Assignment 1 – Discrete Review, Asymptotic Analysis cs $_{577}$ & Graphs summer $_{2023}$

Answer the questions in the boxes provided on the question sheets. If you run out of room for an answer, add a page to the end of the document.

Related Readings: http://pages.cs.wisc.edu/~hasti/cs240/readings/

Name:	Wisc id:	
Logic		
1. Using a truth table, show (a) $P \lor (\neg P \land Q) \equiv P \lor$	w the equivalence of the following statements. $\vee Q$	
(b) $\neg P \lor \neg Q \equiv \neg (P \land Q)$	2)	

(c)	$\neg P \lor P \equiv \text{true}$					
(d)	$P \lor (Q \land R) \equiv (P \lor Q) \land (P \lor R)$					

Sets

2.	Base $B \setminus A$	ed on the definitions of the sets A and B , calculate the following: $ A $, $ B $, $A \cup B$, $A \cap B$, $A \setminus B$, $A \cap B$.
		$A = \{1, 2, 6, 10\}$ and $B = \{2, 4, 9, 10\}$
	(b)	$A = \{x \mid x \in \mathbb{N}\} \text{ and } B = \{x \in \mathbb{N} \mid x \text{ is even}\}$
	Re	lations and Functions
3.		each of the following relations, indicate if it is reflexive, antireflexive, symmetric, antisymmetric, or sitive.
		$\{(x,y): x \le y\}$
	(b)	$\{(x,y): x>y\}$

(c) $\{(x,y) : x < y\}$ (d) $\{(x,y): x=y\}$ 4. For each of the following functions (assume that they are all $f: \mathbb{Z} \to \mathbb{Z}$), indicate if it is surjective (onto), injective (one-to-one), or bijective. (a) f(x) = x(b) f(x) = 2x - 3(c) $f(x) = x^2$ 5. Show that h(x) = g(f(x)) is a bijection if g(x) and f(x) are bijections.

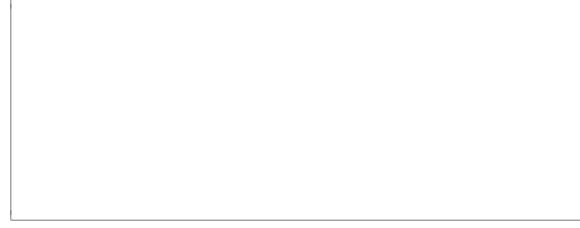
Induction

6. Prove the following by induction	6.	Prove	the	following	by	induction	n.
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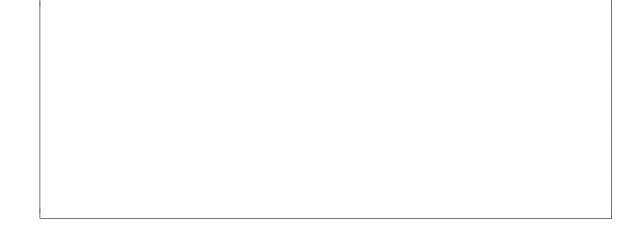
(a)
$$\sum_{i=1}^{n} i = n(n+1)/2$$



(b)
$$\sum_{i=1}^{n} i^2 = n(n+1)(2n+1)/6$$

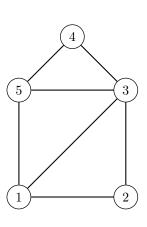


(c)
$$\sum_{i=1}^{n} i^3 = n^2(n+1)^2/4$$



Graphs and Trees

7. Give the adjacency matrix, adjacency list, edge list, and incidence matrix for the following graph.



8. How many edges are there is a complete graph of size n? Prove by induction.



Draw all p	`					
Show by in	nduction that	, for all tree	es, $ E = V $	– 1.		
Show by in	nduction that	f, for all tree	es, $ E = V $	- 1.		
Show by in	nduction that	, for all tree	es, $ E = V $	- 1.		
Show by in	nduction that	s, for all tree	es, $ E = V $	- 1.		
Show by in	nduction that	, for all tree	es, $ E = V $	<i>−</i> 1.		
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Show by in	nduction that	s, for all tree	es, $ E = V $	−1 .		
Show by in	nduction that	, for all tree	es, $ E = V $	-1.		
Show by in	nduction that	, for all tree	es, $ E = V $	- 1.		
Show by in	nduction that	s, for all tree	es, $ E = V $	−1.		
Show by in	nduction that	, for all tree	es, $ E = V $	-1.		
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Show by in	nduction that	, for all tree	es, $ E = V $	-1.		
Show by in	nduction that	, for all tree	es, $ E = V $	-1.		

