# John Doe

### contact@example.com

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# GitHub In LinkedIn

#### Experience

# **Full-Stack Developer**

May 2022 – Dec 2022

Cyberdyne Systems

- Implemented peer-to-peer tip jar payment processing and an animated avatar system, boosting user experience and platform monetization.
- Maintained a full-stack online social forum used by thousands of users using PHP, AngularJS, and Flutter, driving increased reliability and user engagement.

## Cloud Infrastructure Administrator

May 2021 – Aug 2021

Acme Corporation, Summer Co-Op @

- Automated VM audit process using PowerShell script and VMWare API, resulting in efficient classification and tracking of thousands of VMs.
- Developed web-based interface in JavaScript for drafting and sending emails, improving accuracy of VM usage data and saving company resources.

# Systems Engineer

Feb 2013 - May 2019

Roblox, Independent Contractor ®

- Achieved 7<sup>th</sup> top earning experience with 6,558 peak concurrent users, 27 million active users, and an online community of over 300,000 followers.
- Implemented among first cross-platform user management systems, tracking over 600,000 users across Discord, Roblox, and TeamSpeak 3 for improved engagement and player analytics.
- Developed with a centralized MySQL database, backend systems in PHP and NodeJS, user-facing experiences in Lua, hosted on DigitalOcean with end-to-end security and maximal uptime.

## **Projects**

## Hackathon 2023 <sup>©</sup>

Feb 2023

- Designed monorepo containing server, staff management portal, and UI library with reusable logical components and separated styling from logical code in annual websites using NextJS.
- Maintained tRPC v10 with custom routes and context functions for improved separation of concerns and streamlined database queries.

## Capstone Project <sup>©</sup>

- Led team using the SCRUM process in the development of a CMS that facilitated an organized event, such as a conference or hackathon.
- Implemented ticket system, schedule of events, user registration, data exports, and a fully-customizable frontend for stakeholders.
- Documented process with detailed writeups and diagrams, including an extensive final report and user guide.

## Club Website <sup>©</sup>

May 2021

- Designed a new website that utilized Club's latest branding.
- Implemented additional features such as a mailing list, short URL redirects, and an alumni page to keep track of previous club officers.

#### Education

#### Bachelor of Science in Computer Science

John Doe University <sup>©</sup> Dec 2022 Magna Cum Laude 3.82 GPA

#### Club President

2020 - 2022

Club Name, Hackathon Name @

 Organized annual hackathon, led website development, managed club outreach, and taught lessons on programming at weekly meetings.

#### **Skills**

Js JavaScript	Expert	
TypeScript	Advanced	
	Advanced	
Next.js	Advanced	
React	Advanced	
Vue.js	Proficient	
Angular	Adept	
Angular	Adept	

## Languages

TypeScript, JavaScript, HTML5, CSS, Sass, Lua, C#, C++, PHP, Bash, PowerShell, Python

#### Software & Frameworks

Angular, Docker, Electron, Express, Git, GraphQL, HTML, Linux, MongoDB, MySQL, Next.js, NGINX, Node.js, React, tRPC, Turborepo, Vue.js

#### Tasks & Workflows

Automation, AWS, CI/CD, Cloud Servers, DigitalOcean, Full-Stack, Website Design

#### **Honors & Awards**

Dean's List <sup>@</sup>	2019 – 2022
John Doe University	
Honors College Scholar <sup>©</sup>	2019 – 2022
John Doe University	
4 <sup>th</sup> Place - National Finalist <sup>©</sup>	2019
Website Design Competition; City, US	
5 <sup>th</sup> Place - National Finalist <sup>@</sup>	2018
Website Design Competition; City, US	