

TYPES OF DATA-STRUCTURE



Binary tree



Stack



Matrix



Linked List



Array



Spart Matrix



Heap



Hash Table



Queue

Top 25 algorithms

Searching

- ① Linear Search
- ② Binary Search
- ③ Depth First Search
- ④ Breadth First Search

Sorting

- ① Insertion Sort
- ② Heap Sort
- ③ Merge Sort
- ④ Selection Sort
- ⑤ Quick Sort
- ⑥ Counting Sort

Graphs

- ① Kruskal's Algo
- ② Dijkstra's Algo
- ③ Bellman Ford Algo
- ④ Floyd Warshall Algo
- ⑤ Topological Sort Algo
- ⑥ Flood Fill Algo
- ⑦ Lee Algo

Arrays

- ① Kadane's Algo
- ② Floyd's Cycle Detection Algo
- ③ KMP Algo
- ④ Quick Select Algo
- ⑤ Boyer - More Majority vote Algo

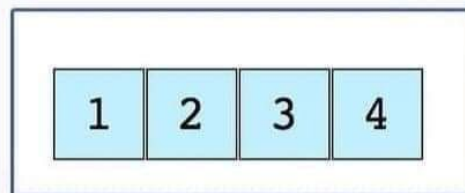
Basic Algo's

- ① Euclid's Algo
- ② Union Find Algo
- ③ Huffman Coding Compression Algo

1 Array

An array is a data structure that contains a group of elements. Typically these elements are all of the same data type, such as an integer or string.

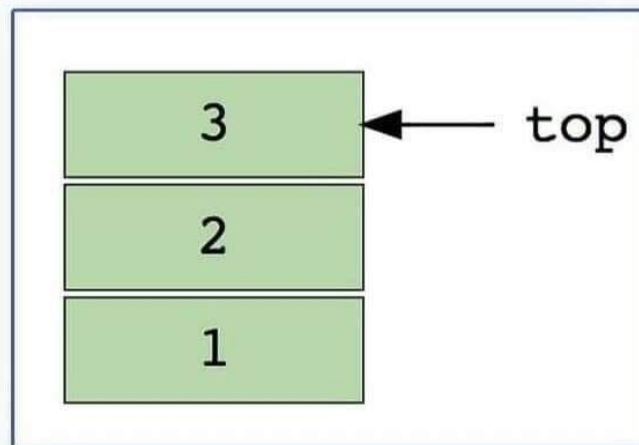
Here's an image of a simple array of size 4, containing elements (1, 2, 3 and 4).



2 Stack

A stack is a data structure used to store a collection of objects. Individual items can be added and stored in a stack using a push operation.

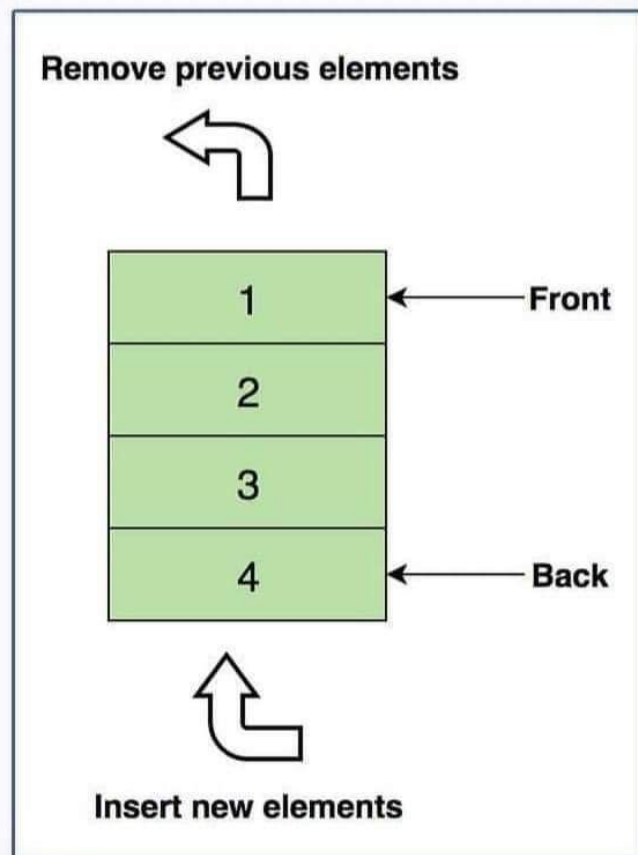
Here's an image of stack containing three data elements (1, 2 and 3), where 3 is at the top and will be removed first:



3 Queues

Queue is another linear data structure that stores the element in a sequential manner.

