# Computer Architecture Project

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#### Introduction

- In our project, we compared how fast the insertion sort algorithm runs in C++ and Python on different hardware setups.
- 8 different architectures
- Changes that were expected to be observed: how fast each machine would take and difference in efficiency between each language

### C++ InsertionSort

```
#include <bits/stdc++.h>
void insertionSort(vector<int>& arr) {
    int n = arr.size();
    for (int i = 1; i < n; i++) {
       int key = arr[i];
       while (j >= 0 && arr[j] > key) {
void printArrayToFile(const vector<int>% arr, const string% filename) {
    ofstream outFile(filename);
    for (int num : arr) {
       outFile << num << endl;
    outFile.close();
vector<int> readArrayFromFile(const string& filename) {
    ifstream inFile(filename);
    vector(int) arr:
    int temp;
    while (inFile >> temp) {
       arr.push back(temp);
    inFile.close();
    return arr:
int main() {
    string inputFilename = "unsorted numbers.txt":
    string outputFilename = "sorted_numbers.txt";
    auto start = high resolution clock::now();
    vector<int> arr = readArrayFromFile(inputFilename);
    insertionSort(arr):
    printArrayToFile(arr, outputFilename);
    auto stop = high resolution clock::now();
    auto duration = duration cast<milliseconds>(stop - start);
    cout << "Total time taken: " << duration.count() << " milliseconds\n";</pre>
```

## Python InsertionSort

```
import time
def insertion sort(arr):
    for i in range(1, len(arr)):
        key = arr[i]
        j = i - 1
        while j >= 0 and key < arr[j]:
            arr[j + 1] = arr[j]
           i -= 1
        arr[i +1] = kev
def read array from file(filename):
    with open(filename, 'r') as file:
        arr = [int(line.strip()) for line in file.readlines()]
    return arr
def write array to file(arr, filename):
    with open(filename, 'w') as file:
        for number in arr:
            file.write(f"{number}\n")
# Driver code
input filename = 'unsorted numbers.txt'
output filename = 'sorted numbers.txt'
start time = time.time()
arr = read array from file(input filename)
insertion sort(arr)
write array to file(arr, output filename)
end time = time.time()
total time = end time - start time
print(f"Total time taken: {total time:.6f} seconds")
```

#### **Machines Used**

Quetzin (OS: macOS Sonoma 14.4.1, Processor: Apple M1 Max, 10 cores, 2.06 GHz, RAM: 16 GB, 85, 35)

Quetzin (OS: macOS Sonoma 14.4.1, Processor: Intel i7 9750H, 6 cores, 2.6 GHz, RAM: 16 GB, 92, 29)

Quetzin (OS: Windows 11, Processor: Intel i7 11700K, 8 cores, 3.6 GHz, RAM: 32 GB, 69, 10)

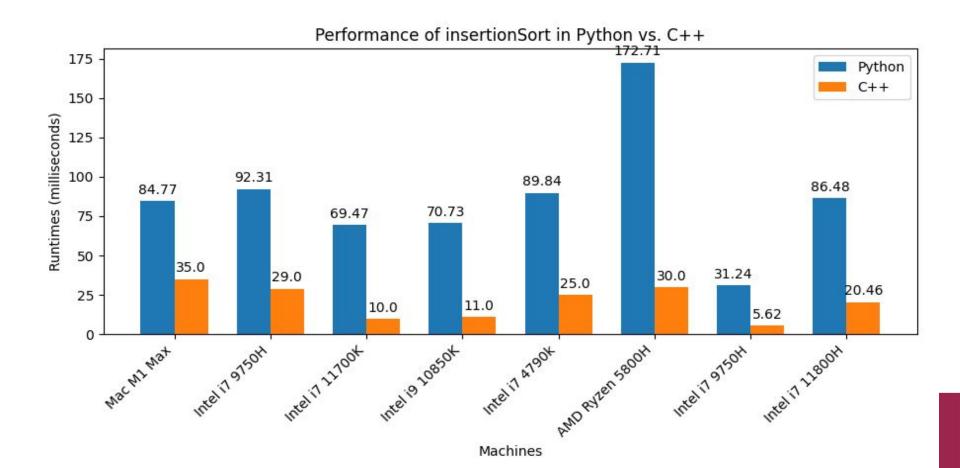
Quetzin (OS: Windows 11, Processor: Intel i9 10850K, 10 cores, 3.6 GHz, RAM: 32 GB, 70, 11)

Tanner (OS: Windows 10, Processor: Intel i7 4790k, 4 cores, 4.0 GHz, RAM: 16 GB, 89, 25)

Tanner (OS: Windows 11, Processor: AMD Ryzen 7 5800H, 8 cores, 3201 MHz, RAM: 16 GB, 172, 30)

Suman (OS: Windows 11, Processor: Intel i7 9750H, 6 cores, 2.60 GHz, RAM: 16 GB, 31, 5)

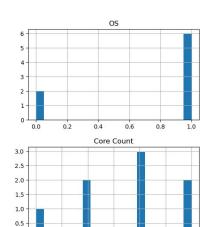
Youssef (OS: Windows 11, Processor: Intel i7 11800H, 8 cores, 2.30 GHz, RAM: 32 GB, 86, 20)



#### **Predictions**

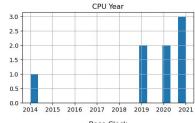
- Language: C++ would be the most time efficient language since it is a compiled language especially when compared to Python which is an interpreted language.
- Best Architecture: Windows 11, Intel i9 10850K with 10 cores @ 3.6 GHz, 32 GB.
- Worst Architecture: macOS Sonoma 14.4.1, Intel i7 9750H with 6 cores @ 2.6
   GHz, 16 GB
- OS Prediction: We predicted that the Windows would be slightly more efficient than macOS.

