

V. Homomorphic Signal Processing

◎ 例題

◎ 5-A Homomorphism

Homomorphism is a way of “carrying over” operations from one algebra system into another.

Ex. convolution $\xrightarrow{\text{Fourier}}$ multiplication $\xrightarrow{\log}$ addition

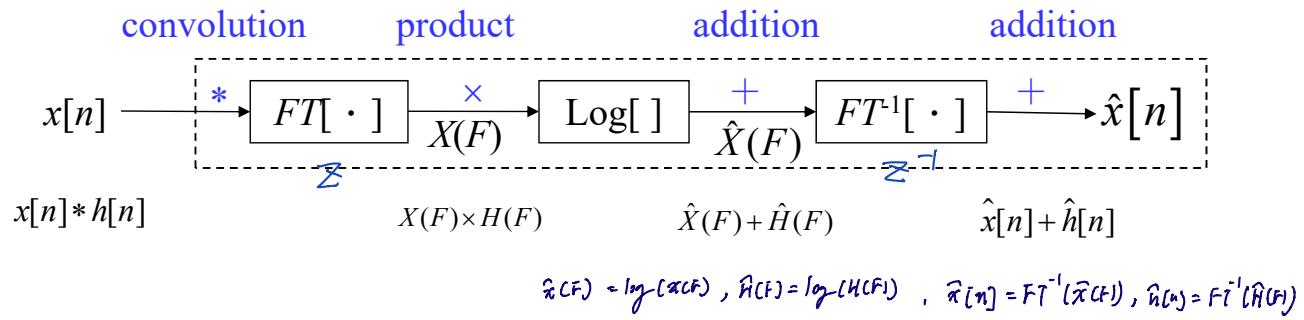
把複雜的運算，變成效能相同但較簡單的運算，取 \log 是讓 $x \rightarrow +$ 比較 $easy$

◎ 5-B Cepstrum

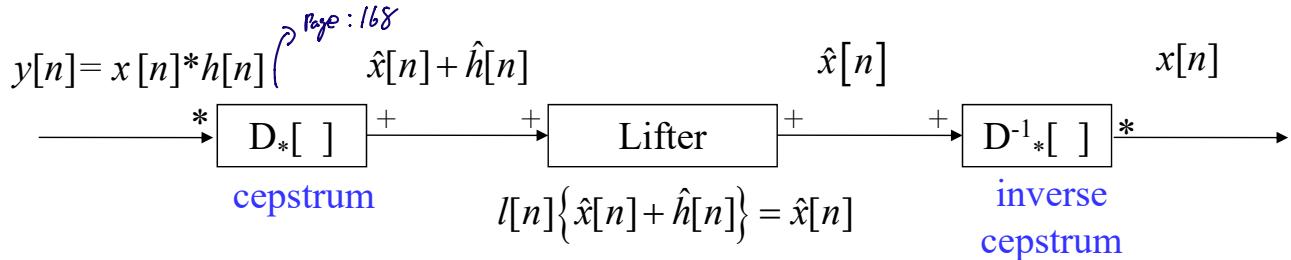
倒頻譜

$$\hat{X}(Z) \Big|_{z=e^{j2\pi F}} = \log X(Z) \Big|_{z=e^{j2\pi F}} = \log |X(Z)|_{z=e^{j2\pi F}} + j \arg[X(e^{j2\pi F})]$$

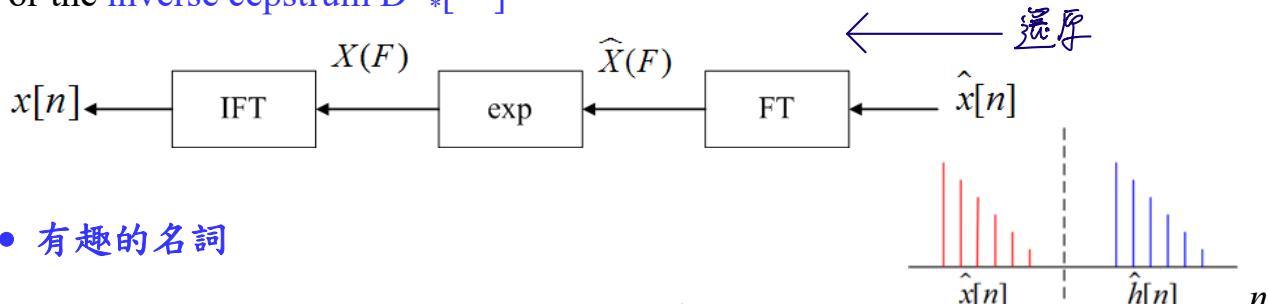
For the process of cepstrum (denoted by $D_*(\cdot)$)



- 由 $y[n] = x[n] * h[n]$ 重建 $x[n]$, $x[n]$ 和 $h[n]$ 位置要不同



For the inverse cepstrum $D^{-1}_*[\cdot]$



• 有趣的名詞

$\hat{x}[n]$ cepstrum 倒頻譜

n quefrency 倒頻率

$l[n]$ lifter 倒濾波器

lifter

$$l[n]\{\hat{x}[n]+\hat{h}[n]\} = \hat{x}[n]$$

◎ 5-C Methods for Computing the Cepstrum

- **Method 1:** Compute the inverse discrete time Fourier transform:

$$\hat{x}[n] = \int_{-1/2}^{1/2} \hat{X}(F) e^{j2\pi n F} dF \quad : \text{inverse F.T}$$

where $\hat{X}(F) = \log|X(F)| + j \arg[X(F)]$, $x(F) = |x(F)| e^{j\arg(x(F))}$

↑
ambiguity for phase

Problems: (1) $\log|x(F)| \rightarrow \infty$ when $\pi(F) = 0$, 需考慮 \log 是不穩定的
 (2) $\arg[x(F)]$ has infinite solutions.
 $(+2\pi N)$

