

Design Specification
JobSeeker
Version 2

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Revision Page

By virtue of submitting this document we electronically sign and date that the work being submitted by all the individuals in the group is their exclusive work as a group and we consent to make available the application developed through [CS] or [SE]-2XB3 project, the reports, presentations, and assignments (not including my name and student number) for future teaching purposes.

First revision:

Senni Tan — Edited the title page and created the contribution table.

Zihao Du — Added the attestation and consent in Revision.

Second revision:

Senni Tan — Edited the contribution table.

Zihao Du — Edited the contribution table.

Wang Wenzhi — Edit the contribution table.

Gengyun Wang — Edited the contribution table.

Contribution Page

Name	Role(s)	Contribution	Comments
Zihao Du	Designer Researcher Designer	Proposal Abstract and motivation Database of jobs SRS Functional requirement Graphing algorithm implementation Client module	
	Tester	Unit test for graphing algorithm	
Senni Tan	Designer	Proposal I/O SRS Non-functional requirement Sorting Algorithm Implementation	
	Tester	Unit test for sorting algorithm implementation	
Gengyun Wang	Designer	Proposal Prior Work SRS Assumptions, Domain Searching Algorithm Implementation	
	Tester	Unit test for searching algorithm implementation	
Wenzhi Wang	Designer	Proposal Reference page SRS Maintenance and Development Data processing implementation	
	Tester	Test and modify the client code implementation	

Executive Summary

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1 Description of Modules

The design is made up with nine modules including the client module. These modules can be divided into four categories: Data Processing, Sorting, Searching and Graphing.

Job class and Dataprocess class belongs to Data Processing, which make use of data from the database and store that into some data structures in Java. Job class defines state variables for an object Job, which is an important and fundamental object for the design. The methods in Job class are all getters. Dataprocess class takes no input and use Job class to store information from dataset into its state variable "joblist".

Sorting catagory contains two classes: Comparable and Sorting. Since we need to sort by different criteria, the Comparable class provides different compareTo methods. The Sorting class inherits these methods and use quicksort algorithm to sort the input ArrayList.

Searching catagory contains only a single module Searching. Just like Sorting class, it provides static functions instead of creating objects. It uses binary search assuming that the ArrayList is already sorted to get the kind of Job the user want and return them in an ArrayList.

The Graphing part is a trival one. It contains two classes: Graph and DFS. Graph creates an undirected graph class while DFS is an object exploring reachable nodes with depth-frist search algorithm based on a Graph class.

The client module part uses outputs of Searching, Sorting and Graphing parts. It also makes use of a class called Noc which provides a list of job catagories for user selection and demonstration.

