

# **UX Design Guideline**

**For**

## **Home Application**

Prepared by : Ho Khanh Vu – SE 05427

Organization: FPT Education

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# Revision History







Date	Description	Verson
25/06/2021		1.0
16/08/2021	Fix Preview	1.1

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# I. Common

## 1. Hardkey Map

Key	Hard Key	Keyboard	Action
Home		Home	Go to main screen
Enter	OK	Return	Open current focusing application
Up		Up	Go to previous area
Down		Down	Go to next area
Left		Left	Focus to previous item
Right		Right	Focus to next item
Back		Backspace	Back to previous screen
Vol Up	+	Page Up	Increase volume
Vol Down	-	Page Down	Decrease volume
Mute		End	Mute / Unmute
Phone		P	Open Dial
Radio	Rad	R	Open Radio
Navi	Nav	N	Open Navigation
Media	Media	M	Open Media Player

# II. Screen Specification

## 1. Overall

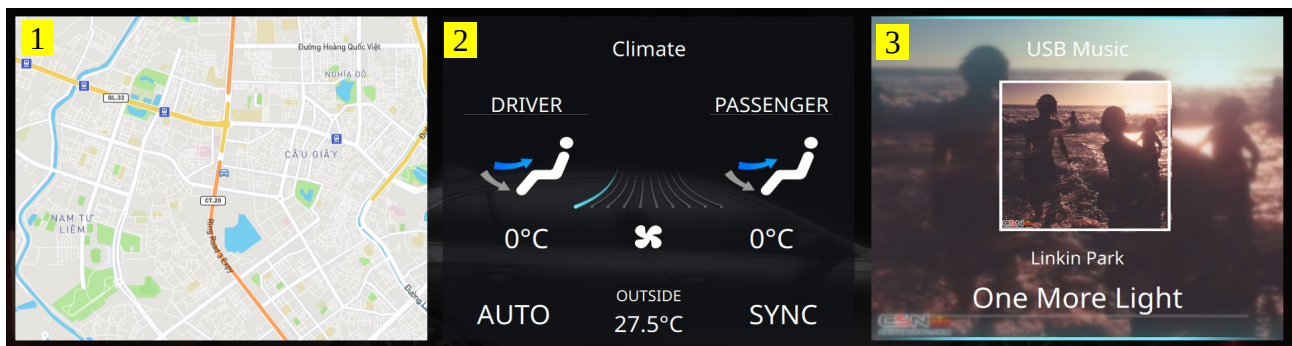


## 2. Status Bar



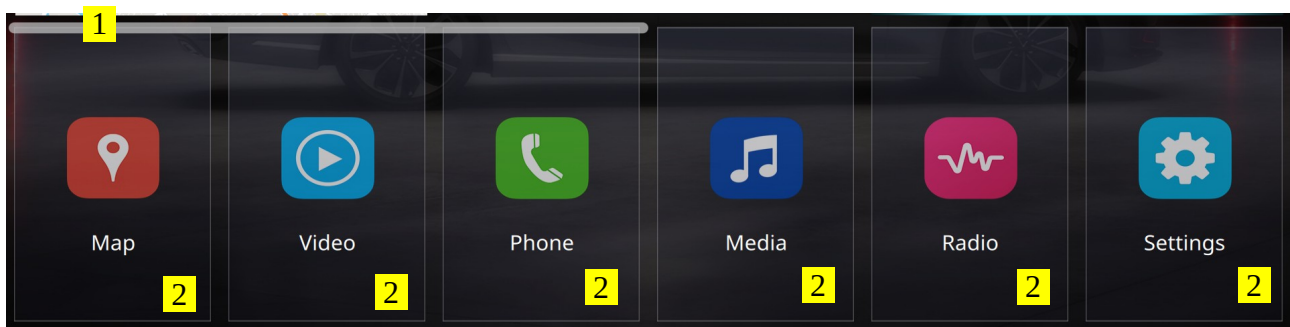
Order	Type	Label	Condition	Action
1	Button	BACK	Not in Home Screen	Back to previous screen
2	Text	Current time (hh:mm 24h)		
3	Text	Current date (MMM. dd)		

### 3. Widget



Order	Type	Label	Description	Action
1	Button	Map	Map Widget	Go to navigation screen
2	Button	Climate	Climate Widget	Go to climate screen
3	Button	USB Music	Media Widget	Go to media player screen

