



GAME		
P *	GAME_ID	NUMBER
*	GAME_NAME	VARCHAR2 (50)
*	GAME_CATEGORY	VARCHAR2 (15)
*	GAME_MAKER	VARCHAR2 (15)
*	GAME_COUNT	NUMBER (3)
*	GAME_MAXPLAYER	NUMBER (3)
	GAME_PLAYCOUNT	NUMBER (3)
	GAME_DESC	CLOB
*	GAME_PHOTO	BLOB

MAIN_TOP_GAMES	
GAME_NAME	VARCHAR2 (50)
GAME_ID	NUMBER
GAME_CATEGORY	VARCHAR2 (15)
GAME_MAKER	VARCHAR2 (15)
GAME_DESC	CLOB
GAME_MAXPLAYER	NUMBER (3)
GAME_PHOTO	BLOB
GAME	

EVENT		
P *	EVENT_ID	NUMBER
	EVENT_NAME	VARCHAR2 (50)
*	EVENT_START	DATE
*	EVENT_END	DATE
*	EVENT_STATUS	VARCHAR2 (15)
*	EVENT_LOCATION	VARCHAR2 (50)
	EVENT_MAXPERSON	NUMBER (3)
*	EVENT_HOST	VARCHAR2 (15)
*	EVENT_CATEGORY	VARCHAR2 (15)
	EVENT_DESC	CLOB
	EVENT_PHOTO	BLOB
 EVENT_PK (EVENT_ID)		

EVENT_LIST	
EVENT_NAME	VARCHAR2 (50)
EVENT_DATE	UNKNOWN
EVENT_END	DATE
EVENT_LOCATION	VARCHAR2 (50)
EVENT_MAXPERSON	NUMBER (3)
EVENT_HOST	VARCHAR2 (15)
EVENT_CATEGORY	VARCHAR2 (15)
EVENT_DESC	CLOB
EVENT_PHOTO	BLOB
EVENT	

PLAYER		
P *	PLAYER_ID	NUMBER
*	PLAYER_HANDLE	VARCHAR2 (15)
	PLAYER_FNAME	VARCHAR2 (15)
	PLAYER_LNAME	VARCHAR2 (25)
*	PLAYER_EMAIL	VARCHAR2 (25)
	PLAYER_ACTIVE	NUMBER
 PLAYER_PK (PLAYER_ID)		

MAIN_TOPGAMES	
GAME_NAME	VARCHAR2 (50)
GAME_CATEGORY	VARCHAR2 (15)
GAME_MAKER	VARCHAR2 (15)
GAME_DESC	CLOB
GAME_MAXPLAYER	NUMBER (3)
GAME_PHOTO	BLOB
GAME	

MAIN_ACTIVEPLAYER	
PLAYER_ACTIVE	NUMBER
PLAYER_HANDLE	VARCHAR2 (15)
PLAYER	

MAIN_OTHEREVENTS	
EVENT_NAME	VARCHAR2 (50)
EVENT_DATE	UNKNOWN
EVENT_LOCATION	VARCHAR2 (50)
EVENT_HOST	VARCHAR2 (15)
EVENT_CATEGORY	VARCHAR2 (15)
EVENT_DESC	CLOB
EVENT_PHOTO	BLOB
EVENT	

MAIN_GAME_EVENTS	
EVENT_NAME	VARCHAR2 (50)
EVENT_DATE	UNKNOWN
EVENT_LOCATION	VARCHAR2 (50)
EVENT_HOST	VARCHAR2 (15)
EVENT_CATEGORY	VARCHAR2 (15)
EVENT_DESC	CLOB
EVENT_PHOTO	BLOB
EVENT	