

# PROGRAMMATIC SIMULATION OF DIGITAL FILTERS FOR AUDIO APPLICATIONS

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## OBJECTIVE

To design and program digital filters (lowpass, high pass, bandpass, and band-reject) using an open-source library: SoX Library, and observing their responses using spectral analysis on Audacity.

### PROJECT METHODOLOGY

Creating multiple sound files (.wav format) using SoX command line and. Mix the sound files using SoX library's 'remix' command to create a multiple-frequency wave. Write code for all the digital filters. Test the filters' response on Audacity. Compare the output of SoX's filters with that of in-built Audacity filters.

Assumption: Audacity will have better responses for all the filters.

Creating multiple sound files using Sox command line and Bash infrastructure.

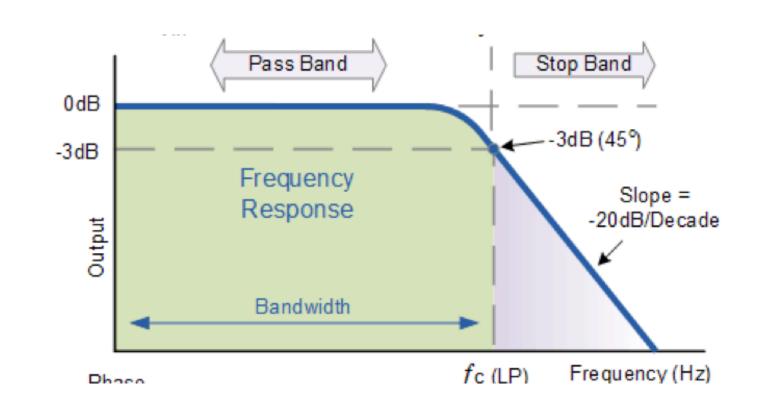
Mix these files using 'remix' operation of SoX

Write code for all digital filters. Give mixed frequency signal as input, pass it through different filters and store corresponding output in different files

Observe spectral analysis of output files

Compare output of SoX's filters with that of in-built filters of Audacity.

#### **Design flow**



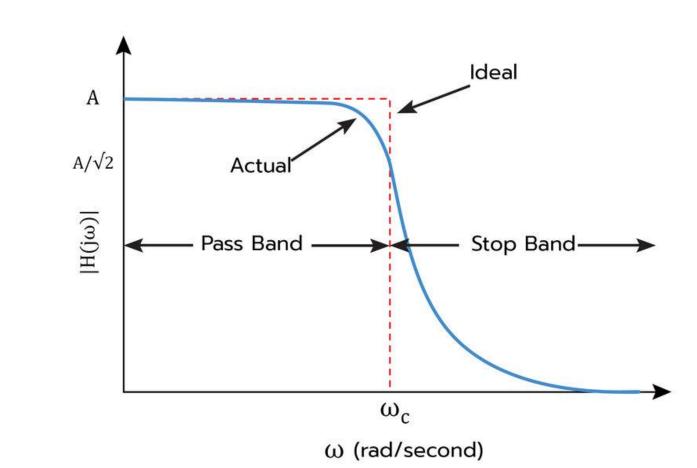
### DESIGN

For input wave frequencies of 1kHz, 4kHz, 8kHz, 15kHz and 20kHz are to be remixed and stored in a file.

Lowpass filter: Higher cutoff frequency will be 6kHz. For all the filters, the quality factor is 0.707. Highpass filter: Lower cutoff frequency of 10kHz.

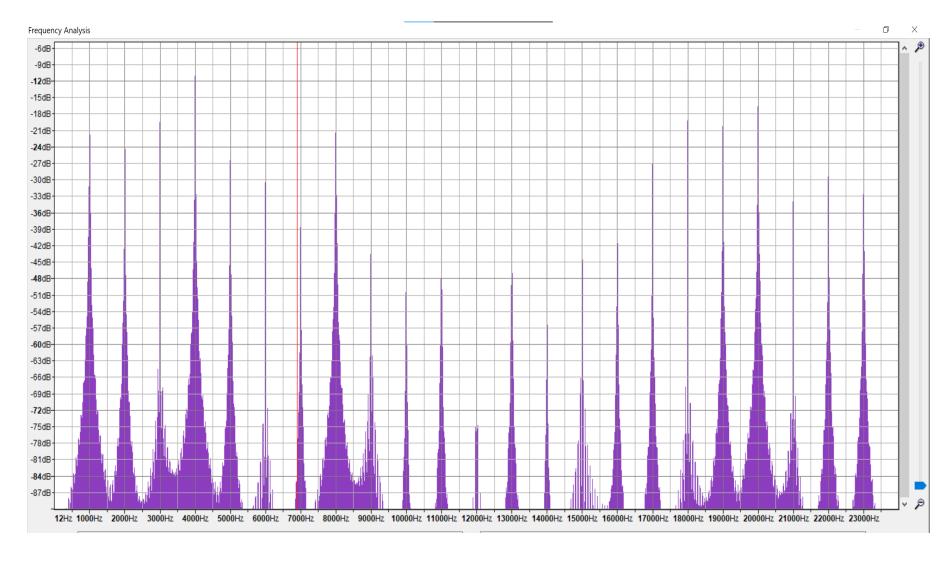
**Bandpass filter:** Lower cutoff frequency is 2kHz and upper cut-off frequency is 10kHz.

