

## ◆ What is Sound?

### 📘 Definition:

Sound is a form of energy that causes the sensation of hearing. It is produced by vibrating objects.

✅ Example: Clapping, ringing bells, speaking, machine noises.

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## ◆ 11.1 Production of Sound

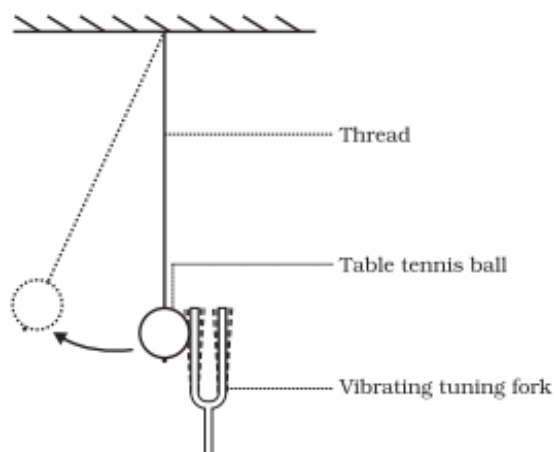
📘 Sound is produced when an object vibrates.

Vibration means to and fro or back-and-forth motion.

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### 🔬 Activity 11.1

- Strike tuning fork and bring it near ear → hear sound
- Touch tuning fork → feel vibration
- Bring vibrating fork near suspended table-tennis ball → ball gets pushed → vibration detected



📷 Fig. 11.1 – Tuning fork touching ball

### 🔬 Activity 11.2

- Touch water surface with tuning fork → ripples seen
- Dip tuning fork → water splashes

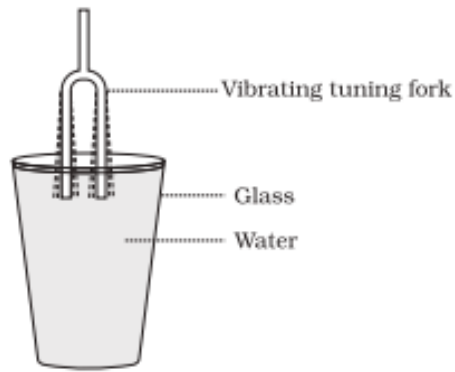


Fig. 11.2, 11.3 – Tuning fork in water

**Conclusion:** Sound is always produced due to vibration.

### Activity 11.3

List musical instruments and note which part vibrates → strings, membranes, air columns

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## ◆ 11.2 Propagation of Sound

**Medium:**

Substance (solid, liquid, gas) through which sound travels.

Sound needs a medium to travel. It cannot travel in vacuum.

Sound travels as a wave – disturbance travels, not the particles.

**Compression:** High pressure region

**Rarefaction:** Low pressure region

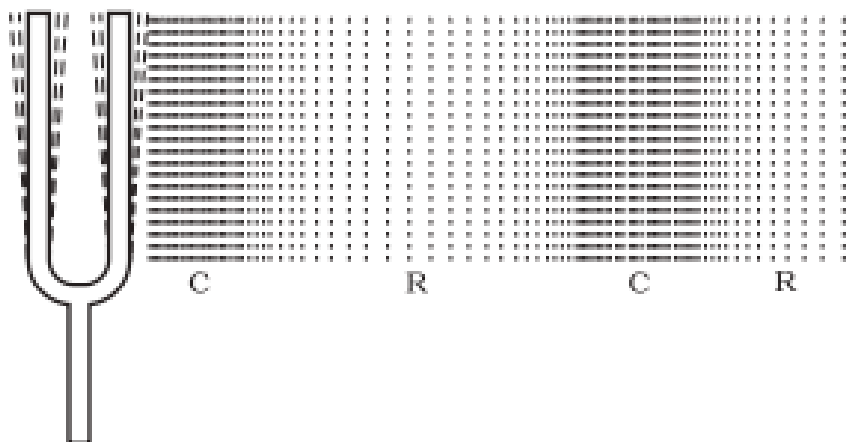


Fig. 11.4 – Compression (C) and Rarefaction (R)

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## ◆ 11.2.1 Sound Waves are Longitudinal

### Longitudinal Wave:

The particles of the medium vibrate parallel to the direction of wave.

