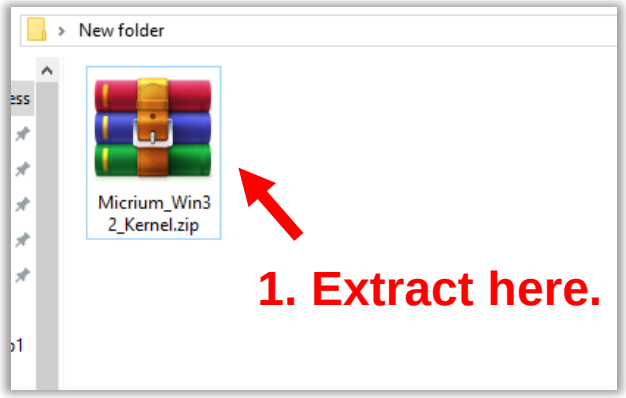
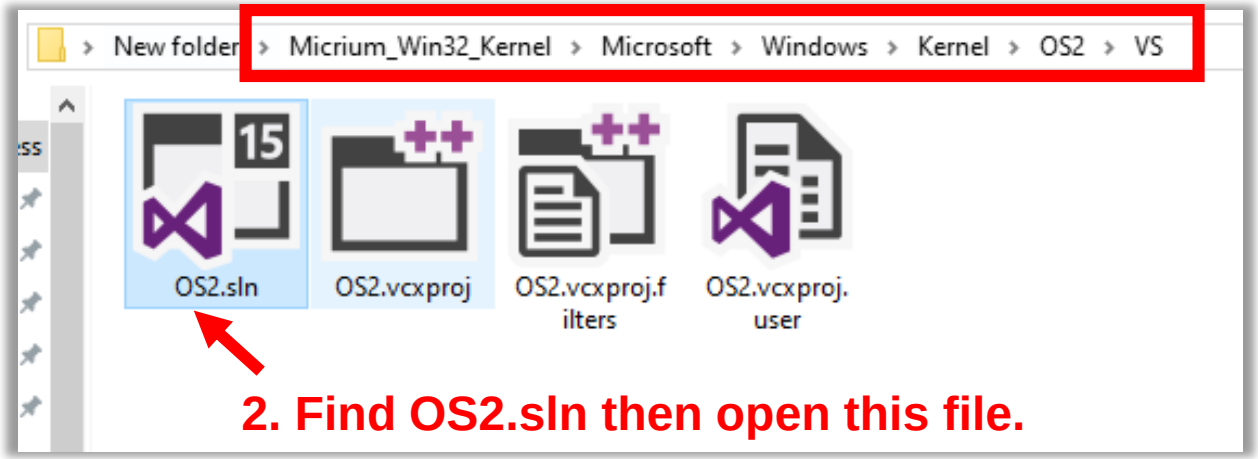
Run µC/OS-II

