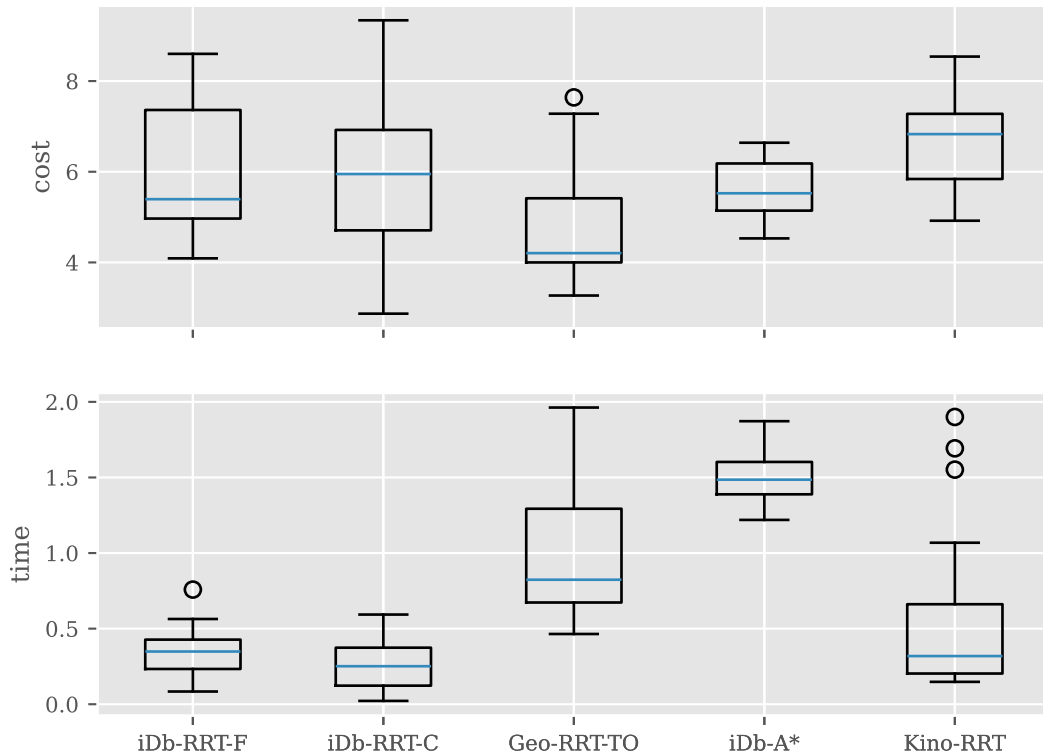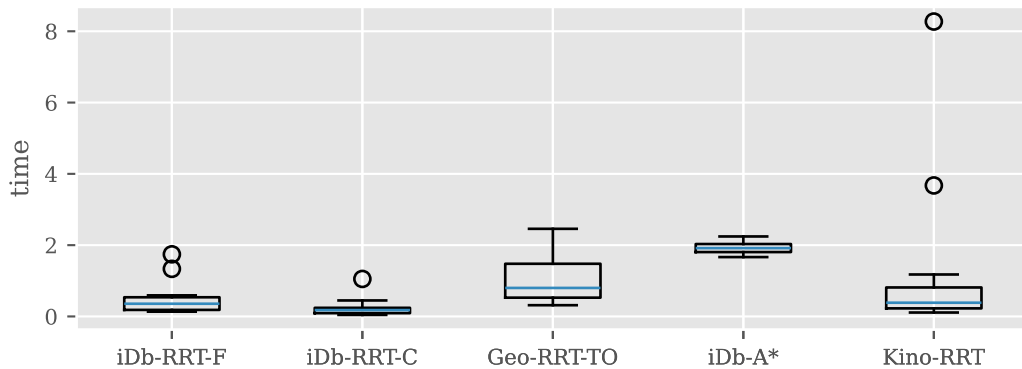acrobot_v0/swing_up_empty

