Project Summary

This document is intended to provide a summary understanding of the high-level vision of your project goals.

Company Name	Fantastic Five		
Company Address	Toronto, Ontario, Canada		
Company Website	Not applicable		
Telephone	Not applicable		
Telephone	Bruna Bispo		
	Evgeniya Zhukova		
Contact	Gordon Wells		
	Karin Zigdon		
	Marina Savochkina		
Title	Mind Manager app		
Email	Not applicable		
Telephone	Not applicable		
Project Title	Mind Manager app		
_	About the company:		
Project	Fantastic Five is based in Toronto and other cities around the world, the team develops and		
Description	maintains web applications.		
	About the project:		
	Mind Manager is an application for a mobile phone, in which the user selects information or		
	answers questions on their mood and how they are feeling. After which the app will give a		
	series of options the user can select such as activities, music, poetry, and general locations		
	that would best suit them in their current state of mood.		
Problem/	Please describe current state problem/opportunity that describes the nature and extent of the		
Opportunity	problem (factual, quantified, concise), or that outlines a chance for advancement or		
Assessment *	progress.		
	1. Not many current apps provide diverse options for those looking to assess and		
	2. deal with their current mood.		
	3. Many people in the world can often feel many emotions or feel energetic and		
	not know what to do with it. An app that deals directly with handling it can		
	yield great benefits.		
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Desired Project Outcomes/	Define how this project shall address a business need, e.g. the business problem or		
Requirements*	opportunity described above; describe what the beneficiary must be able to do / receive from the solution		
Requirements	1 A mobile application that would halp the year with deciding what activities		
	music, poems, etc., based on their mood and feelings.		
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	A seamless user-triendly intertace that is easy to learn and fully functional		
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	2.		

Key Deliverables to be produced by students*	4. Define the boeffort) 1. 2. 3.	A functional mobile application that works on android devices. Application will contain functional finding application to locate a good spot for activities outside and also suggest indoor activities. Also, MAY contain database of user data. Contain optional questionnaire to narrow down current mood and appropriate suggestions.	
Desired Start Date	Sept 2020		
Desired End Date	April 2021		
Attachments	List attachments that support project description		
	1		
	2		

^{*} Please add fields as required