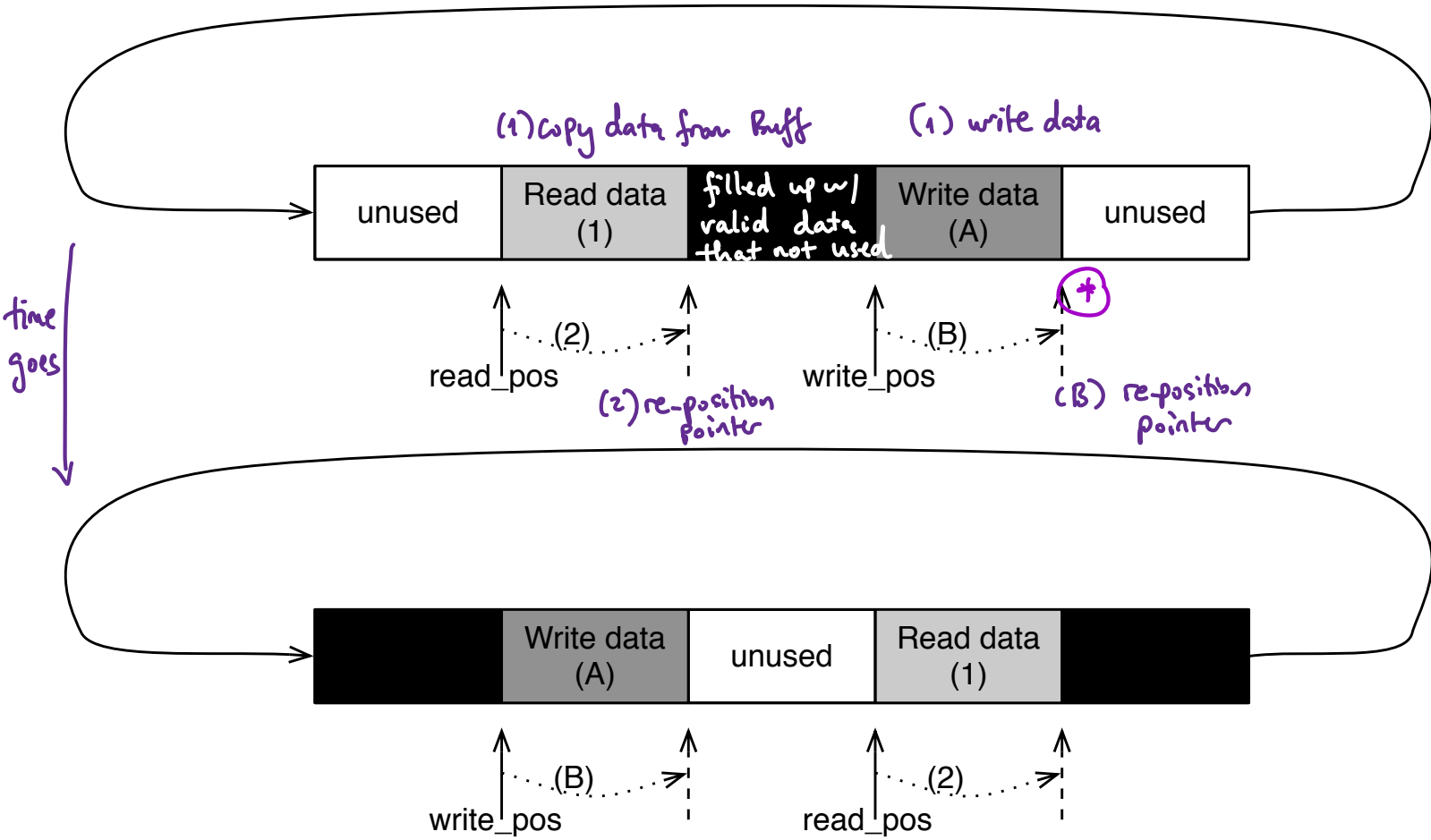


- write socketPair using circular Buffer

Operation of lock-free circular buffer



- you don't need mutex
- you can write and read at the same time.

- interrupt service routine is not allowed to lock the mutex but thread is

of 2 re-position pointer
(2) and (B)

④ if you do (B) re-position pointer first, the reader may misunderstand and keep reading, up to "black" block, even up to "write data" block and end at (B): re-position pointer