## 4. Application



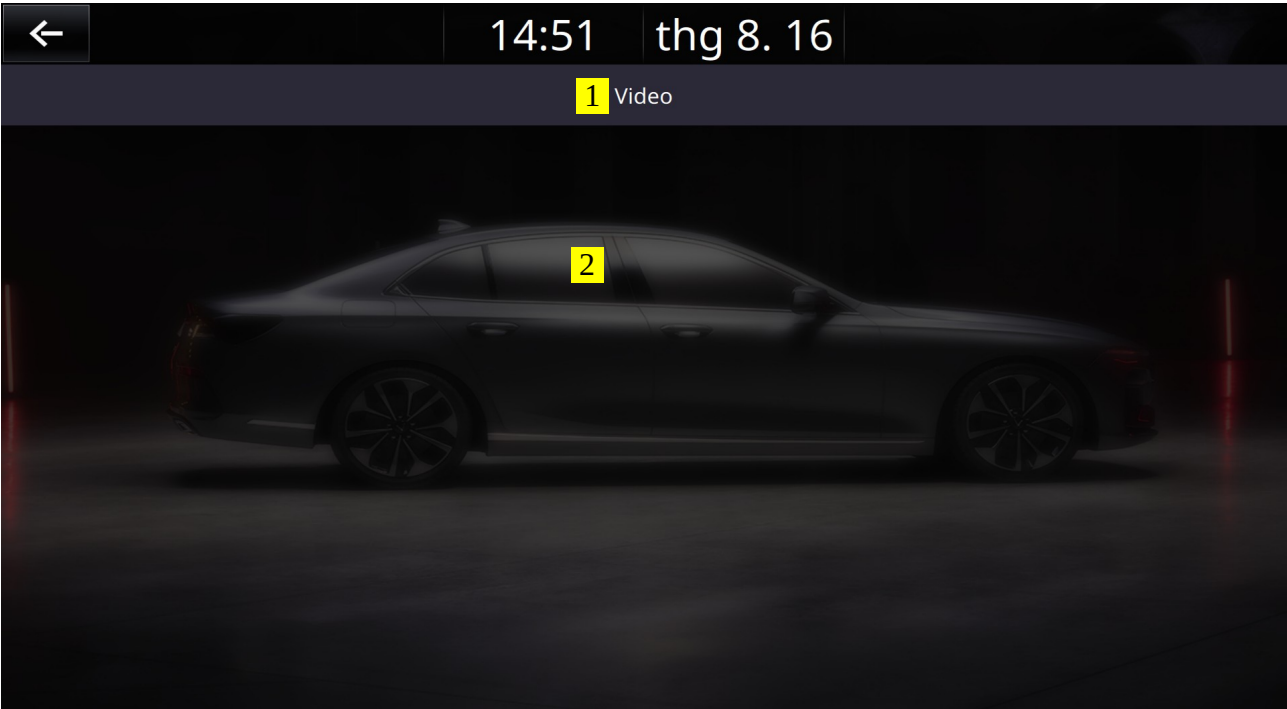
Order	Type	Label	Condition	Action
1	Scroll		Number of applications more than 6	Scroll ListView of applications
2	Button	Application Name ( Map, Video, Phone, ... )		Open Application

### Feature:

Order	Name	Description
1	State Changing	Button have 3 state Normal: Default state Pressed: On Pressed on Application Icon Focus: When focus using hard-key
2	Re-order Application	Applications can be re-order by drag and

		drop
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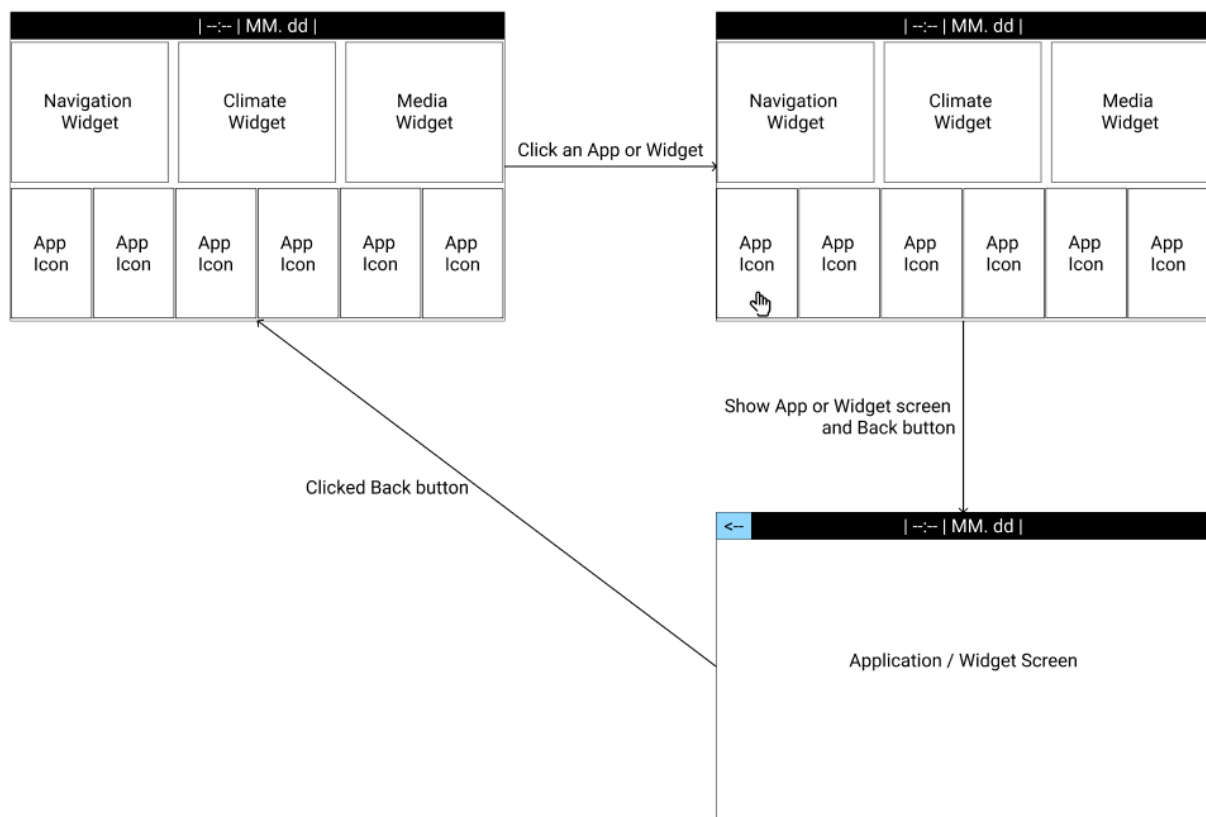
## 5. Application Screen



