XI. Hilbert Huang Transform (HHT)

Proposed by 黃鍔院士 (AD. 1998) 黄鍔院士的生平可參考

http://djj.ee.ntu.edu.tw/%E9%BB%83%E9%8D%94%E9%99%A2%E5%A3 %AB.pdf

References

[1] N. E. Huang, Z. Shen, S. R. Long, M. C. Wu, H. H. Shih, Q. Zheng, N. C. Yen, C. C. Tung, and H. H. Liu, "The empirical mode decomposition and the Hilbert spectrum for nonlinear and non-stationary time series analysis," *Proc. R. Soc. Lond. A*, vol. 454, pp. 903-995, 1998.

[2] N. E. Huang and S. Shen, Hilbert-Huang Transform and Its Applications, World Scientific, Singapore, 2005. 2 2010 crossings: | period

(PS: 謝謝 2007 年修課的趙逸群同學和王文阜同學)

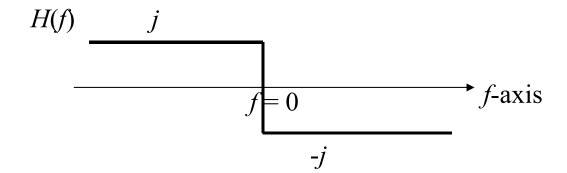
11-A The Origin of the Concept

另一種分析 instantaneous frequency 的方式: Hilbert transform

• Hilbert transform

$$x_{H}(t) = \frac{1}{\pi} \int_{-\infty}^{\infty} \frac{x(\tau)}{t - \tau} d\tau$$

or
$$x_H(t) = IFT\{FT[x(t)]H(f)\}$$



Applications of the Hilbert Transform

• analytic signal

$$x_a(t) = x(t) + jx_H(t)$$

- edge detection
- another way to define the instantaneous frequency:

instantaneous frequency =
$$\frac{1}{2\pi} \frac{d}{dt} \theta$$

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$$\frac{1}{2\pi} \frac{d}{dt} \theta$$

$$\frac{1}{2\pi} \frac{d}{dt} \theta = \frac{1}{2\pi} \frac{d}{dt$$

Problem of using Hilbert transforms to determine the instantaneous frequency:

This method is only good for cosine and sine functions with single component.

Not suitable for (1) complex function

- (2) non-sinusoid-like function
- (3) multiple components

Moreover, θ has multiple solutions.

Example:

$$\cos(2\pi f_1 t) + \cos(2\pi f_2 t) \xrightarrow{Hilbert} \sin(2\pi f_1 t) + \sin(2\pi f_2 t)$$

$$\theta = \tan \frac{\sin(2\pi f_1 t) + \sin(2\pi f_2 t)}{\cos(2\pi f_1 t) + \cos(2\pi f_2 t)} \xrightarrow{\tan \frac{\sin(\pi f_1 t) + \sin(2\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\tan \frac{\sin(\pi f_1 t) + \sin(2\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \sin(2\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \sin(\pi f_1 t) + \sin(\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \sin(\pi f_2 t) + \cos(\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \sin(\pi f_2 t) + \cos(\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \sin(\pi f_2 t) + \cos(\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \sin(\pi f_2 t) + \cos(\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \cos(\pi f_2 t) + \cos(\pi f_2 t)}{\cos(\pi f_1 t) + \cos(\pi f_2 t)}} \xrightarrow{\cot \frac{\sin(\pi f_1 t) + \cos(\pi f_2 t) + \cos(\pi$$

• Hilbert-Huang transform 的基本精神:

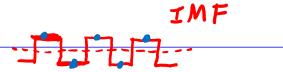
先將一個信號分成多個 sinusoid-like components + trend

(和 Fourier analysis 不同的地方在於,這些 sinusoid-like components 的 period 和 amplitude 可以不是固定的)

再運用 Hilbert transform (或 STFT, number of zero crossings) 來分析每個 components 的 instantaneous frequency

完全不需用到 Fourier transform

11-B Intrinsic Mode Function (IMF)



Amplitude and frequency can vary with time.