Actually, the COMPLEX Cepstrum is REAL for real input

• Method 2 (From Poles and Zeros of the Z Transform)

result 不變, Z^r 可忽略

time delay

$$X(Z) = \frac{A \cancel{\prod_{k=1}^{m_i} (1-a_k Z^{-1})}}{\prod_{k=1}^{P_i} (1-c_k Z^{-1})} \frac{\prod_{k=1}^{m_0} (1-b_k Z)}{\prod_{k=1}^{P_0} (1-d_k Z)} = 0 \quad \text{where}$$

$|a_k|, |b_k|, |c_k|, |d_k| \leq 1$
 $|a_k| \leq 1, |b_k| \geq 1$

Poles & zeros
inside unit circle

Poles & zeros
outside unit circle

$\prod_{k=1}^2 (1-a_k z^{-1}) = (1-a_1 z^{-1})(1-a_2 z^{-1})$

$$\begin{aligned} \therefore \hat{X}(Z) &= \log X(Z) = \log A + r \cdot \log Z + \sum_{k=1}^{m_i} \log (1-a_k Z^{-1}) + \sum_{k=1}^{m_0} \log (1-b_k Z) \\ &\quad - \sum_{k=1}^{P_i} \log (1-c_k Z^{-1}) - \sum_{k=1}^{P_0} \log (1-d_k Z) \end{aligned}$$

$$\therefore \hat{X}(Z) = \log X(Z) = \log A + r \cdot \log Z + \sum_{k=1}^{m_i} \log(1 - a_k Z^{-1}) + \sum_{k=1}^{m_0} \log(1 - b_k Z)$$

$$- \sum_{k=1}^{P_i} \log(1 - c_k Z^{-1}) - \sum_{k=1}^{P_0} \log(1 - d_k Z)$$

(inverse Z transform)

$$\begin{array}{c} Z^{-1} \\ \downarrow \\ ? \end{array}$$

Taylor series

$$f(t) = f(t_0) + \sum_{n=1}^{\infty} \frac{f^{(n)}(t_0)}{n!} (t - t_0)^n$$

$$z = (re^{j\omega})$$

$$\sum^{-1}(\log(A)) = \begin{cases} \log(A) & \text{for } n=0 \\ 0 & \text{otherwise} \end{cases}$$

$$t_0 = 0, \quad \frac{d^n}{dt^n} \log(1-t) = \frac{(-1)^{n-1} (n-1)!}{(t-1)^n}$$

$$\log(1-t) = 0 + \sum_{n=1}^{\infty} \frac{(-1)^{n-1} \cdot (n-1)!}{n! (t-1)^n} \Big|_{t=0} = \sum_{n=1}^{\infty} \frac{-1 \cdot t^n}{n}$$

$$\Rightarrow \log(1 - a_k z^{-1}) = - \sum_{n=1}^{\infty} \frac{a_k^n}{n} z^{-n}, \quad \log(1 - b_k z) = - \sum_{n=1}^{\infty} \frac{b_k^n}{n} z^{-n} = \sum_{n=-\infty}^{-1} \frac{b_k^{-n}}{n} z^{-n} \quad (n_{\text{new}} = -n_{\text{old}})$$

$$\therefore X(z) = \sum_{n=1}^{\infty} X[n] \cdot z^{-n}, \quad \sum_{n=1}^{\infty} \frac{b_k^{-n}}{n} z^{-n} = \sum_{n=-\infty}^{-1} \frac{b_k^{-n}}{n} z^{-n}$$

$$\Rightarrow \sum^{-1}(\log(1 - a_k z^{-1})) = \begin{cases} -\frac{a_k^n}{n} & n \geq 1 \\ 0 & n \leq 0 \end{cases}$$

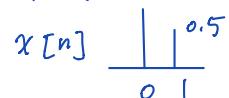
X

常用, HW

Taylor series expansion

Z^{-1}

ex1:



$$x(z) = 1 + 0.5z^{-1}, |n| \\ = z^{-1}(z+0.5) \quad \hat{x}[n] = \begin{cases} \log(A), & n=0 \\ -\sum_{k=1}^{m_i} \frac{a_k^n}{n} + \sum_{k=1}^{P_i} \frac{c_k^n}{n}, & n>0 \\ \sum_{k=1}^{m_0} \frac{b_k^{-n}}{n} - \sum_{k=1}^{P_0} \frac{d_k^{-n}}{n}, & n<0 \end{cases}$$

$$a_1 = -0.5$$

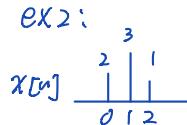
$$\hat{x}[n] = \begin{cases} \frac{(0.5)^n}{n}, & n>0 \\ 0, & n \leq 0 \end{cases}$$

Note:

- (1) $\hat{x}[n]$ always decays with $|n|$.
- (2) 在 complex cepstrum domain
Minimum phase 及 maximum phase 之貢獻以 $n=0$ 為分界切開
- (3) For FIR case, $c_k = 0, d_k = 0$
- (4) The complex cepstrum is unique and of infinite duration for both positive & negative n , even though $x[n]$ is causal & of finite durations

$\hat{x}[n]$ is always IIR

(Suppose that $r=0$)



$$\hat{x}[n] = \begin{cases} \log 2, & n=0 \\ -\frac{(z-1)^n}{n} - \frac{(z+0.5)^n}{n}, & n>0 \\ 0, & \text{otherwise} \end{cases}$$

$$x(z) = 2 + 3z^{-1} + z^{-2} = 2(1+z^{-1})(1+0.5z^{-1}), a_1 = -1, a_2 = -0.5$$

Poles & zeros inside unit circle, right-sided sequence

Poles & zeros outside unit circle, left-sided sequence

Stg] FIR, causal

HW

$$x[n] = \begin{cases} 0.6^n, & \text{for } n \geq 0 \\ 0, & n < 0 \end{cases}$$

$$H(z) = \frac{0.6z^{-1}}{1 - 0.6z^{-1}}$$

• Method 3

$$Z \cdot \hat{X}'(Z) = Z \cdot \frac{X'(Z)}{X(Z)}$$

$$\therefore ZX'(Z) = Z\hat{X}'(Z) \cdot X(Z)$$

$$\downarrow Z^{-1}$$

$$n x[n] = \sum_{k=-\infty}^{\infty} k \hat{x}[k] x[n-k]$$

$$\therefore x[n] = \sum_{k=-\infty}^{\infty} \frac{k}{n} \hat{x}[k] x[n-k] \quad \text{for } n \neq 0$$

