



## National 5 Computing Science Assignment Finalised Marking instructions

## Marking instructions

## General marking principles

Always apply these general principles. Use them in conjunction with the specific marking instructions, which identify the key features required in candidates' responses.

- (a) Always use positive marking. This means candidates accumulate marks for the demonstration of relevant skills, knowledge and understanding; marks are not deducted for errors or omissions.
- (b) If a candidate response is not covered by either the principles or specific marking instructions, and you are uncertain how to assess it, you must seek guidance from your team leader.
- (C) Award marks regardless of spelling, as long as the meaning is unambiguous and does not result in a syntax error in implemented code.
- (d) For design and implementation tasks, a sample response may be shown in the detailed marking instructions. This will not be the only valid response. You must use the detailed marking instructions and additional guidance to ensure that you consider alternative approaches and nuances of different programming languages. If in doubt you should refer to your team leader.
- (e) A correct response can be negated if the candidate includes an extra, incorrect response which demonstrates they do not know the correct answer. For example, in a state question where the only correct answer is 'white' and the candidate answers 'white orange', the mark should not be awarded.
- (f) If a candidate puts a score through their entire response to a question and makes a further attempt, you should only mark the further attempt. If no further attempt is made and the original is legible, you should mark the original response.
- (g) In the detailed marking instructions, if a word is underlined then it is essential; if a word is in brackets() then it is not essential. Words separated by / are alternatives.

## Specific marking instructions

Task	Exped	ted response	Additional guidance	Marks available	
1	Softw	are design and development			
1a	<ul><li>♦ II</li><li>♦ C</li></ul>	k each for: nput inside loop Conditional loop used Correct loop conditions	Condition could be implemented in a variety of ways.	3	Design (3)
1b	Initial Inputs	<ul><li>Starting miles</li><li>Number of charging stations</li></ul>		1	
		ixed loops, each for number of ng stations entered		1	
	tion	Conditional loop with correct condition	Valid inputs are 7, 22, 50	1	
	Input Validation (rating)	Input of rating within loop	Award 1 mark if implemented without input validation loop	1	
	Input (	Error message displayed inside loop		1	
	If statement	If structure matches design (else if of nested ifs)	Assignments	1	Implementation (15)
	aten	If conditions correct	Assignments 7 - 0	1	ıtati
	If st	Price per mile assigned correctly	22 - 0.005 50 - 0.01	1	olemer
	SU	Calculate and store miles travelled in an array	Only miles travelled data should be stored in the array	1	lmp
	Calculations	<ul><li>◆ Input of currentMiles in loop</li><li>◆ Store new startmiles</li></ul>		1	
	් 	Calculate and store cost of each journey stage in an array	Only journey stage data should be stored in the array	1	
		running totals calculated ctly within the second loop		1	
	Displa	y each journeyStage cost		1	
		y total stage cost rounded to 2 al places		1	
	Displa	y total miles with message	Concatenation is not required	1	

Task	Expected response	Additional guidance	Marks available	
1	Software design and development			
1ci	Printed evidence of test run showing correct output	Output: (Stage 1 cost =) 0.6 (Stage 2 cost =) 0.91 (Total cost =) 1.51 Total miles = 211  Note that message for total miles may change.  The first three outputs do not require a message.	1	Testing (3)
1cii	One mark each for:  • Journey stage costs  • Total miles and Total cost	Journey stage 1 cost = 0 Journey stage 2 cost = -5.5  Total cost = -5.5  Total miles = -200	2	
1ciii	One mark for: The miles at each stage should be validated to ensure its larger than the previous mileage.		1	Evaluation (4)
1d	Evaluation of the following for:  (Efficiency) 1 mark:  ◆ One efficiency or one inefficiency in own program code  (Robustness) 1 mark:  ◆ Program is robust or not, including example from own program code  (Readability) 1 mark:  ◆ Rreadability — comment on one aspect of readability in the candidate's own code	Efficiency examples could include comparison of:	3	

