



# QUENTIN DEBAENE

UX/UI DESIGNER

## SOFT SKILLS

- Creativity
- Structured Thinking
- Visual Communication
- Active Listening
- Team worker

## HARD SKILLS

- Design Thinking Methodology
- Agile
- Sketch
- Invision
- Figma
- Marvel
- HTML/CSS
- Adobe Creative Suite

## LANGUAGES

**French** - Native  
**English** - Fluent

## CONTACT DETAILS

Email: [quentin.debaene@gmail.com](mailto:quentin.debaene@gmail.com)  
Phone: +33 (0)6 68 53 61 53

Linkedin:  
<https://www.linkedin.com/in/quentin-debaene/>

Medium:  
<https://medium.com/@quentindebaene>

Behance:  
<https://www.behance.net/quentindebaene>

## About me

I am UX/UI Designer with several years of experience as Industrial Designer in England and France. My desire to focus more on the User and my interest in the Tech Environment drove me to User Experience Design. In this career change, my background provides skills like structured thinking or visual communication.

**My mission is to identify problems by listening to people & design innovative solutions accordingly.**

I believe that good work happens in a positive and attentive environment, so I always bring my smile and my ears to work.

## WORK EXPERIENCE

### Project Manager Designer

Centedegrés, Paris | March 2019 - August 2019

- Adaptation to different kind of projects in fast-paced environment
- Overseeing production with manufacturers
- Good understanding of client needs and companies DNA
- Working in collaboration with graphists, architects, project owners, etc

### Founder

Jayé, Paris | April 2017 - February 2019

- Entrepreneurial personal project
- Creation of a brand & range of bags
- Product development & manufacturing overseeing
- Successful crowdfunding campaign & product delivery

### Window Designer

Louis Vuitton, Paris | December 2016 - April 2017

- Creating 2D technical plans and 3D models for approved concepts
- Working on prototype development and specs for prototypes
- Overseeing production in collaboration with the Purchasing Team
- Creating technical booklets for production

### Junior Industrial Designer

Matter, Bath, England | April 2014 - October 2015

- Working on Product and Packaging design
- Developed and tested design concept for R&D projects
- Applied Design Thinking Methodology
- User & Field researches

### Junior Industrial Designer

Forpeople, London, England | March 2013 - February 2014

## EDUCATION

### UX/UI Design Bootcamp

Ironhack - Paris, France

March 2020 - Today

### Industrial Design Master Degree

ISD Rubika - Valenciennes, France

2008 - 2013