gameList

+games:ArrayList<Game>
+lister:HashSet<String>
+arrayLister:ArrayList<String>
+parameters:HashSet<String>
+e[]:Method

+gamesList()
+gamesList(games:ArrayList<Game>)
+getGames():ArrayList<Game>
+getCountries():String[][]
+getPublishers():String[][]
+getDevelopers():String[][]
+sort(temp:String[][]):String[][]
+remove(title:String):boolean
+remove(platform:String,category:String,userRecord:String,title:String,country:String,releaseType:String,publisher:String,developer:String,createdAt:String,ownership:String,priceLoose:String,priceCIB:String,priceNew:String,yourPrice:String,pricePaid:String,itemCondition:String,boxCondition:String,manualCondition:String,notes:String,tags:String):boolean
+removeAll(parameterGroup:String):boolean
+add(game:String):boolean
+add(platform:String,category:String,userRecordType:String,title:String,country:String,releaseType:String,publisher:String,developer:String,createdAt:String,ownership:String,priceLoose:String,priceCIB:String,priceNew:String,yourPrice:String,pricePaid:String,itemCondition:String,boxCondition:String,manualCondition:String,notes:String,tags:String):boolean
+edit(title:String,parameter:String,change:String):boolean
+listerMethod(gamesCollection:ArrayList<Game>,type:String):HashSet<String>
+listerMethod(type:String):HashSet<String>
+arrayListerMethod(gamesCollection:ArrayList<Game>,type:String):ArrayList<String>
+arrayListerMethod(type:String):ArrayList<String>
+sortByTitles():void
+sortByPlatform():void
+sortByPublisher():void
+sortByCountry():void
+sortByDeveloper():void
+titleCount():Integer

Game

+platform:String
+category:String
+userRecordType:String
+title:String
+country:String
+releaseType:String
+publisher:String
+developer:String

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+createdAt:String
+ownership:String
+priceLoose:String
+priceCIB:String
+priceNew:String
+yourPrice:String
+pricePaid:String
+itemCondition:String
+boxCondition:String
+manualCondition:String
+notes:String
+tags:String
+game:String
+toString():String
```

```
+game()
+game(data:String)
+game(game:Game)
+game(platform:String,category:String,userRecord:String,title:String,country:String,releaseTyp
e:String,publisher:String,developer:String,createdAt:String,ownership:String,priceLoose:String
,priceCIB:String,priceNew:String,yourPrice:String,pricePaid:String,itemCondition:String,boxCo
ndition:String,manualCondition:String,notes:String,tags)
+getGame():String
+getGameExact():Game
+toString():String
+getPlatform():String
+setPlatform(platform:String):void
+getCategory():String
+setCategory(category:String):void
+getUserRecordType():String
+setUserRecordType(userRecordType:String):void
+getTitle():String
+setTitle(title:String):void
+getCountry():String
+setCountry(country:String):void
+getReleaseType():String
+setReleaseType(releaseType:String):void
+getPublisher():String
+setPublisher(publisher:String):void
+getDeveloper():String
+setDeveloper(developer:String):void
+getCreatedAt():String
+setCreatedAt(createdAt:String):void
+getOwnership():String
+setOwnership(ownership:String):void
+getPriceLoose():String
+setPriceLoose(priceLoose:String):void
+getPriceCIB():String
+setPriceCIB(priceCIB:String):void
+getPriceNew():String
```

```
+setPriceNew(priceNew:String):void
+getYourPrice():String
+setYourPrice(yourPrice:String):void
+getPricePaid():String
+setPricePaid(pricePaid:String):void
+getItemCondition():String
+setItemCondition(itemCondition:String):void
+getBoxCondition():String
+setBoxCondition(boxCondition:String):void
+getManualCondition():String
+setManualCondition(manualCondition:String):void
+getNotes():String
+setNotes(notes:String):void
+getTags():String
+setTags(tags:String):void
```