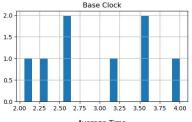
# (Non-normalized) Histogram & Statistics

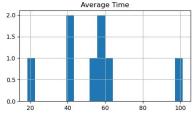


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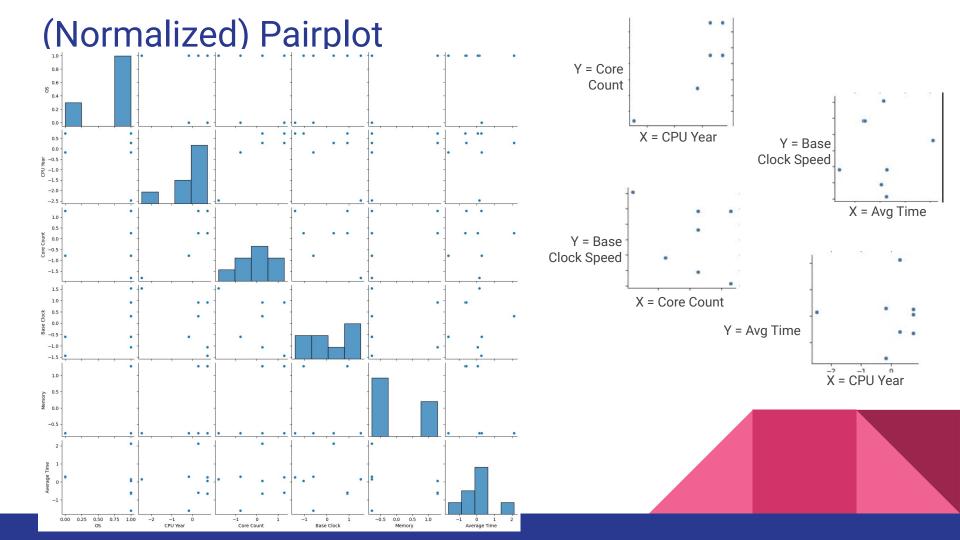
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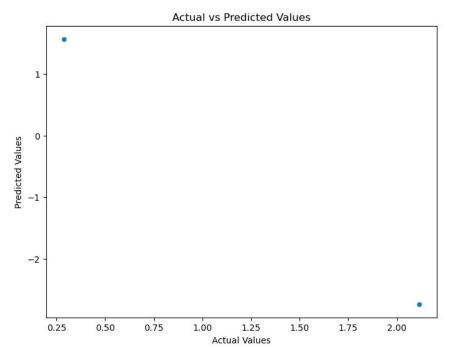




	ld	os	Core Count	Base Clock	Memory	Python Time	C++ Time	Average Time
count	8.00000	8.00000	8.000000	8.000000	8.000000	8.000000	8.000000	8.000000
mean	4.50000	0.75000	7.500000	2.995625	22.000000	87.195750	21.273000	54.234375
std	2.44949	0.46291	2.070197	0.701861	8.280787	39.762226	10.866308	23.831878
min	1.00000	0.00000	4.000000	2.060000	16.000000	31.246000	5.623000	18.434500
25%	2.75000	0.75000	6.000000	2.526000	16.000000	70.416000	10.750000	40.583000
50%	4.50000	1.00000	8.000000	2.900500	16.000000	85.625000	24.780500	56.471750
75%	6.25000	1.00000	8.500000	3.600000	32.000000	90.462250	29.250000	60.077625
max	8.00000	1.00000	10.000000	4.000000	32.000000	172.707000	35.000000	101.353500



# **Linear Regression Model**



ld	os	CPU Year	Core Count	Base Clock	Memory	Python Time	C++ Time	Average Time
1	0	2021	10	2.06	16	84.77	35	59.885
2	0	2019	6	2.6	16	92.311	29	60.6555
3	1	2021	8	3.6	32	69.477	10	39.7385
4	1	2020	10	3.6	32	70.729	11	40.8645
5	1	2014	4	4	16	89.846	25	57.423
6	1	2020	8	3.201	16	172.707	30	101.3535
7	1	2019	6	2.6	16	31.246	5.623	18.4345
8	1	2021	8	2.304	32	86.48	24.561	55.5205

← we need more data!
"Garbage in, garbage out."

#### Results

- Compare Total Run times between Python and C++ of Insertion Sort Algorithm running on Visual Studio
- Speed Difference between Python and C++
- Python takes longer run time on average, why is that?
- Visual Studio IDE: Used for both languages, which suggests that any differences in performance are not due to the development environment but inherent to the languages and how they handle the algorithm.
- Our prediction that the Windows machine would run our programs faster than the Mac using the same CPU, clocked at the same speed.

# Questions?

What questions do y'all have, if any?