Suppose that $x[n]$ is causal and has minimum phase, i.e. $x[n] = \hat{x}[n] = 0, n < 0$

$$x[n] = \sum_{k=-\infty}^{\infty} \frac{k}{n} \hat{x}[k] x[n-k] \quad \text{for } n \neq 0$$

$$\Rightarrow x[n] = \sum_{k=0}^n \frac{k}{n} \hat{x}[k] x[n-k] \quad \text{for } n > 0 \quad (\text{causal sequence})$$

$$x[n] = \hat{x}[n] x[0] + \sum_{k=0}^{n-1} \frac{k}{n} \hat{x}[k] x[n-k]$$

For a minimum phase sequence $x[n]$

$$\hat{x}[n] = \begin{cases} 0 & , n < 0 \\ \frac{x[n]}{x[0]} - \sum_{k=0}^{n-1} \left(\frac{k}{n} \right) \hat{x}[k] \frac{x[n-k]}{x[0]} & , n > 0 \\ \log A & , n = 0 \end{cases} \quad \text{recursive method}$$

Determining $\hat{x}[n]$ from $\hat{x}[0], \hat{x}[1], \dots, \hat{x}[n-1]$

For anti-causal and maximum phase sequence, $x[n] = \hat{x}[n] = 0, n > 0$

$$\begin{aligned} x[n] &= \sum_{k=n}^0 \frac{k}{n} \hat{x}[k] x[n-k] \quad , n < 0 \\ &= \hat{x}[n] x[0] + \sum_{k=n+1}^0 \frac{k}{n} \hat{x}[k] x[n-k] \end{aligned}$$

For maximum phase sequence,

$$\hat{x}[n] = \begin{cases} 0 & , n > 0 \\ \log A & , n = 0 \\ \frac{x[n]}{x[0]} - \sum_{k=n+1}^0 \left(\frac{k}{n}\right) \hat{x}[k] \frac{x[n-k]}{x[0]} & , n < 0 \end{cases}$$

◎ 5-D Properties

P.1) The complex cepstrum decays at least as fast as $\frac{1}{n}$

$$|\hat{x}[n]| < c \left| \frac{\alpha^n}{n} \right| \quad -\infty < n < \infty$$

$$\alpha = \max(a_k, b_k, c_k, d_k)$$

P.2) If $X(Z)$ has no poles and zeros outside the unit circle, i.e. $x[n]$ is minimum phase, then

$$\hat{x}[n] = 0 \quad \text{for all } n < 0$$

because of no b_k, d_k

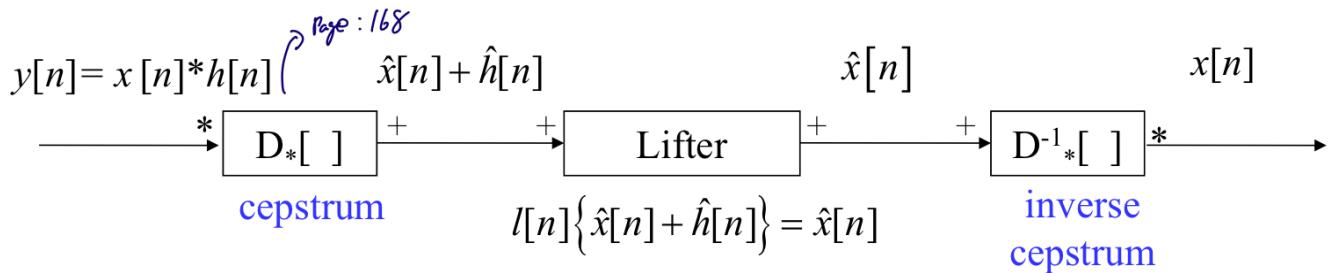
P.3) If $X(Z)$ has no poles and zeros inside the unit circle, i.e. $x[n]$ is maximum phase, then

$$\hat{x}[n] = 0 \quad \text{for all } n > 0$$

because of no a_k, c_k

P.4) If $x[n]$ is of finite duration, then
 $\hat{x}[n]$ has infinite duration

- 由 $y[n] = x[n] * h[n]$ 重建 $x[n]$, $x[n]$ 和 $h[n]$ 位置要不同



From the inverse operation $D^{-1}_*[]$

$$y[n] = x[n] + a_1 x[n-15] + a_2 x[n-20]$$

$$p(z) = 1 + a_1 z^{-15} + a_2 z^{-20}$$

$$\hat{p}(z) = \log (1 + a_1 z^{-15} + a_2 z^{-20})$$

HW3

◎ 5-E Application of Homomorphic Deconvolution

(1) Equalization for Echo

$$y[n] = x[n] + \alpha x[n - N_p]$$

Let $p[n]$ be $p[n] = \delta[n] + \alpha \delta[n - N_p]$

$$y[n] = x[n] + \alpha x[n - N_p] = \boxed{x[n] * p[n]}$$

$$P(Z) = 1 + \alpha Z^{-N_p} \quad \log(1 + \alpha) = \sum_{k=1}^{\infty} \frac{(-\alpha)^k}{k} \xrightarrow{k \rightarrow k+1}$$