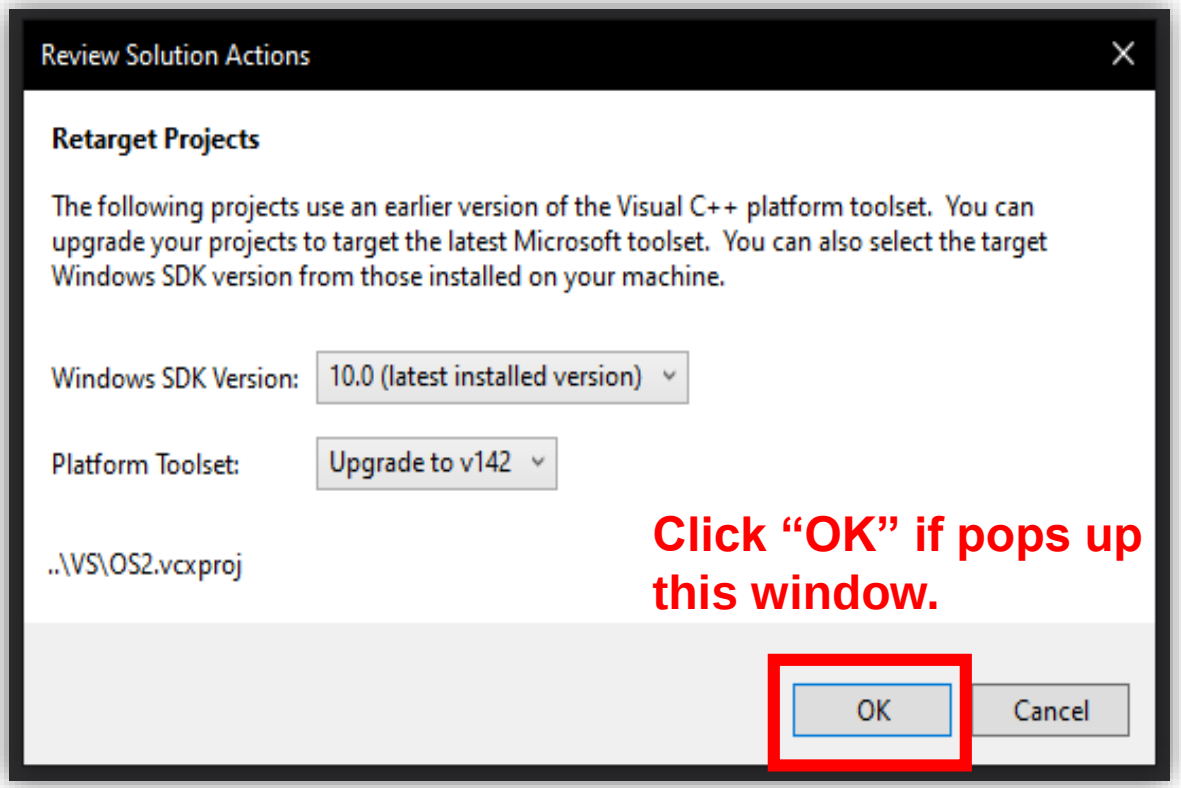
2020.10.14

Open example project





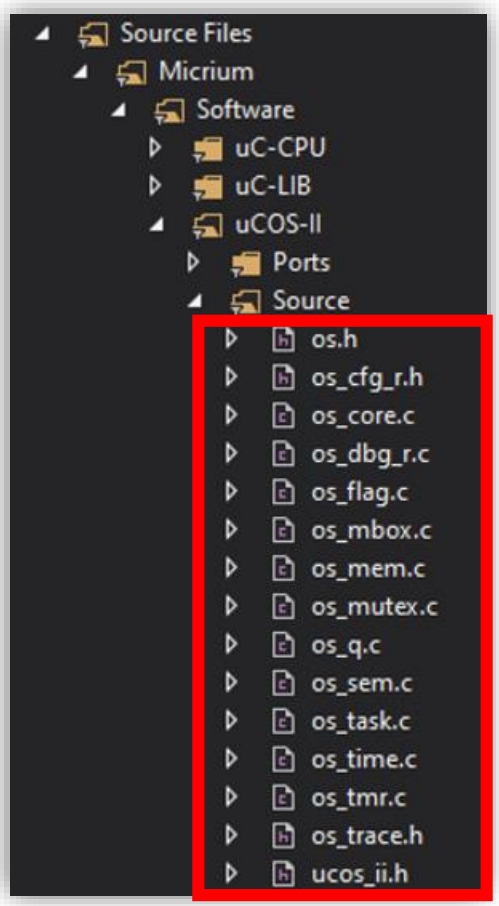
Open example project



Find µC/OS-II source code

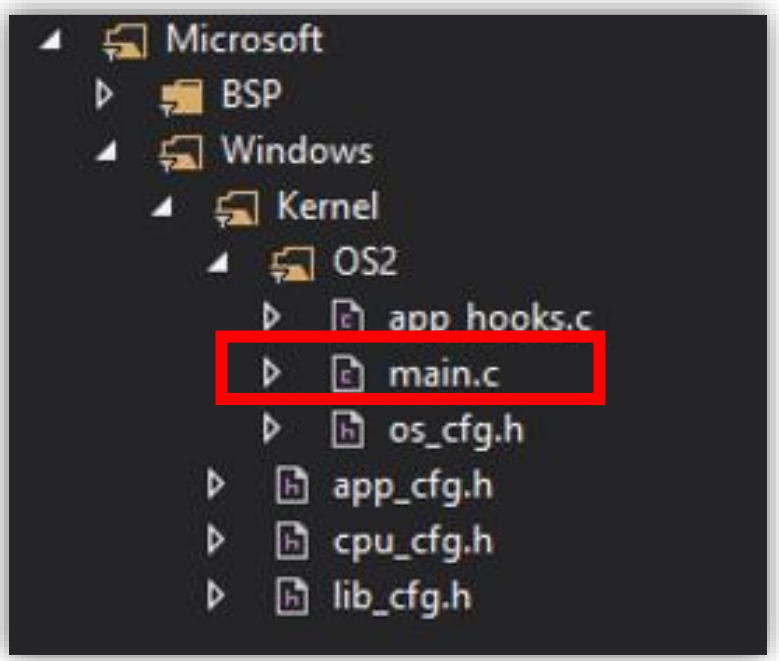
- Source code path: Source Files\Micrium\

