

Q Liu

emn1over12@gmail.com | Latest CV at github.com/quinnliu/CV

FUN TECHNICAL PROJECTS

Full stack email survey creator (<https://rocky-wildwood-97943.herokuapp.com>) | Jan. 2018

- To allow users to send ~200,000 e-mail surveys per campaign used Google Oauth, MongoDB, Express, Heroku, Stripe API, & Sendgrid API.

Open Source Artificial General Intelligence(AGI) Research
(<https://github.com/WalnutiQ/wAlnut>) | 2011 – 2015, 2017

350+ total public & private videos on College Level CS & Math education at
[youtube.com/quinnliuvideos](https://www.youtube.com/user/quinnliuvideos) (<https://www.youtube.com/user/quinnliuvideos>) | 2013 – 2015, 2017

- To study more efficiently taught the material simply.

Machine Learning & Robotics | 2013, 2017

- For simple prediction & MNIST digit recognition coded neural networks, linear, & logistic regression in Matlab at [quinnliu/MachineLearning](https://github.com/quinnliu/MachineLearning) (<https://github.com/quinnliu/MachineLearning>).
- To learn precision movement to end effector simulated [7 DOF forward kinematics robotic arm](https://github.com/Hunter690/catkin_ws) (https://github.com/Hunter690/catkin_ws) in ROS & Python.

To allow anyone to listen to music at the exact same time as someone else built iOS app |
Early 2017

- [Video demo \(https://www.youtube.com/watch?v=WXTufUtmZYg\)](https://www.youtube.com/watch?v=WXTufUtmZYg) of full stack iOS app using React Native, Redux, Node.js, & websocket server.
[Client code \(https://github.com/Laybium/laybium\)](https://github.com/Laybium/laybium) &
[server code \(https://github.com/Laybium/laybium_server\)](https://github.com/Laybium/laybium_server).
- [Apple App Store link \(https://appsto.re/us/zQZYfb.i\)](https://appsto.re/us/zQZYfb.i). App is no longer maintained because I don't want to pay AWS fees.

Technical Drawings (<https://github.com/quinnliu/CV/blob/master/portfolio/artwork.md>) |
2002 – 2012

- To explore my curiosity drew everything I wanted to better understand.

SELF EDUCATION

MOOCS from Stanford, Columbia Uni., etc. | 2013 – Present

- Courses at [coursera.org](https://www.coursera.org)(4), [edx.org](https://www.edx.org)(1), [udacity.com](https://www.udacity.com)(1), [udemy.com](https://www.udemy.com)(1), & [lynda.com](https://www.lynda.com)(7) ([./portfolio/courses_taken.md](https://github.com/quinnliu/CV/blob/master/portfolio/courses_taken.md)).

Full time student at Classical Art Studio barnstonestudios.com (barnstonestudios.com) |
Summer 2010 & Summer 2011

- Worked 100+ hours/week for 10 weeks each summer to learn classical drawing, design, & oil painting techniques including gold section & fletcher color system to produce [visual portfolio \(https://github.com/quinnliu/CV/blob/master/portfolio/artwork.md\)](https://github.com/quinnliu/CV/blob/master/portfolio/artwork.md).

FORMAL EDUCATION

Virginia Tech Computer Science Major [GPA: 3.59] | 2011–15

- Courses at [Virginia Tech\(43\) \(./portfolio/courses_taken.md\)](#)

JOB EXPERIENCE

Remote coding tutor | Sept. 2016 – Present

- Private coding tutor teaching D3.js, Redux/React.js, & Python.
- Lived in Berlin, Prague, Copenhagen, Virginia, & Texas.

Full time Business systems developer at [AppNexus \(http://www.appnexus.com/\)](http://www.appnexus.com/) | Summer 2015 – Sept. 2016

- From provided UI sketches co-developed with a senior software engineer 7 screens that used a **RESTful API**, Redux/React.js to allow contracts with clients to be created, edited, cloned, & deleted.
- Planned out & delivered a 1 month project to create new reports using **RESTful APIs** & a **PHP UI codebase**.

Business systems intern at AppNexus & [hackNY Fellow \(http://hackny.org/a/\)](http://hackny.org/a/) | Summer 2014

- Synchronized data across an internally built web app called Console and Salesforce.com using technologies including RabbitMQ, Storm, PostgreSQL, Gradle, Spock, JIRA, & Groovy ready for production.

TA for my favorite CS course at Virginia Tech Software Design & Data Structures | Spring 2014

- Taught 4 hour labs/week & held office hours on android development & Java.

Full time researcher at Vision Lab at John Hopkins University Clark Hall | Summer 2013

- Optimized code for random walk image segmentation for iOS app iMixPics. [Paper \(./portfolio/random_walker_image_segmentation_on_iOS_devices.pdf\)](#) & [Poster \(./portfolio/Poster_iMixPics2.jpg\)](#)
- Participated in a variety of biomedical research workshops through [Computational Sensing & Robotics REU \(http://lcsr.jhu.edu/reu/\)](http://lcsr.jhu.edu/reu/).

Part time researcher at Vision Neuroscience Lab at Virginia Tech Williams Hall | Fall 2012

- Interdisciplinary research with neuroscientist Dr.Cate on models of spatial learning in visual pathway of human brain with [Poster \(./portfolio/Scieneering_Poster_\(5MB\).jpg\)](#).

Dishwasher at Virginia Tech West End | Fall 2012 & Spring 2013

COMMUNITIES

[hackNY Fellow \(http://hackny.org/a/\)](http://hackny.org/a/) | Summer 2014

- Lived together with 25 other developers in the program & had a lecture series with founders of top NYC based tech companies including Joel Spolsky (Trello & stackoverflow), Jonah Peretti(HuffPo & Buzzfeed), Fred Wilson(USV), Zach Sims(codecademy), Ryan Bubinski(codecademy), etc. to learn the ins & outs of starting & leading a startup.
- Help with accounting using quickbooks & review of hackNY applications.

Co-founded Visual Art Club at Virginia Tech | 2011 – 2013

- Taught 20+ members through 2 hour/week workshops about the classical visual arts. Started the club with 2 friends also passionate about visual arts.
- Members with competence in other areas were also given the opportunity to present.

[The Recurse Center \(https://www.recurse.com/\)](https://www.recurse.com/) | Summer 2015

SMALLER FUN TECHNICAL PROJECTS

- * = Code is a school project & therefore not shown but happy to share if requested.
- Git
 - Cheat sheet at [quinnliu/GitCommands](https://github.com/quinnliu/GitCommands) (<https://github.com/quinnliu/GitCommands>).
- Java
 - Android maze solver app* & minesweeper app*.
 - Earthquake watcher service* using public earthquake API.
 - Memory manager* & Buffer pool*.
- C
 - [Buffer Bomb \(https://github.com/quinnliu/bufferBomb\)](https://github.com/quinnliu/bufferBomb), MIPS assembler, *Extendable shell*, Thread pool, & *Malloc*.
- Web development
 - AWS Compute Service, Docker, MySQL, Node.js Loopback RESTful API, & Redux/React.js*.
 - Amazon EC2, HTML, CSS, Javascript, Node.js, & Heroku product kickstarter*.
 - Google App Engine in Python*.
- Matlab
 - Computational Neuroscience Neuron modeling in Matlab*.
- Finished Jersey City Triathlon 2016 with single gear bike.