### Activity 11.4

- Stretch a slinky, push one end  
→ observe compression moves  
📷 Fig. 11.5 – Longitudinal waves

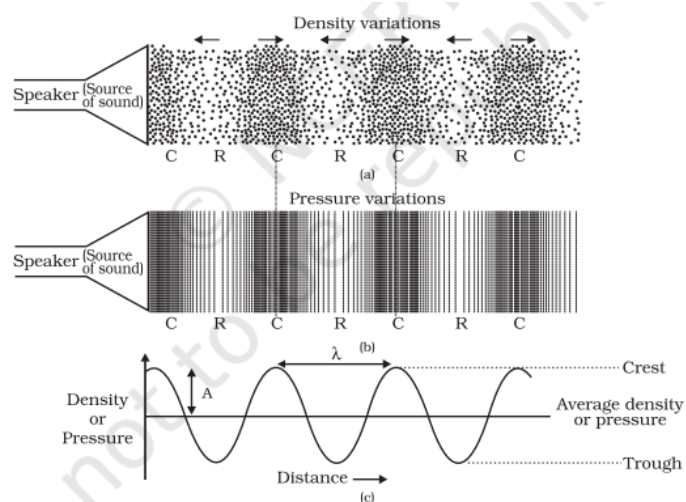
### Transverse Waves:

Particles move up-down, perpendicular to wave (e.g. water waves)

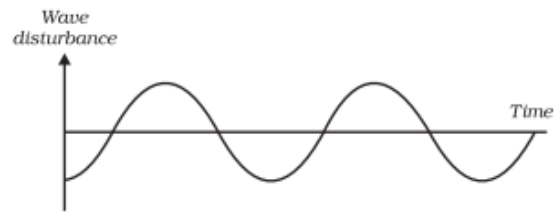
Sound = Longitudinal, Mechanical wave (needs medium)

## ◆ 11.2.2 Characteristics of Sound Waves

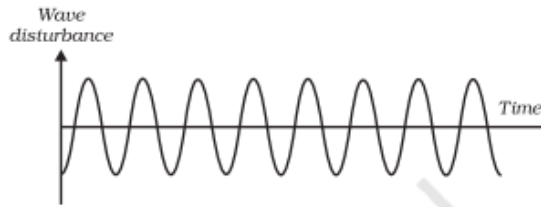
1. **Amplitude (A):**  
Maximum disturbance on either side of mean position  
➡ Related to loudness
2. **Frequency (ν):**  
No. of oscillations per second  
Unit: hertz (Hz)  
➡ Related to pitch
3. **Time Period (T):**  
Time taken for one complete cycle  
 $T = 1/\nu$
4. **Wavelength (λ):**  
Distance between two compressions/rarefactions  
Unit: metre (m)
5. **Speed (v):**  
 $v = \lambda \times \nu$



📷 Fig. 11.6(a, b, c) – Graph of sound wave



Wave shape for a low pitched sound

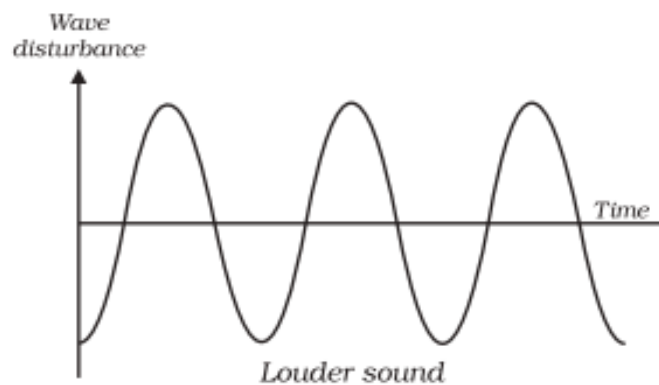


Wave shape for a high pitched sound

Fig. 11.7 – Pitch comparison



Soft sound



Louder sound

Fig. 11.8 – Loudness comparison

☐ Loudness  $\propto$  Amplitude

☐ Pitch  $\propto$  Frequency

### 🧠 Quick Concepts:

- Soft sound = Low amplitude
- High-pitched sound = High frequency
- Same speed in same medium regardless of frequency

## ◆ 11.2.3 Speed of Sound in Different Media

☐ Sound travels fastest in solids > liquids > gases

Speed in air (25°C) = 346 m/s

Speed in water = ~1500 m/s

Speed in iron = ~5950 m/s

Table: Speed in different materials (Aluminium = 6420 m/s, Sea water = 1531 m/s)