acrobot_v0/swing_up_obs_hard
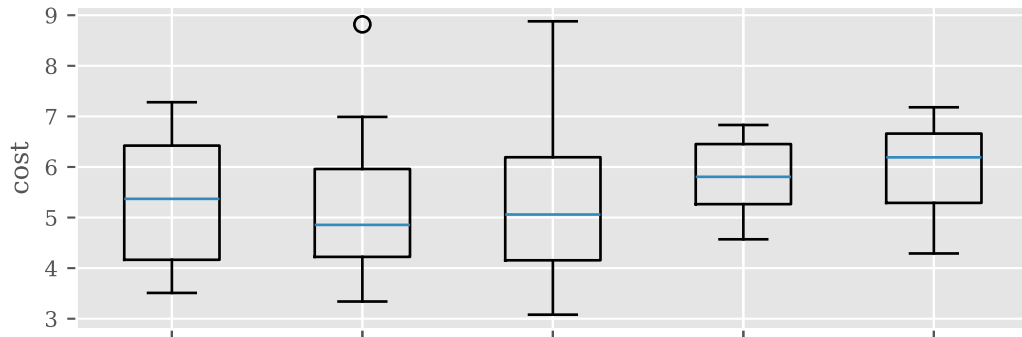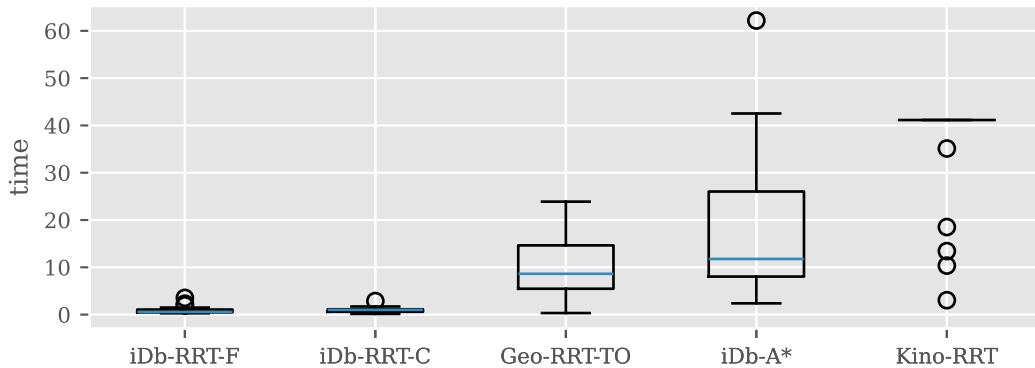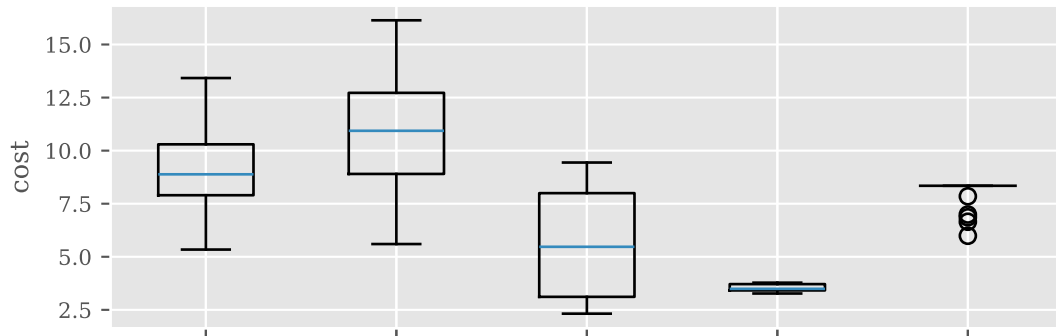
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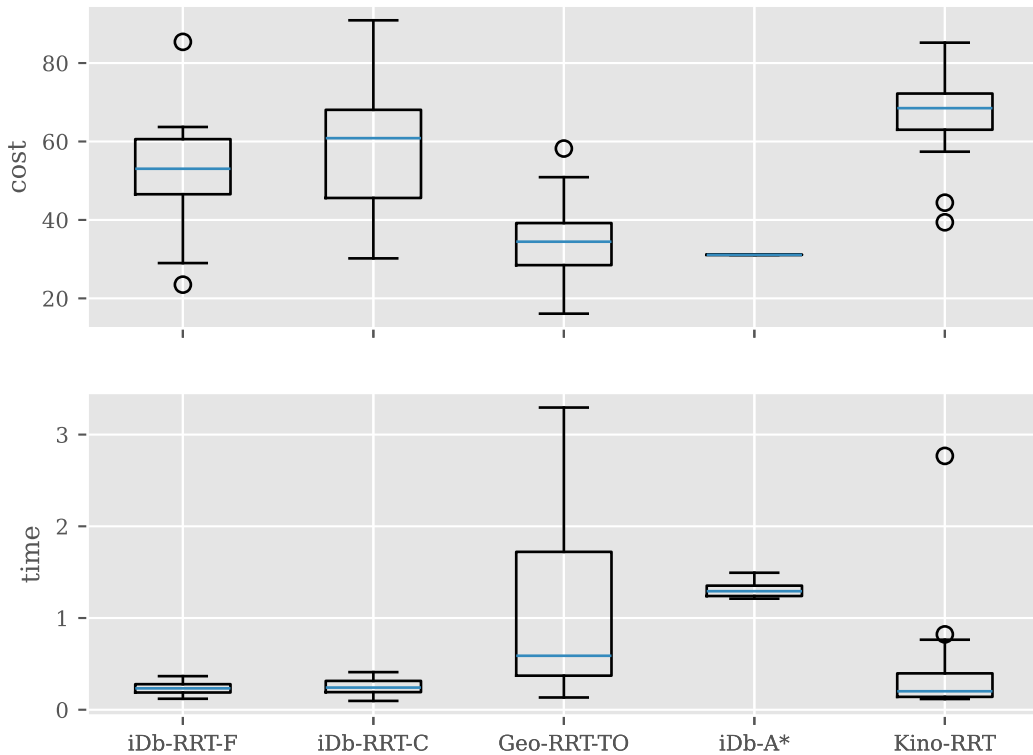
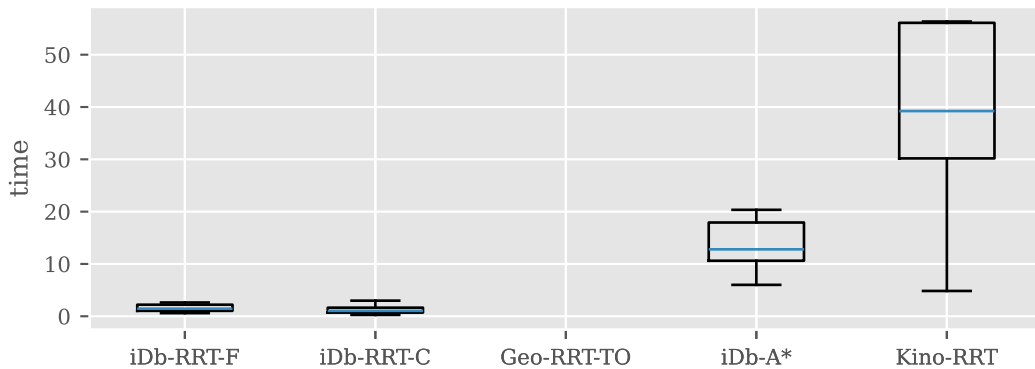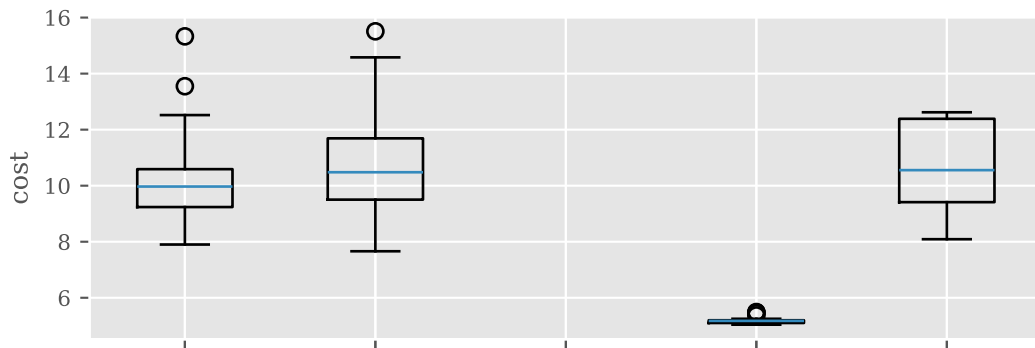car1_v0/parallelpark_0
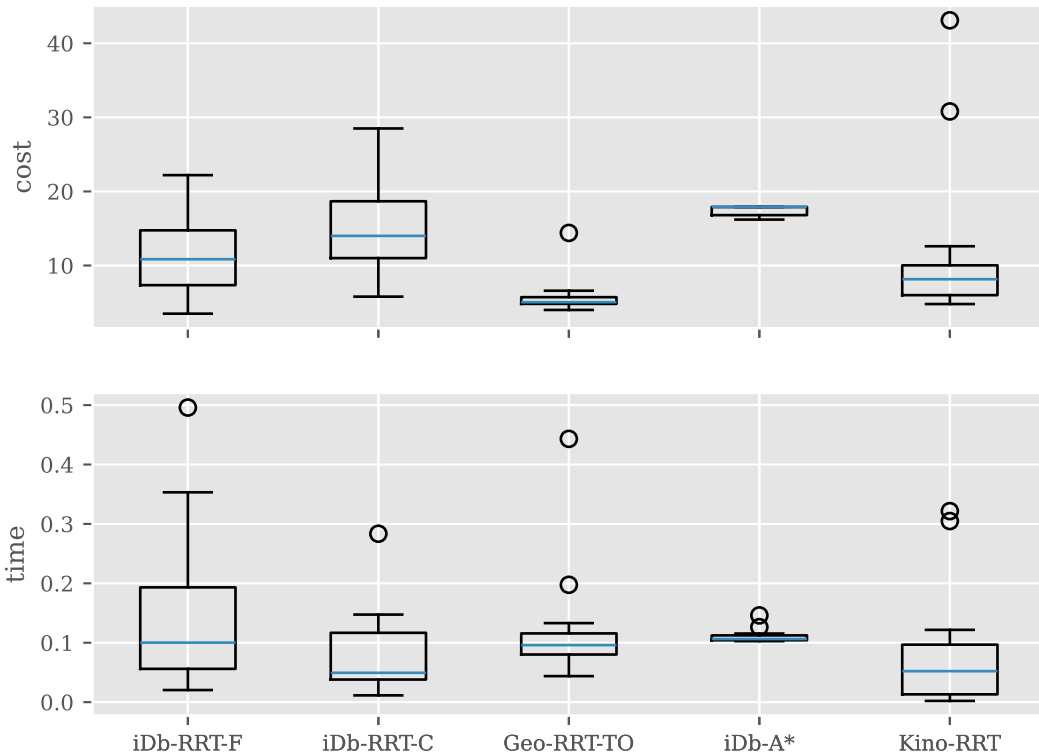
quad2d_v0/fall_through

