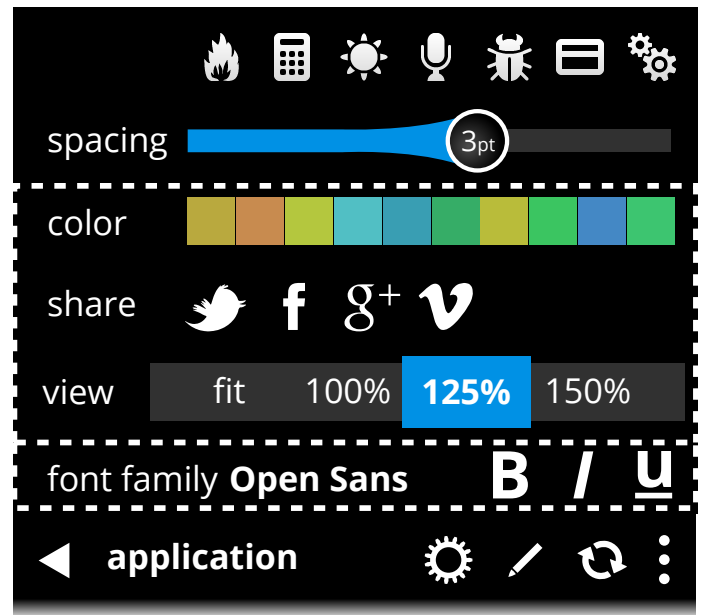
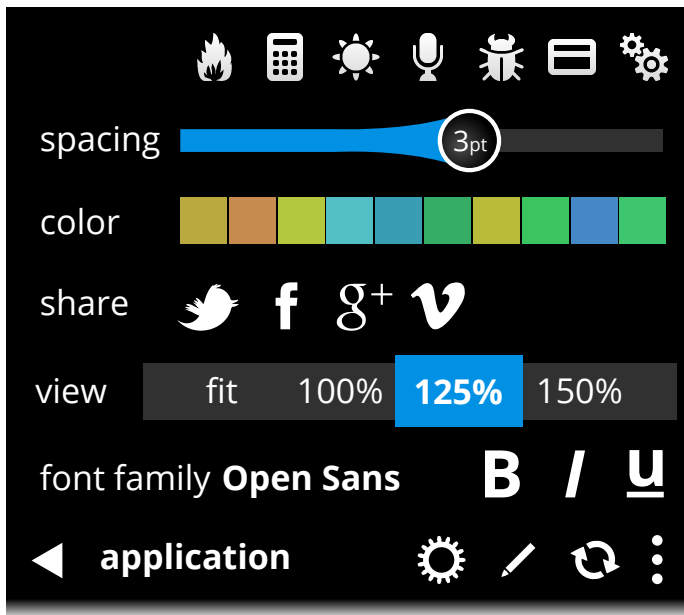


# header, the third

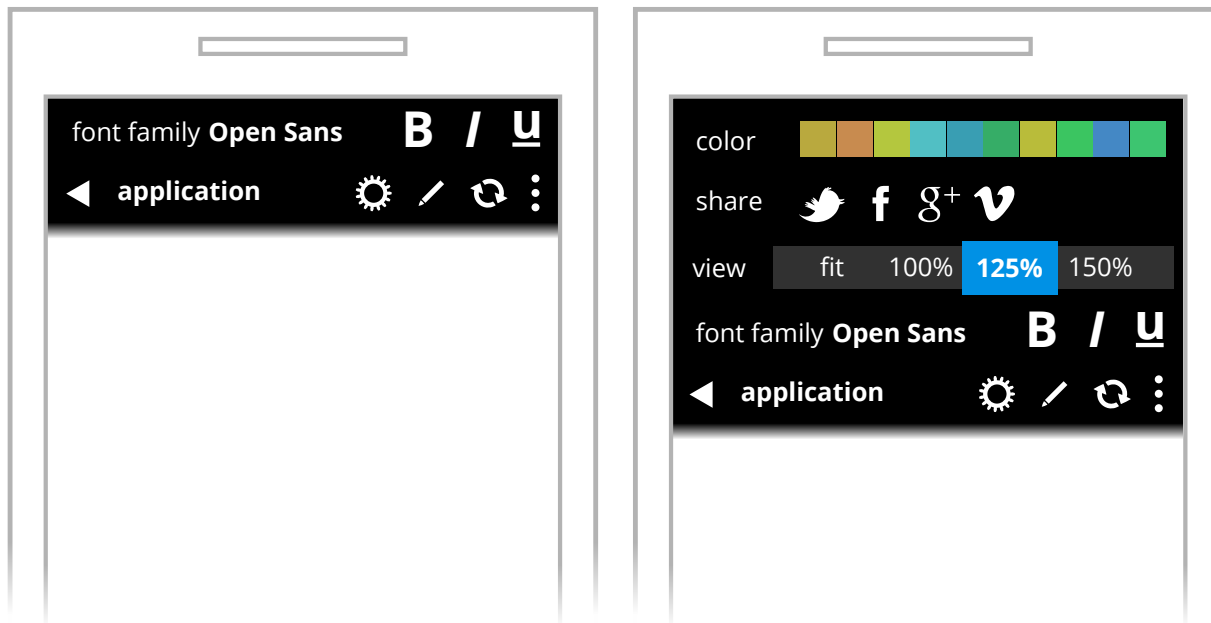


Let's say we have a very big application, full of controls. The header might be something like this:



The user might want only a handful of controls visible all the time, the most useful ones. The header dock should have multiple open states, defined by invisible dockState items. (dashed line)

This would allow the following states additionally to a fully open dock



For this reason, it is advised that the most frequently used items are positioned towards the bottom of the dock.