

Week-10

1. Write Java program to create an applet with two buttons namely FACT and SQUARE. When the FACT button is clicked calculate the factorial of a number otherwise SQUARE of a number
2. Write a Java program to create an applet when you click the mouse, print the x and y co-ordinate along with "**welcome**" message using mouse Listener.
3. Write a java program to create 3 buttons "AMAZON", "GOOGLE" and "YAHOO". When the user clicked on the button the message "WELCOME TO" along with respective button name should be displayed.
4. Write a java program to create an applet with three buttons Morning, Afternoon and Evening. When we click Morning button, the message "Good Morning to you" must be displayed. Similar messages must be displayed for the other buttons also.