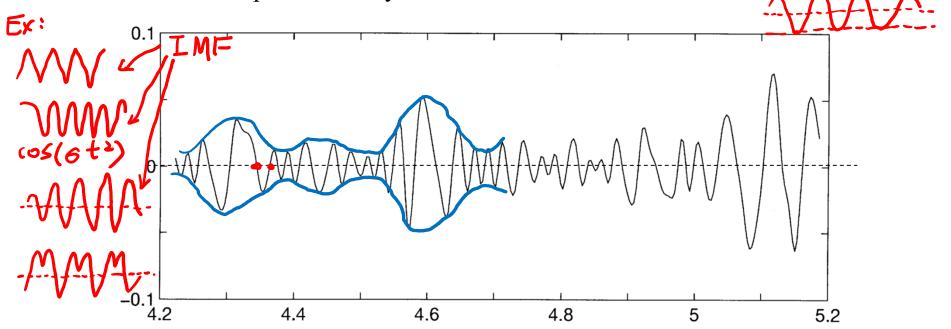
但要滿足

local maximums & local minimums



(1) The number of extremes and the number of zero-crossings must either equal or differ at most by one. T.e., local maximum > 0 must be satisfied winimum < 0

(2) At any point, the mean value of the envelope defined by the local maxima and the envelope defined by the local minima is near to zero.



11-C Procedure of the Hilbert Huang Transform

Steps 1~8 are called Empirical Mode Decomposition (EMD)

