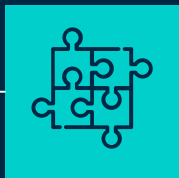


# HUMAN RECOGNITION ACTIVITY

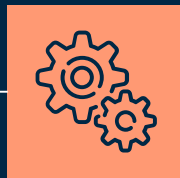
Trung Ngo –  
Coderschool MLE 08/2021

# TABLE OF CONTENTS



01

What is Human  
Activity  
Recognition  
(HAR) ?



02

Solution &  
Approach to  
model



03

DEMO  
Use-case...



04

Q&A

# Understanding Human Activity Recognition



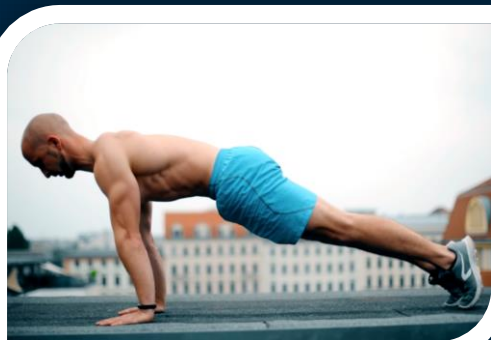
A person doing a backflip



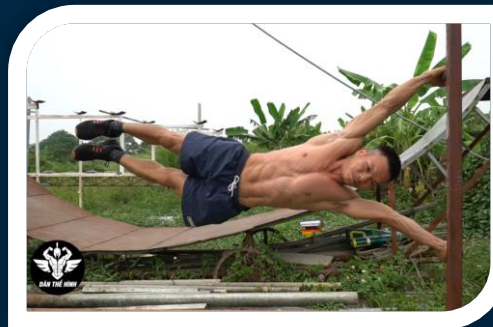
An extracted frame – model predicts image as falling

# HAR – Prediction based on data in sequences

Seen action (Input)



Unseen action (Output)



70%

Pull ups



20%

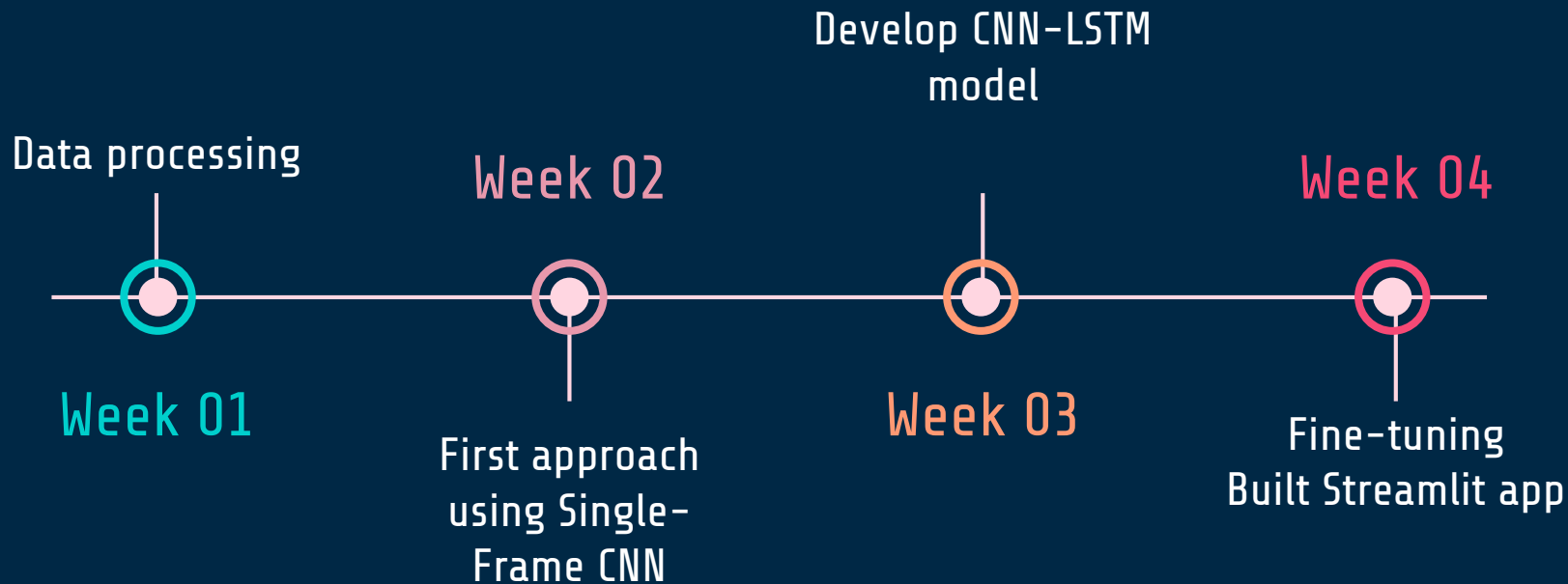
Push up



10%

Falling

# My journey



(8 subclasses)

