

QUANG VINH DANG

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Technical Skills

Programming Skills & Languages:

- **Programming Languages:** C, C++, Javascript, TypeScript, SuiteScript, Rust, Python, etc.
- **Frontend Development:** ReactJs, React Native, Bootstrap, CSS, HTML, etc.
- **Backend Development:** Node.js, Express.js, PostgreSQL, Firebase, ElysiaJs, etc.

Soft Skills

Leadership: Have experience in leading a team to compete in competitions and building projects.

Analytical: Identifying and fixing flaws in software, as well as optimizing it.

Communication: Effectively interact with customers and kitchen staff.

Teamwork: Keep calm and considers everyone's viewpoints before making a final decision.

Work Experience

Software Engineering

Jan 2024 – Present

CJSF 90.1 – Burnaby, B.C.

Skills: *React Native, React, JavaScript*

- Collaborated seamlessly with team members to contribute to testing and the development of applications, enhancing overall app performance.
- Utilizing React Native and JavaScript expertise to resolve bugs within the "playList" features, resulting in a notable 20% increase in application speed.

IT Associate/Junior Software Engineer

Sep 2022 – Dec 2023

Atimi Software – Vancouver, B.C.

Skills: *React Native, Python, Power Automate, Firebase, Powershell, SuiteScript, etc.*

- Leveraging React Native and Firebase to develop a mobile application showcasing SRED and demonstrating machine learning principles.
- Employing Python, PowerShell, and Power Automate to efficiently manage company assets and equipment, automating various tasks for streamlined operations.
- Utilizing JavaScript and Power Automate to construct a bot that efficiently handles internal HR tasks, enhancing accuracy and speed in the entry of employee information.

Personal Projects

Writing an operating system from scratch

Jan 2024

Skills: *C, bash, qemu*

- Utilizing C to statistically write data into memory and presenting text for operating system.
- Leveraged the efficiency of bash scripting to automate tasks, streamlining the process of building a kernel from source files

Personal Projects

Flappy bird bot

Dec 2023

Skills: *Python, Pytorch, numpy, etc.*

- Crafted an engaging Flappy Bird game entirely from scratch using pygame, designed to accept input from both players and the program itself.
- Dived deep into the game mechanics, meticulously researching and selecting the optimal algorithm for training the bot to conquer the challenges of the Flappy Bird game.
- Successfully training state of the art AI, showcasing its prowess with an impressive average score of 200.

VIRENTO – Online Renting Platform

Mar 2022 – Aug 2022

Skills: *React, NextJs, NodeJs, Express, AWS, etc.*

- Led a team of three members to built a website that allows users to rent out their belongings.
- Stored the items posted by the clients in a PostgreSQL's database and displayed them on the website.
- Designed a user-friendly responsive website with Bootstrap 5 that operates on variety of screen sizes

Forget Me Not

Apr – Aug 2022

Skills: *Java*

- Planned and Developed a mobile application that help caregivers and dementia patients to connect online and sing together.
- Documented meeting notes and recorded the development of the application to adapt to changes requirements of the projects.
- Helped the user communicate with each other through video calls on mobile using an API provided by VideoSDK.

Education

Bachelor of Computing Science | SFU, Burnaby, B.C.

Sep 2021 – Present

- GPA: 3.2/4.33

UTP Stage II: Computing Science | FIC, Burnaby, B.C.

Sep 2020 – Jul 2021

- Honor Roll

Volunteer

Sports Coach's Assistant

Mar – Apr 2020

Gladstone Secondary School – Vancouver, B.C.

- Collaborated with team members to assist the instructor to help children improve on sports.
- Interacted with elementary school students to learn more about them, thereby supporting and encouraging them to participate in learning sports.