Report 2

Team information (B23-ISE-02):

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Link to the product:

• https://github.com/quintet-sdr/optimization-pt2

Programming language:

- Rust
- To launch the code: \$ cargo run

Linear programming problem:

- Maximization
- Approximation accuracy $\epsilon = 0.005$

Tests:

(1) **Input:**

• Objective function: $F(x_1, x_2) = 10x_1 + 20x_2$

• Constraints:
$$\begin{cases} -x_1 + 2x_2 \le 15 \\ x_1 + x_2 \le 12 \\ 5x_1 + 3x_2 \le 45 \\ x_1, x_2 \ge 0 \end{cases}$$

Output:

• Solver state: solved

• Decision variables: {3,9}

• Maximum value: 210

(2) **Input:**

• Objective function: $F(x_1, x_2, x_3) = 9x_1 + 10x_2 + 16x_3$

• Constraints:
$$\begin{cases} 18x_1 + 15x_2 + 12x_3 \le 360 \\ 6x_1 + 4x_2 + 8x_3 \le 192 \\ 5x_1 + 3x_2 + 3x_3 \le 180 \\ x_1, x_2, x_3 \ge 0 \end{cases}$$

Output:

• Solver state: solved

• Decision variables: $\{0, 8, 20\}$

• Maximum value: 400

(3) **Input:**

• Objective function: $F(x_1, x_2, x_3) = 2x_1 - 2x_2 + 6x_3$

• Constraints:
$$\begin{cases} 2x_1 + x_2 - 2x_3 \le 24 \\ x_1 + 2x_2 + 4x_3 \le 23 \\ x_1 - x_2 + 2x_3 \le 10 \\ x_1, x_2, x_3 \ge 0 \end{cases}$$

Output:

• Solver state: solved

• Decision variables: $\{0, 0.75, 5.375\}$

• Maximum value: 30.75

(4) **Input:**

• Objective function: $F(x_1, x_2) = 2x_1 + x_2$

• Constraints:
$$\begin{cases} x_1 - x_2 \le 10 \\ -2x_1 \le 40 \\ x_1, x_2 \ge 0 \end{cases}$$

Output:

• Solver state: unbounded

(5) **Input:**

• Objective function: $F(x_1, x_2) = 3x_1 + 2x_2$

• Constraints:
$$\begin{cases} x_1 - x_2 \le 2 \\ -2x_1 + x_2 \le -1 \\ x_1, x_2 \ge 0 \end{cases}$$

Output:

• Solver state: unbounded

Code:

```
crates/pt2-cli/src/main.rs
 use crate::tests::Lpp;
 mod tests;
 fn main() {
     const EPS: usize = 2;
     const ALPHA_1: f64 = 0.5;
     const ALPHA_2: f64 = 0.9;
     for generate_test in tests::generators() {
         for alpha in [ALPHA_1, ALPHA_2] {
             let Lpp {
                 objective_function,
                 constraints,
                 initial_point,
             } = generate_test();
             let iterations = match pt2_core::interior_point(
                 objective_function,
                 constraints,
                 initial_point,
                 EPS,
                 alpha,
             ) {
                 Ok(it) => it,
                 Err(err) => {
                     println!("{err}");
                     continue;
                 }
             };
             let last = iterations.last().unwrap();
             let result = match last {
                 Ok(it) \Rightarrow it,
                 Err(err) => {
                     println!("{err}");
                     continue;
                 }
             };
             println!("alpha: {alpha:.EPS$}");
             println!("max: {:.EPS$}", result.max);
             println!("x:{:.EPS$}", result.decision_variables.transpose());
     }
 }
```

