

```
class Rectangle /copyable and assignable/ {  
    public:  
        int32 getWidth()  
        boolean setWidth(const int32 theWidth)  
    private:  
        int32 mWidth  
}
```

```
boolean Rectangle::setWidth(const int32 theWidth) from Rectangle {  
    this->mWidth = theWidth;  
    return true;  
}
```

```
int32 Rectangle::getWidth() from Rectangle {  
    return this->mWidth;  
}
```