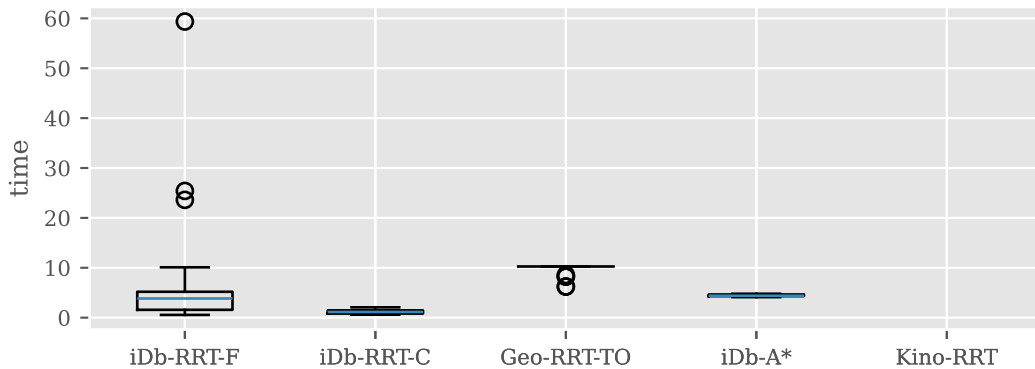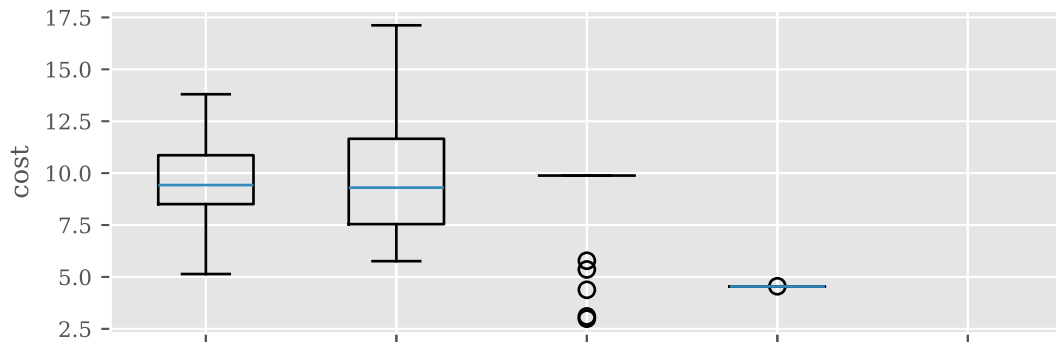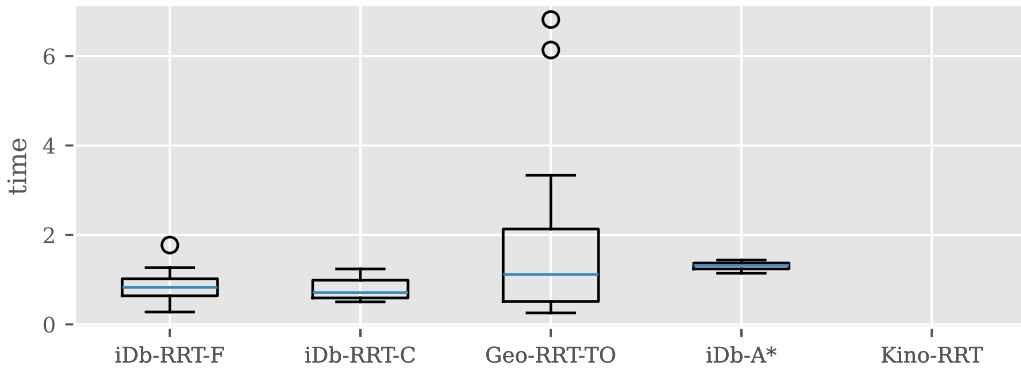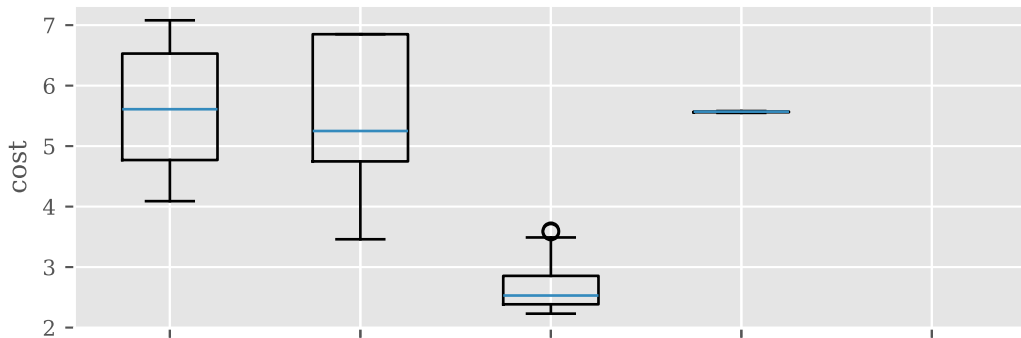quad2d_v0/quad_bugtrap