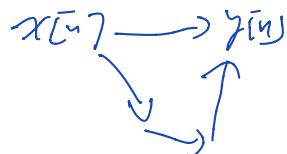
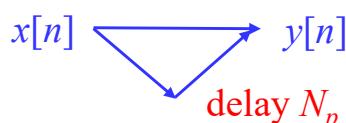
$$\hat{P}(Z) = \log(1 + \alpha Z^{-N_p}) = \sum_{k=1}^{\infty} (-1)^{k+1} \frac{\alpha^k}{k} Z^{-kN_p}$$

$$\downarrow Z^{-1}$$

$$\hat{p}[n] = \sum_{k=1}^{\infty} (-1)^{k+1} \frac{\alpha^k}{k} \delta(n - k \cdot N_p)$$

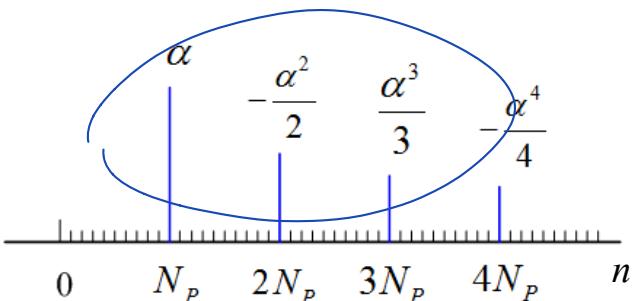
$$\hat{p}[1] = \frac{\alpha}{1} \delta(n - N_p)$$

$$\hat{p}[2] = -\frac{\alpha^2}{2} \delta(n - 2N_p)$$

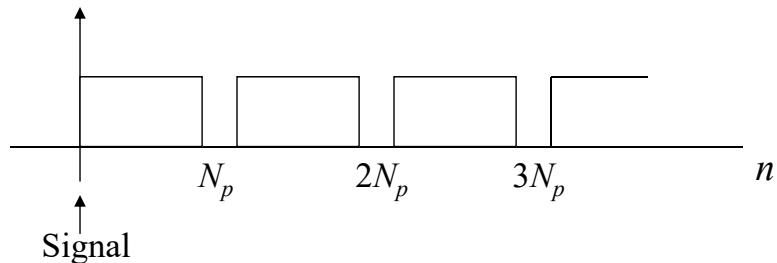


$$y[n] = x[n] + \alpha x[n-1] + \alpha^2 x[n-2]$$

$$y[n] = x[n] + \alpha x[n-N_p] - \frac{\alpha^2}{2} x[n-2N_p]$$



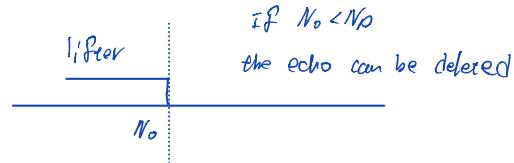
Filtering out the echo by the following “lifter”: *Independent of α*



Q: For the case where N_p is unknown

N_p 夠大，就對原 signal 影響不大

(2) Representation of acoustic engineering



$$y[n] = x[n] * h[n]$$

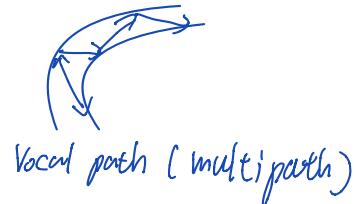
Synthesiz music building effect : e.g. 羅馬大教堂的
ed music impulse response

