

Quinton Johnson

qjohnson@gatech.edu
github.com/quintonj
quintonj.com

Experience **The Home Depot**

UX Designer, June 2018 - Present

- Collaborate on the design for an application that manages and tracks tool repairs.
- Research users through observations and interviews to build empathy and understand their pain points.
- Facilitate usability tests to understand users' thought processes and validate assumptions as they interact with designs.
- Align with various experiences and contribute design patterns to the Enterprise UX team at-large.

The Home Depot

Software Engineering Intern, May 2017 - May 2018

- Assisted in the development of a data analytics web application for the Contact Center Team with the purpose of visualizing customer data.
- Created the front-end of the application utilizing HTML, CSS, and JavaScript along with React.js as a front-end library.
- Aided in product design by producing personas, sketching mockups, and taking part in a design critique.

Projects **Wayfarer App Mockup**

Fall 2017

- Produced a design for a hiking app within a group of four that encourages users to seek out points of interest using auditory cues.
- Carried out three usability tests to validate a design I individually created with Sketch and InVision.

Atlanta Street Art Project

Fall 2016 - Spring 2017

- Worked in a team of five on an Android application that allows users to explore street art throughout Atlanta.
- Designed an interactive prototype using Sketch and InVision.
- Conducted user research by developing scenarios and carrying out five usability tests.
- Utilized several APIs, such as Google Places, to provide for increased functionality.

Education **Georgia Institute of Technology**

B.S. Computer Science, Minor in Industrial Design, August 2014 - May 2018

- 3.53 GPA: Graduated with high honors
- Concentrations: Media & People
- Organizations: Georgia Tech Triathlon Club, Outdoor Recreation

Tools **Development**

HTML, CSS, JavaScript,
React, Java, Python,
C, C#

UI / UX

Prototyping, Usability Test-
ing, Interviewing, Observing,
Storyboarding, Personas

Software

Sketch, InVision,
Photoshop, Illustrator,
InDesign, Unity, Axure, Git,
Google Analytics