INTRODUCTION TO WIRELESS COMMUNICATION SYSTEMS

Labs

- In the Lab 4, you'll have the opportunity to get your Lab 3 checked by the GTAs while I'll evaluate your project understanding (2-3 minute viva) in parallel.
- Completed Lab document (Lab 1, 2 & 3) and Project report submission deadline is 20 December through Moodle.

First Mobile Radio Telephone 1924



Evolution of Mobile Radio Communications

- Major Mobile Radio Systems
 - 1934 Police Radio uses conventional AM mobile communication system.
 - 1935 Edwin Armstrong demonstrate FM
 - 1946 First public mobile telephone service push-to-talk
 - 1960 Improved Mobile Telephone Service, IMTS full duplex
 - 1960 Bell Lab introduce the concept of Cellular mobile system
 - 1968 AT&T propose the concept of Cellular mobile system to FCC.
 - 1976 Bell Mobile Phone service, poor service due to call blocking
 - 1983 Advanced Mobile Phone System (AMPS), FDMA, FM
 - □ 1991 Global System for Mobile (GSM), TDMA, GMSK
 - 1991 U.S. Digital Cellular (USDC) IS-54, TDMA, DQPSK
 - 1993 IS-95, CDMA, QPSK, BPSK

Evolution of Mobile Radio Communications

Major Mobile Radio Systems

- □ 1997 Release of IEEE 802.11 WLAN protocol
- 1999 Bluetooth specification introduced
- 1999 First of the "third generation" cellular systems are standardized: <u>Universal Mobile Telecommunication System</u> (<u>UMTS</u>) and <u>cdma2000</u>
- □ 2005 First mobile WiMAX system (IEEE 802.16e)
- 2009 Release of IEEE 802.11n WLAN protocol, supporting up to 150 Mbit/s data rates in both the 2.4 GHz and 5 GHz ISM bands.
- □ 2010 LTE (4G) mobile and then LTE-A in 2013
- ??? 5G and beyond

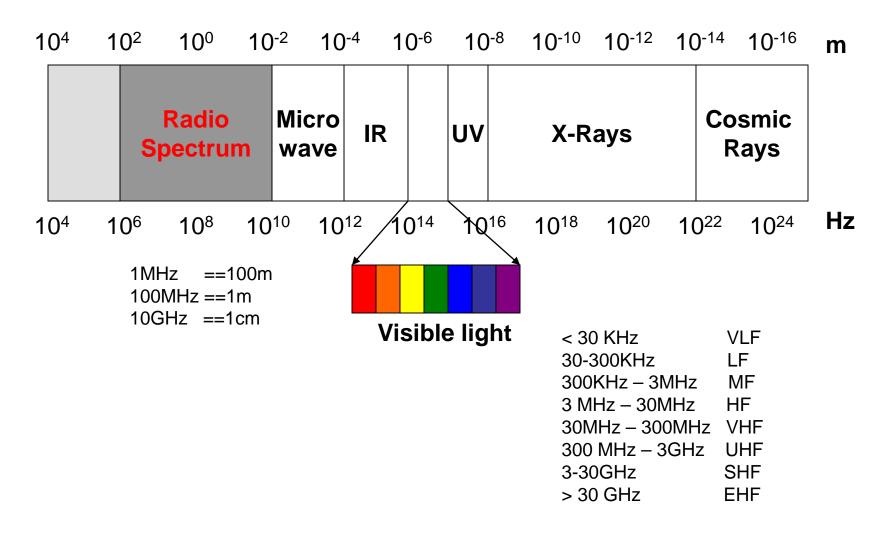
Example of Mobile Radio Systems

- Examples
 - Cordless phone
 - Remote controller
 - Hand-held walkie-talkies
 - Pagers
 - Cellular telephone
 - Wireless LAN
- Mobile any radio terminal that could be moved during operation
- Portable hand-held and used at walking speed
- Subscriber mobile or portable user

Wireless Communication

- Transmitting voice and data using electromagnetic waves in open space
- Electromagnetic waves
 - Travel at speed of light (c = 3x10⁸ m/s)
 - Has a frequency (f) and wavelength (λ)
 - $c = f \times \lambda$
 - Higher frequency means higher energy photons
 - The higher the energy photon the more penetrating is the radiation

