

CS 130b HW#3 README.PDF

1. We find an optimal base case: the starting connection of two points. When we have created optimal solutions for n triangles, the optimal solution for $n+1$ triangles is the best solution of the optimal solutions for n triangles plus one new triangle. Because the smaller subproblems are optimal, the bigger subproblems are too. Eventually, we will be able to reach an optimal solution this way.

2. Let $f(x,y)$ = the optimal solution for using x points on the first contour and y points on the second contour, making triangles in some way.

As a base case, the starting point= $f(1,1)=0$

Then, $f(x,y) = \min(f(x-1,y)+\text{area of triangle}(x-1,x,y), f(x,y-1)+\text{area of triangle}(x,y-1,y))$.

3. Table of partial solutions is an n by m grid, to construct such a table, we proceed by filling the table in diagonal by diagonal (upper left corner is $(1,1)$, lower right corner is (n,m) , such that a point (x_1,y_1) is in the same diagonal as (x_2,y_2) if and only if $x_1+y_1=x_2+y_2$. We start from the diagonal with the smallest $x+y$ sum, take all the points from it, and see if going downwards or rightwards leads to a new optimal solution. We then take the diagonal with the next smallest sum, etc., eventually filling out a table.

Whenever we find a more optimal solution for any old subproblem, we replace the old one. The values at point (n,m) will be the minimum area needed to include x points from the first contour and y points from the second. $(1,1)$ is the base case and is just a straight line, so its area is always zero. At each point (n,m) in the grid, we can add either a point in the first contour or the second contour, setting $(n+1,m)$ and $(n,m+1)$ to a new value if necessary.