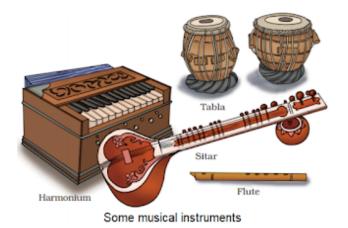
# 10.1 Sound is Produced by a Vibrating Body

- Sound is made when things vibrate (move back and forth).
- Without vibration, no sound is produced.



# Activity 10.1 — Metal Plate Hanging

### **♦** What to Do:

- Hang a metal plate or thali using a thread.
- Strike it with a stick.

### **What You Observe:**

- It produces sound.
- When touched lightly, you feel vibrations.



✓ Conclusion: Vibrations produce sound.

\* Activity 10.2 — Rubber Band Plucking

#### **→** What to Do:

- Stretch a rubber band between fingers.
- Pluck it with one finger.

#### What You Observe:

• The rubber band vibrates and produces a twang sound.



Conclusion: Sound is produced by vibrating objects.

# \* Activity 10.3 — Metal Dish with Water

#### **♦ What to Do:**

- Take a metal plate and pour water into it.
- Strike the plate gently.

## **What You Observe:**

- The plate produces sound.
- Ripples appear in water.



✓ Conclusion: Vibration of the plate transfers to water, proving sound comes from vibration.

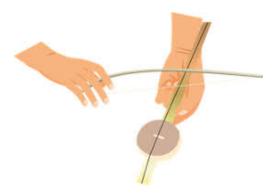
# Activity 10.4 — Ektara: Sound from Vibration of String

#### **→** What to Do:

- Take an empty coconut shell or a wooden bowl.
- Stretch a rubber string tightly over it.
- Pluck the stretched string with your finger (just like an ektara).

#### What You Observe:

• The string vibrates and you hear a twang-like sound.



#### \* Conclusion:

- Vibrating string produces sound.
- Musical instruments like ektara, guitar, and violin work on this principle.
- Sound is produced when a tight string vibrates.

# 🕴 10.2 Sound Produced by Humans

- Sound in humans is produced by voice box (larynx).
- Vocal cords vibrate when air passes through.



# \* Activity 10.5 — Jaltrang (Bowls with Water)

#### **→** What to Do:

- Take metal bowls with different water levels.
- Tap gently with a spoon.

#### What You Observe:

• Each bowl produces a different sound (pitch changes).



Conclusion: Sound changes with amount of water due to vibration change.

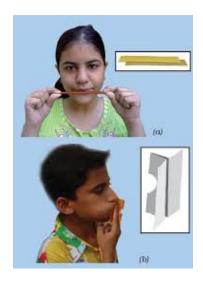
# Activity 10.6 — Rubber Strip/Paper Experiment

## **♦** What to Do:

- Stretch a rubber strip or paper between lips or fingers.
- Blow air through it.

# What You Observe:

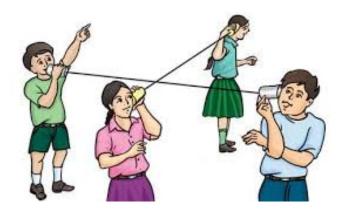
• A buzzing sound is produced.



✓ Conclusion: Vibrating strip produces sound — just like vocal cords.

## 10.3 Sound Needs a Medium to Travel

- Sound cannot travel in vacuum.
- It needs a medium (solid, liquid or gas).



A toy Telephone

# \* Activity 10.7 — Phone in Airtight Jar

## **→** What to Do:

- Place a ringing phone in a sealed jar or container.
- Gradually remove air (if possible using a vacuum pump).

# Q What You Observe:

• Sound becomes fainter or may stop completely.



✓ Conclusion: Sound needs air (a medium) to travel.

# \* Activity 10.8 — Bell in Water

#### **♦** What to Do:

• Ring a bell under water (in a bucket/tub).

## **What You Observe:**

You can hear the bell even through water.



☑ Conclusion: Sound can travel through liquids also.

# \* Activity 10.9 — Sound Through Solids

## **♦** What to Do:

- Touch one end of a metal scale or stick to your ear.
- Tap the other end lightly.

# **Q** What You Observe:

• You can hear sound through the stick clearly.



✓ Conclusion: Sound also travels through solids.

# 10.4 We Hear Sound Through Our Ears

- Eardrum vibrates when sound reaches it.
- Vibrations go to inner ear, then brain.

# \* Activity 10.10 — Rubber Sheet with Grains

### **♦** What to Do:

- Tie a rubber sheet tightly over a container.
- Put small grains (like pulses) on it.
- Make sound near the sheet (like clapping or speaking loudly).

# **What You Observe:**

• Grains jump slightly.



☑ Conclusion: Vibrations caused by sound can move objects.

# 10.5 Amplitude, Time Period & Frequency

- Amplitude: Size of vibration → Loudness
- Time Period: Time for one vibration
- Frequency: Vibrations per second → Pitch

# \* Activity 10.11 — Spoon and Tumbler

#### **→** What to Do:

• Hit a metal tumbler gently and then hard with a spoon.



## Q What You Observe:

- Soft hit → soft sound
- Hard hit → loud sound
- ✓ Conclusion: More amplitude = louder sound

# 🦻 10.6 Audible and Inaudible Sounds

- Human audible range: 20 Hz to 20,000 Hz
- Below 20 Hz or above 20,000 Hz → inaudible
- Dogs hear high-frequency sounds



Pitch of a Sound

# 10.7 Noise vs Music

Music	Noise
Pleasant sound	Unpleasant sound
Harmonious	Harsh, disturbing

Music can become noise if too loud.

# 10.8 Noise Pollution

- Excess unwanted sound = Noise Pollution
- Sources: Vehicles, factories, loudspeakers, kitchen appliances
- Harms: Lack of sleep, stress, hearing loss

#### How to Reduce Noise Pollution:

- Use silencers in vehicles
- Avoid loud music/TV
- Plant trees
- Keep noisy machines away from homes