

CYRIL JAMES DE GUZMAN

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EDUCATION

Bataan Peninsula State University - Main

Bachelor of Science in Computer Science Major in Software Development

September 2021 – August 2025

Bataan, Philippines

EXPERIENCES

Software Developer | Next.js, Prisma, Supabase

May 2025 – Present

AppQuant Technologies Inc.

Remote

- Built and integrated AI-powered CRM features using OpenAI for sales quotation summarization, and voice-enabled agents via ElevenLabs Conversational AI & Voice Cloning, helping users gain insights and reducing manual workload by automating client calls.
- Developed a dating app with TikTok-style feed, featuring batch profile prefetching, optimistic updates, real-time messaging, media sharing, and WebRTC-powered voice & video calls.
- Integrated Stripe payments for premium subscriptions with full end-to-end flows, feature gating, and webhook-driven real-time payment synchronization.
- Automated email reminders using custom Next.js APIs orchestrated by Vercel cron jobs, ensuring timely client follow-ups and reducing missed engagements.
- Delivered full-stack solutions across front-end, back-end, database integration, and deployment using Next.js, Supabase with RLS, and Vercel under a task-based setup with minimal oversight.

Developer Intern | Next.js, Prisma, Supabase

September 2024 – October 2024

Kynatech – Codennected Technologies Co. Ltd

Remote

- Developed a Timesheet Application with secure authentication, per-day record enforcement, and advanced event-sequencing logic for accurate work-hour computation.
- Designed dynamic and responsive user interfaces in Figma, and translating it into production ready components within the Next.js framework.
- Helped in writing user manuals for an application to streamline onboarding and improve usability for both technical and non-technical stakeholders.
- Participated in an Agile development cycles, reporting bi-hourly progress and collaborating with co-interns, senior developers, and the CTO for iterative feedback.

Freelancer | Next.js, Prisma, Supabase

January 2024 – April 2024

- Co-developed a Materials & Labor Inventory System, focusing on construction project onboarding, cost estimation, and CRUD-based management features.
- Co-developed a Social Media Site, implementing profile management, interactive posting systems, and community spaces that allowed individuals to join niche groups, share content, and engage in collaborative discussions.

PROJECTS

HueFit | Next.js, Expo, FastAPI, Supabase

November 2024 – February 2025

Live Preview: hue-fit.quinchy.dev

- Built an E-commerce apparel platform with outfit recommendations using a Random Forest algorithm, and a 2D virtual try-on feature powered by TensorFlow.
- Implemented a monorepo architecture for unified web (Next.js) and mobile (React Native) development, alongside a FastAPI service for machine learning integration.

PasaBuy | Android Studio (Java), Firebase

May 2024 – July 2024

- Designed and developed a location-based delivery platform inspired by “pasabuy”, dynamically filtering posts based on user’s location and requests by local town.
- Automated post lifecycle management including post expiration, dynamic pricing, and multi-user request handling.

TECHNICAL SKILLS

Technology Stack: Next.js (JavaScript/Typescript), React Native Expo, Prisma, Supabase, Vercel, TailwindCSS, ShadcnUI, and Porkbun

Libraries: Framer Motion, React Email, Supabase Auth, Auth.js, Zod, React Hook Form, TanStack Query, Context API, Zustand, WebRTC, Stripe, OpenAI, ElevenLabs, and Twilio

Tools: Cursor, ChatGPT, V0.dev, Figma, Git/GitHub, and Postman