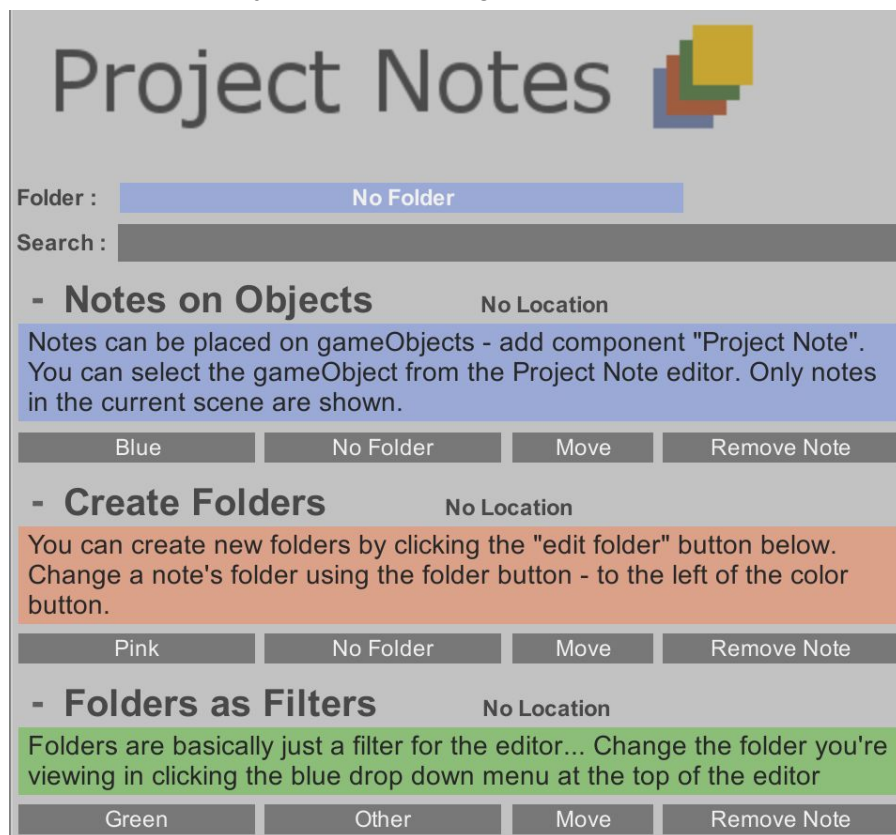
Project Notes is a simple editor extension that allows notes to be added to gameObjects in a scene. Notes can be added by attaching the “Project Notes” script to any gameObject.



You can chose four colors of notes - Yellow, Pink, Green or Blue. All styling is done with a GUI Skin and can be altered to match your preference. Both a light and dark theme skin have been provided.



All the notes in the **open** scene are searchable. Click the “search notes” button at the bottom of any note or go to Window → Project Notes to bring up the editor window.



When searching you can also use the “Find In Scene” button to locate and select the object with the note in the hierarchy.

Full source code is provided.

Version Changes

1.2 A few bug fixes. Notes can be assigned folders. Notes in the editor can be shrunk or expanded. Note order in the editor can also be changed. Both scene notes and global notes are displayed in one list in the editor.