  Software\uCOS-II\Source



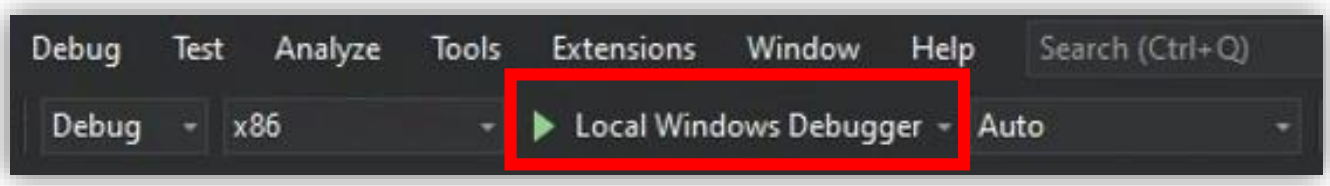
Find µC/OS-II source code

- Main.c path: Microsoft\Windows\Kernel\OS2



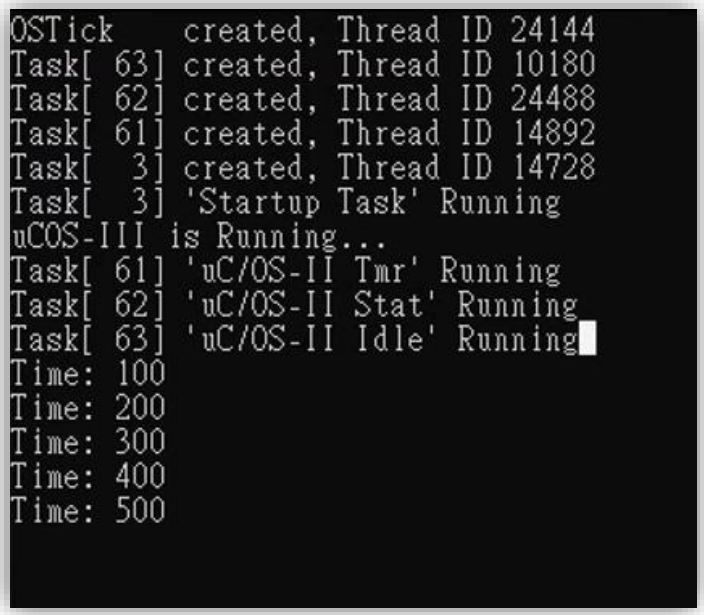
Run example project

- Open main.c and then click “Local Windows Debugger” or press F5.



