## 

«boundary»
User Interface::DeleteRecruitInfoUI

+startInterface()
+deleteRecruitInfo()

«control»
Control::AddRecruitInfo
+addNewRecruit()

«entity»

Recruitment

-status

-work -deadline

-numberOfApplicants

-numberOfRecruit

-currentTime

+getRecruitInfo() +endRecruit()

+modifyRecruit()

+getEndRecruit()