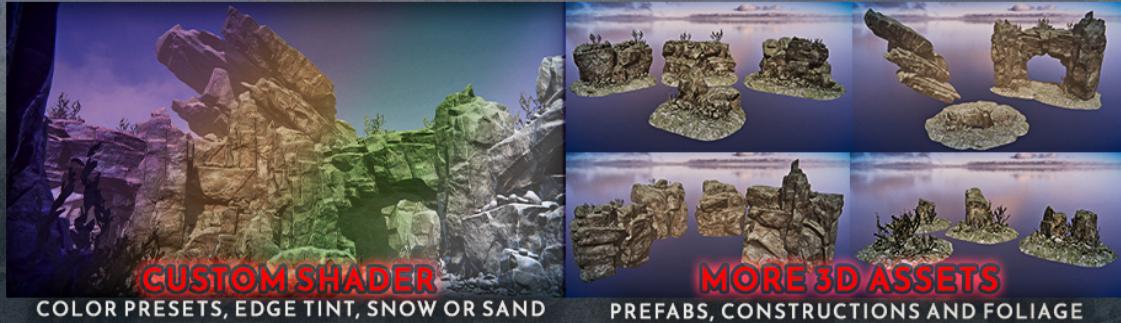


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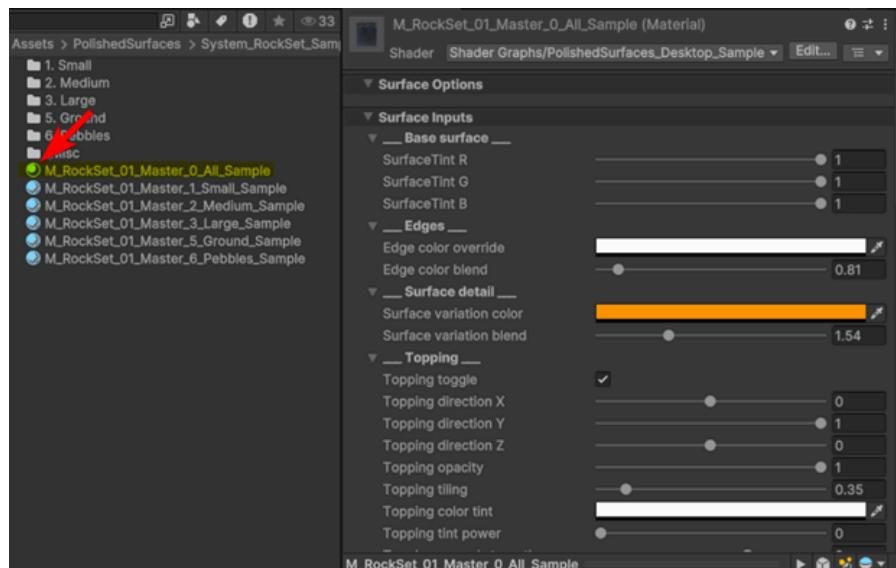
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Available to you in this package are:

- 1 small rock model
- 1 medium rock model
- 1 large rock
- 1 ground asset
- 2 pebble assets
- 4 prefabs

To edit material properties go to:

Assets/PolishedSurfaces/System\_RockSet\_Sample Choose M\_RockSet\_01\_Master\_0\_Sample



To see the details on how the material works go to full version docs provided in the file Polished Surfaces - Rock Set 1 Docs.