quad2dpole_v0/up_obs

quad2dpole_v0/window_hard
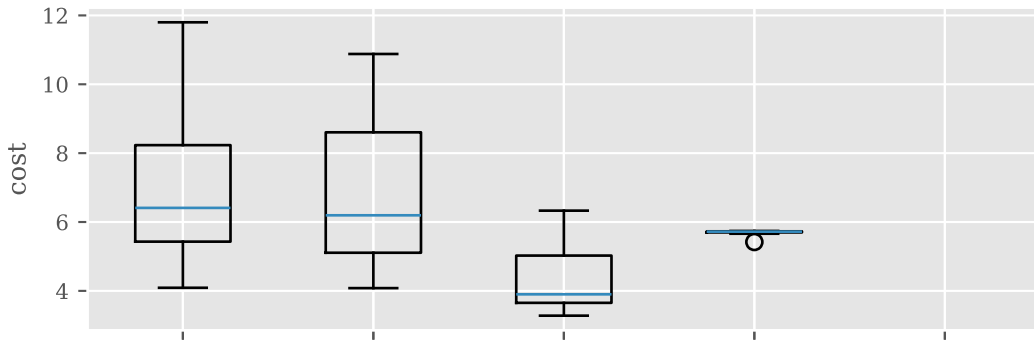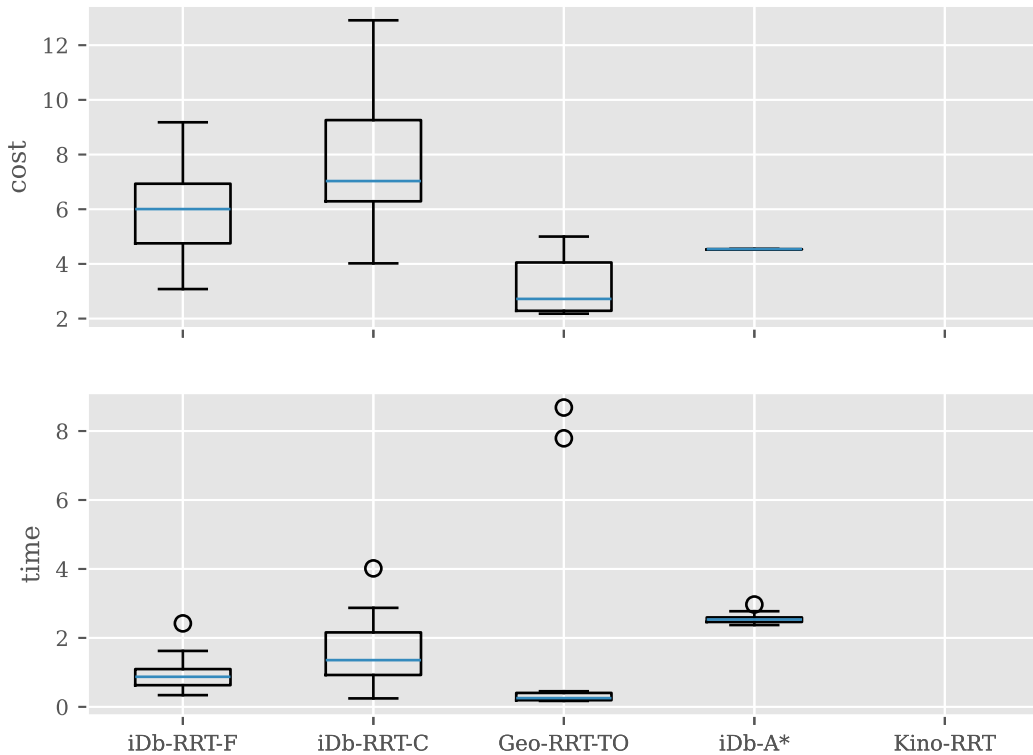
quadrotor_v0/recovery
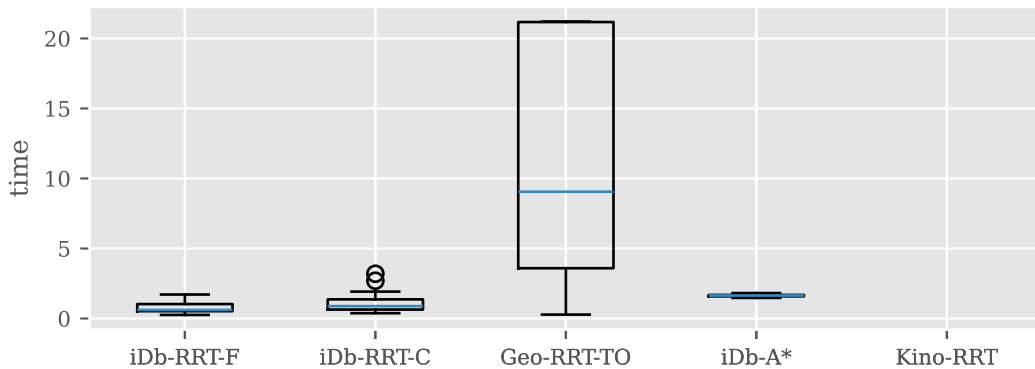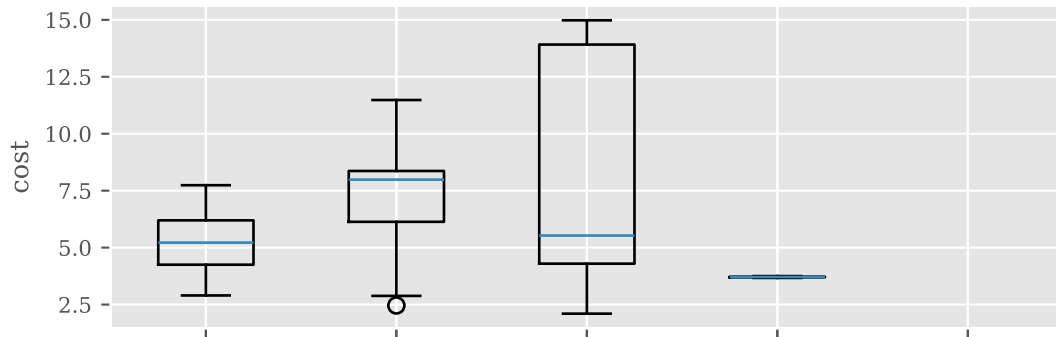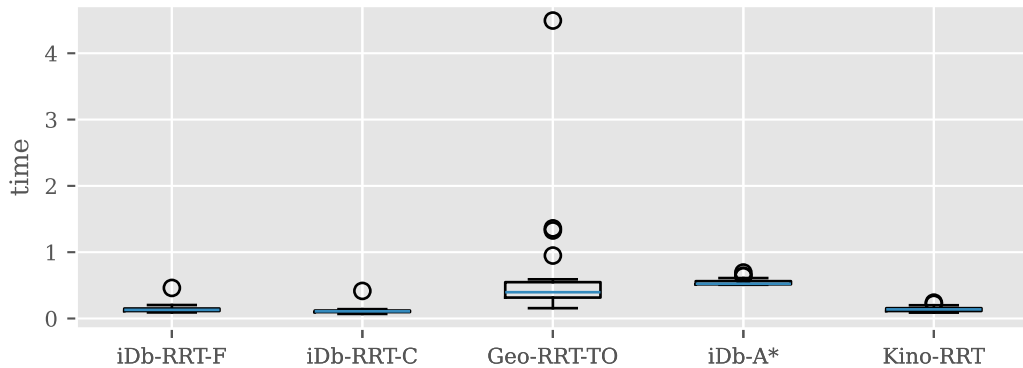