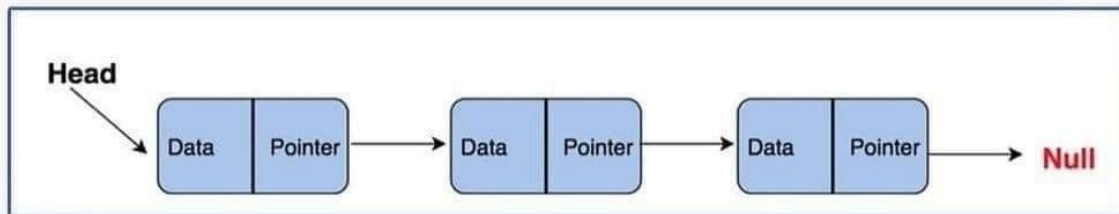
Here's an image of Queue containing four data elements (1, 2, 3 and 4), where 1 is at the top and will be removed first:



4 Linked List

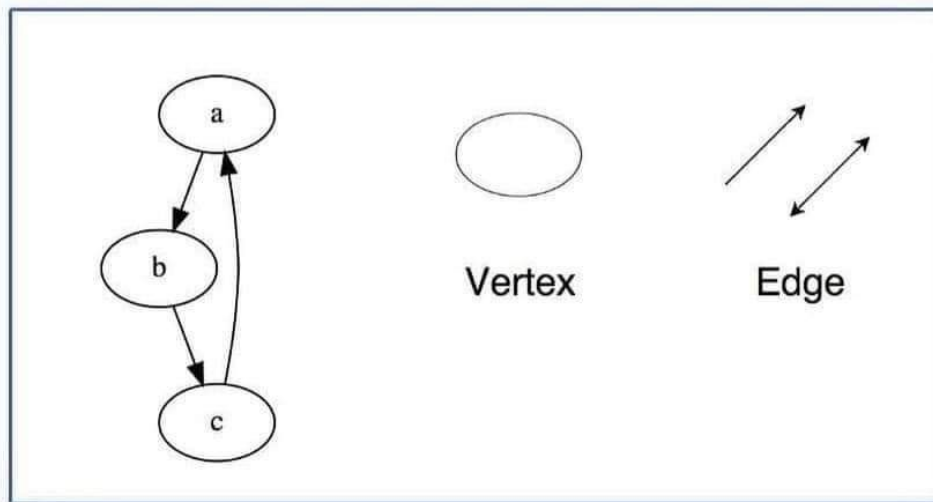
A linked list is like a chain of nodes, where each node contains information like data and a pointer to the succeeding node in the chain.

Here's a visual representation of the internal structure of a linked list:



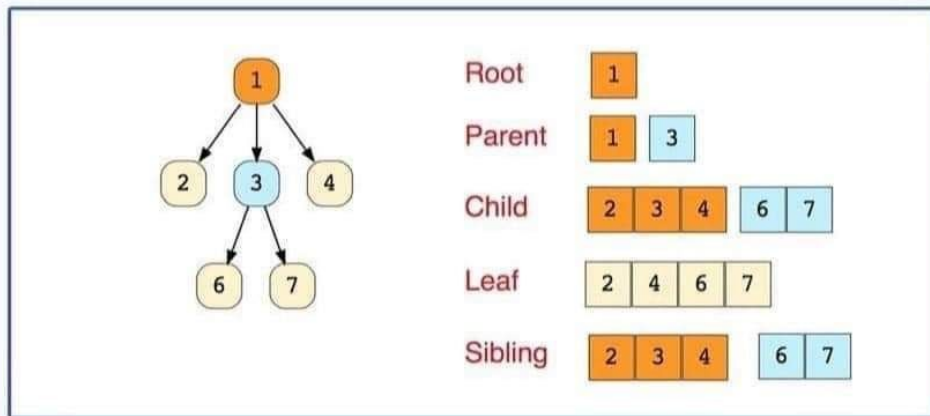
5 Graph

A graph is a set of nodes that are connected to each other in the form of a network. Nodes are also called vertices.



6 Trees

A tree is a hierarchical data structure consisting of vertices (nodes) and edges that connect them.



8 Hash

Hashing is a process used to uniquely identify objects and store each object at some pre-calculated unique index called its “key.”

