



Technical Test Result

| DESCRIPTION | STATUS |
|---------------------|--------|
| Attempted Questions | 20 |
| Blank Answer | 0 |
| Basic Correct | 12 |
| Optional Correct | 3 |

1. Å What is HTTP?

- (B) Hyperlink Transfer Protocol
- (C) A & B
- O(D) None of them

2. A Name the core technologies around which the web development takes place.

- \bigcirc (A) HTML, CSS, and JavaScript are the main front-end technologies.
- \bigcirc (B) The main backed development technologies include programming languages such as Python, PHP etc
- $^{ extsf{O}}$ (C) the databases such as MySQL, Oracle, and others
- (D) All of them

3. ♣ What are the frameworks in Web Development?

 \bigcirc (A) Frameworks are a complete set of software build to help you develop programs and apps more easily.

| ○ (B) They carry out given set of instructions based on API's, web service, multiple platform layout over the use of web resources etc. ○ (C) None of them ● (D) A & B ✓ |
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| 4. ★ What are APIs? |
| ○ (A) Application Programming Interfaces are pre-set functions and procedures ○ (B) That allow special features to be accessible over the internet. ○ (C) None of them ● (D) A & B ✓ |
| 5. The work of the should a junior web developer know? |
| ○ (A) They should have the basic understanding of HTML, CSS, and JavaScript ○ (B) they should be familiar with the commonly used databases ○ (C) they should know the basics of programming to be able to create new forms of websites. ● (D) All of them ✓ |
| 6. ♣ What is web hosting? |
| ○ (A) Web hosting refers to special internet services that allow your website to run 24/7. ○ (B) Web hosting refers to special internet services that allow your website to run 24/7. The common types of web hosting include Linux Web Hosting, Windows Web Hosting, Dedicated Server etc. ○ (C) The common types of web hosting include Linux Web Hosting, Windows Web Hosting, Dedicated Server etc. |
| (D) All of them |
| 7. ♣ What are web services? |
| ○ (A) a service offered by an electronic device to another electronic device, communicating with each other via the World Wide Web ○ (B) a web service implemented in the particular technology or brand, W3C Web Services. ○ (C) Web services provide an object-oriented web-based interface to a database server. ● (D) All of them ✓ |

| 8. A What is Namespacing in JavaScript? |
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| ○ (A) is special name ● (B) is global variables in JavaScript where the namespacing ties down a part of the code and registers it with a unique name. ○ (C) is local variables in JavaScript where the namespacing ties down a part of the code and registers it with a unique name. ○ (D) is functional variables in JavaScript where the namespacing ties down a part of the code and registers it with a unique name. 9. ★ What is CORS? |
| ○ (A) Cross-Origin Resource Sharing ○ (B) Cross-Origin Result Sharing ○ (C) enables different resources on a web page to be requested from another domain outside the domain from which the request originated. ● (D) A & C ✓ |
| 10. The second s |
| (A) headers compression, push notification, intelligent packet streaming management, parallel loading of page elements over a single TCP connection etc. ✓ (B) upgrade the TCP protocol (C) upgrade the SSL protocol (D) None of them |
| 11. What's the best way to integrate 5 different stylesheets into a website? |
| ○ (A) Depends on the website ○ (B) Depends on the website but usually combining the stylesheets into single ● (C) A & B ○ (D) None of them |
| 12. What are the web technologies that you should proficient in? |
| (A) HTML5, CSS3, and JavaScript (B) familiar with the most popular frameworks (C) databases and APIs |

| 13. ♣ How do you optimize website's assets? |
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| (A) the file concatenation, file compression, CDN Hosting, offloading assets, reorganizing and refining code ✓ (B) the file concatenation, file compression, CDN Hosting, offloading assets, reorganizing and refining code, use big images (C) the file concatenation, file compression, CDN Hosting, offloading assets, reorganizing and refining code, remove image, use HTTPS (D) None of them |
| 14. ♣ What must you be wary of when developing multilingual sites? |
| (A) include setting the default language, using Unicode encoding (B) using the 'lang' attribute, being aware of standard font sizes and text direction (C) language word length (may affect layout). (D) All of them |
| 15. ** What are the limitations when serving XHTML pages? |
| ○ (A) There is no limitations ○ (B) is browser does not support. Internet Explorer and a number of other user agents cannot parse XHTML as XML. ● (C) is the poor browser support. Internet Explorer and a number of other user agents cannot parse XHTML as XML. ○ (D) is JavaScript does not support. |
| 16. Hat is Callback in Node.js? |
| ○ (A) is a method ○ (B) is a function ○ (C) "callback" as an synchronous equivalent for a function ◎ (D) "callback" as an asynchronous equivalent for a function ✓ 17. What is EventEmitter in Node.js? |
| (A) Events module in Node.js allows us to create and handle custom events |

| ○ (B) The Event module contains "EventEmitter" class which can be used to raise and handle custom events ○ (C) provides multiple properties like "on" and "emit" ● (D) All of them ✓ 18. What is the local installation of dependencies? |
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| ○ (A) that the package gets installed in root directory which is present in the same folder, where Node application is placed ○ (B) that the package gets installed in "/tmp" directory which is present in the same folder, where Node application is placed ○ (C) that the package gets installed in "node_modules" directory which is present in the same folder, where root of user is placed ● (D) that the package gets installed in "node_modules" directory which is present in the same folder, where Node application is placed |
| 19. How many types of API functions in Node.js? (A) 1 (B) 2 (C) 3 (D) 4 |
| 20. Hat's blocking functions in Node.js? |
| (A) multiple I/O calls can be performed without the execution of the program being halted. Blocking functions execute asynchronously. (B) all other code is blocked from executing until an I/O event that is being waited on occurs. Blocking functions execute synchronously (C) A & B (D) None of them |