(3) Speech analysis

$$s[n] = g[n] * v[n] * p[n]$$

Speech Global Vocal tract
 wave wave impulse Pitch
 shape

聲帶



They can be separated by filtering in the complex cepstrum domain

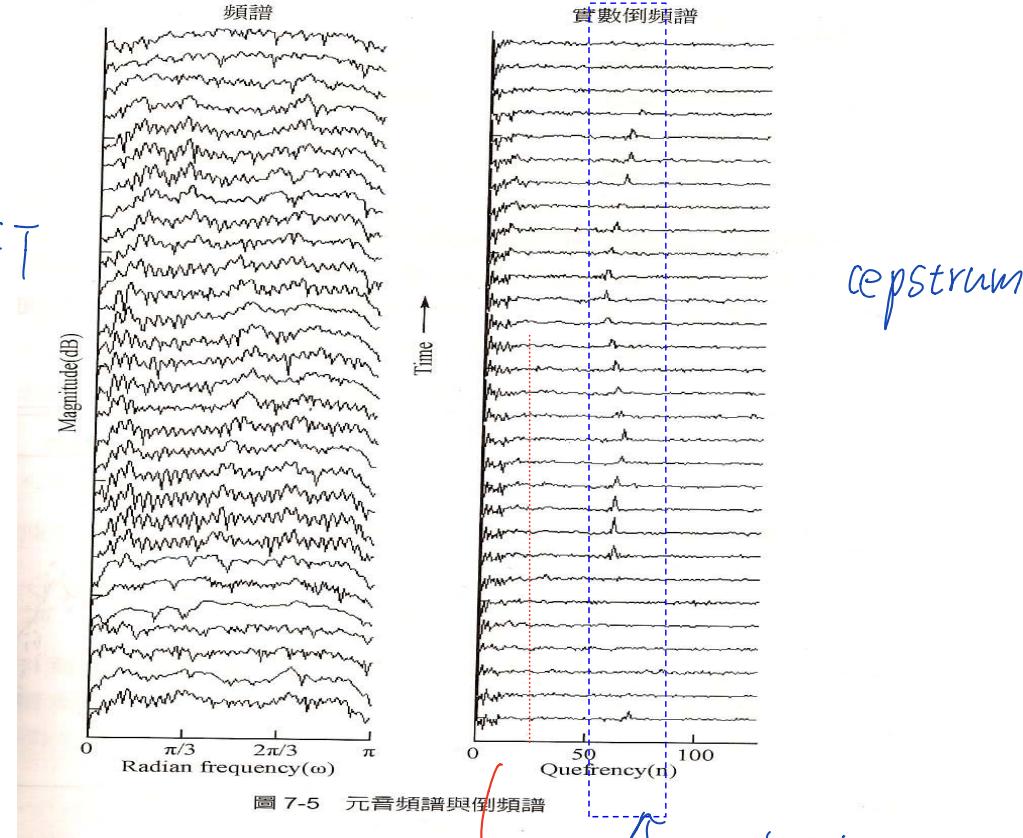
(4) Seismic Signals

地震波

(5) Multiple-path analysis for any wave-propagation problem

用 cepstrum 將 multipath 的影響去除

From 王小川，“語音訊號處理”，全華出版，台北，民國94年。



前 13 個值去分析，就夠用 by mel cepstrum

From 王小川，“語音訊號處理”，全華出版，台北，民國94年。

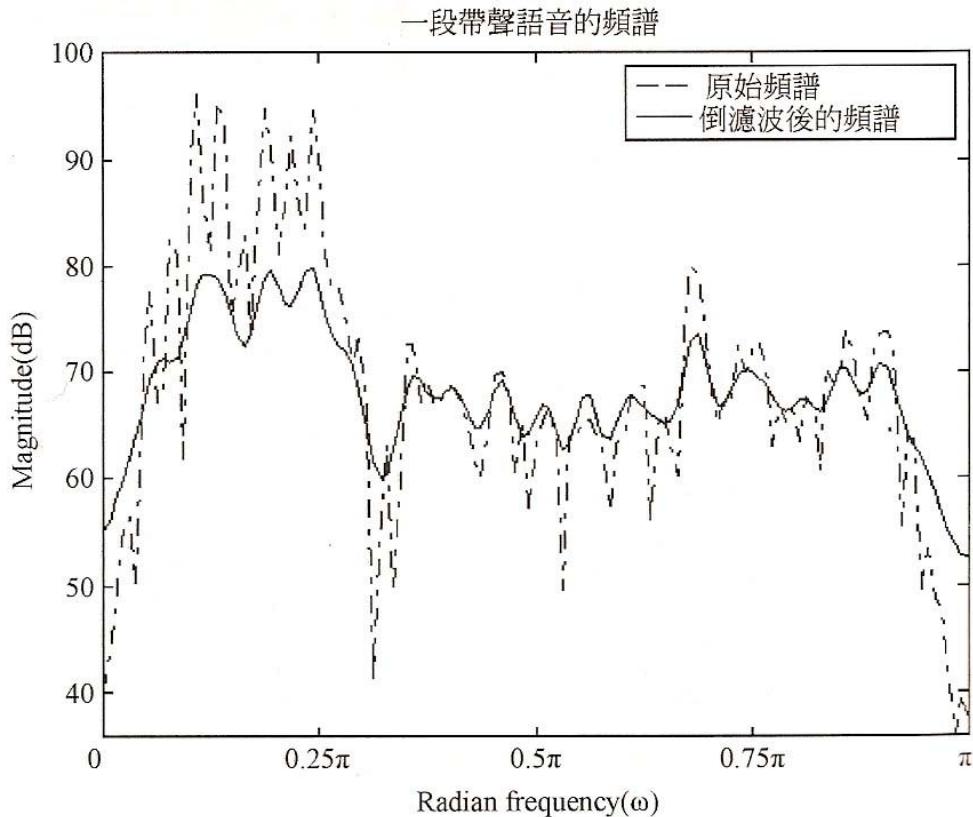


圖 7-6 經過倒濾波器作平滑處理的頻譜

- (1) $|\log(X(Z))|$
- (2) Phase
- (3) Delay Z^k
- (4) Only suitable for the multiple-path-like problem

◎ 5-G Differential Cepstrum

$$\hat{x}_d(n) = Z^{-1} \left[\frac{X'(Z)}{X(Z)} \right] \quad \text{或} \quad \hat{x}_d[n] = \int_{-1/2}^{1/2} \frac{X'(F)}{X(F)} e^{i2\pi F} dF$$

↑
inverse Z transform

Note: $\frac{d}{dZ} \hat{X}(Z) = \frac{d}{dZ} \log(X(Z)) = \frac{X'(Z)}{X(Z)}$

If $x(n) = x_1(n) * x_2(n)$

$$X(Z) = X_1(Z) \cdot X_2(Z)$$

$$X'(Z) = X'_1(Z) \cdot X_2(Z) + X_1(Z) \cdot X'_2(Z)$$

$$\frac{X'(Z)}{X(Z)} = \frac{X'_1(Z)}{X_1(Z)} + \frac{X'_2(Z)}{X_2(Z)}$$

$$\therefore \hat{x}_d(n) = \hat{x}_{1d}(n) + \hat{x}_{2d}(n)$$

Advantages: no phase ambiguity

able to deal with the delay problem

- Properties of Differential Cepstrum

(1) The differential Cepstrum is shift & scaling invariant

不只適用於 multi-path-like problem

也適用於 pattern recognition

If $y[n] = A X[n - r]$

$$\Rightarrow \hat{y}_d(n) = \begin{cases} \hat{x}_d(n) & , n \neq 1 \\ -r + \hat{x}_d(1) & , n = 1 \end{cases}$$

(Proof): $Y(z) = Az^{-r} X(z)$

$$Y'(z) = Az^{-r} X'(z) - rA z^{-r-1} X(z)$$

$$\frac{Y'(z)}{Y(z)} = \frac{X'(z)}{X(z)} - rz^{-1}$$

- (2) The complex cepstrum $\hat{C}[n]$ is closely related to its differential cepstrum $\hat{x}_d[n]$ and the signal original sequence $x[n]$

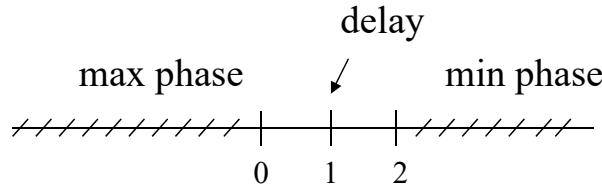
$$\hat{C}(n) = \frac{-\hat{x}_d(n+1)}{n} \quad n \neq 0 \quad \text{diff cepstrum}$$

$$\text{and} \quad -(n-1)x(n-1) = \sum_{k=-\infty}^{\infty} \hat{x}_d(n) x(n-k) \quad \text{recursive formula}$$

Complex cepstrum 做得到的事情, differential cepstrum 也做得到 !