Counting

11. How	many 3 digit pin codes are there?
12. Wha	at is the expression for the sum of the i th line (indexing starts at 1) of the following:
1	
$1 \\ 2 \ 3$	
4 5	
7 8	9 10
÷	
and	andard deck of 52 cards has 4 suits, and each suit has card number 1 (ace) to 10, a jack, a queen, a king. A standard poker hand has 5 cards. For the following, how many ways can the described l be drawn from a standard deck.
(a)	A royal flush: all 5 cards have the same suit and are 10, jack, queen, king, ace.
(b)	A straight flush: all 5 cards have the same suit and are in sequence, but not a royal flush.
(c)	A flush: all 5 cards have the same suit, but not a royal or straight flush.
(d)	Only one pair (2 of the 5 cards have the same number/rank, while the remaining 3 cards all have different numbers/ranks):

Proofs

	w that $2x$ is even for all $x \in \mathbb{N}$.
(a)	By direct proof.
(b)	By contradiction.
(D)	By contradiction.
For a	all $x, y \in \mathbb{R}$, show that $ x + y \le x + y $. (Hint: use proof by cases.)

Program Correctness (and Invariants)

16. For the following algorithms, describe the loop invariant(s) and prove that they are sound and complete.

```
Algorithm 1: findMin
        Input: a: A non-empty array of integers (indexed starting at 1)
        Output: The smallest element in the array
        begin
            \min \leftarrow \infty
            for i \leftarrow 1 to len(a) do
(a)
               if a[i] < min then
                 | min \leftarrow a[i]
               end
            end
           {\bf return}\ min
        end
```

```
Algorithm 2: InsertionSort
         Input: a: A non-empty array of integers (indexed starting at 1)
         Output: a sorted from largest to smallest
         begin
             for i \leftarrow 2 to len(a) do
                  val \leftarrow a[i]
                  for j \leftarrow 1 to i-1 do
                      if val > a[j] then
(b)
                          shift a[j..i-1] to a[j+1..i]
                           a[j] \leftarrow val
                          break
                      \mathbf{end}
                 \mathbf{end}
              \quad \mathbf{end} \quad
             return a
         \quad \mathbf{end} \quad
```

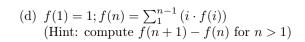
Recurrences

17. Solve the following recurrences.

(a) $c_0 = 1$; $c_n = c_{n-1} + 4$

L			

(b) $d_0 = 4; d_n = 3 \cdot d_{n-1}$





Coding Question: Hello World

Most assignments will have a coding question. You can code in C, C++, C#, Java, Python, or Rust. You will submit a Makefile and a source code file.

Makefile: In the Makefile, there needs to be a build command and a run command. Below is a sample Makefile for a C++ program. You will find this Makefile in assignment details. Download the sample Makefile and edit it for your chosen programming language and code.

```
#Build commands to copy:
#Replace g++ -o HelloWorld HelloWord.cpp below with the appropriate command.
#Java:
        javac source_file.java
#Pvthon:
        echo "Nothing to compile."
#
#C#:
#
        mcs -out:exec_name source_file.cs
#C:
        gcc -o exec_name source_file.c
#C++:
        g++ -o exec_name source_file.cpp
#Rust:
        rustc source_file.rs
build:
        g++ -o HelloWorld HelloWord.cpp
#Run commands to copy:
#Replace ./HelloWorld below with the appropriate command.
#Java:
        java source_file
#Python 3:
        python3 source_file.py
#C#:
        mono exec_name
#C/C++:
        ./exec_name
#Rust:
        ./source_file
run:
        ./HelloWorld
```

18. HelloWorld Program Details

The input will start with a positive integer, giving the number of instances that follow. For each instance, there will be a string. For each string s, the program should output Hello, s! on its own line.

A sample input is the following:

3

World

Marc

Owen

The output for the sample input should be the following:

Hello, World!

Hello, Marc!

Hello, Owen!

Asymptotic Analysis

- 19. Kleinberg, Jon. Algorithm Design (p. 67, q. 3, 4). Take the following list of functions and arrange them in ascending order of growth rate. That is, if function g(n) immediately follows function f(n) in your list, then it should be the case that f(n) is O(g(n)).
 - (a) $f_1(n) = n^{2.5}$
 - $f_2(n) = \sqrt{2n}$
 - $f_3(n) = n + 10$
 - $f_4(n) = 10n$
 - $f_5(n) = 100n$
 - $f_6(n) = n^2 \log n$

(b)	$q_1(n)$	$=2^{\log n}$
(b)	$g_1(n)$	$= 2^{\log n}$

- $g_2(n) = 2^n$
- $g_3(n) = n(\log n)$
- $g_4(n) = n^{4/3}$
- $g_5(n) = n^{\log n}$
- $g_6(n) = 2^{(2^n)}$
- $g_7(n) = 2^{(n^2)}$