Applying Makeup

Boxing

Lecturing

Marching

Playing Golf

Pull ups

Push ups

Weightlifting

Source: UCF 101

200-250 videos per class

3s-12s per video

Resized input frames to (64x64x3)

Data processing



Week 01

Week 02

Single-Frame CNN

VGG16+LSTM

Week 03

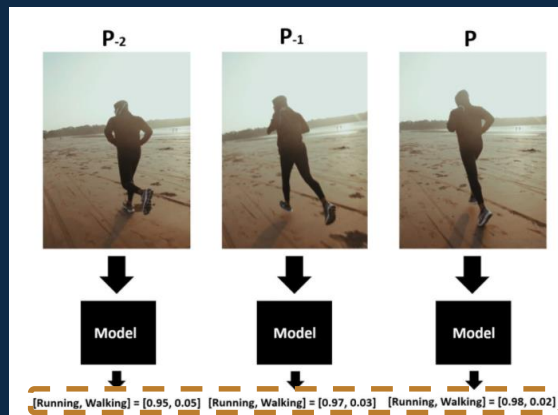
Week 04

Fine-tuning  
Streamlit

## Model Architecture

Layer (type)	Output Shape
conv2d_2 (Conv2D)	(None, 62, 62, 128)
conv2d_3 (Conv2D)	(None, 60, 60, 128)
batch_normalization_2 (Batch Normalization)	(None, 60, 60, 128)
max_pooling2d_1 (MaxPooling2D)	(None, 30, 30, 128)
global_average_pooling2d_1 (GlobalAveragePooling2D)	(None, 128)
dense_2 (Dense)	(None, 128)
batch_normalization_3 (Batch Normalization)	(None, 128)
dense_3 (Dense)	(None, 8)

Data processing

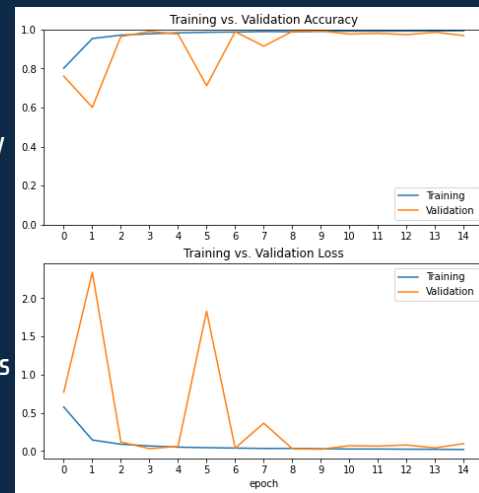


Week 02

Averaging VGG16+LSTM

Accuracy

Loss



Week 01

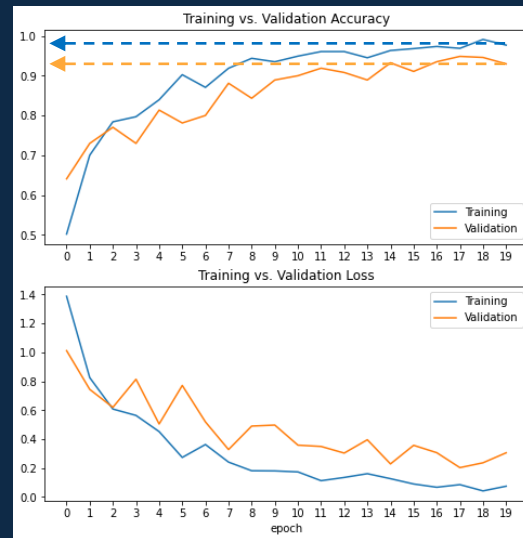
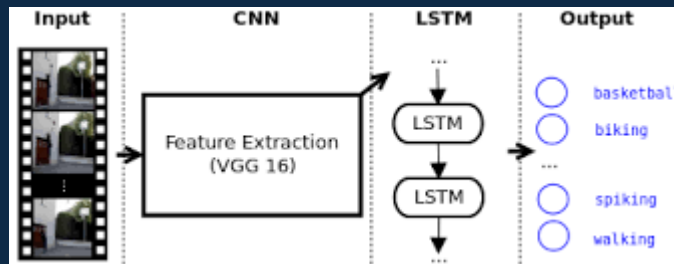
Single-Frame CNN