- (3) If $x[n]$ is minimum phase (no poles & zeros outside the unit circle), then
 $\hat{x}_d[n] = 0$ for $n \leq 0$

- (4) If $x[n]$ is maximum phase (no poles & zeros inside the unit circle), then
 $\hat{x}_d[n] = 0$ for $n \geq 2$



- (5) If $x(n)$ is of finite duration, $\hat{x}_d[n]$ has infinite duration

Complex cepstrum decay rate $\propto \frac{1}{n}$

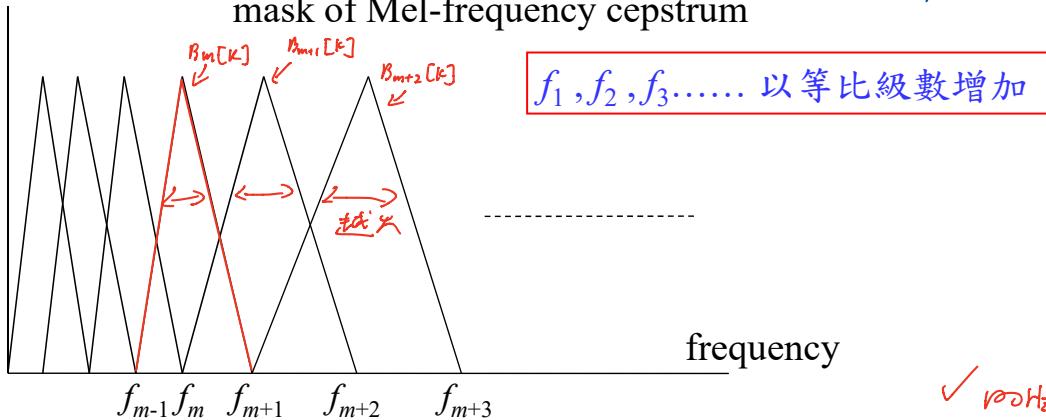
Differential Cepstrum decay rate 變慢了, $\therefore \hat{x}_d(n+1) = n \cdot \hat{c}(n) \propto n \cdot \frac{1}{n} = 1$

◎ 5-H Mel-Frequency Cepstrum (梅爾頻率倒頻譜)

Take log in the frequency mask

orientation of
voiced signal analysis

gain



$$B_m[k] = 0$$

for $f < f_{m-1}$ and $f > f_{m+1}$

✓ 100Hz, 200Hz

1000Hz, 1100Hz

$$B_m[k] = (k - f_{m-1}) / (f_m - f_{m-1})$$

for $f_{m-1} \leq f \leq f_m$

聲音量是以
“頻率比”為決定因素

$$B_m[k] = (f_{m+1} - k) / (f_{m+1} - f_m)$$

for $f_m \leq f \leq f_{m+1}$

$$f = kf_s/N$$

Process of the Mel-Cepstrum

$$(1) \quad x[n] \xrightarrow{\text{DTFT}} X[k]$$

$$(2) \quad Y[m] = \log \left\{ \sum_{k=f_{m-1}}^{f_m+1} |X[k]|^2 B_m[k] \right\}$$

$$(3) \quad c_x[n] = \frac{1}{M} \sum_{m=1}^M Y[m] \cos \left(\frac{\pi n(m-1/2)}{M} \right)$$

summation of the effect
inside the m^{th} mask

$x[n]$ is real

$$x[k] = x^*[-k]$$

$$|x[k]| = |x[-k]|$$

Q: What are the difference between the Mel-cepstrum and the original cepstrum?

Advantages :

(1) $B_m[k]$ 为等比 series, 符合人類聽覺特性

(2) The probability that $\sum |x[k]|^2 B_m[k] = 0$ is much less

(3) No phase ambiguity since $\sum |x[k]|^2 B_m[k]$ is real

(4) For the inverse, the DCT (discrete cosine transform) is applied to reduce the computation loading

Mel-frequency cepstrum 更接近人耳對語音的區別性

用 $c_x[1], c_x[2], c_x[3], \dots, c_x[13]$ 即足以描述語音特徵

+ Machine Learning

◎ 5-I References

- R. B. Randall and J. Hee, “Cepstrum analysis,” *Wireless World*, vol. 88, pp. 77-80. Feb. 1982
- 王小川，“語音訊號處理”，全華出版，台北，民國94年。
- A. V. Oppenheim and R. W. Schafer, *Discrete-Time Signal Processing*, London: Prentice-Hall, 3rd ed., 2010.
- S. C. Pei and S. T. Lu, “Design of minimum phase and FIR digital filters by differential cepstrum,” *IEEE Trans. Circuits Syst. I*, vol. 33, no. 5, pp. 570-576, May 1986.
- S. Imai, “Cepstrum analysis synthesis on the Mel-frequency scale,” *ICASSP*, vol. 8, pp. 93-96, Apr. 1983.

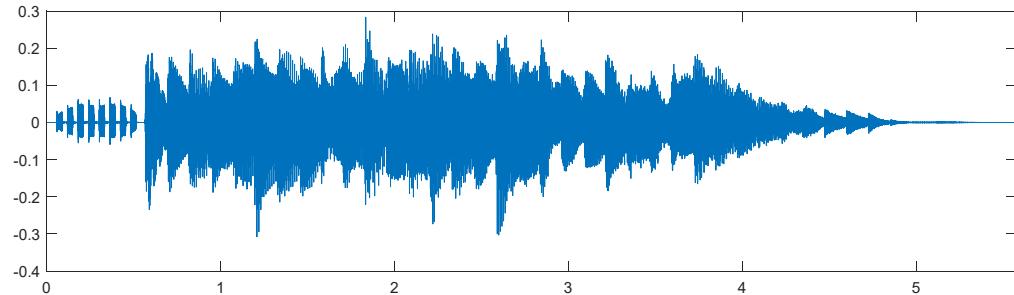
附錄六：聲音檔和影像檔的處理 (by Matlab)