$\log_2 f(n)$ is	$O(\log_2 g(n))$		
f(n): $O(n)$	a(n)		
$2^{f(n)}$ is $O(2^{n})$	<i>9(''')</i>)		
$f(n)^2$ is $O(n)$	$g(n)^{2}$)		

21. Kleinberg, Jon. Algorithm Design (p. 68, q. 6). You're given an array A consisting of n integers. You'd like to output a two-dimensional n-by-n array B in which B[i,j] (for i < j) contains the sum of array entries A[i] through A[j] — that is, the sum A[i] + A[i+1] + ... + A[j]. (Whenever $i \ge j$, it doesn't matter what is output for B[i,j].) Here's a simple algorithm to solve this problem.

```
for i = 1 to n

for j = i + 1 to n

add up array entries A[i] through A[j]

store the result in B[i, j]

endfor

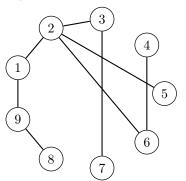
endfor
```

end	for
(a)	For some function f that you should choose, give a bound of the form $O(f(n))$ on the running time of this algorithm on an input of size n (i.e., a bound on the number of operations performed by the algorithm).
(b)	For this same function f , show that the running time of the algorithm on an input of size n is also $\Omega(f(n))$. (This shows an asymptotically tight bound of $\Theta(f(n))$ on the running time.)

(c) Although the algorithm provided is the most natural way to solve the problem, it contains some highly unnecessary sources of inefficiency. Give a different algorithm to solve this problem, with an asymptotically better running time. In other words, you should design an algorithm with running time O(g(n)), where $\lim_{n\to\infty}\frac{g(n)}{f(n)}=0$.

Graphs

22. Given the following graph, list a possible order of traversal of nodes by breadth-first search and by depth-first search. Consider node 1 to be the starting node.





23. Kleinberg, Jon. Algorithm Design (p. 108, q. 5). A binary tree is a rooted tree in which each node has at most two children. Show by induction that in any binary tree the number of nodes with two children is exactly one less than the number of leaves.

24. Kleinberg, Jon. Algorithm Design (p. 108, q. 7). Some friends of yours work on wireless networks, and they're currently studying the properties of a network of n mobile devices. As the devices move around, they define a graph at any point in time as follows:

There is a node representing each of the n devices, and there is an edge between device i and device j if the physical locations of i and j are no more than 500 meters apart. (If so, we say that i and j are "in range" of each other.)

They'd like it to be the case that the network of devices is connected at all times, and so they've constrained the motion of the devices to satisfy the following property: at all times, each device i is within 500 meters of at least $\frac{n}{2}$ of the other devices. (We'll assume n is an even number.) What they'd like to know is: Does this property by itself guarantee that the network will remain connected?

Here's a concrete way to formulate the question as a claim about graphs.

Claim: Let G be a graph on n nodes, where n is an even number. If every node of G has degree at least $\frac{n}{2}$, then G is connected.

Coding Question: DFS

25. Implement depth-first search in either C, C++, C#, Java, Python, or Rust. Given an undirected graph with n nodes and m edges, your code should run in O(n+m) time. Remember to submit a makefile along with your code, just as with the first coding question.

Input: the first line contains an integer t, indicating the number of instances that follows. For each instance, the first line contains an integer n, indicating the number of nodes in the graph. Each of the following n lines contains several space-separated strings, where the first string s represents the name of a node, and the following strings represent the names of nodes that are adjacent to node s.

The input order of the nodes is important as it will be used as the tie-breaker. For example, consider two consecutive lines of an instance:

```
0, F
B, C, a
```

Note that the tie break priority would be 0 < F < B < C < a.

Input constraints:

- $1 \le t \le 1000$
- $1 \le n \le 100$
- Strings only contain alphanumeric characters
- Strings are guaranteed to be the names of the nodes in the graph.

Output: for each instance, print the names of nodes visited in depth-first traversal of the graph, with ties between nodes visiting the first node in input order. Start your traversal with the first node in input order. The names of nodes should be space-separated, and each line should be terminated by a newline.

Sample:

Input:	Output:
2	АВС
3	1 2 6 4 5 3 7 9 8
A B	120455796
ВА	
C	
9	
1 2 9	
2 1 6 5 3	
4 6	
6 2 4	
5 2	
3 2 7	
7 3	
8 9	
9 1 8	

The sample input has two instances. The first instance corresponds to the graph below on the left. The second instance corresponds to the graph below on the right.