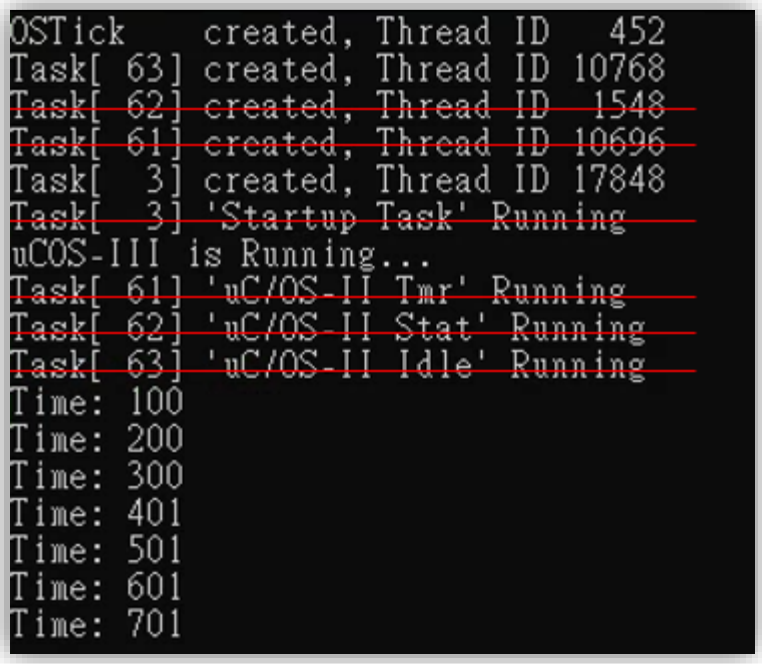
Run example project

- You can see the tasks information in command prompt if the project has been run successfully.