A. 讀取聲音檔

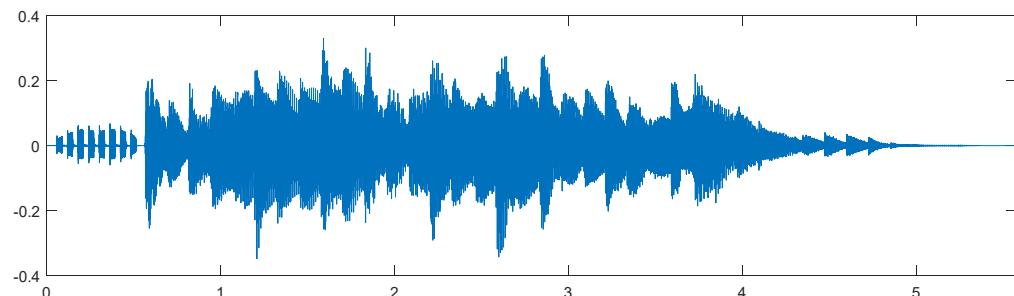
- 電腦中，沒有經過壓縮的聲音檔都是 *.wav 的型態
有經過壓縮的聲音檔是 *.mp3 的型態
- 讀取： audioread
註：2015版本以後的 Matlab，**wavread** 將改為 **audioread**
- 例： `[x, fs] = audioread('C:\WINDOWS\Media\Alarm01.wav');`
可以將 ringin.wav 以數字向量 **x** 來呈現。 **fs**: sampling frequency
這個例子當中 $\text{size}(x) = 122868 \quad 2$ $fs = 22050$
- 思考：所以，取樣間隔多大?
- 這個聲音檔有多少秒? 
雙聲道 (Stereo，俗稱立體聲)

畫出聲音的波型

```
time = [0:size(x,1)-1]/fs; % x 是前頁用 audioread 所讀出的向量
subplot(2,1,1); plot(time, x(:,1)); xlim([time(1),time(end)])
```



```
subplot(2,1,2); plot(time, x(:,2)); xlim([time(1),time(end)])
```



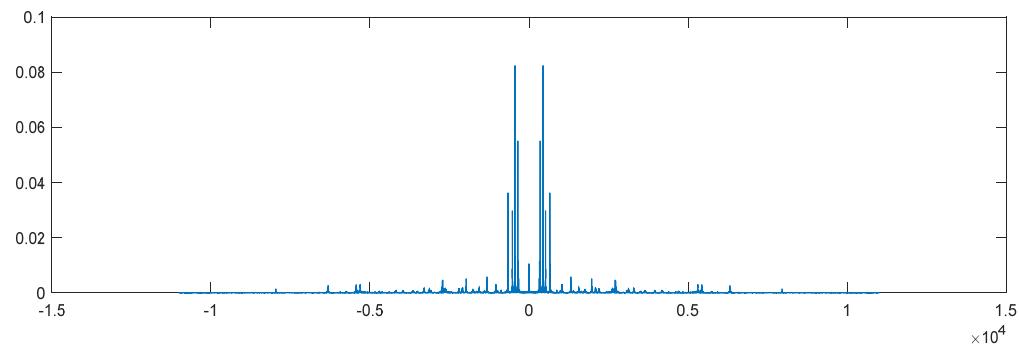
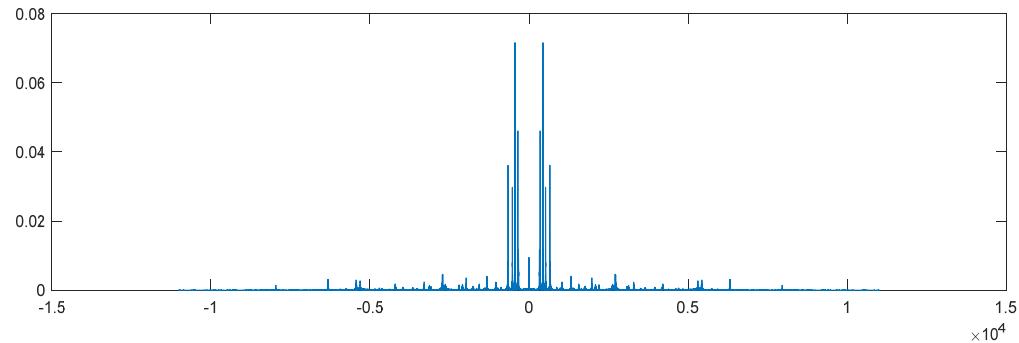
注意：*.wav 檔中所讀取的資料，值都在 -1 和 +1 之間

