

# A Review of Android Security System

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**Abstract-** Android operating system uses the permission-based model which allows Android applications to access user information, system information, device information and external resources of Smartphone. The developer needs to declare the permissions for the Android application. The user needs to accept these permissions for successful installation of an Android application. These permissions are declarations. At the time of installation, if the permissions are allowed by the user, the app can access resources and information anytime. It need not request for permissions again. Android OS is susceptible to various security attacks due to its weakness in security. This paper tells about the misuse of app permissions using Shared User ID, how two factor authentications fail due to inappropriate and improper usage of app permissions using spyware, data theft in Android applications, security breaches or attacks in Android and analysis of Android, IOS and Windows operating system regarding its security.

**Keywords-** Android, Permissions, Shared User ID, Security, Data Theft, Spyware, IOS, Windows.

## I. INTRODUCTION

A versatile working framework (OS) is programming that permits cell phones, tablet PCs, and different gadgets to run applications and projects. There are several types of mobile operating system available in the market. The commonly used mobile operating systems are android, IOS, Windows and BlackBerry OS. The Android working framework is an open source and source code discharge by Google under Apache permit license, based on Linux-Kernel designed for smart phones and tablets.

Android is one of the most popular operating systems for smart phones. At the last quarter of 2016, the total number of applications available in Google play store was 2.6 Million [1], and a total number of Android operating system-based smart phones sold was 2.1 Billion [2]. The market share of Android in the first quarter of 2016 was 84.1% whereas IOS, Windows, BlackBerry, and others hold 14.8%, 0.7%, 0.2% and 0.2% respectively [2]. Therefore, it is clear that Android has the widest market when compared to others mobile operating systems. IOS (iPhone OS) developed by Apple Inc. and used only by Apple devices such as iPhone, iPad, and iPod touch. It is the second most popular operating system next to Android [2].

Confidentiality, availability and integrity are considered as three main crucial requirements that each system must have to secure the data and provide the suitable security solutions. Confidentiality assures that the information will not reach to wrong destination; at the same time it must also guarantee that right people acquire the right

data. Availability refers —prevention and recovery from hardware and software errors and from malicious data access denials making the database system unavailable [27]. Integrity refers preventing systems in data modification from unauthorized and indecent behavior.

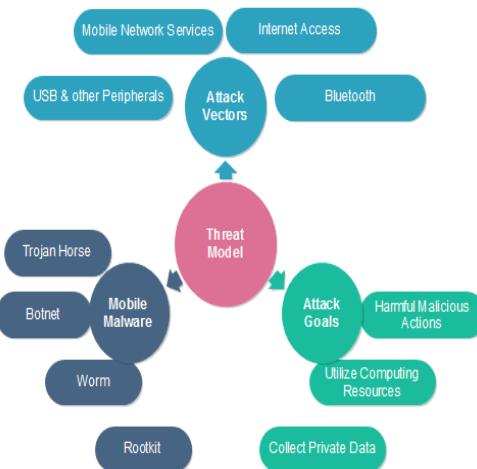


Fig. 1 Mobile Platform Model Threats (MPMT) [17].

Furthermore, growing and enlargement of mobile applications and platforms, security concerns are rising in different aspects of our lives. [7]. the four fundamentals of security in mobile computing are information security, system security, network security, and physical security. In the meantime, the accessibility attempted to be the essential features of mobile clouds computing to be able to access to data from anywhere and anytime. Currently, mobile platform ventures are

requiring limited security mechanisms from IT companies and technology infrastructures with applying new levels of security in order to safeguard user's data. Meanwhile, existing technologies for the security could be embedded within mobile platforms architecture such as firewalls, authentication servers, biometrics, cryptography, and Virtual Private Network<sup>[8]</sup>.

In Android, other than google play store, it is possible to install the applications from unknown sources. But, in IOS, the apps can be only installed from AppStore. It is one of the major security breaches in Android. Due to various security breaches in Android, attackers already regard smartphone as the target to steal personal information using various malware. In 2013, MohdShahdi Ahmad et al. [3] indicated the analysis of Android and IOS regarding security and declared IOS more secure than Android. In 2014,

A. Kaur et al. [4] indicated that it is possible to revoke granted permissions from android application. The rest of the paper organizes as Section II describes various security attacks on Android such as permission escalation attack, confused deputy attack, direct collision attack, indirect collision attack and TOCTOU (Time of Check and Time of Use) attack. Section III describes different types of Android app permissions, over-claiming of app permissions, and misuse of app permissions using Shared User ID and failure of two-factor authentication in Android-based smart phones due to spyware. Section IV presents the comparison of security between Android and IOS. Section V presents the proposed method to avoid misuse of app permissions and the conclusion of the paper. Table 1 provides an overview of global Smartphone platforms sales to end-users in March 2018.