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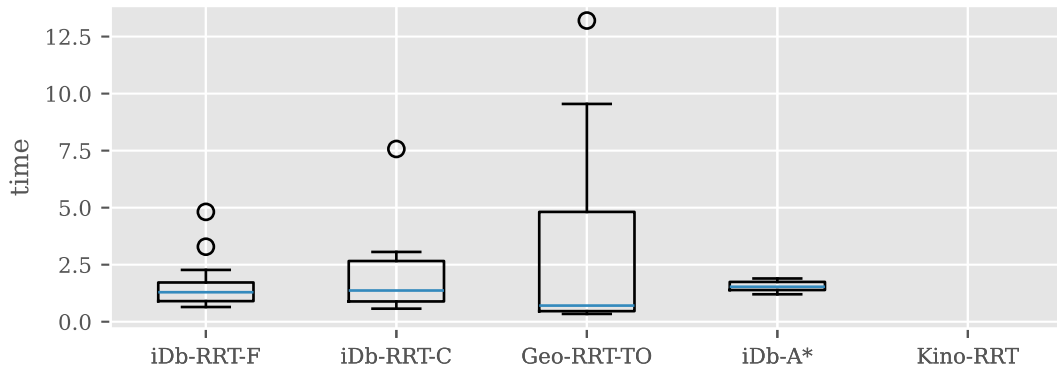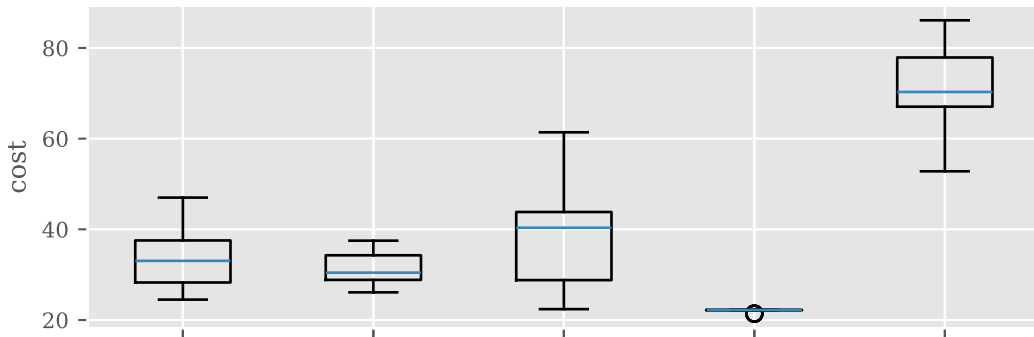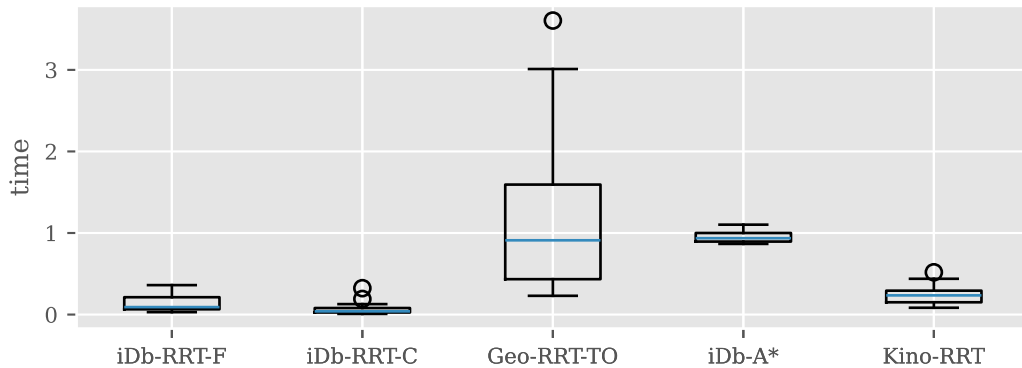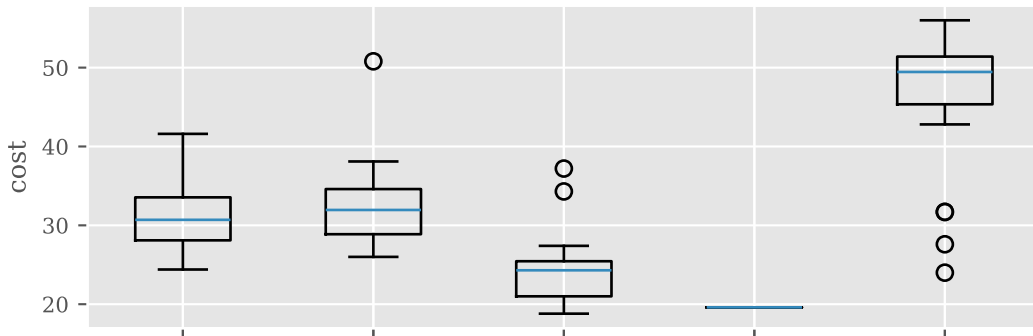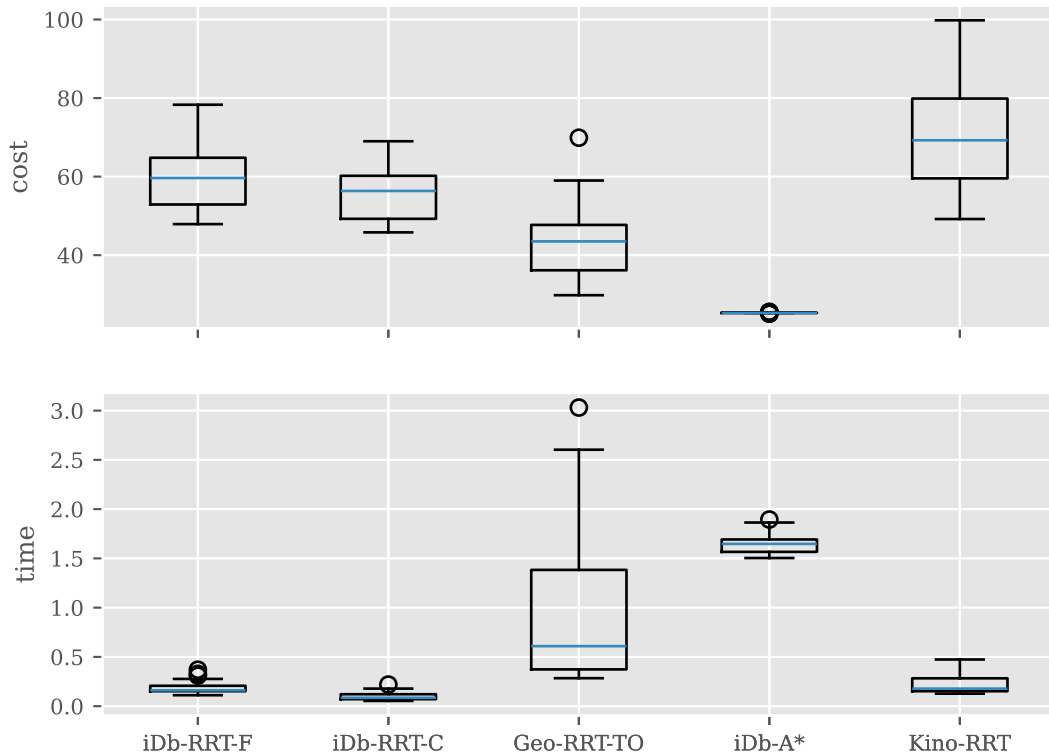
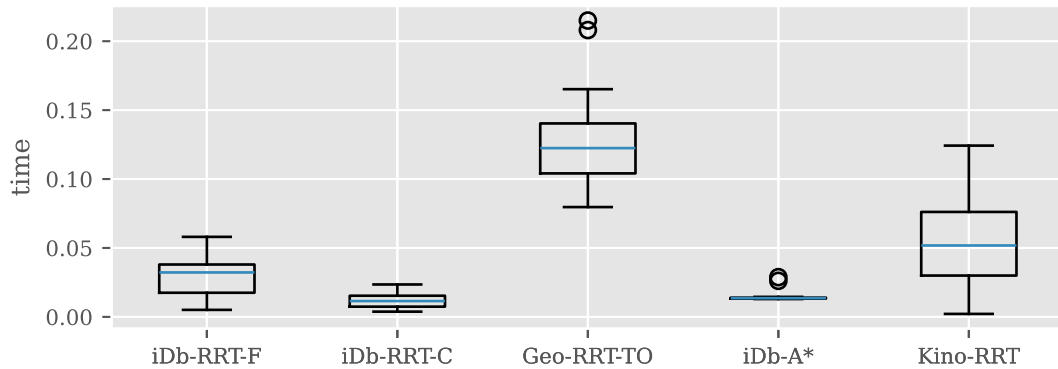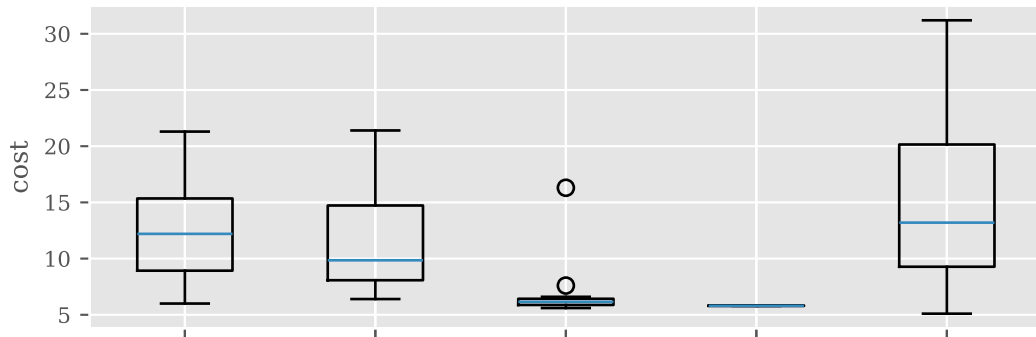quadrotor_v1/quad_one_obs