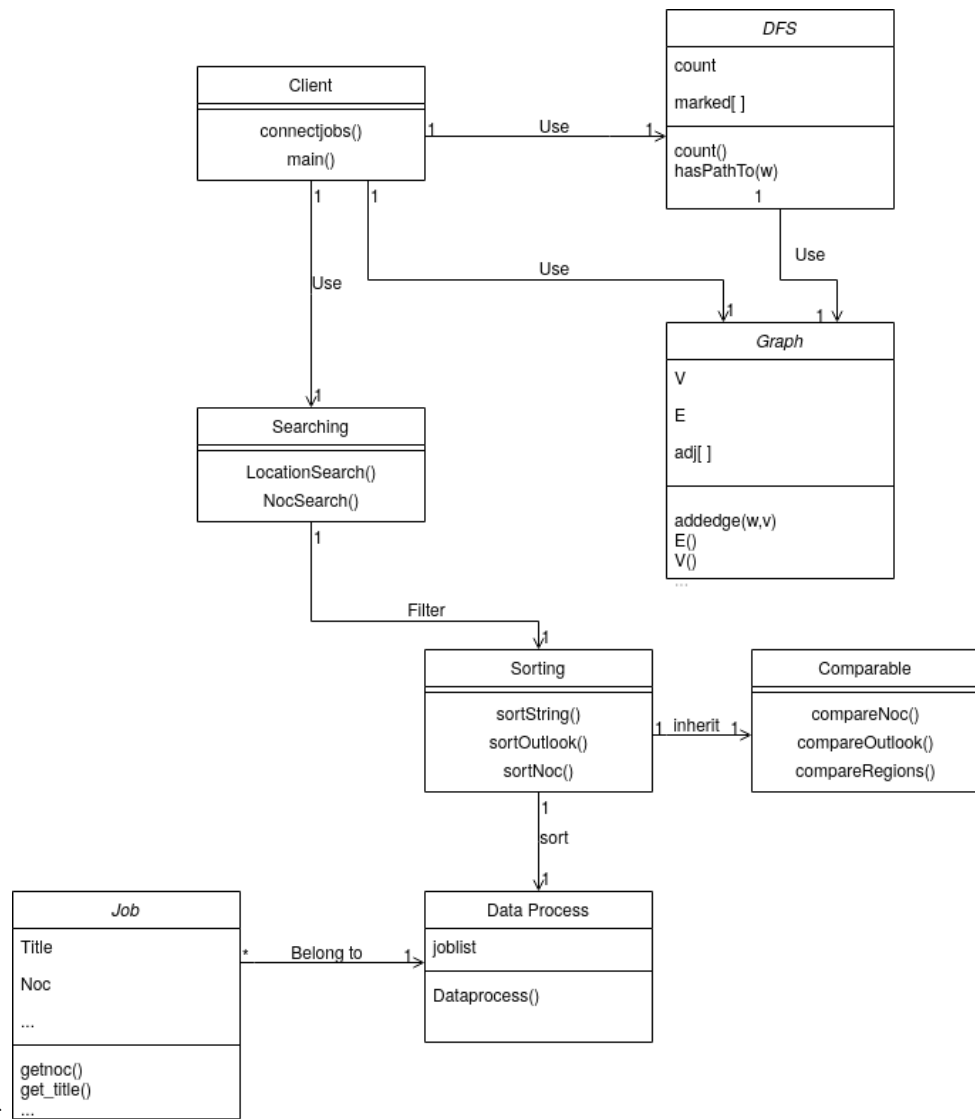


Diagram.png

2 Detailed description of interfaces

Comparator Module

Module

Comparable

Uses

Job

Syntax

Exported Access Programs

Routine name	In	Out	Exceptions
CompareString	Job, Job	\mathbb{Z}	
CompareOutlook	Job, Job	\mathbb{Z}	
CompareNOC	Job, Job	\mathbb{Z}	
CompareRegionS	Job, Job	\mathbb{Z}	

Semantics

Access Routine Semantics

CompareString(a, b):

- output: $out := a.get_title.compare_To(b.get_title)$
- exception: None

// compareTo is a build in method to compare String in lexicographical order.

CompareOutlook(a, b):

- output: $out := (a.get_outlook > b.get_outlook) \Rightarrow 1 \mid (a.get_outlook < b.get_outlook) \Rightarrow -1 \mid 0$
- exception: None

CompareNOC(a, b):

- output: $out := (a.get_noc(0) > b.get_noc(0)) \Rightarrow 1 \mid (a.get_noc(0) < b.get_noc(0)) \Rightarrow -1 \mid 0$
- exception: None

CompareRegionS(a, b):

- output: $out := a.get_regions.compare_to(b.get_regions)$
- exception: None

// compareTo is a build in method to compare String in lexicographical order.

Sorting Module

Module

Sorting

Uses

Comparable

Syntax

Exported Access Programs

Routine name	In	Out	Exceptions
sortString	Seq of Job		
sortOutlook	Seq of Job		
sortNOC	Seq of Job		
sortRegionS	Seq of Job		

Semantics

Access Routine Semantics

sortString(a):

- transition: sortString(a, 0, |a|-1)
- exception: None

sortOutlook(a):

- transition: sortOutlook(a, 0, |a|-1)
- exception: None

sortNOC(a):

- transition: sortNOC(a, 0, |a|-1)
- exception: None

sortRegionS(a):

- transition: sortRegionS(a, 0, |a|-1)
- exception: None

Local Functions

exch: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{exch}(a, i, j) \equiv$ exchange $a[i]$ and $a[j]$ in the array

sortString: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{sortString}(a, lo, hi) \equiv (hi \leq lo) \Rightarrow \text{return} \mid \text{sortString}(a, lo, j-1) \ \&\& \ \text{sortString}(a, j+1, hi)$ where $j = \text{partitionString}(a, lo, hi)$

partitionString: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{partitionString}(a, lo, hi) \equiv$ partition on array a using `ComapreString`, see detail in code

sortOutlook: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{sortOutlook}(a, lo, hi) \equiv (hi \leq lo) \Rightarrow \text{return} \mid \text{sortOutlook}(a, lo, j-1) \ \&\& \ \text{sortOutlook}(a, j+1, hi)$ where $j = \text{partitionOutlook}(a, lo, hi)$

partitionOutlook: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{partitionOutlook}(a, lo, hi) \equiv$ partition on array a using `ComapreOutlook`, see detail in code