Order	Type	Description	Condition	Action
1	Text	Application name	When in application screen	
2	Screen	Application screen		

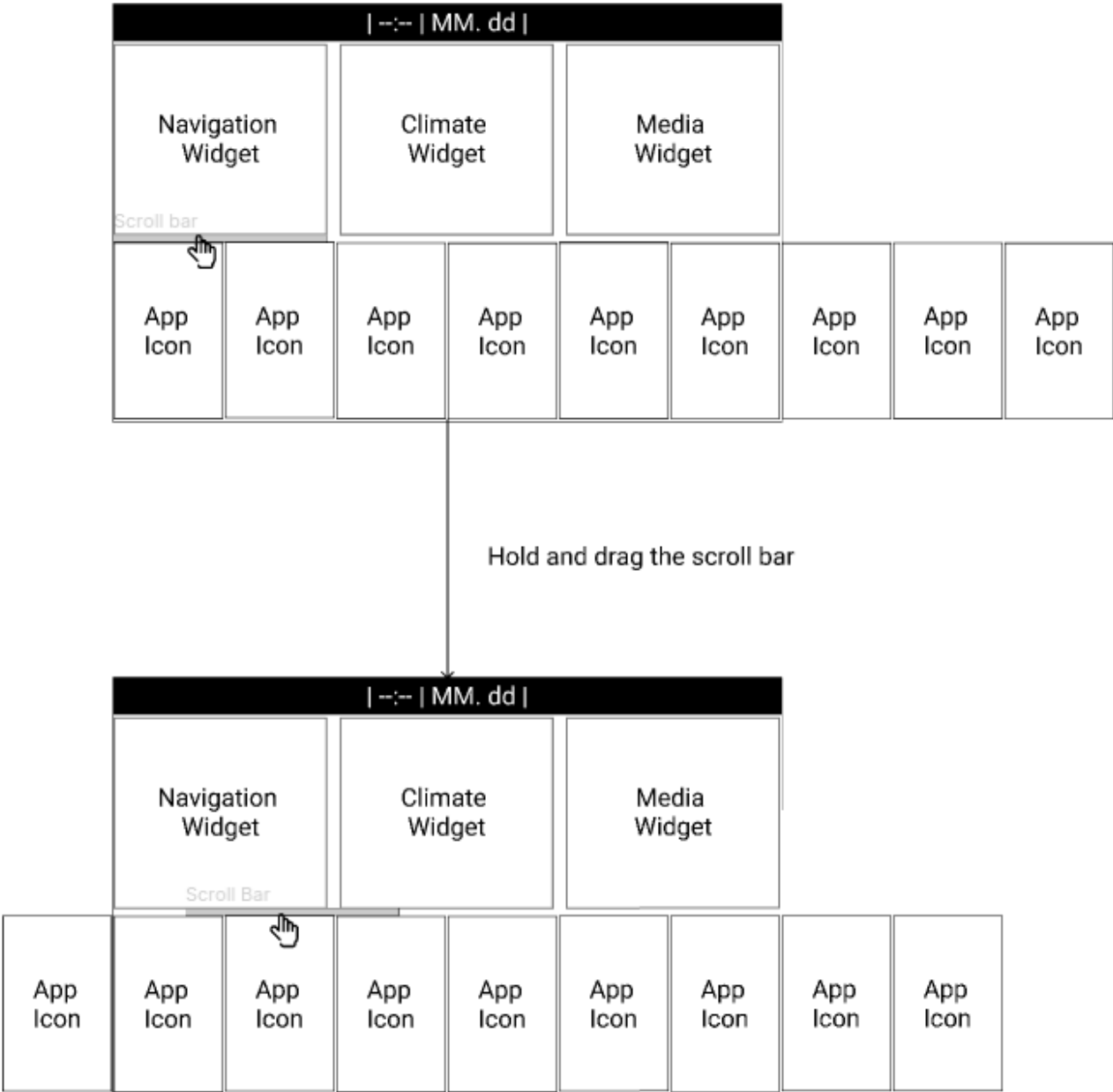