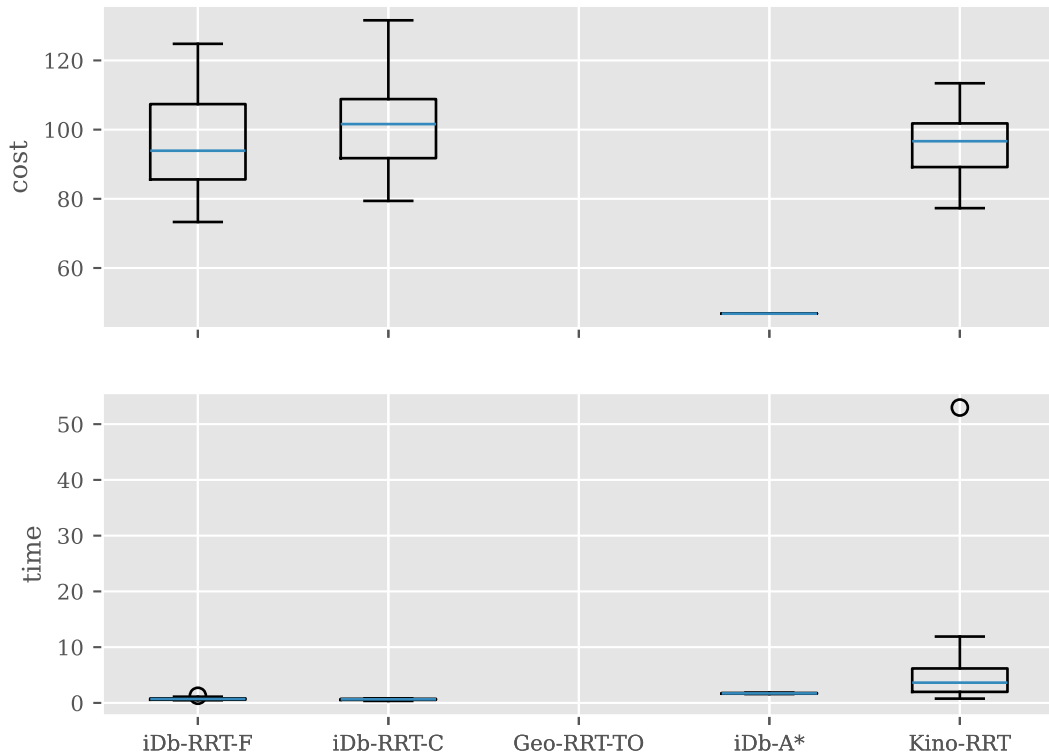quadrotor_v1/window

unicycle1_v0/bugtrap_0

unicycle1_v2/wall_0

unicycle2_v0/bugtrap_0

unicycle2_v0/parallelpark_0
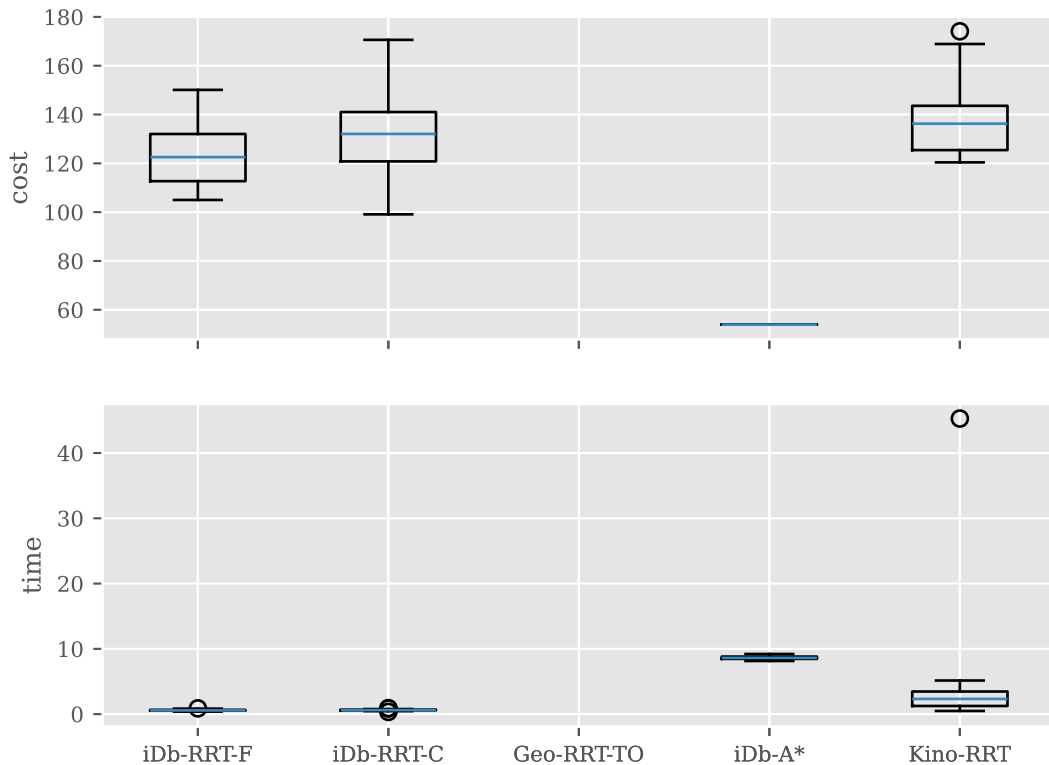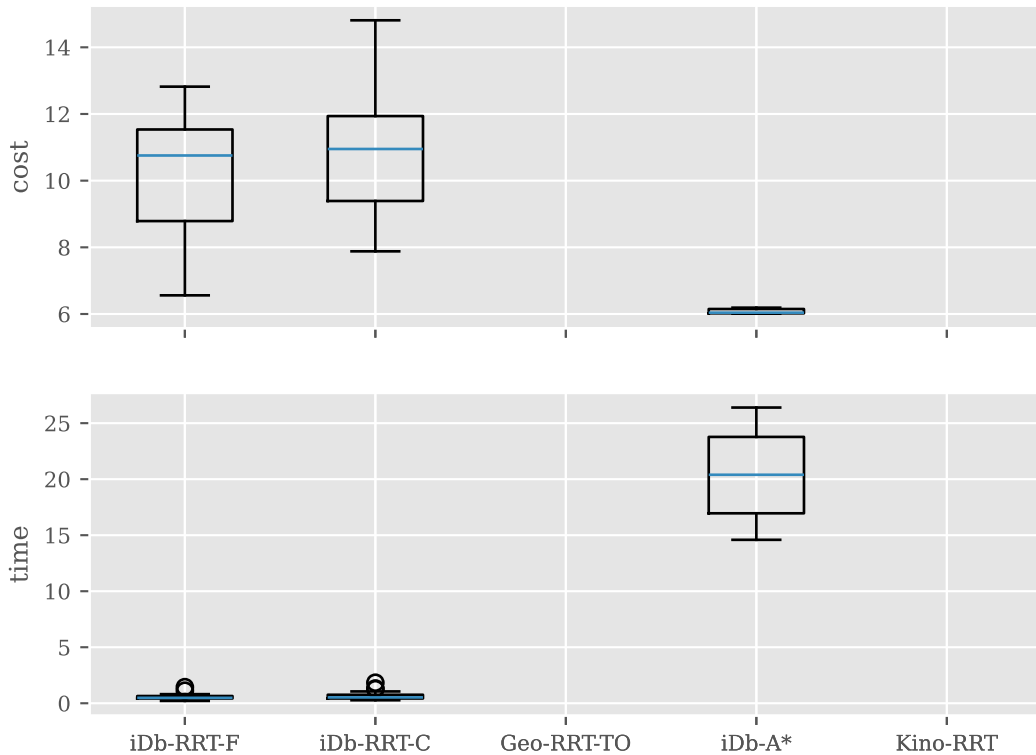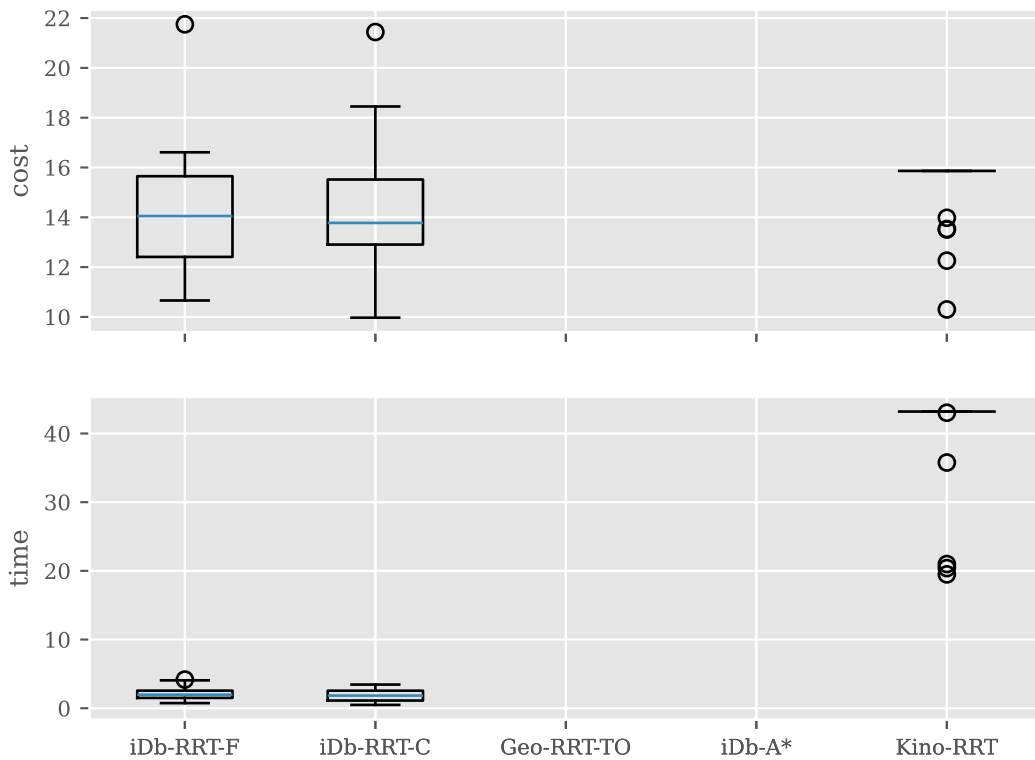
car1_v0/Double bugtrap