**Band reject filter:** Lower cut-off frequency is 6kHz and upper cut-off frequency is17kHz

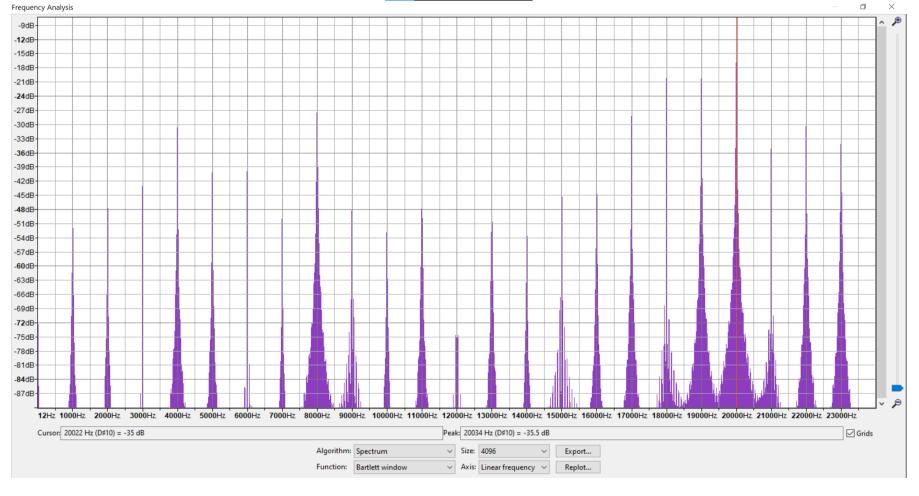


### RESULTS

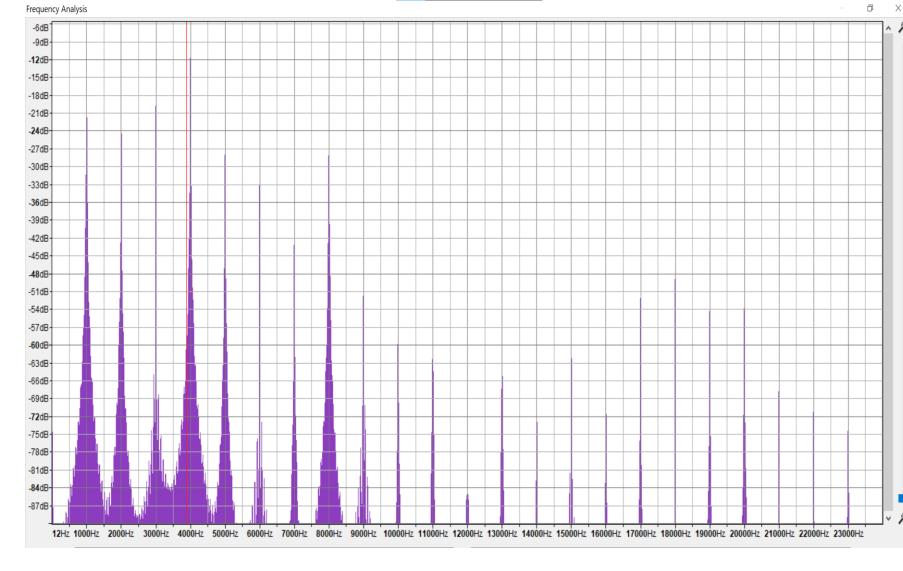
### **Spectrum Plot of mixed Frequency Wave**