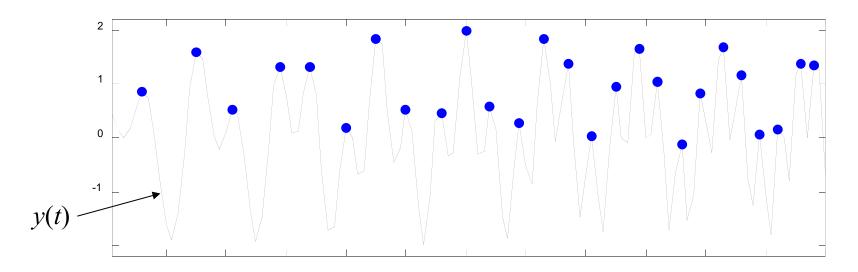
signal -> IMFs + trend

(Step 1) Initial: y(t) = x(t), (x(t) is the input) n = 1, k = 1

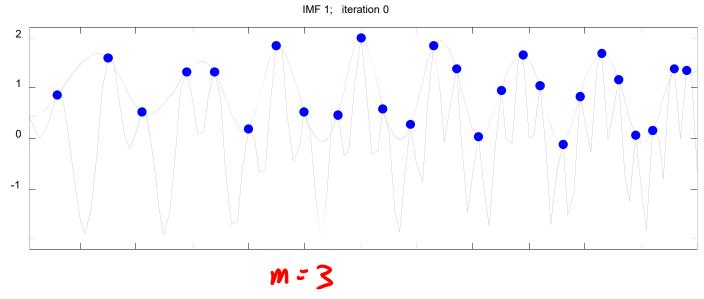
(Step 2) Find the local peaks

$$\chi(n\Delta t) > \chi((n+1)\Delta t)$$

and $\chi(n\Delta t) > \chi((n-1)\Delta t)$



(Step 3) Connect local peaks

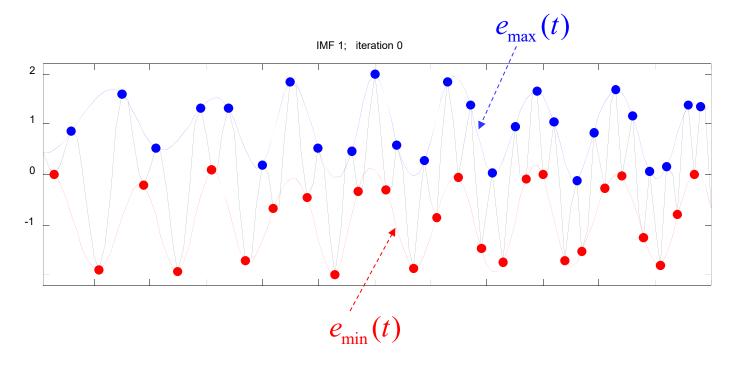


通常使用 B-spline, 尤其是 cubic B-spline 來連接

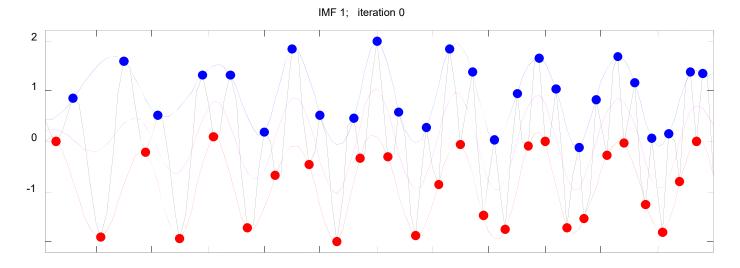
(參考附錄十一)

(Step 4) Find the local dips

(Step 5) Connect the local dips

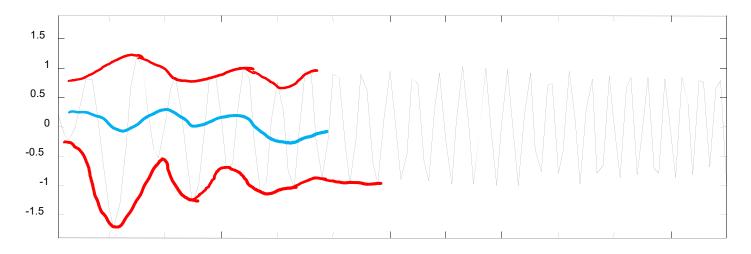


(Step 6-1) Compute the mean



$$z(t) = \frac{e_{\min}(t) + e_{\max}(t)}{2}$$
(pink line)

(Step 6-2) Compute the residue



$$h_k(t) = \underbrace{y(t) - z(t)}_{}$$

If threshod = 0-1, hklt) is not an IMF

If threshold: 0.5, hxl+) is an IMF

- (Step 7) Check whether $h_k(t)$ is an intrinsic mode function (IMF)
 - (1) 檢查是否 local maximums 皆大於 0 local minimums 皆小於 0

$$(2)$$
 上封包: $u_1(t)$, 下封包: $u_0(t)$ 检查是否 $\left| \frac{u_1(t) + u_0(t)}{2} \right| < threshold$ for all t

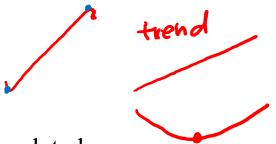
If they are satisfied (or $k \ge K$), set $c_n(t) = h_k(t)$ and continue to Step 8 $c_n(t)$ is the n^{th} IMF of x(t).

If not, set $y(t) = h_k(t)$, k = k + 1, and repeat Steps 2~6 (為了避免無止盡的迴圈,可以定k的上限K)

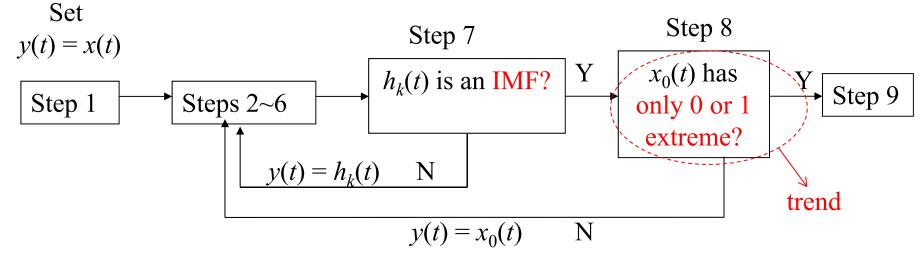
(Step 8) Calculate
$$x_0(t) = x(t) - \sum_{s=1}^{n} c_s(t)$$
 IMFs

and check whether $x_0(t)$ is a function with no more than one extreme point.

If not, set
$$n = n+1$$
, $y(t) = x_0(t)$
and repeat Steps 2~7



If so, the empirical mode decomposition is completed.



$$x(t) = x_0(t) + \sum_{s=1}^{n} c_s(t)$$

(Step 9) Find the instantaneous frequency for each IMF $c_s(t)$ (s = 1, 2, ..., n).

