## Algorithms & Data Structures Assessed Exercise

Marcus Lancaster — Student №: 2339874L

## **Add Element Algorithm**

```
set current node TO root node
2 IF current node EQUALS null:
     SET root node TO added element
     TERMINATE
 WHILE current node NOT EQUALS null:
     SET parent node TO current node
     IF added element EQUALS current node:
          INCREMENT CountedElement count
          TERMINATE
     ELSE IF added element GREATER THAN current element:
10
          SET current element TO current right node
          IF current element EQUALS null:
              SET parent right node TO added element
13
              TERMINATE
14
     ELSE:
15
          SET current element TO current left node:
          IF current element EQUALS null:
              SET parent left node TO added element
18
              TERMINATE
 TERMINATE
```

## **Remove Element Algorithm**

```
set parent node TO null
 SET current node TO root node
 WHILE current node NOT null:
      IF current node EQUALS remove node:
          IF current node's count GREATER THAN OR EQUAL TO 1:
              DECREMENT current node's count
              TERMINATE
          ELSE:
              TERMINATE
     ELSE:
10
          SET parent node TO current node
11
          IF current node GREATER THAN remove node:
              SET current node TO parent right node
13
          ELSE:
14
              SET current node TO parent left node
 TERMINATE
```

## **Iterator Algorithm**

```
CREATE NEW stack
2 SET current node TO root node
3 WHILE current node NOT null:
     IF current node count GREATER THAN 0:
        ADD current node TO stack
    SET current node TO current left node
7 WHILE stack NOT empty:
     SET return node TO stack PEAK
     IF return node count GREATER THAN 1:
         DECREMENT stack top element
         RETURN return node
11
     ELSE:
        SET return node TO stack POP
         SET subtree node TO return right node
         WHILE subtree node NOT null:
             IF subtree node count GREATER THAN 0:
                 ADD subtree node TO stack
             SET subtree node TO subtree right node
         RETURN return node
20 TERMINATE
```