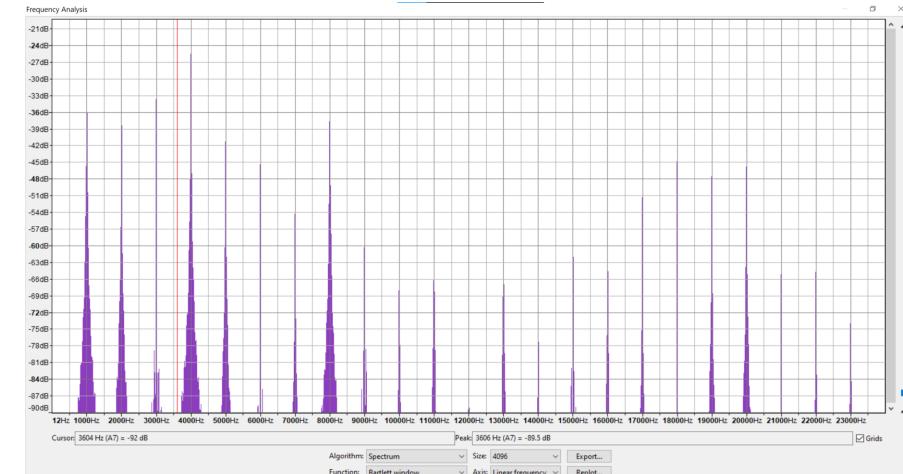
## **High-pass Filter Response**



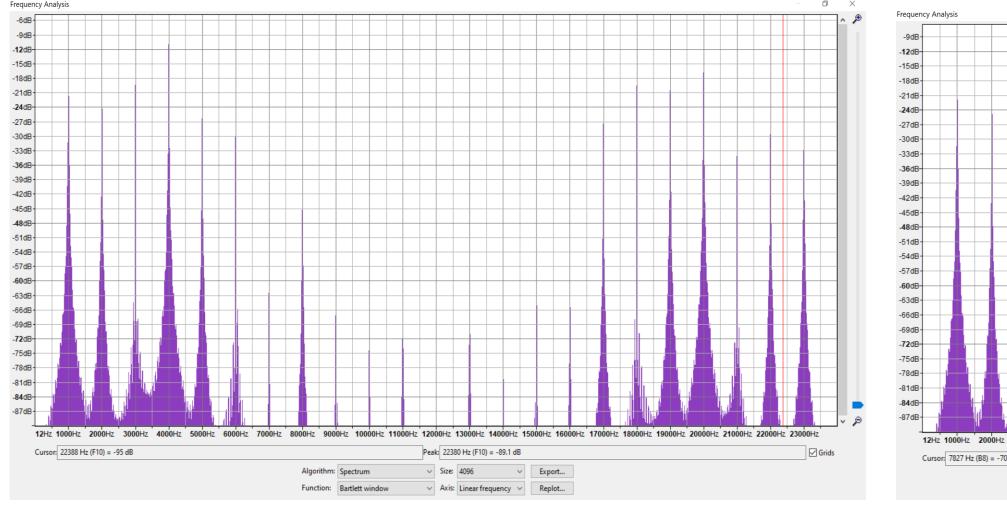
### Low-pass Filter Response



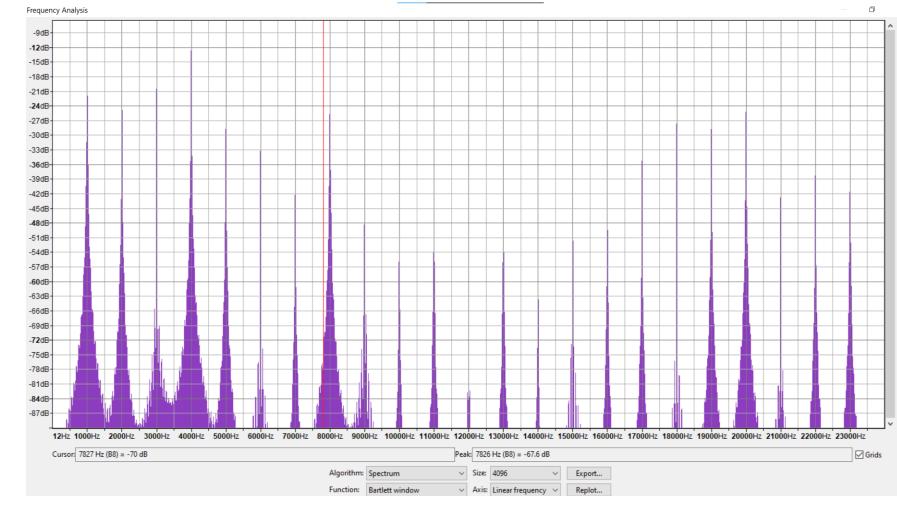
### **Band-pass Filter Response**



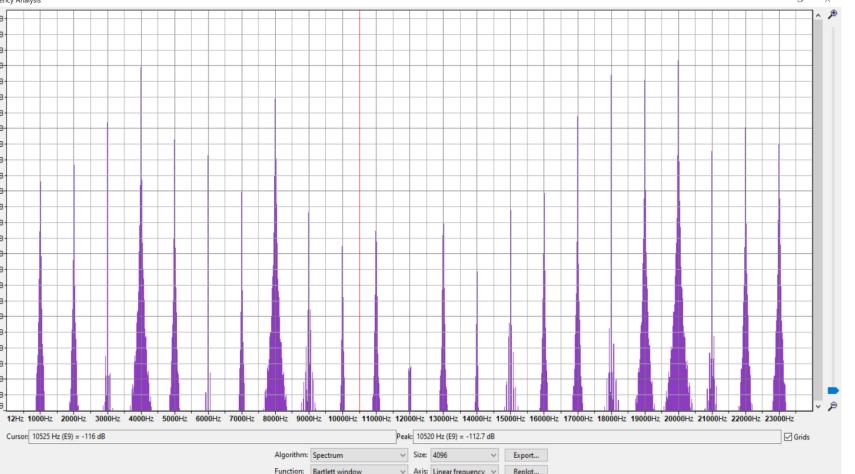
#### **Band-reject Filter Response**



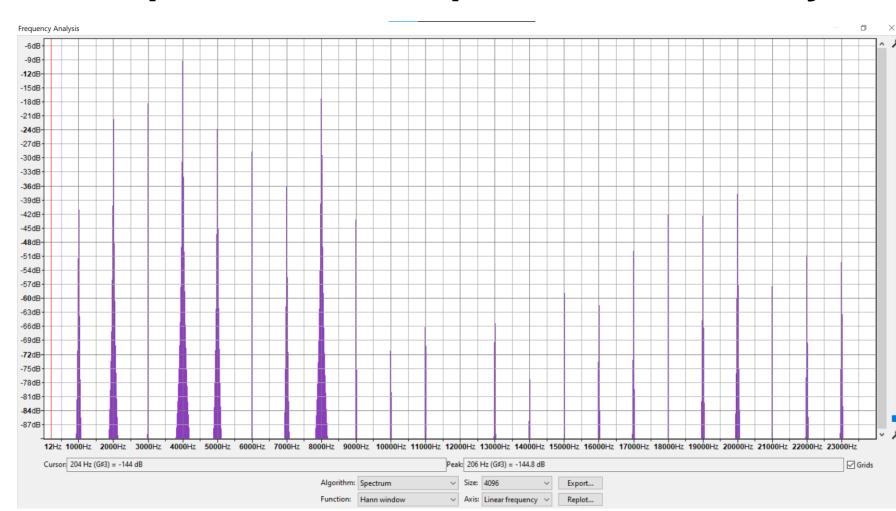
Low-pass Filter Response on Audacity



**High-pass Filter Response on Audacity** 



**Band-pass Filter Response on Audacity** 



### Hardware /Software Used

- ➤ **SoX Library:** Is an open-source cross-platform audio editing software. It has a command line interface and is written in C. Some features of SoX include reading and writing into various audio file formats, recording, and playing audio, and multitrack mixing. The source code is available on GitHub.
- ➤ **Bash:** Powerful tool to automate system administration tasks and perform other routine tasks in Unix/Linux.
- ➤ Audacity: Audacity is a free and open-source digital audio editor and recording application software, available for Windows, macOS, and Linux.

### Conclusions and Future Scope

- > SoX library's Low-pass and high-pass filter responses were visualized using a spectral plot and the results were compared to the in-built filters of Audacity.