crates/pt2-cli/src/tests.rs

```
use pt2_core::{Constraints, Sign};
pub struct Lpp<'a> {
    pub objective_function: Vec<f64>,
    pub constraints: Constraints<'a>,
    pub initial_point: Vec<f64>,
}
pub fn generators<'a>() \rightarrow &'a [fn() \rightarrow Lpp<'a>] {
    &[lab_6_problem_1, lab_6_problem_2]
fn lab_6_problem_1<'a>() \rightarrow Lpp<'a> {
    Lpp {
        objective_function: vec![1., 1.],
        constraints: &[(&[2., 4.], Sign::Le, 16.), (&[1., 3.], Sign::Ge, 9.)],
        initial_point: vec![0.5, 3.5, 1., 2.],
    }
}
fn lab_6_problem_2<'a>() -> Lpp<'a> {
    Lpp {
        objective_function: vec![9., 10., 16.],
        constraints: &[
             (&[18., 15., 12.], Sign::Le, 360.),
            (&[6., 4., 8.], Sign::Le, 192.),
            (&[5., 3., 3.], Sign::Le, 180.),
        initial_point: vec![1., 1., 1., 315., 174., 169.],
    }
}
```

```
crates/pt2-core/src/lib.rs
 use na::{DMatrix, DVector};
 pub use crate::interfaces::{Constraints, Sign};
 use crate::interfaces::{InteriorPoint, NotApplicableError};
 mod algorithm;
 mod interfaces;
 pub fn interior_point(
     objective_function: Vec<f64>,
     constraints: Constraints,
     initial_point: Vec<f64>,
     eps: usize,
     alpha: f64,
 ) -> Result<InteriorPoint, NotApplicableError> {
     let (n, m) = get_n_and_m(constraints).ok_or(NotApplicableError)?;
     if initial_point.len() != n + m
         || constraints
             .iter()
             .any(|row| row.0.len() != objective_function.len())
     {
         return Err(NotApplicableError);
     let initial_point_is_feasible = constraints.iter().all(|(coefficients, sign, rhs)| {
         let constraint_sum: f64 = coefficients
             .iter()
             .zip(&initial_point)
             .map(|(coeff, x)| coeff * x)
             .sum();
         sign.compare(&constraint_sum, rhs)
     });
     if !initial_point_is_feasible {
         return Err(NotApplicableError);
     Ok(InteriorPoint {
         done: false,
         x: DVector::from_vec(initial_point),
         big_a: build_big_a(constraints),
         c: DVector::from_vec(objective_function).resize_vertically(n + m, 0.),
         eps: up_to_n_dec_places(i32::try_from(eps).map_err(|_| NotApplicableError)?),
         alpha,
     })
 }
 fn get_n_and_m(constraints: Constraints) -> Option<(usize, usize)> {
     Some((constraints.len(), constraints.first()?.0.len()))
 fn build_big_a(constraints: Constraints) -> DMatrix<f64> {
     let (n, m) = get_n_and_m(constraints).unwrap();
     let left_part_row_elements = constraints
         .iter()
         .flat_map(|(coefficients, _, _)| *coefficients)
         .copied();
```

```
let right_part_diagonal_elements = &DVector::from_vec(
        constraints
            .iter()
            .map(|(_, sign, _)| match sign {
                Sign::Le => 1.,
                Sign::Eq => 0.,
                Sign::Ge => -1.,
            })
            .collect(),
    );
    let mut big_a =
        DMatrix::from_row_iterator(n, m, left_part_row_elements).resize_horizontally(m + n, 0.);
    big_a
        .view_mut((0, m), (n, m))
        .set_diagonal(right_part_diagonal_elements);
    let no_slack_rows = constraints
        .iter()
        .enumerate()
        .filter_map(|(i, (_, sign, _))| matches!(sign, Sign::Eq).then_some(i));
    let no_slack_columns = no_slack_rows.map(|j| m + j).collect::<Box<[_]>>();
    big_a.remove_columns_at(&no_slack_columns)
}
fn up_to_n_dec_places(n: i32) -> f64 {
    0.1_f64.powi(n) / 2.
```

crates/pt2-core/src/algorithm.rs

```
use na::{DMatrix, DVector};
use crate::interfaces::{Auxiliary, InteriorPoint, Iteration, NoSolutionError};
impl Iterator for InteriorPoint {
    type Item = Result<Iteration, NoSolutionError>;
    fn next(&mut self) -> Option<Self::Item> {
        if self.done {
            return None;
        let size = self.x.len();
        let big_d = DMatrix::from_diagonal(&self.x);
        let big_a_tilde = &self.big_a * &big_d;
        let c_tilde = &big_d * &self.c;
        let big_p = {
            let big_i = DMatrix::identity(size, size);
            let big_a_tilde_tr = big_a_tilde.transpose();
            let Some(inverse) = (&big_a_tilde * &big_a_tilde_tr).try_inverse() else {
                self.done = true;
                return Some(Err(NoSolutionError));
            };
            big_i - big_a_tilde_tr * inverse * &big_a_tilde
        };
        let c_p = &big_p * &c_tilde;
        let Some(nu) = c_p
            .iter()
            .filter_map(|it| (it < &0.).then_some(it.abs()))</pre>
            .max_by(|a, b| a.partial_cmp(b).unwrap())
        else {
            self.done = true;
            return Some(Err(NoSolutionError));
        };
        let x_tilde = DVector::from_element(size, 1.) + (self.alpha / nu) * &c_p;
        let new_x = &big_d * &x_tilde;
        if (&new_x - &self.x).norm() < self.eps {</pre>
            self.done = true;
        self.x = new_x;
        Some(Ok(Iteration {
            auxiliary: Auxiliary {
                big_d,
                big_a_tilde,
                c_tilde,
                big_p,
                c_p,
                nu,
                x_tilde,
            },
            decision_variables: self.x.clone_owned(),
            max: self.x.dot(&self.c),
        }))
```

}

crates/pt2-core/src/interfaces.rs

```
use na::{DMatrix, DVector};
use thiserror::Error;
#[derive(Error, Debug)]
#[error("method is not applicable")]
pub struct NotApplicableError;
#[derive(Error, Debug)]
#[error("problem has no solution")]
pub struct NoSolutionError;
pub struct Auxiliary {
    pub big_d: DMatrix<f64>,
    pub big_a_tilde: DMatrix<f64>,
    pub c_tilde: DVector<f64>,
    pub big_p: DMatrix<f64>,
    pub c_p: DVector<f64>,
    pub nu: f64,
    pub x_tilde: DVector<f64>,
pub struct Iteration {
    pub auxiliary: Auxiliary,
    pub decision_variables: DVector<f64>,
    pub max: f64,
}
pub struct InteriorPoint {
    pub(crate) done: bool,
    pub(crate) x: DVector<f64>,
    pub(crate) big_a: DMatrix<f64>,
    pub(crate) c: DVector<f64>,
    pub(crate) eps: f64,
    pub(crate) alpha: f64,
}
pub type Constraints<'a> = &'a [(&'a [f64], Sign, f64)];
pub enum Sign {
    Le,
    Εq,
    Ge,
impl Sign {
    pub fn compare<Lhs, Rhs>(&self, a: &Lhs, b: &Rhs) -> bool
        Lhs: PartialOrd<Rhs>,
        let cmp_function = match self {
            Self::Le => PartialOrd::le,
            Self::Eq => PartialEq::eq,
            Self::Ge => PartialOrd::ge,
        cmp_function(a, b)
    }
}
```