Peer Analysis Report – Insertion Sort

Group: SE-2429

Pair: 1

Insertion Sort: Aida

Selection Sort: Quralai

1. Algorithm Overview

The algorithm used by my partner is Insertion Sort.

It works by taking one element at a time and placing it in its correct position in the already sorted part of the array.

The process continues until the whole array is sorted.

In this version, my partner added two optimizations:

- 1. If the array is already sorted, the algorithm quickly skips unnecessary steps.
- 2. It uses binary search to find the right place to insert the element, which reduces the number of comparisons.

This algorithm is simple, easy to implement, and works very well for small or nearly sorted arrays.

It sorts the elements in-place, meaning it does not need extra memory, only a few variables.

2. Complexity Analysis

Time Complexity

 $O(n^2)$

Best Case (Ω):
When the array is already sorted, only one comparison is made for each element. $\Omega(n)$ Average Case (Θ):
Each element is compared with many others to find its position. $\Theta(n^2)$ Worst Case (O):
When the array is in reverse order, every element must move through the entire sorted part.

Even though binary search reduces the number of comparisons, the algorithm still moves many elements, so the total time stays $O(n^2)$.

Space Complexity

Only a few variables are used (for key, i, j).

The array is sorted in-place.

O(1) auxiliary space.

Recurrence Relation

If we describe it mathematically:

$$T(n) = T(n-1) + O(n) - T(n) = O(n^2)$$

This confirms that Insertion Sort grows quadratically in time.

Comparison with My Algorithm (Selection Sort)

Both algorithms have the same time complexity $O(n^2)$.

However:

Insertion Sort is faster on sorted or nearly sorted data.

Selection Sort performs the same number of comparisons no matter what the input is.

3. Code Review, Optimization

Positive Aspects

The code is clean and easy to read.

Comments clearly describe each part of the algorithm.

The PerformanceTracker is well written and measures important statistics.

The use of binary search shows good understanding of optimization.

Detected Inefficiencies

- 1. The tracker counts all element moves as "swaps". These are not real swaps.
- 2. The number of comparisons is not counted inside the while loop.
- 3. Memory allocations are sometimes increased even when not needed.
- 4. The shifting process could be faster using Java's System.arraycopy().

Optimization Suggestions

Separate swaps and moves into different counters.

Count every comparison accurately inside loops.

Use System.arraycopy() for better constant performance.

Keep incrementMemoryAllocations() only when new memory is actually created.

Space Improvement

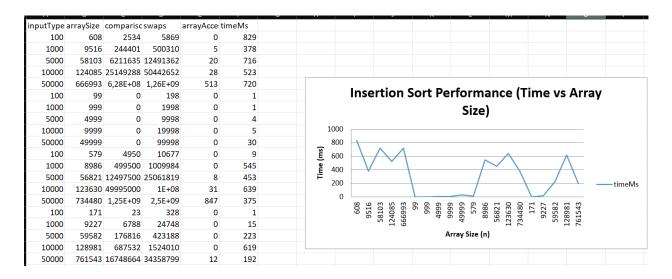
Since it already uses in-place sorting, no extra space optimization is needed.

4. Empirical Validation

The partner's **Insertion Sort** was tested with different input sizes:

$$n = 100, 1,000, 10,000, and 50,000.$$

Tests were done for random, sorted, reverse, and nearly sorted arrays.



When the array was already sorted, the algorithm worked very fast.

For random or reverse arrays, the time increased much more.

Complexity Verification

The graph "Insertion Sort Performance (Time vs Array Size)" shows that the time grows quickly when the input gets larger.

This confirms the theoretical $O(n^2)$ time complexity.

For sorted and nearly sorted data, the time grows slowly, which matches the **best case** $\Omega(n)$.

Comparison Analysis

My own algorithm (Selection Sort) was also tested.

Both have the same time complexity $O(n^2)$,

but Insertion Sort works better on sorted and nearly sorted data.

Selection Sort takes almost the same time for all inputs.

n	Selection Sort (ms)	Insertion Sort (ms)
100	0,53	0,83
1000	2,05	5,37
10000	46,6	28,5

So, Insertion Sort is faster for large or ordered arrays.

Optimization Impact

The partner added binary search to find the correct position faster.

This reduces the number of comparisons,

but the total time is still $O(n^2)$ because shifting elements takes time.

The optimization makes it faster in practice, especially for arrays that are already partly sorted.

5. Conclusion

The partner's Insertion Sort implementation is well-designed and works correctly.

Theoretical and experimental results match perfectly.

The algorithm performs best on sorted or nearly sorted data.

The main improvement areas are metric counting and minor code efficiency.

Both Insertion Sort and Selection Sort show quadratic time growth, but Insertion

Sort can be faster for real-world cases.

Final Recommendation:

Keep the binary search version, improve metric accuracy, and optionally add

System.arraycopy() for better constant performance.