Week 03

Fine-tuning Streamlit

## Model Architecture

Layer (type)	Output Shape
input_1 (InputLayer)	[(None, 70, 64, 64, 3)]
time_distributed (TimeDistribri	(None, 70, 512)
lstm (LSTM)	(None, 256)
dropout (Dropout)	(None, 256)
dense (Dense)	(None, 1024)
dense_1 (Dense)	(None, 8)



Data processing

Week 02

VGG16+LSTM

Week 01

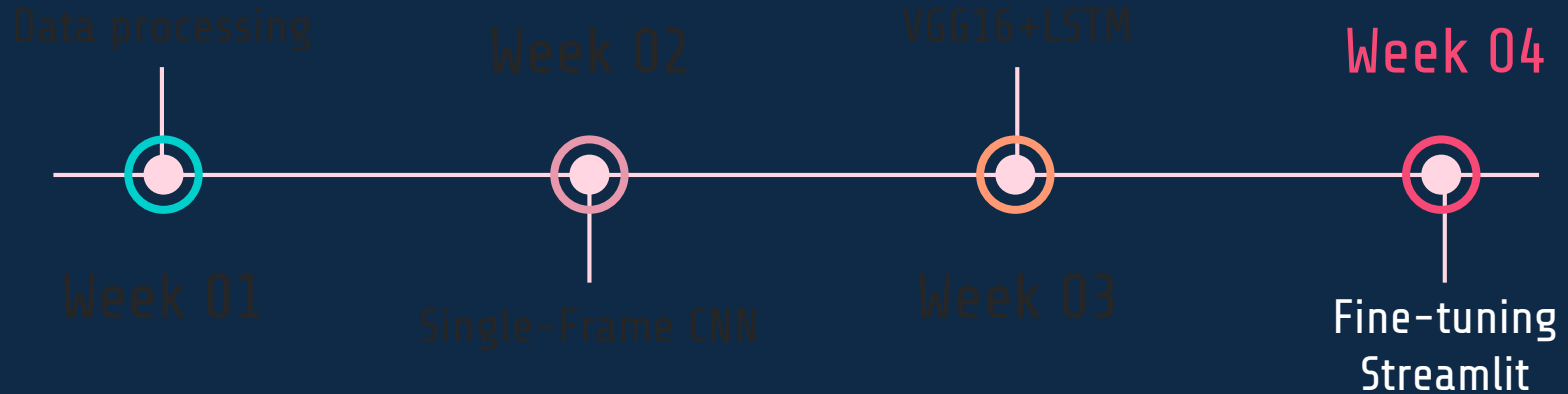
Single-Frame CNN

Week 03

Fine-tuning  
Streamlit



Sensitivity Analysis:  
Dropout rate (20%-40%)  
Numbers of layers  
Batch size (16-64)





# Where it goes from here....

Comparing performance  
between different sequence  
models (bidirectional, fusion...)



Training with better GPU.  
Apply noise filter (such as  
background...)

Streamline product for  
publishing



Monitor & continue  
to improve model

# References

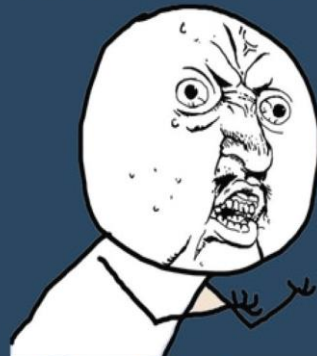
## Sources

- <https://learnopencv.com/introduction-to-video-classification-and-human-activity-recognition/> Dashboard element collection
- <https://thebinarynotes.com/video-classification-keras-convlstm/> Dashboard element collection template
- <https://www.analyticsvidhya.com/blog/2019/09/step-by-step-deep-learning-tutorial-video-classification-python/>

## Dataset

- UCF101 .... Check out the link **here**

**NOOOOOOOO**



**QUESTION TIME!!**

memegenerator.net





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