- SoX library seemed to have very similar response to audacity's high-pass, band-pass and band reject filters. Low-pass response was better on SoX's library.
- ➤ The results prove that SoX's filters and Audacity's filters have similar responses. This a contradiction to our previous assumption.
- Future Scope: To achieve better filter responses using SoX library. To remove unwanted noise from audio samples.

#### References

- Libsox Source Code: <a href="https://github.com/dmkrepo/libsox">https://github.com/dmkrepo/libsox</a>
- Documentation: <a href="https://fossies.org/dox/sox-14.4.2/libsox-8c.html">https://fossies.org/dox/sox-14.4.2/libsox-8c.html</a>
- Libsox Tutorial: <a href="https://www.audiosciencereview.com/forum/index.php?threads/howto-sox-audio-tool-as-a-signal-generator.4242/">https://www.audiosciencereview.com/forum/index.php?threads/howto-sox-audio-tool-as-a-signal-generator.4242/</a>
- Man Pages of Linux: <a href="https://linux.die.net/man/3/libsox">https://linux.die.net/man/3/libsox</a>

#### COMPLETE RESULTS

 https://drive.google.com/drive/folders/1MHQFunauM\_eFCpdSo0AAdNpiz2IwuY8I? usp=drive\_link

# Acknowledgements

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