Task	Expected response	Additional guidance	Marks available	
2	Database design and development			
2a	One mark for correct staff details:	Names given to staff and problem details could differ from bullet list.  Allow email address to be included in the problem details as this is how the tables will be implemented.	2	Analysis (2)
2b	One mark each for identifying:  • Both Primary Keys • The Foreign key • (range:) >=1 <=4	PK Staff.email Problem.problemID  FK Problem.email  If the range includes OR do not award a mark.  Do not allow restricted choice instead of range	3	Design (3)

Task	Expected response	Additional guidance	Marks available	
2	Database design and development			
2c	One mark for:  Evidence that the restricted choice for the department field has been implemented.		1	
2di	One mark each for:  • UPDATE Staff SET department = "management" • WHERE email = "eliv123@email.net";		2	
2dii	One mark each for:  ◆ SELECT forename, surname, description FROM Staff, Problem  ◆ WHERE Staff.email = Problem.email  ◆ AND dateRaised = 07/07/2022  ◆ AND completed = False/No/0  ◆ ORDER BY rating (ASC);  Do not award a mark if SQL created by  MS Access example SELECT Staff.Forename, Staff.Surname, Prol FROM Staff INNER JOIN Problem ON Staff.E WHERE (((Problem.dateRaised)=#2/2/2023#ORDER BY Problem.rating;	blem.description Email = Problem.Email	5	Implementation (8)
2ei	One mark for:  • The statement would delete all of Fiona's problems with a rating of 1		1	on (2)
2eii	One mark for  The problemID = 106 should be used as the search criteria		1	Evaluation (2)

Task	Expected response	Additional guidance	Marks available	
3	Web design and development			
3a	Functional requirements could include any two of the following for 1 mark each:  The website should:  • display the company logo  • display the company name  • display the company address  • display the company telephone number  • display information feeding products  • include a external link to recipes  • display information on furniture products  • display an interactive photo  • display information about toys  • display information about gifts  • show a video of a toy in use	Some detail required so "display photo", "display text" would not be clear enough for a mark  Answer could describe "information" as images, text, sound or video	2	Analysis (2)

Task	Expected response	Additional guidance	Marks available	
3	Web design and development			
3b	Using the printout of the babyshop HTML file, confirm the following for 1 mark each:  HTML  Feeding text: <h1> and Baby bottle image Bullet point list NHS external link within list  CSS  Three colour changes Page Background - palegreen (#98FB98) Top section - lightyellow (#FFFFE0) Other sections - lightblue (#ADD8E6)  Images sized Logo - 136px by 648px Other images - 320px by 240px  Text changes Font - calibri (all text) Colour- darkblue (#00008B) (all text) Paragraphs - size 14px (14pt)</h1>	Baby bottle image - babyBottle.jpg Bullets from design  Baby bottles  Biby bottles  High chairs Silicone plates and bowls Bibs  Solid food recipes  CSS can be inline, internal or external  Images may be resized using HTML attributes Logo graphic is "babylicious.png"  Other five images are: feeding furniture three toys  Allow text to be sized in body or html elements.	7	Implementation (8)
3c	One mark for adding required HTML for:  • calming music section:  • heading  • paragraph  • sound with controls		1	
3d	One mark each for:  ◆ The website is not fit for purpose  ◆ The toys do not have descriptions	Allow most of the website is fit for purpose as this indicates part of it is not.	2	Evaluation (2)
3e	One mark for:  • The (furniture) image changes when the mouse is moved over it		1	Testing (1)

Task	Expected response	Additional guidance	Marks available	
3	Web design and development			
3f	One mark each for:  Home page with links to the other appropriate separate pages (feeding, furniture, toys & gifts, calming music)  Clear external link shown from feeding		2	Design (2)