# III. Flow specification

## 1. Open / Close Widget or Applications

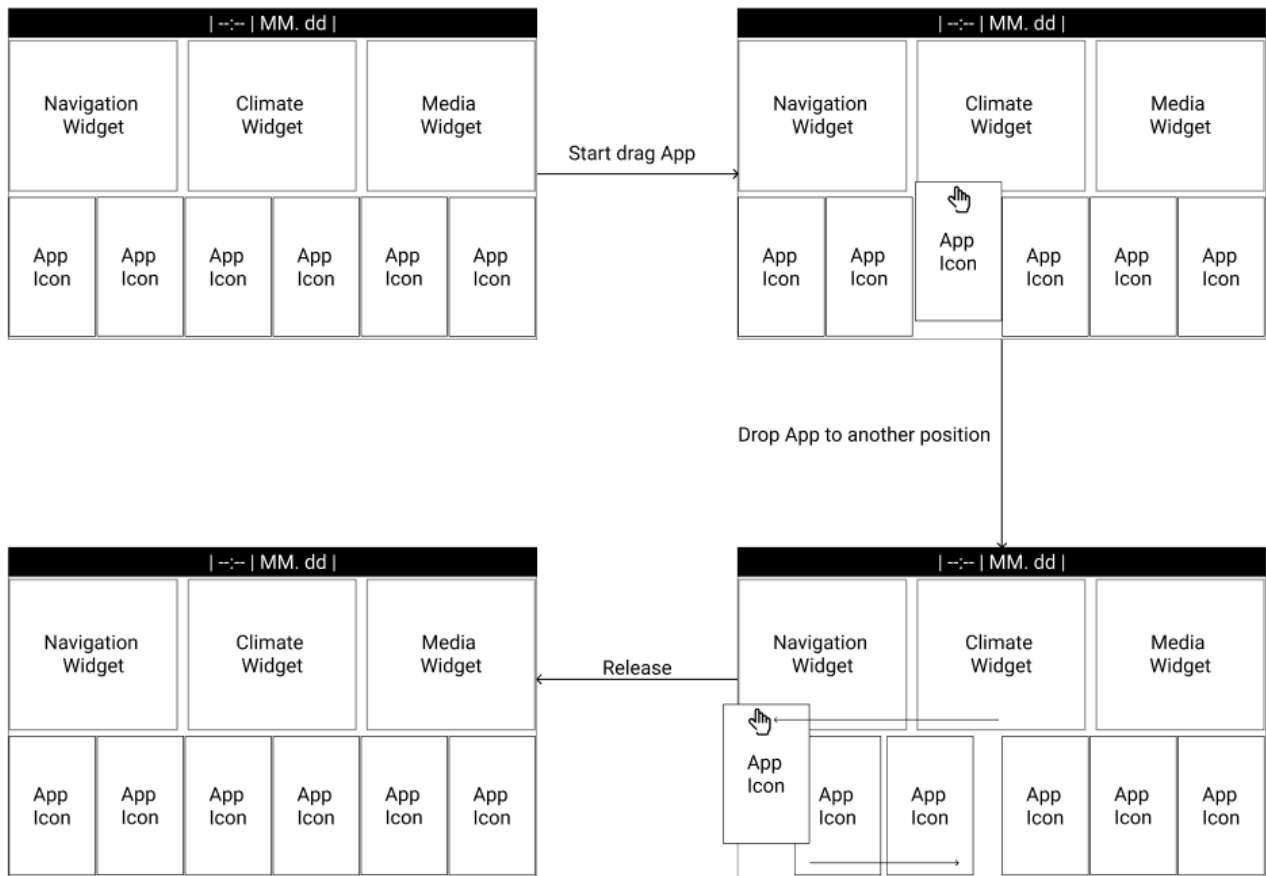




## 2. Scroll Application menu



### 3. Rearrange Applications



### 4. Climate Widget Interaction