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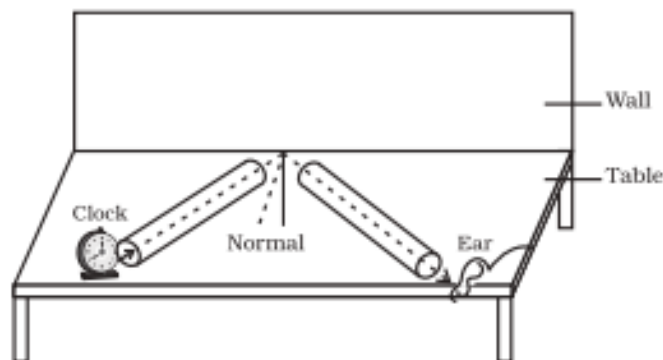
## ◆ 11.3 Reflection of Sound

Like light, sound reflects from solid/liquid surfaces and follows laws of reflection.

- Angle of incidence = Angle of reflection
- Incident ray, reflected ray & normal lie in same plane

### 🔬 Activity 11.5

Use two tubes and a clock → adjust for best sound



*Fig. 11.9: Reflection of sound*

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### ◆ 11.3.1 Echo

Echo:

Reflected sound heard after a delay of at least 0.1 s

🇮🇳 Min. distance for echo = 17.2 m (when speed of sound = 344 m/s)

Multiple echoes cause thunder or repeated claps

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### ◆ 11.3.2 Reverberation

Reverberation:

Prolonged sound due to multiple reflections

✓ Controlled by:

- Sound-absorbing materials (curtains, carpets, false ceilings)

📷 Fig. 11.12 – Curved ceiling

### ◆ 11.3.3 Uses of Reflection of Sound

Used in:

- Megaphones, horns
- Stethoscopes
- Auditorium design (curved walls/ceilings)

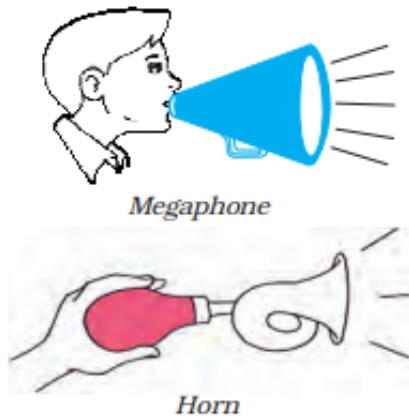


Fig. 11.10 – Megaphone



### ◆ 11.4 Range of Hearing

Audible Range: 20 Hz – 20,000 Hz

- < 20 Hz → Infrasound
- 20,000 Hz → Ultrasound

✓ Examples:

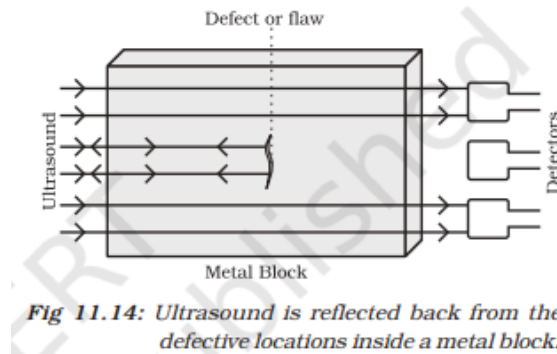
- Elephants, whales → infrasound
- Bats, dolphins → ultrasound

Humans hear up to ~20 kHz, children more

## ◆ 11.5 Applications of Ultrasound

✓ Used in:

1. Cleaning: Odd shapes, tubes (ultrasound shakes off dirt)
2. Detecting cracks in metal blocks



1. Echocardiography: Image of heart
2. Ultrasonography: Image of body organs
3. Pregnancy scanning
4. Breaking kidney stones
5. Hearing Aids: Sound → electrical → amplify → ear

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## Summary – What You Have Learnt

- Sound is produced by vibrations
- Sound needs a medium to travel
- It travels as longitudinal waves via compressions & rarefactions
- Amplitude → loudness, Frequency → pitch
- Echoes need min. 0.1 s delay
- Sound speed: solid > liquid > gas
- Ultrasound is used in medicine and industry