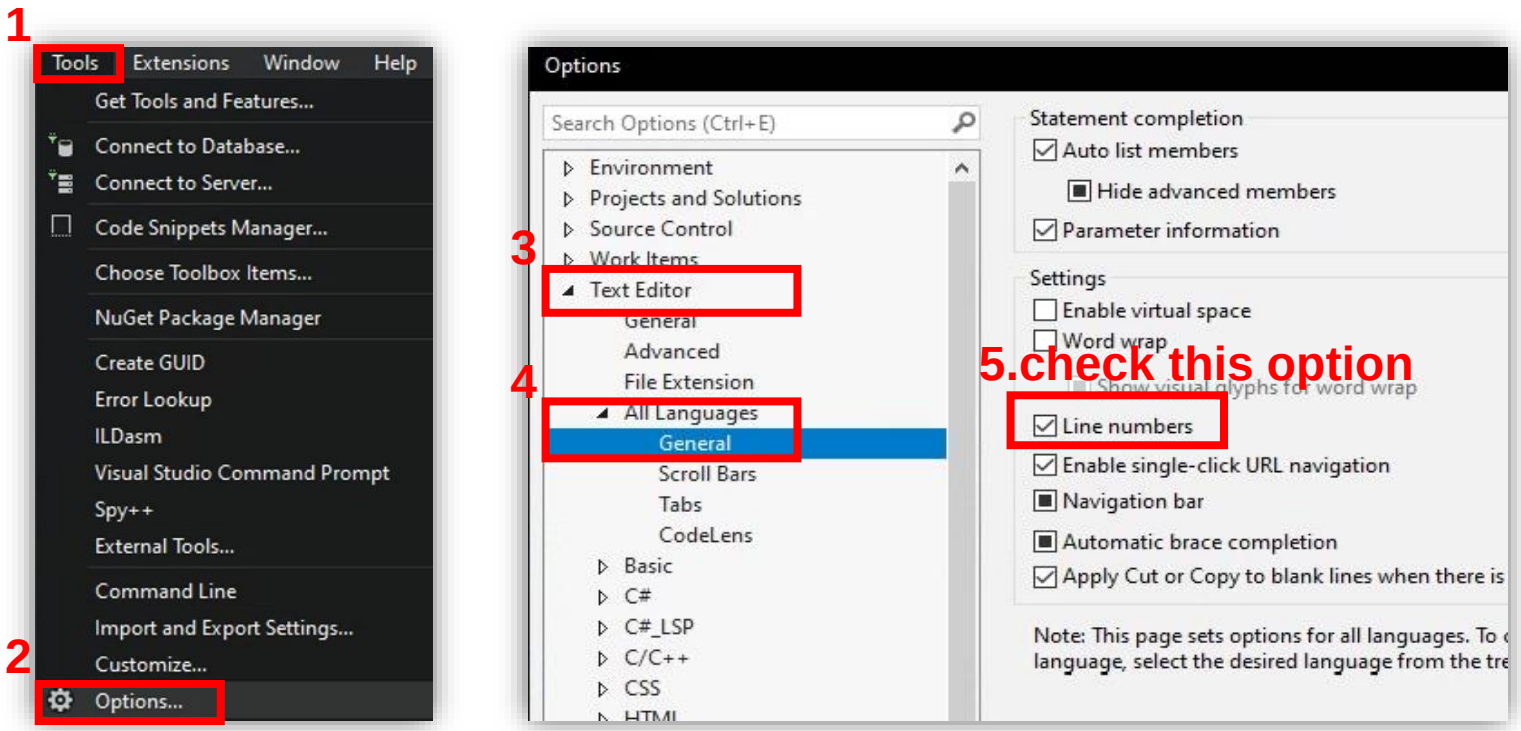
Modify example project

- You need to disable two tasks and messages before submitting your project.



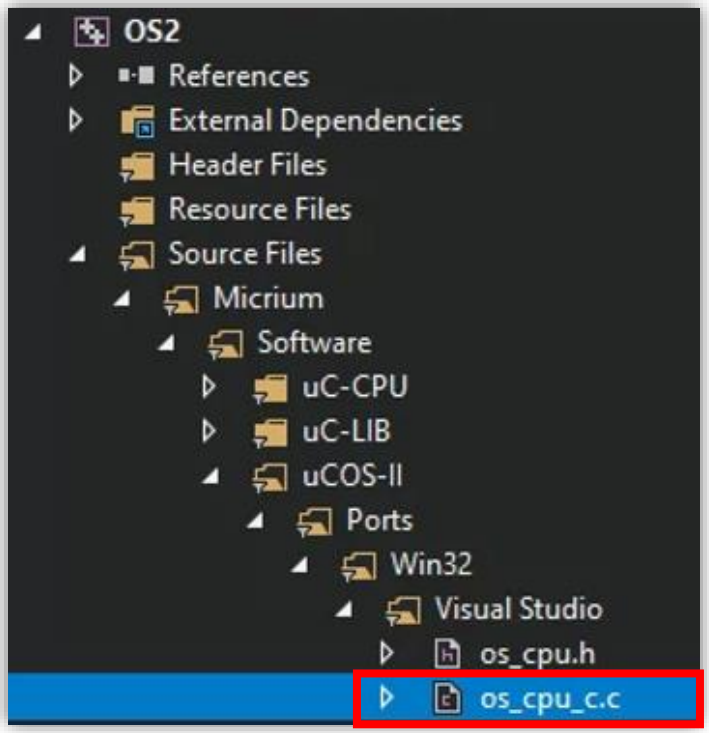
Modify example project

- First, open the line numbers.



Modify example project

- Find os_cpu_c.c and then open it.
- os_cpu_c.c path:Micrium\Software\uCOS-II\Ports\Win32\Visual Studio



Modify example project

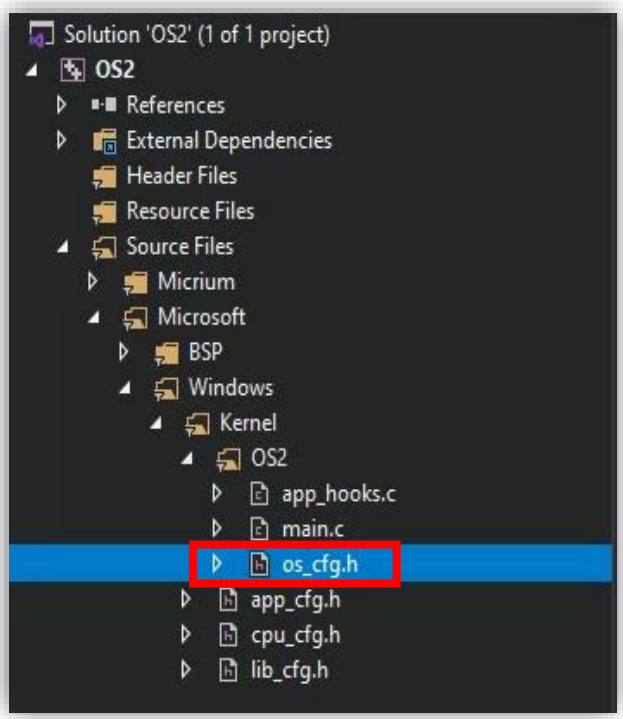
- Comment out the 1237th line.

```
1236  #if (OS_MSG_TRACE > 0u)
1237      OS_Printf("Task[%3.1d] '%s' Running\n", p_tcb->OSTCBPrio, p_tcb->OSTCBTaskName);
1238  #endif
```

```
1236  #if (OS_MSG_TRACE > 0u)
1237      //OS_Printf("Task[%3.1d] '%s' Running\n", p_tcb->OSTCBPrio, p_tcb->OSTCBTaskName);
1238  #endif
```