Method 1: Using the Hilbert transform

Method 2: Calculating the STFT for $c_s(t)$.

Method 3: Furthermore, we can also calculate the instantaneous frequency from the number of zero-crossings directly.

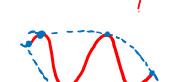
instantaneous frequency $F_s(t)$ of $c_s(t)$

 $= \frac{\text{the number of zero-crossings of } c_s(t) \text{ between } t - B \text{ and } t + B}{4B}$

Technique Problems of the Hilbert Huang Transform

(A) 邊界處理的問題:

目前尚未有一致的方法,可行的方式有



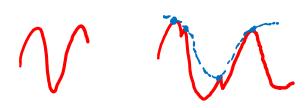
- (1) 只使用非邊界的 extreme points
- (2) 將最左、最右的點當成是 extreme points
- (3) 預測邊界之外的 extreme points 的位置和大小
- (4) 用邊界和最近的 extreme point 的距離來判斷是否邊界要

當成 extreme points

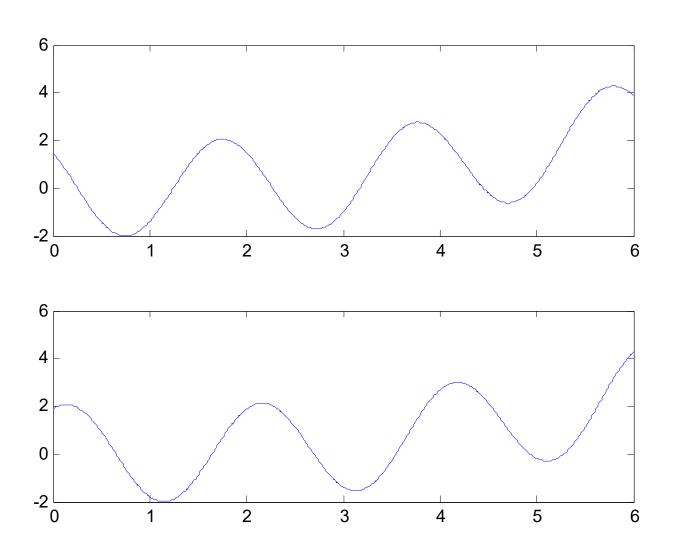
 $\frac{di}{d} > \frac{1}{2}$ boundary point is an extreme $< \frac{1}{2}$ not an extreme

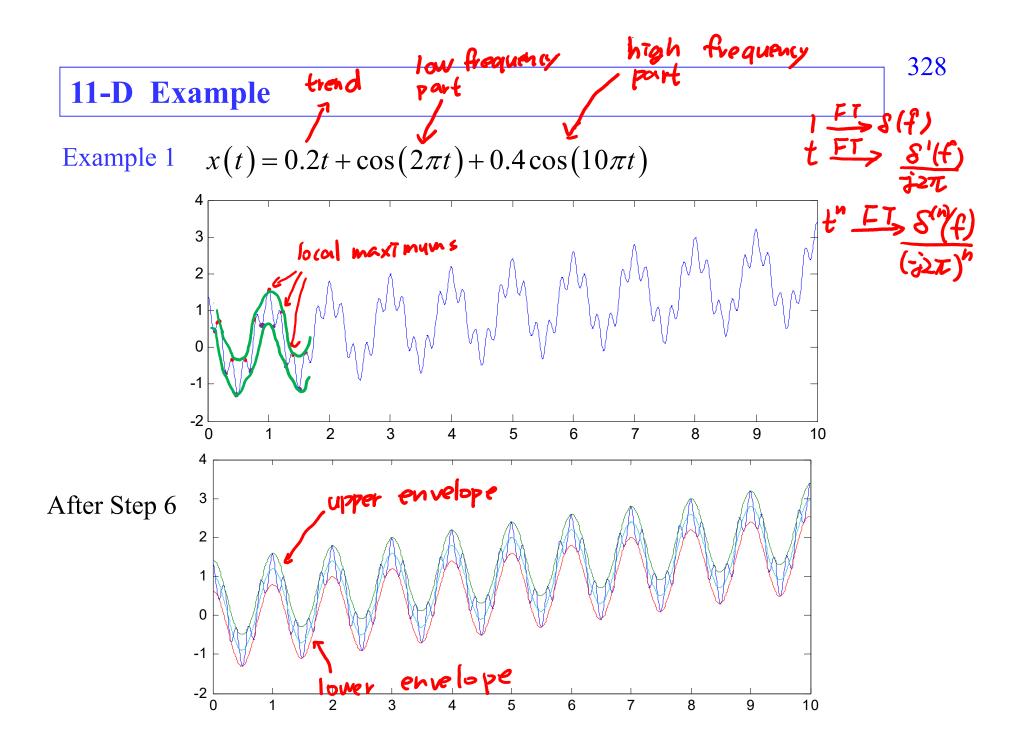
(B) Noise 的問題:

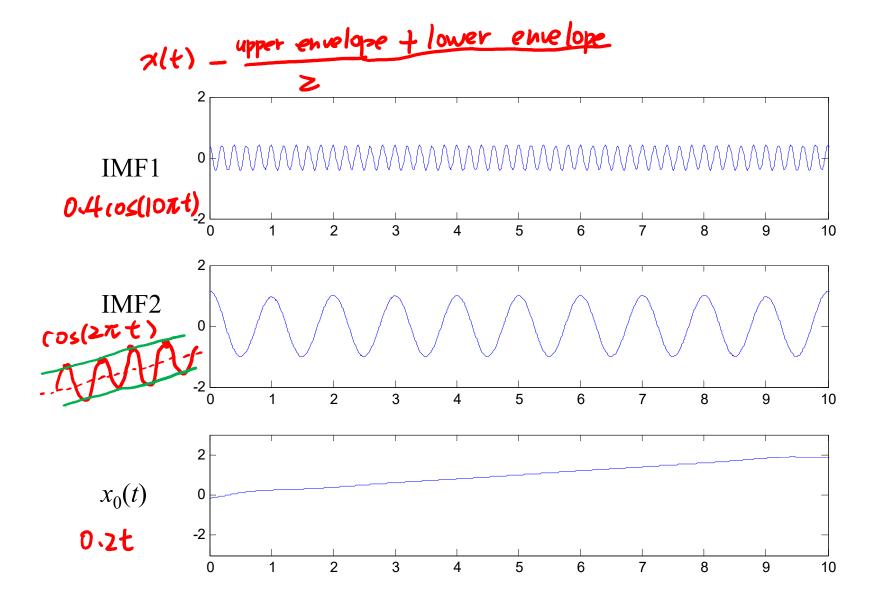
先用 pre-filter 來處理

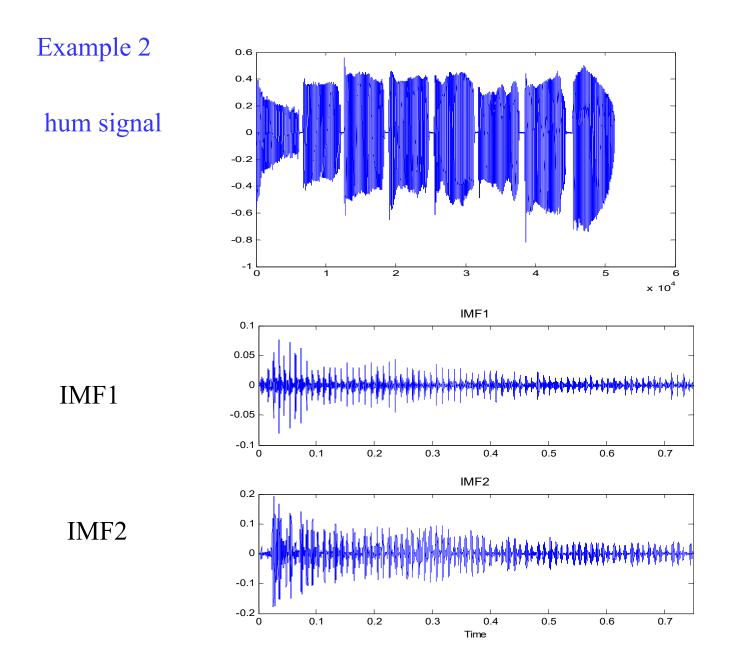


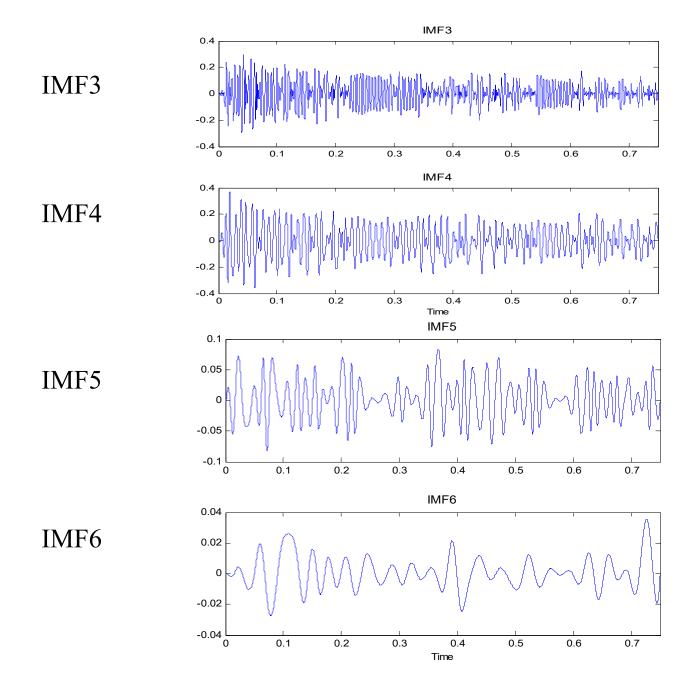
最左、最右的點是否要當成是 extreme points

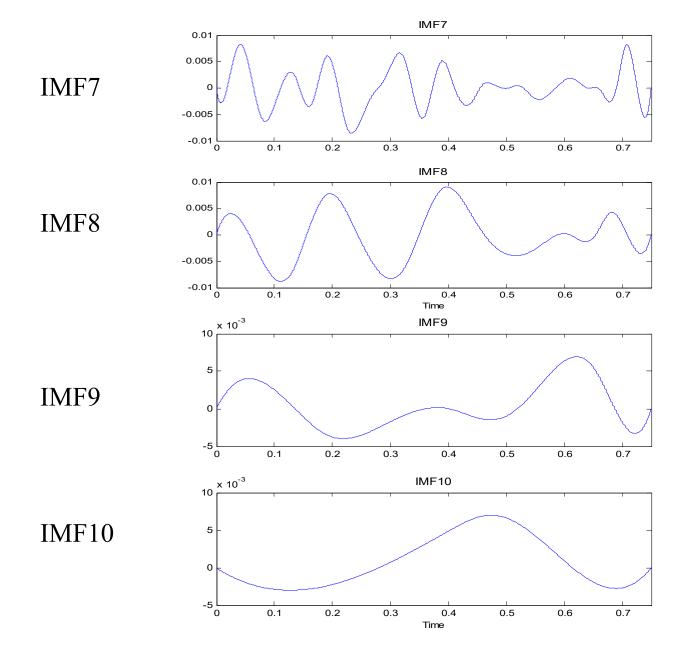


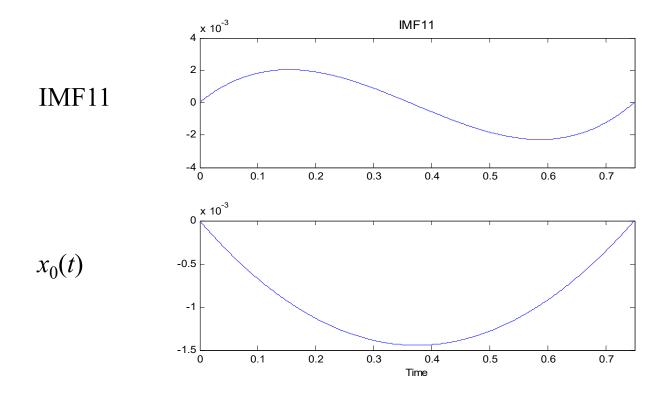












11-E Comparison

- (1) 避免了複雜的數學理論分析
- (2) 可以找到一個 function 的「趨勢」
- (3) 和其他的時頻分析一樣,可以分析頻率會隨著時間而改變的信號
- (4) 適合於 Climate analysis
 Economical data
 Geology
 Acoustics
 Music signal