B. 繪出頻譜 (詳細方法請參考附錄二)

X = fft(x(:,1)); % 只做這一步無法得出正確的頻譜

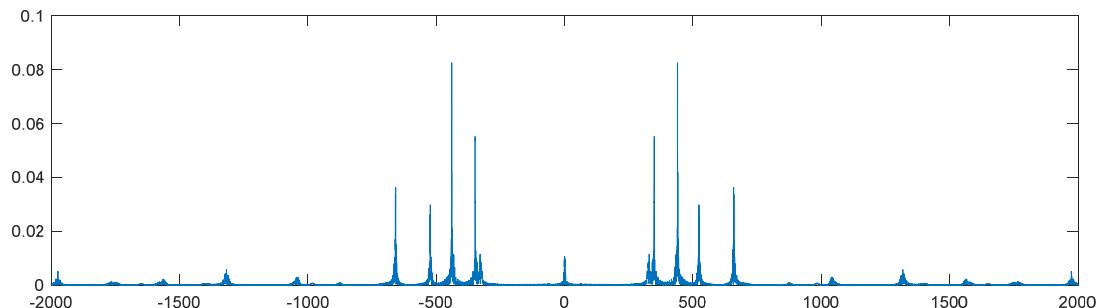
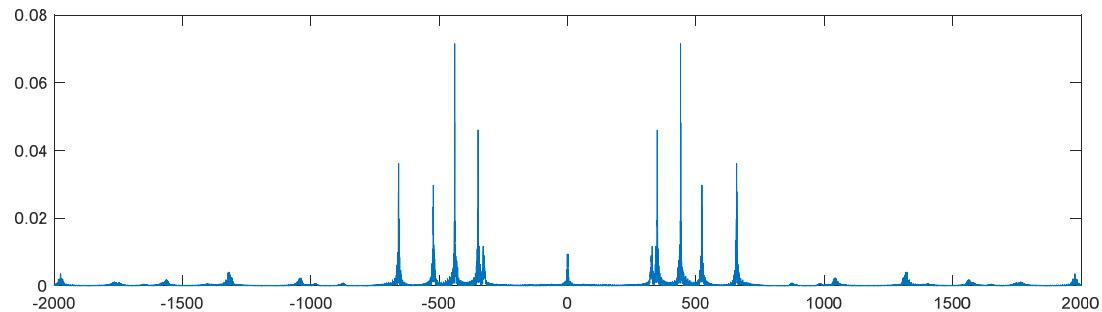
```
X=X.';
N=length(X); N1=round(N/2);
dt=1/fs;
X1=[X(N1+1:N),X(1:N1)]*dt; % shifting for spectrum
f=[[N1:N-1]-N,0:N1-1]/N*fs; % valid f
plot(f, abs(X1));
```

Alarm01.wav 的頻譜



Alarm01.wav 的頻譜

`xlim([-2000,2000]) % 只看其中 -2000Hz ~ 2000Hz 的部分`



C. 聲音的播放

(1) `sound(x)`: 將 x 以 8192Hz 的頻率播放

(2) `sound(x, fs)`: 將 x 以 fs Hz 的頻率播放

Note: (1)~(3) 中 x 必需是1 個column (或2個 columns)，且 x 的值應該 介於 -1 和 +1 之間

(3) `soundsc(x, fs)`: 自動把 x 的值調到 -1 和 +1 之間 再播放

D. 用 Matlab 製作 *.wav 檔：`audiowrite`

`audiowrite(filename, x, fs)`

將數據 x 變成一個 *.wav 檔，取樣速率為 fs Hz

① x 必需是1 個column (或2個 columns) ② x 值應該 介於 -1 和 +1

E. 用 Matlab 錄音的方法

錄音之前，要先將電腦接上麥克風，且確定電腦有音效卡
(部分的 notebooks 不需裝麥克風即可錄音)

範例程式：

```
Sec = 3;  
Fs = 8000;  
recorder = audiorecorder(Fs, 16, 1);  
recordblocking(recorder, Sec);  
audioarray = getaudiodata(recorder);
```

執行以上的程式，即可錄音。

錄音的時間為三秒，sampling frequency 為 8000 Hz

錄音結果為 audioarray，是一個 column vector (如果是雙聲道，則是兩個 column vectors)

範例程式 (續) :

```
sound(audioarray, Fs); % 播放錄音的結果  
t = [0:length(audioarray)-1]./Fs;  
plot (t, audioarray'); % 將錄音的結果用圖畫出來  
xlabel('sec','FontSize',16);  
audiowrite('test.wav', audioarray, Fs) % 將錄音的結果存成 *.wav 檔
```

指令說明：

`recorder = audiorecorder(Fs, nb, nch);` (提供錄音相關的參數)

Fs: sampling frequency,

nb: using nb bits to record each data

nch: number of channels (1 or 2)

`recordblocking(recorder, Sec);` (錄音的指令)

recorder: the parameters obtained by the command “audiorecorder”

Sec: the time length for recording

`audioarray = getaudiodata(recorder);`

(將錄音的結果，變成 audioarray 這個 column vector，如果是雙聲道，則 audioarray 是兩個 column vectors)

以上這三個指令，要並用，才可以錄音

F：影像檔的處理

Image 檔讀取: `imread`

Image 檔顯示: `imshow`, `image`, `imagesc`

Image 檔製作: `imwrite`

基本概念：灰階影像在 Matlab 當中是一個**矩陣**

彩色影像在 Matlab 當中是三個**矩陣**，分別代表 Red, Green, Blue

*.bmp: 沒有經過任何壓縮處理的圖檔

*.jpg: 有經過 JPEG 壓縮的圖檔

Video 檔讀取: `aviread`

範例一：(黑白影像)

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```
im=double(imread('C:\Program Files\MATLAB\pic\Pepper.bmp'));
```

(注意，如果 Pepper.bmp 是個灰階圖，im 將是一個矩陣)

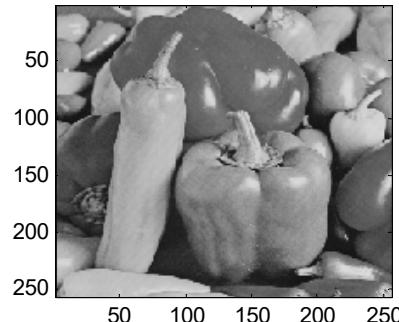
```
size(im)      (用 size 這個指令來看 im 這個矩陣的大小)
```

```
ans =
```

```
256 256
```

```
image(im);
```

```
colormap(gray(256))
```



範例二：(彩色影像)

```
im2=double(imread('C:\Program Files\MATLAB\pic\Pepper512c.bmp'));
```

```
size(im2)
```

```
ans =
```

```
512 512
```

3

(注意，由於這個圖檔是個彩色的，所以 im2 將由

三個矩陣複合而成)

```
imshow(im);    or    image(im/255);
```

注意：要對影像做運算時，要先變成 double 的格式

否則電腦會預設影像為 integer 的格式，在做浮點運算時會產生誤差

例如，若要對影像做 2D Discrete Fourier transform

```
im=imread('C:\Program Files\MATLAB\pic\Pepper.bmp');  
im=double(im);  
Imf=fft2(im);
```