Modify example project

- Next, find os_cfg.h and then open it.



- os_cfg.h path:

  Micrium_Win32_Kernel\Microsoft\Windows\Kernel\OS2

Modify example project

- Go to the 71th line and 139th line and then DISABLE them.

```
70  #define OS_TASK_REG_TBL_SIZE      1u   /*     Size of task variables array (#of INT32U entries)
71  #define OS_TASK_STAT_EN  Task[62] 1u   /*     Enable (1) or Disable(0) the statistics task
72  #define OS_TASK_STAT_STK_CHK_EN   1u   /*     Check task stacks from statistic task
```

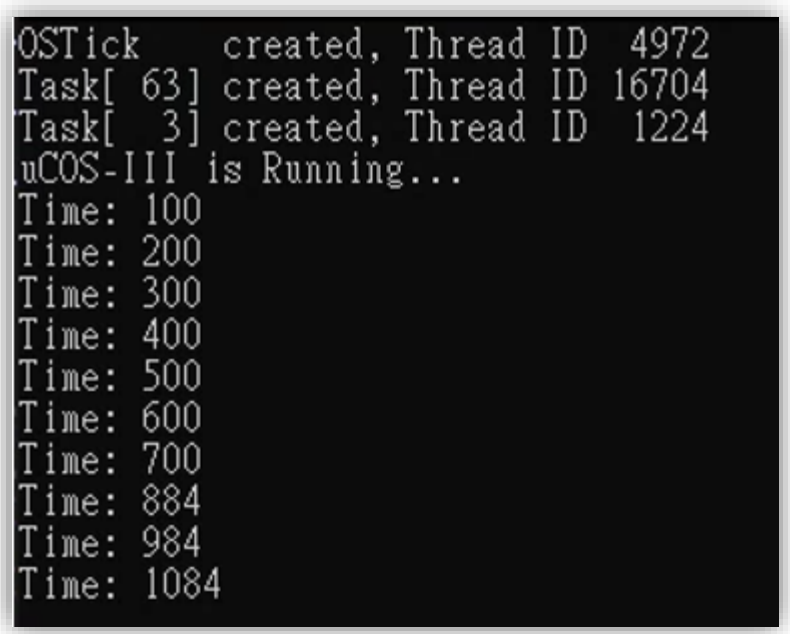
```
138                                        /* ---------------------- TIMER MANAGEMENT ---------------------
139 #define OS_TMR_EN        Task[61] 1u   /* Enable (1) or Disable (0) code generation for TIMERS
140 #define OS_TMR_CFG_MAX            16u  /*     Maximum number of timers
```

```
70  #define OS_TASK_REG_TBL_SIZE      1u   /*     Size of task variables array (#of INT32U entries)
71  #define OS_TASK_STAT_EN           0u   /*     Enable (1) or Disable(0) the statistics task
72  #define OS_TASK_STAT_STK_CHK_EN   1u   /*     Check task stacks from statistic task
```

```
138                                        /* ---------------------- TIMER MANAGEMENT ---------------------
139 #define OS_TMR_EN                 0u   /* Enable (1) or Disable (0) code generation for TIMERS
140 #define OS_TMR_CFG_MAX            16u  /*     Maximum number of timers
```

Modify example project

- Finally, rerun this project and you can see the modified tasks information.