Electromagnetic Spectrum



Wavelength of Some Technologies

GSM Phones:

- □ frequency ~= 900 MHz
- □ wavelength ~= 33cm

PCS Phones

- □ frequency ~= 1.8 GHz
- □ wavelength ~= 17.5 cm

Bluetooth:

- □ frequency ~= 2.4GHz
- wavelength ~= 12.5cm

Frequency Carries/Channels

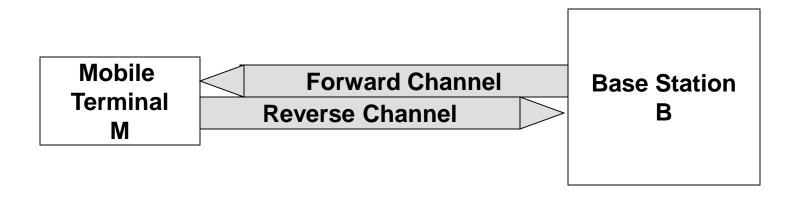
- The information from sender to receiver is carrier over a well defined frequency band.
 - This is called a channel
- Each channel has a fixed frequency bandwidth (in kHz) and Capacity (bit-rate)
- Different frequency bands (channels) can be used to transmit information in parallel and independently.

Simplex/Duplex Communication

- Normally, on a channel, a station can transmit only in one way.
 - This is called simplex transmission
- To enable two-way communication (called half/full-duplex communication)
 - We can use Frequency Division Multiplexing
 - We can use Time Division Multiplexing

Duplex Communication - FDD

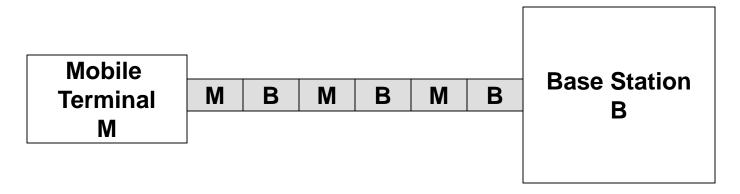
FDD: Frequency Division Duplex



Forward Channel and Reverse Channel use different frequency bands

Duplex Communication - TDD

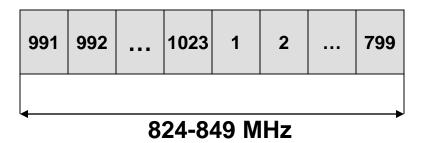
TDD: Time Division Duplex



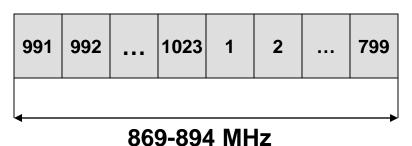
A singe frequency channel is used. The channel is divided into time slots. Mobile station and base station transmits on the time slots alternately.

Example - Frequency Spectrum Allocation in U.S. Cellular Radio Service

Reverse Channel



Forward Channel



Channel Number

Reverse Channel 1 <= N <= 799 991 <= N <= 1023

Center Frequency (MHz)

0.030(N-1023) + 870.0

(Channels 800-990 are unused)

What is Mobility

- Initially Internet and Telephone Networks is designed assuming the user terminals are static
 - No change of location during a call/connection
 - A user terminals accesses the network always from a fixed location
- Mobility and portability
 - Portability means changing point of attachment to the network offline
 - Mobility means changing point of attachment to the network online

