

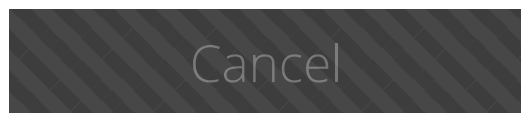
Basic Glacier Controls





Button




| 50u
|


240u




 #0091e5
 a #ffffff
 A] Normal Text (t.n)
 aaa demi-bold (63)

 #474747
 aaa light (25)

 0.3
 disabled-overlay.png

 button-pressed.png

 button-pressed
-important.png

For important buttons, such as OK and Save. One such button should exist in any view and it should be denoted in QML as `primary: true`. The word `primary` will be used in other controls too

Other buttons should have this look.

Disabled button.

Disabled important button.

Pressed button. While being pushed, the button will glow where the user's thumb is. This can be achieved by putting an image at the right coordinates.

Pressed important button. Keep in mind that the glow will be usually covered by one's thumb