Table 1 Market Share Analysis [18]

Operating System	2018	2017	2016	2015
Android	82.8%	84.8%	79.8%	69.3%
IOS	13.9%	11.6%	12.9%	16.3%
Microsoft	2.6%	2.5%	3.4%	3.1%
Blackberry	0.3%	0.5%	2.8%	4.9%
Other OS	0.4%	0.7%	1.2%	6.1%
Total	100.0	100.0	100.0	100.0

As it can be seen from the above table, the Android OS is controlling the market share for years 2015, 2016, 2017, 2018 consecutively. On the other hand, IOS is

taking the second place since 2015, while the other OSs is simply following. It is worth mentioning that OSs like Windows phone and Blackberry are losing the market share considerably from 2015 to 2018.

## II. SECURITY ATTACKS IN ANDROID

**1. Permission Escalation Attack-** It allows a malicious application to collaborate with other applications so as to access critical resources without requesting for corresponding permissions explicitly [5][6].

**2. Collision Attack-** Android supports shared user ID [5][7]. It is a technique wherein two or more application share the same user id so that they can access the permissions which are granted to each other. for example. if application a has permissions to read\_contacts, read\_phone\_status and b has permissions to read\_messages, location\_access, if both the applications use the same user id shareduserid, then it is possible for application a to use the permissions granted to itself and the permissions granted to b. similarly, it is possible for application b to use the permissions granted to itself and the permissions granted to A.

Every Android application has unique ID that is its package name. Android supports shared User ID. It is an attribute in AndroidManifest.xml file. If this attribute assigned with the same value in two or more applications and if the same certificate signs these applications. They can access permissions granted to each other. Collision attack has been classified as direct collision attack and indirect collision attack. A direct collision attack is wherein application communicates directly. In Indirect collision attack application communicates via third party application or component.

**3. Time of Check and Time of Use Attack-** The main reason for TOCTOU Attack is naming collision. No naming rule or constraint is applied to a new permission declaration. Moreover, permissions in Android are represented as strings, and any two permissions with the same name string are treated as equivalent even if they belong to separate Applications.

**4. Spyware-** Spyware is a type of malware. It is an apk file which is downloaded automatically when the user visits malicious website and apps installed from unknown sources. In Android, other than google play store, it is possible to install the applications from unknown sources. Spyware is one of the main reasons for major security threats in Android operating system.

Table 2 Attacks and Threats [1]

Attacks & Threats	Description
Privilege Escalation	<ul style="list-style-type: none"> <li>- Beyond its authorizations, data can be accessed and operated through an application based on this attack</li> <li>- This attack is totally different within various mobile platforms.</li> </ul>
Malicious Applications	<ul style="list-style-type: none"> <li>- Mobile platforms is a targetable area to malware attacks because various mobile platforms have powerful ability to store a large amount of data (sensitive)</li> <li>- Based on the researches and articles there are some of the malware threats have been addressed such as by static and dynamic analysis of application binaries, enhanced application installers, novel run-time privacy frameworks and app store analysis tools.</li> </ul>
Risky In-App Ad Libraries	<ul style="list-style-type: none"> <li>- Evaluate potential privacy and security risks</li> <li>- An advertisement library is a part of the apps, that the app developers integrate it.</li> </ul>

### III. UNDERSTANDING PERMISSIONS

The Android operating system uses the permission-based model to access various resources and information. These permissions are not requests; they are declarations. These permissions are declared in AndroidManifest.xml file. Once the permissions are granted, the permissions remain static for Android versions less than 6 [8][9]. But, in Android versions, 7.0 and higher the app permissions are classified into normal permissions [10] and dangerous permissions [11].

**1. Normal Permissions** - Normal permissions don't specifically hazard the client's privacy. Normal permissions need not be declared in the AndroidManifest.xml file. These permissions are granted automatically. Example- Kill\_Background\_Processes, Set\_Wallpaper, Uninstall\_Shortcut, Write\_Sync\_Settings

**2. Dangerous Permissions** - Dangerous Permissions can access critical resources of the mobile. Dangerous permissions can give the app access to the user's confidential data. If app lists a normal permission in its manifest, the system grants the permission automatically. If app lists a dangerous permission, the user has to explicitly give approval for the app for the successful installation of the app. Example:

Contacts  
 Read\_Contacts, Write\_Contacts,  
 Get\_Accounts  
 Location  
 Access\_Fine\_Location,  
 Access\_Coarse\_Location  
 Sms  
 Send\_Sms, Receive\_Sms, Read\_Sms,

Receive\_Wap\_Push, Receive\_Mms

Storage

Read\_External\_Storage,

Write\_External\_Storage

Android Marshmallow 6.0 has classified the permissions into normal and dangerous permissions. Whenever the app needs to use dangerous permissions, it explicitly asks the user to confirm with the permission. Thus, Android 6.0 and higher versions provide explicit permission notification to access critical resources. But, Marshmallow is available only on 1.2 percent of Android devices [9]. The Android operating system updates are not available for most of the older devices. Therefore, security threats related to app permissions are still not solved.