Degrees of Mobility

Walking Users

- Low speed
- Small roaming area

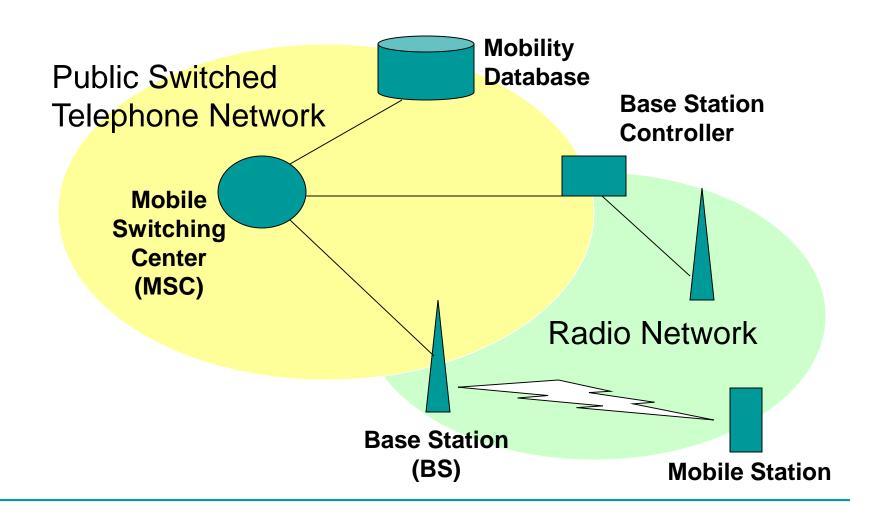
Vehicles

- High speeds
- Large roaming area
- Uses sophisticated terminal equipment (cell phones)

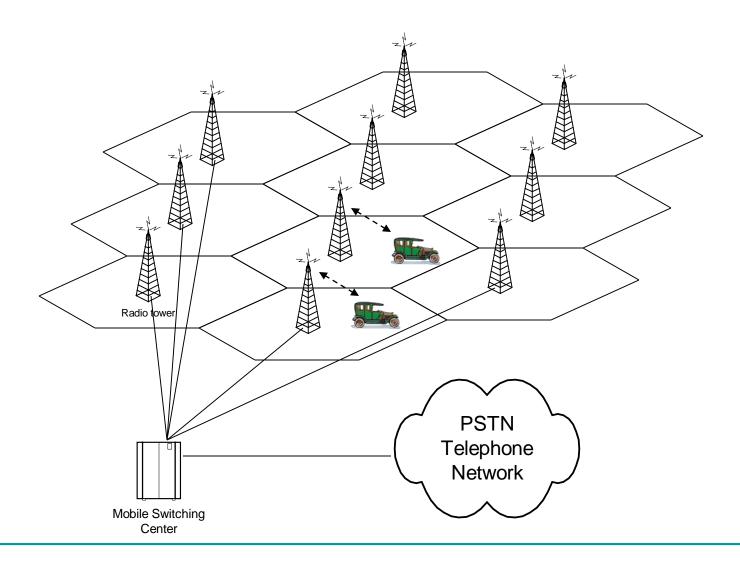
The Need for Wireless/Mobile Networking

- Demand for Ubiquitous Computing
 - Anywhere, anytime computing and communication
 - You don't have to go to the lab to check your email
 - Pushing the computers more into background
 - Focus on the task and life, not on the computer
 - Use devices seamlessly to help you and to make your life more easier.
 - Devices should be location aware
 - Adapt to the current location, discover services

Very Basic Cellular Architecture



Cellular Telephony - Architecture



Mobile Station

 A station in the cellular radio service intended for use while in motion at unspecified locations. They can be either handheld personal units (portables) or installed on vehicles (mobiles)

Base station

A fixed station in a mobile radio system used for radio communication with the mobile stations. Base stations are located at the center or edge of a coverage region. They consists of radio channels and transmitter and receiver antennas mounted on top of a tower.

Mobile Switching Center

Switching center which coordinates the routing of calls in a large service area. In a cellular radio system, the MSC connections the cellular base stations and the mobiles to the PSTN (telephone network). It is also called Mobile Telephone Switching Office (MTSO)

Subscriber

 A user who pays subscription charges for using a mobile communication system

Transceiver

 A device capable of simultaneously transmitting and receiving radio signals

Control Channel

 Radio channel used for transmission of call setup, call request, call initiation and other beacon and control purposes.

Forward Channel

 Radio channel used for transmission of information from the base station to the mobile

Reverse Channel

 Radio channel used for transmission of information from mobile to base station

Handoff

□ The process of transferring a mobile station from one channel or base station to an other.

Roamer

 A mobile station which operates in a service area (market) other than that from which service has been subscribed.

Page

A brief message which is broadcast over the entire service area, usually in simulcast fashion by many base stations at the same time.

Cellular Telephony

- Characterized by
 - High mobility provision
 - Wide-range
 - Two-way voice communication
 - Handoff and roaming support
 - Integrated with sophisticated public switched telephone network (PSTN)

Evolution...

■ 1G

2G

■ 3G

4G

■ 5G