

Group name :	4.1/4
Project name :	Queen Amann

Names of members :			
Last name :	First name :	Login :	Class :
Goutaudier	Clémence	clemence.goutaudier	A1-2
Parniere-Bosquez	Matteo	matteo.parniere-bosquez	A1-2
Dghoughi	Yasmine	yasmine.dghoughi	A1-2
Nguedia-Nguiazon	Mary - Bruny	mary-bruny.nguedia-nguiazon	A1-1
Lecamp	Céleste	celeste.lecamp	A1-2

Introduction (Presentation of your group and your game)
<p>The group 4.1/4 (Quatre-quarts) is working on the game Queen Amann, a cooperative platformer where the players need to find every ingredient in the kouign-amann's recipe in order to save their queen. They will encounter enemies keeping them from obtaining the ingredients.</p>

Type of game :				
Action/Adventure	Battle Royale	Beat them all	fighting	Simulation
FPS	MMORPG	MOBA	Party Games	Survival Horror
Platformer	Puzzles	Reflection	Rogue Like	TPS
RPG	RTS	Sandbox	Shoot them up	Racing
Others :				

General features of the game :				
IA :	Wander	Attack	escape	"Path Finder"
Multiplayer :	Cooperative	Battle (2-4)	Massive	
Network :	P2P	Lan	Online	
Graphic features :				
Dimensions :	2D	3D	Others :	
Special features :	Stereoscopy	AR	VR	
graphics :	Personal	Custom	Existing	
Details :				
Sound characteristics :				
Music :	Personal	Custom	Existing	
FX :	Personal	Custom	Existing	
Details :				
Other features :				
Website :	Personal	Custom	Prefabricated	

Task distribution : two people per task: (R)esponsible & (S)ubstitute					
Tasks	clemence.goutaudier	matteo.parniere-bosquez	yasmine.dghoughi	mary-bruny.nguedia-nguiazon	celeste.lecamp
Planning & ideation					
Story and character development	all of the group				
Research					
Level designing					
Programming					
Server & multiplayer	R				S
AI			R	R	
Game basics		R		S	
Game executable	S				R
Campaign Execution & Monitoring					
Website		S			R
Game tests	S		R		
Design					
User Interface		S		R	
Sounds& Graphisms		R	S		

