







Model::Model::ClassDiagram1

### «boundary» User Interface::ApplyUI

+startInterface() +apply(Member\*, Recruitment\*): void

# «boundary» User Interface:: ApplyInquiryUI

+selectApplyInfo(): vector<ApplyInfo\*> +startInterface()

#### «boundary» User Interface::CancelApplyUI

+cancelApplyInfo(string): Recruitment\* +startInterface()

## «boundary» GetApplyNumUl

+startInterface() +showApplyNumInfo(): map<string int>

## «control» Control::Apply

+addNewApply(Member\*, Recruitment\*): void

### «control» Control::ApplyInquiry

+showApplyInfo(): vector<ApplyInfo\*>

#### «control»

#### Control::CancelApplyInfo

+cancelApply(string): Recruitment\*

#### «control» GetApplyNum

+removeApplicants(): void

+showApplyNum(): map<string int>