• Conclusion

當信號含有「趨勢」

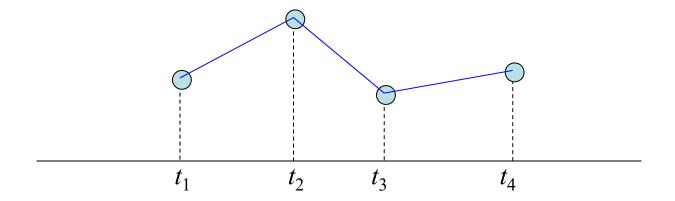
或是由少數幾個 sinusoid functions 所組合而成,而且這些sinusoid functions 的 amplitudes 相差懸殊時,可以用 HHT 來分析

附錄十一 Interpolation and the B-Spline

Suppose that the sampling points are $t_1, t_2, t_3, ..., t_N$ and we have known the values of x(t) at these sampling points.

There are several ways for interpolation.

(1) The simplest way: Using the straight lines (i.e., linear interpolation)



(2) Lagrange interpolation

$$x(t) = \sum_{n=1}^{N} \frac{1}{\prod_{\substack{j=1\\ j \neq n}}^{N}} t_n - t_j$$

$$\prod_{j=1}^{N} h_j = h_1 h_2 h_3 \cdot \dots \cdot h_N$$

(3) Polynomial interpolation

$$x(t) = \sum_{n=1}^{N} a_n t^{n-1}$$
, solve $a_1, a_2, a_3, \dots, a_{N-1}$ from

$$\begin{bmatrix} 1 & t_1 & t_1^2 & \cdots & t_1^{N-1} \\ 1 & t_2 & t_2^2 & \cdots & t_2^{N-1} \\ 1 & t_3 & t_3^2 & \cdots & t_3^{N-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & t_N & t_N^2 & \cdots & t_N^{N-1} \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ \vdots \\ a_N \end{bmatrix} = \begin{bmatrix} x(t_1) \\ x(t_2) \\ x(t_3) \\ \vdots \\ x(t_N) \end{bmatrix}$$

(4) Lowpass Filter Interpolation

適用於 sampling interval 為固定的情形 $t_{n+1} - t_n = \Delta_t$ for all n

$$x(t) = \sum_{n=1}^{N} x(t_n) \operatorname{sinc}\left(\frac{t - t_n}{\Delta_t}\right)$$

discrete time $x(t_n) \xrightarrow{\text{Fourier transform }} X_1(f) \xrightarrow{\text{lowpass mask}} X(f)$

inverse discrete time Fourier transform x(t)

(5) B-Spline Interpolation

B-spline 簡稱為 spline

$$B_{n,0}(t) = 1$$
 for $t_n < t < t_{n+1}$
 $B_{n,0}(t) = 0$ otherwise

$$B_{n,m}(t) = \frac{t - t_n}{t_{n+m} - t_n} B_{n,m-1}(t) + \frac{t_{n+m+1} - t}{t_{n+m+1} - t_{n+1}} B_{n+1,m-1}(t)$$

$$x(t) = \sum_{n=1}^{N} x(t_n) B_{n,m}(t)$$

m = 1: linear B-spline

m = 2: quadratic B-spline

 $\underline{m} = 3$: cubic B-spline (通常使用) $\underline{x}(t), \underline{x}'(t), \underline{x}''(t)$ are continuous

In Matlab, the command "spline" can be used for spline interpolation (Note: In the command, the cubic B-spline is used)



Example:

Generating a sine-like spline curve and samples it over a finer mesh:

```
x = 0:1:10; % original sampling points

y = \sin(x);

xx = 0:0.1:10; % new sampling points

yy = \text{spline}(x,y,xx); for local maximum locations

y: values

y: upper envelope
```