Create the initial tasks of HW1

- First, go to os_cfg.h and then set 1 tick in 1 second.

```
49
50    #define OS_TICK_STEP_EN          1u    /* Enable tick stepping feature for uC/OS-View
51    #define OS_TICKS_PER_SEC       100u    /* Set the number of ticks in one second
52
```

```
50    #define OS_TICK_STEP_EN          1u    /* Enable tick stepping feature for uC/OS-View
51    #define OS_TICKS_PER_SEC         1u    /* Set the number of ticks in one second
52
53    #define OS_TLS_TBL_SIZE          0u    /* Size of Thread-Local Storage Table
```

Create the initial tasks of HW1

- You need to declare the task **priority, ID, stack size** and **stack space** as **GLOBAL** variables in main.c or app_cfg.h.

```
51  /*
52  *********************************************************************************
53  *                                                 LOCAL GLOBAL VARIABLES
54  *********************************************************************************
55  */
56  #define TASK_STACKSIZE       2048
57  #define TASK1_PRIORITY       1
58  #define TASK2_PRIORITY       2
59  #define TASK1_ID             1
60  #define TASK2_ID             2
61
62  static  OS_STK       Task1_STK[TASK_STACKSIZE];
63  static  OS_STK       Task2_STK[TASK_STACKSIZE];
64
```

Create the initial tasks of HW1

- Declare and define task function.

```
69    static void task1(void *p_arg);
70    static void task2(void *p_arg);
```

```
172   void task1(void* p_arg) {
173       (void)p_arg;
174       while (1) {
175           printf("Hello from task1\n");
176           OSTimeDly(2);
177       }
178   }
179
180   void task2(void *p_arg){
181       (void)p_arg;
182       while (1){
183           printf("Hello from task2\n");
184           OSTimeDly(3);
185       }
186   }
```

Create the initial tasks of HW1

- Call ***OSTaskCreateExt(…)*** in main function to create a new task.

```
120     OSTaskCreateExt(task1,
121         0,
122         &Task1_STK[TASK_STACKSIZE - 1],
123         TASK1_PRIORITY,
124         TASK1_ID,
125         &Task1_STK[0],
126         TASK_STACKSIZE,
127         0,
128         (OS_TASK_OPT_STK_CHK | OS_TASK_OPT_STK_CLR));
129
130     OSTaskCreateExt(task2,
131         0,
132         &Task2_STK[TASK_STACKSIZE - 1],
133         TASK2_PRIORITY,
134         TASK2_ID,
135         &Task2_STK[0],
136         TASK_STACKSIZE,
137         0,
138         (OS_TASK_OPT_STK_CHK | OS_TASK_OPT_STK_CLR));
```

You can find its definition by right-click its name.

Create the initial tasks of HW1

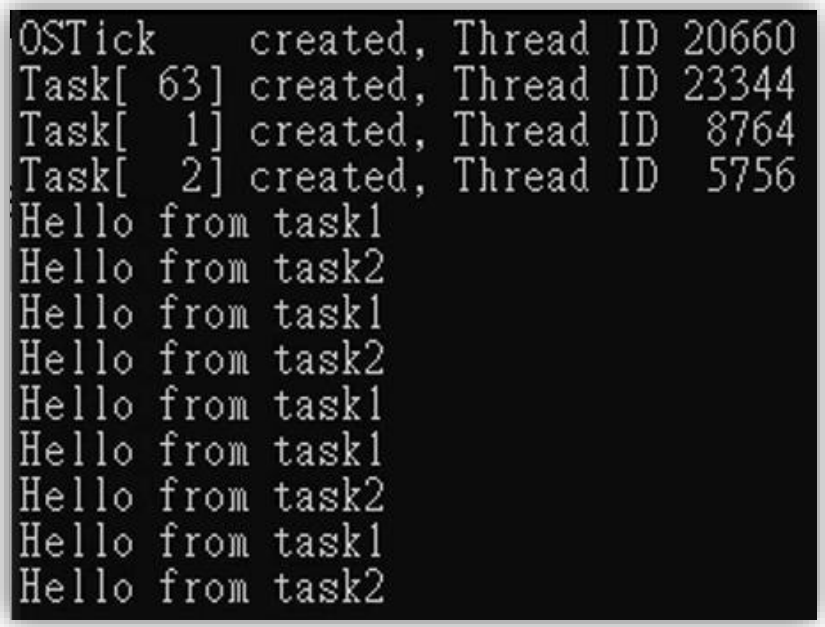
- Finally, comment out ***"create the startup task"*** and ***"OSTaskNameSet(…)"***

```
/*
   OSTaskCreateExt( StartupTask,                                /* Create the startup task
                    0,
                   &StartupTaskStk[APP_CFG_STARTUP_TASK_STK_SIZE - 1u],
                    APP_CFG_STARTUP_TASK_PRIO,
                    APP_CFG_STARTUP_TASK_PRIO,
                   &StartupTaskStk[0u],
                    APP_CFG_STARTUP_TASK_STK_SIZE,
                    0u,
                   (OS_TASK_OPT_STK_CHK | OS_TASK_OPT_STK_CLR));

#if OS_TASK_NAME_EN > 0u
   OSTaskNameSet(         APP_CFG_STARTUP_TASK_PRIO,
                 (INT8U *)"Startup Task",
                          &os_err);
#endif
*/
```