sortNOC: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{sortNOC}(a, lo, hi) \equiv (hi \leq lo) \Rightarrow \text{return} \mid \text{sortNOC}(a, lo, j-1) \ \&\& \ \text{sortNOC}(a, j+1, hi)$ where $j = \text{partitionNOC}(a, lo, hi)$

partitionNOC: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{partitionNOC}(a, lo, hi) \equiv$ partition on array a using `ComapreNOC`, see detail in code

sortRegionS: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{sortRegionS}(a, lo, hi) \equiv (hi \leq lo) \Rightarrow \text{return} \mid \text{sortRegionS}(a, lo, j-1) \ \&\& \ \text{sortRegionS}(a, j+1, hi)$ where $j = \text{partitionRegionS}(a, lo, hi)$

partitionRegionS: Seq of $\text{Job} \times \mathbb{Z} \times \mathbb{Z} \rightarrow \text{None}$

$\text{partitionRegionS}(a, lo, hi) \equiv$ partition on array a using `ComapreRegionS`, see detail in code

Graph Module

Module

Graph

Uses

N/A

Syntax

Exported Constants

None

Exported Types

Graph = ?

//An undirected graph with unweighed edges

Exported Access Programs

Routine name	In	Out	Exceptions
Graph	\mathbb{Z}	Graph	NegativeArraySizeException
addedge	\mathbb{N}, \mathbb{N}		IllegalArgumentException
V		\mathbb{N}	
E		\mathbb{N}	
adj	\mathbb{N}	Seq of \mathbb{N}	IllegalArgumentException

Semantics

State Variables

$V: \mathbb{N}$

$E: \mathbb{N}$

$adj: \text{Seq of Seq of } \mathbb{N}$

State Invariant

None

Assumptions

The constructor `Graph` is called for each object instance before any other access routine is called for that object. The constructor cannot be called on an existing object.

Access Routine Semantics

//Constructor of Graph class

`Graph(v):`

- transition: $V, E, adj := v, 0, \text{Seq of Seq of } \mathbb{N} \text{ with length } v$
- output: $out := self$
- exception: $exc := v < 0 \Rightarrow \text{NegativeArraySizeException}$

//Connect vertex w and vertex v

`addedge(w, v):`

- transition: $E, adj[w], adj[v] := E + 1, adj[w] || v, adj[v] || w$
- exception: $exc := w < 0 \vee w > V \vee v < 0 \vee v > V \Rightarrow \text{IllegalArgumentException}$

//Getter, get the number of edges

`E():`

- output: $out := E$
- exception: `None`

//Getter, get the number of vertices

`V():`

- output: $out := V$
- exception: `None`

//Getter, get a list of nodes that are conneted with vertex v

`adj(v):`

- output: $out := adj[v]$
- exception: $exc := v < 0 \vee v > V \Rightarrow \text{IllegalArgumentException}$

Graph Module

Module

DFS

Uses

Graph

Syntax

Exported Constants

None

Exported Types

DFS = ?

//Detect the reachable vertices from a source vertex

Exported Access Programs

Routine name	In	Out	Exceptions
DFS	Graph, \mathbb{N}	DFS	IllegalArgumentException
hasPathTo	\mathbb{N}	\mathbb{B}	IllegalArgumentException
count		\mathbb{N}	

Semantics

State Variables

count: \mathbb{N}

marked: Seq of \mathbb{B}

State Invariant

None

Assumptions

The constructor DFS is called for each object instance before any other access routine is called for that object. The constructor cannot be called on an existing object.

Access Routine Semantics

//Constructor of DFS class

Graph(g, s):

- transition: $count, \text{marked} := \text{number of reachable nodes}, \text{Seq of } \mathbb{B} \text{ recording if a vertex is reachable}$
- output: $out := self$
- exception: $exc := s < 0 \vee s \geq g.V() \Rightarrow \text{IllegalArgumentException}$

//Determine if vertex w is reachable from the source vertex

hasPathTo(w):

- output: $out := \text{marked}[w]$
- exception: $exc := w < 0 \vee w \geq V \Rightarrow \text{IllegalArgumentException}$

//Getter, get the number of reachable vertices

count():

- output: $out := count$
- exception: None

3 View of uses relationship

4 Trace back to requirements

5 Description of implementation

DFS Module

Module

DFS

Uses

Graph

Local Functions

dfs: $Graph \times \mathbb{N}$

//The private dfs method recursively call itself to detect deeper layer of the graph until it hits a sink vertex, then it will turn back to the previous layer and detect again. It updates the state variable "count" and "marked[]" to avoid repeatation of exploration

6 Internal review