car1_v0/Narrow passage

quad2d_v0/Recovery obstacles 2

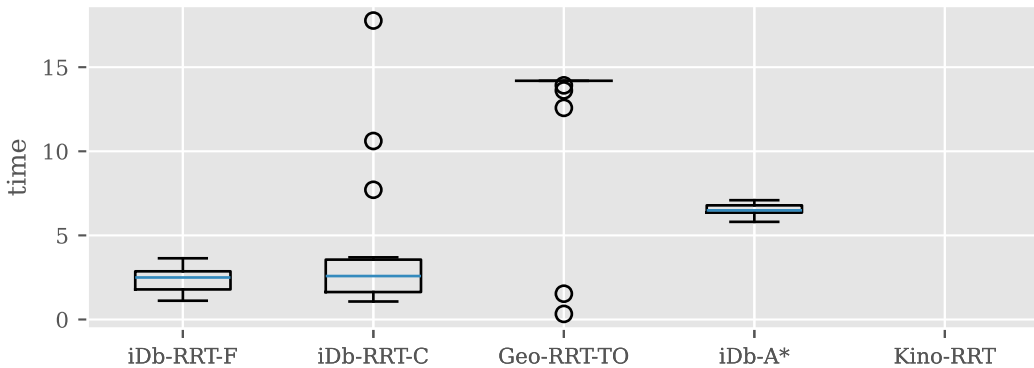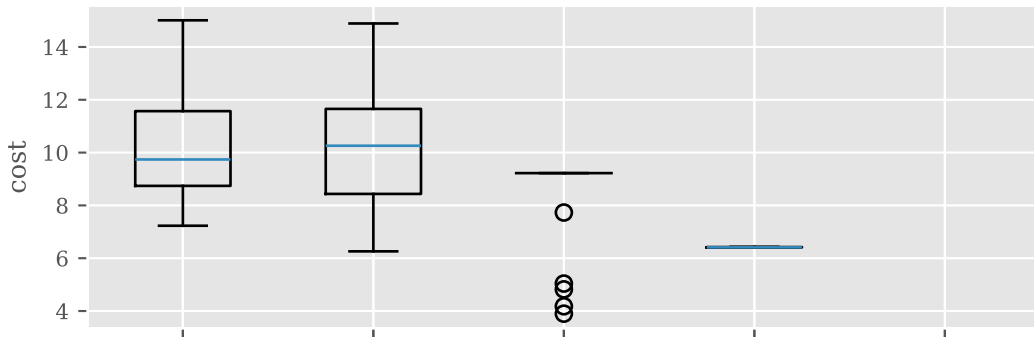quad2d_v0/Double bugtrap

