psudo direct (dr b

psudo inediate. |dr, =

within rase, = move

out of raye, literal.

6.1 - 1

and r4, pc, $\# 0 \times R$ add r4, r4, $\# 0 \times 0$ $r4 \leftarrow 0 \times 2B$

6.1-2

1	(drb ro, (rz, # 0x28)
E 3A <u>Q</u> <u>2</u> 0 <u>01</u>	mov r2, #1 Plant r1, [12,# 0x2]
E50 20 028	ldrb ro, in 2] -1
E 5D 21 027	ldrb r 1, in 1 3
1501	,
E 1E 0 1 00 1	mvn r1, r1 ;@ take 1's comp
E 8 1 1 00 2	add r1, r1, r2 ;@ add 1 for 2's comp
E 08 0 0 00 1	add r0, r0, r1 Adrl -4, output
	6×2B

45

E 28 F 4 00B add ra, pc, # 0xB E 28 4 4 000 add r4, r4, # 0x0 strb ro, [r4, #0] E 5C 4 0 000 E 3A 0 F 0 08 pc, #2*wl mov there are adrl added a 2 more add lab 1 $e_0 \rightarrow 0 \times 21 \xrightarrow{+8} 0 \times 29 \rightarrow 41$ instaction R1 -> 0×20 (+8) 0×28 -> 40. 6,2-1 arrest pc=24+8=32 => of |set= 10 add ra, pc, # 0x 0A add r4, r4, # 0x FF 0×129 255 297

6.2-2

adrl r4, output 129

6 E 28 F 4 00A add r4, pc, #0×12 9

7. pc = 8. mov pc, #2*wl literal Pool: [60 00 00 08] literal 30: dcw 0× 00000030 ldr pc, [12, # 0, 2F] pc, literal 30 ldr 0×30 1 -> od47 0d 48 E 5 9 2 F 02 F ldr pc, literal 30 7.1 more pc, (rz, ls 1#3) move pc, r2, 15/#3 2) <u>E1A D F 182</u> 3) pc = 0x8 7.2 adr pc, loop 1) sub pc, pc, #0x 24

- 2) E24 FF024 Sub pc, pc, #0x 24
 - 3) adrl should use when adr is out of raye. It worth extra incessery instruction

1) E 3A O F 0 08 mov pc, #8

literal Pool:

literal 0: dcw 0x0000008

ldr pc, literalo ldr pc, [pc, # 0x4]
0x30

[80 00 00 00]

0d 48 E 59 f F 009 ldr pc, literal 30 0x30-> 48 7.5 6 loop EA -> B (Branch) put the address into PC signed_immediate 24 = 2 left-shift tuice: Add PC+8 (0x2C) PC = PC + imm (im' = imm expanding x2) Shift left trive 0x8 \$ 0x2c a diff right. 068 44 > inm = -36: 4 a trice => imm = -9 > 0x F7 EA FFFFFJ 9: 1001 The DII O

+1 0111