**3. Application Sandboxing** - Android uses application sandboxing which is used to limit the application to access the resources. If an app needs to access the resources outside of its sandbox, it needs to request the appropriate permission.

**4. Over-claiming of application permissions** - The permissions which may not be required for the app, but the application request for the particular permission, this is called over claiming of permissions. It is the declaration to use irrelevant permissions that are not at all required for the application. It is the main reason for data theft in android application. The information is collected and sent to the concerned people. The developers of the app make money by selling this information. Several third parties buy this information for various reasons like data mining etc., For example, in Flash Light Android app permission is given for full internet access. It is irrelevant for flashlight application to have internet access. Ashmeet Kaur et al. [4] developed a framework wherein it is possible to remove the unnecessary permissions from the app, once the app has been successfully installed.

**5. Misuse of App permissions and failure of two factor authentication**- Due to misuse of various app permissions, it is possible for various security threats. Among various threats, it is possible for Android applications to read messages, send messages. SMS is a common and basic functionality in traditional mobile and smart phone. All confidential information based on two-factor authentication has been sent as a text message. For example, various banks, online websites, etc., use two-factor authentications. The main objective of two-factor authentication is to increase the security and integrity for the users and to avoid various security attacks that are based on traditional username and password approach. But, even this method fails, if malware installed in a smart phone or due to over claim permission apps. If the hacker hacks username and

password of the user using various hacking techniques, the first level of authentication are compromised and then the OTP (One Time Password) is being sent to the user. If the application or malware that is being installed in Smartphone then it is possible for the app or malware to read messages and send the information to the hacker without the knowledge of the user. So, even two-factor authentication fails.

#### **IV. COMPARISON OF ANDROID AND IOS**

**1. Application Downloads** - The Android applications can be downloaded from google play store and unknown sources. Android uses crowd sourcing [12] which is based on user comments and rating of the app. If enough users complain about the app, then it will be removed and deactivated remotely. The iOS applications can be downloaded only from Ios App Store. It is not possible to download and install iOS applications other than App Store. All the applications available in iOS have been properly checked for various security issues in the source code and after verifying it then it is available in the App Store.

**2. Signing Technology-** Self Signing [13] is used in Android. The Android discharge framework requires that all applications introduced on client gadgets are carefully marked with declarations whose private keys are held by the Designer of the applications. The end or segments permit the Android framework to recognize the creator of an application and set up trust connections amongst designers and their applications.

The end or segments are not used to control which applications the client can and can't introduce. Code signing [14] [15] used in iOS. It app assures users That it is from a known source and the app hasn't been modified since it was last signed. Before publishing an app, the app has to be submitted to Apple Inc. for approval. Apple signs the app after checking the code for any malicious code. If an app is signed then, any changes to the app can be easily tracked.

**3. Inter process Communication-** Android supports intercrosses communication among its applications [15] [16]. Apple iOS does not support inter-process communication among its applications.

**4. Open Source and Closed Source** -Android is open source. In this guideline, open source programming implies the source code is made accessible on an all-inclusive level. The thought is to open up the product to the general population, making a mass coordinated effort that outcomes in the product being continually upgraded, settled, enhanced, and developed. Apple's iOS is closed source. With closed source software, the source code is

firmly watched, regularly in light of the fact that it's viewed as a prized formula that makes shortage and keeps the association aggressive. Such projects company limitations against changing the product or utilizing it in courses intended by the first makers.

**5. Memory Randomization** - It is a technique wherein the information about the application is stored on the disk in the random address which has been generated. This reduces the security threats since malicious code and attacker needs to find the exact location where the information is being stored. This technique is used by both iOS and Android OS.

**6. Storage-** Data of application is stored either in internal storage or external storage. For Android, the information can be stored in both built in storage and external storage. But, iOS does not support external storage. It has only internal storage to reduce various security threats and faster processing.

#### **V.CONCLUSION**

Android is most widely used mobile operating system. Improvising the security of an Android OS is very important to safeguard the user's privacy and confidential information. In this study, it was shown how to avoid misusing app permissions.

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