quad2dpole_v0/Up obstacles 2

quad2dpole_v0/Small window 2

quadrotor_v0/Double bugtrap 3D

quadrotor_v0/Recovery obstacles 2
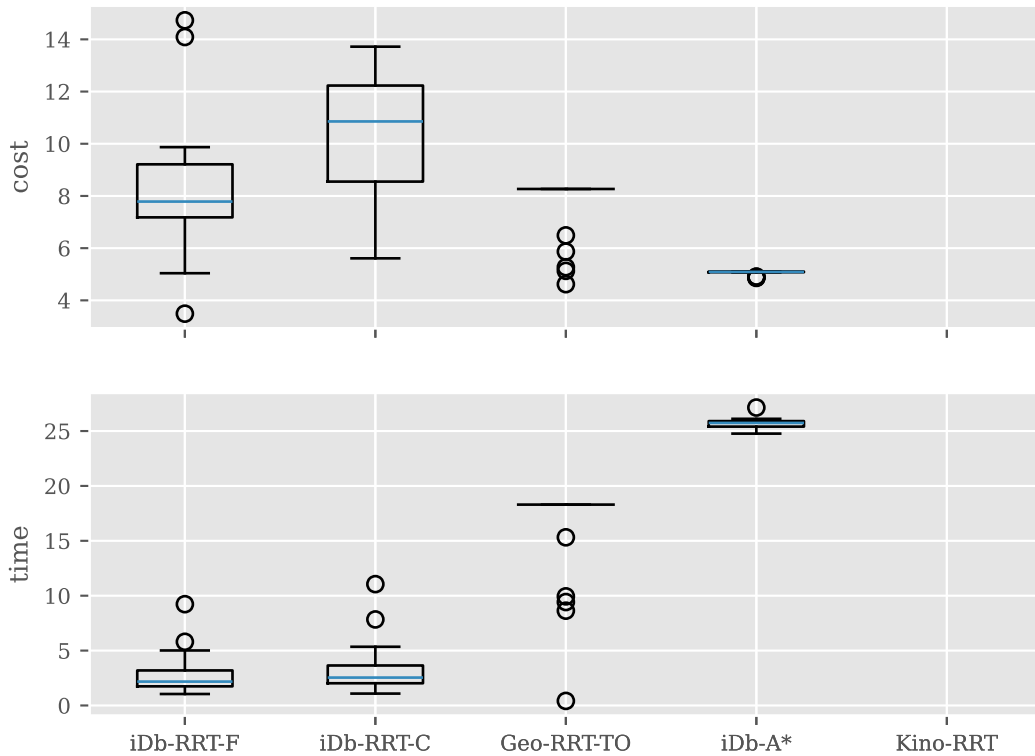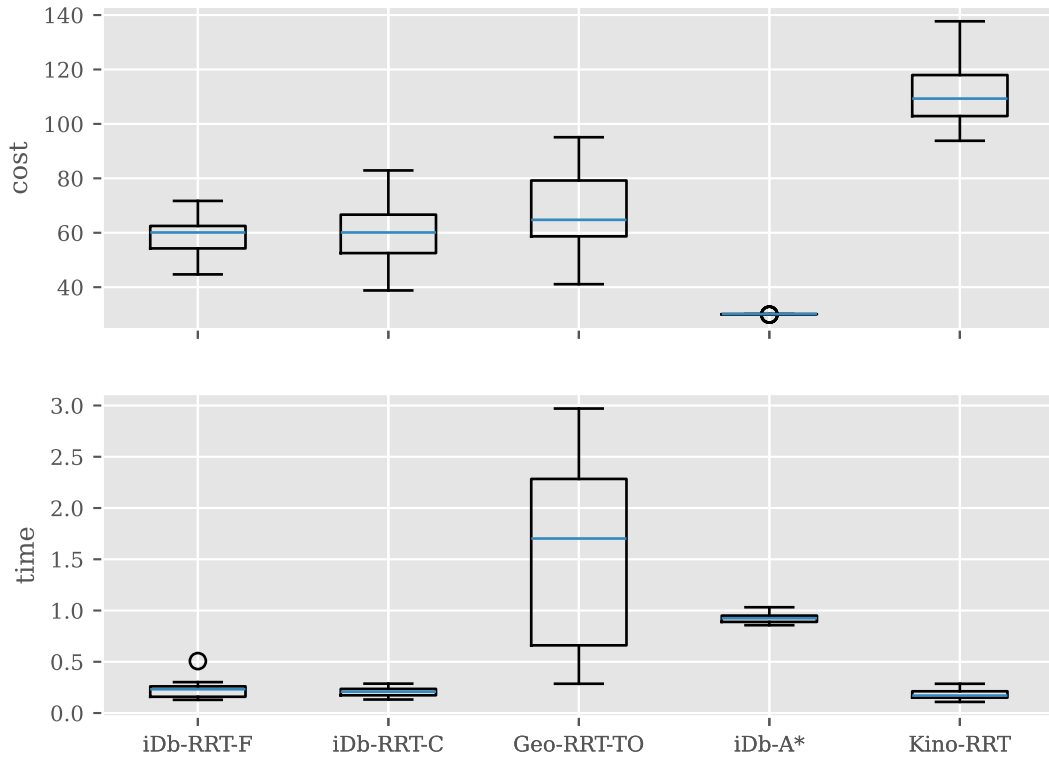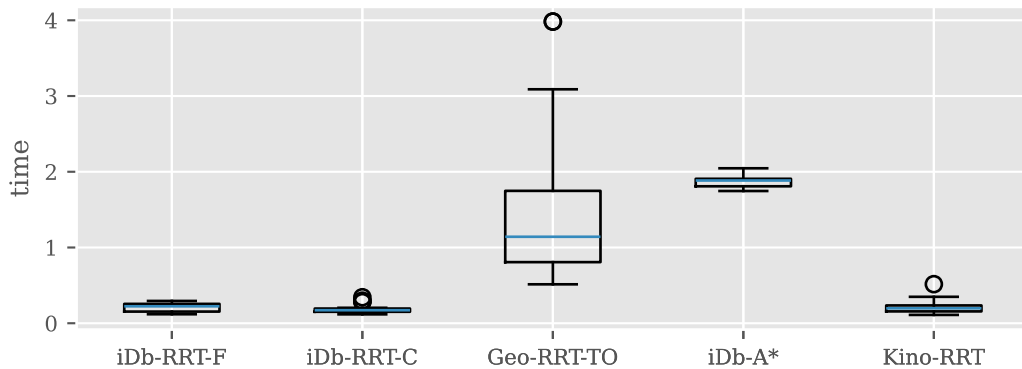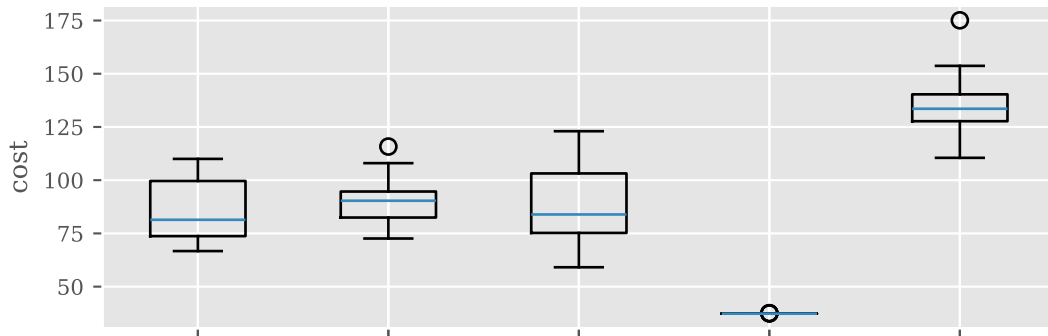
quadrotor_v1/Recovery obstacles 2
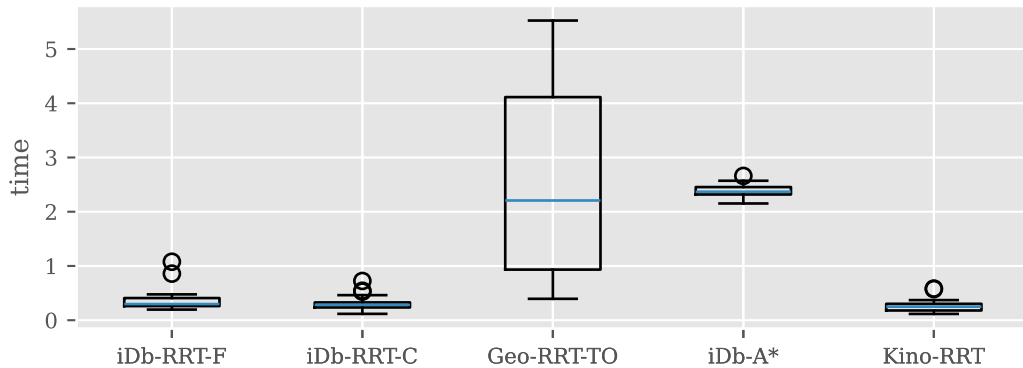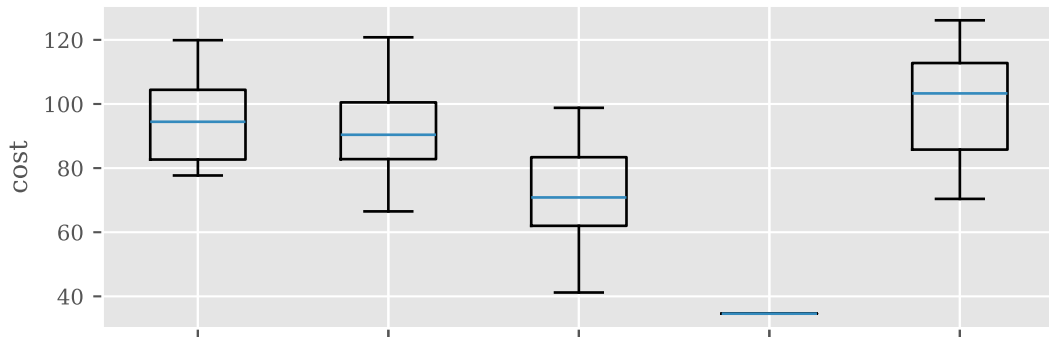
quadrotor_v1/Double window

unicycle1_v0/Double bugtrap

unicycle1_v0/Narrow passage

unicycle2_v0/Double bugtrap

unicycle2_v0/Narrow passage