Create the initial tasks of HW1

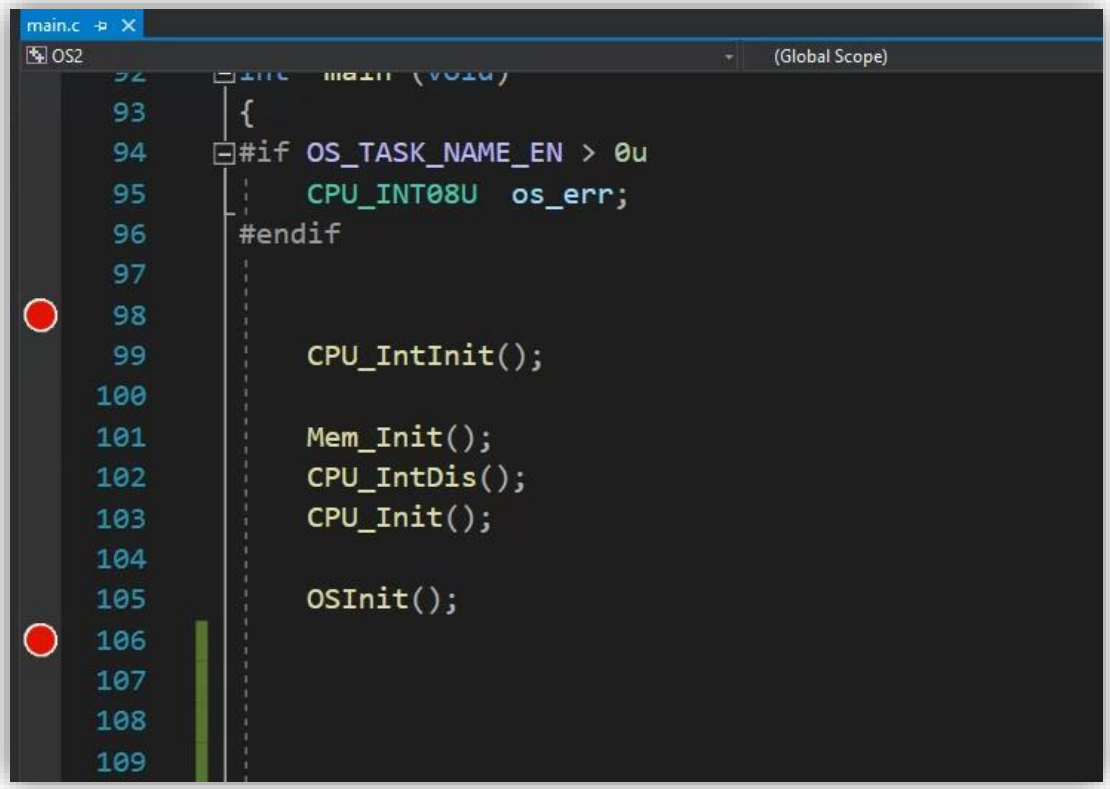
- Then rerun this project, you can see two tasks information in command prompt.



Now you can use this project to do HW1!

Debug mode

- First, add breakpoints by left-click.



Debug mode

- Then press F11 the program executes step by step.