	Marks Available	Marks Awarded
Assignment total	40	

Tas	k 1 - Software Desig	n and Development	Marks Available	Marks Awarded	
		Input inside loop	1		
1a -	Design	Conditional loop	1		
		Correct loop conditions	1		/3
	Initial inputs (start	Miles, charging stations)	1		
· ` `		number of charging stations	1		
	Two fixed toops for	T			
	Input validation	Conditional loop with correct condition	1		
_	(rating)	Input of rating within loop	1		
ion		Error message displayed	1		
1b - Implementation	IE statement	structure	1		
ner	IF statement	conditions	1		
ler		pricePerMile assigned	1		
<u>E</u>		e milesTravelled in an array	1		
- q		Input of currentMiles inside loop and update startMiles			
_		e each journeyStage cost in an array	1		
	_	ulated within second loop	1		
	Display each journe		1		
	Display total cost re	ounded to 2dp	1		
	Display total miles	with message	1		/15
10/	) Tosting	Evidence of test run and output	1	Г	/1
10(1	) - Testing	Evidence of test run and output	1		, ,
		Journey stage costs	1		
1c(i	i) - Testing	Total miles and total cost	1		/2
		Total lines and total cost	<u> </u>		, _
1c(i	ii) - Evaluation	Fitness for purpose	1		/1
		Efficiency	1		
1d -	Evaluation	Robustness	1		
		Readability	1		/3

Task 2 - Database Design	and Development	Marks Available	Marks Awarded	
2 4 1 1	Staff details	1		
2a - Analysis	Problem details	1		/2
	Both Primary keys	1		
2b - Design	Foreign key	1		
	Range check	1		/3
2c - Implementation	Restricted choice validation	1		/1
	UPDATE and SET statement	1		
2d(i) - Implementation	WHERE clause	1		/2
	SELECT , FROM	1		
	Join	1		
2d(ii) - Implementation	Condition 1 (dateRaised)	1		
	Condition 2 (completed)	1		
	ORDER BY rating (ASC)	1		/5
2e(i)- Evaluation	Fitness for purpose	1		/1
, ,		1		/1
2e(ii)- Evaluation	problemID used as search criteria	ı		/ 1
Task 3 - Web Design and	Development	Marks Available	Marks Awarded	
	Development Functional requirement 1	*		
Task 3 - Web Design and 3a - Analysis		Available		/2
	Functional requirement 1 Functional requirement 2	Available 1		/2
3a - Analysis	Functional requirement 1 Functional requirement 2 Heading and paragraph	Available 1 1		/2
	Functional requirement 1 Functional requirement 2	Available 1 1		/2
3a - Analysis 3b - Implementation	Functional requirement 1 Functional requirement 2 Heading and paragraph Image added	Available  1  1  1  1		/2
3a - Analysis  3b - Implementation	Functional requirement 1 Functional requirement 2 Heading and paragraph Image added Bullet point list	Available  1 1 1 1 1 1 1		/2
3a - Analysis 3b - Implementation	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link	1 1 1 1 1 1 1		/2
3a - Analysis  3b - Implementation HTML	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link Three colours implemented	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		
3a - Analysis  3b - Implementation HTML	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link Three colours implemented Images sized	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		
3a - Analysis  3b - Implementation HTML  3b - Implementation CSS  3c - Implementation	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link Three colours implemented Images sized Text formatting  Calming music section added	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		
3a - Analysis  3b - Implementation HTML  3b - Implementation CSS	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link Three colours implemented Images sized Text formatting	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		/7
3a - Analysis  3b - Implementation HTML  3b - Implementation CSS  3c - Implementation  3d - Evaluation	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link Three colours implemented Images sized Text formatting  Calming music section added  Website not fit for purpose Toy descriptions missing	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		/7
3a - Analysis  3b - Implementation HTML  3b - Implementation CSS  3c - Implementation	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link Three colours implemented Images sized Text formatting  Calming music section added  Website not fit for purpose	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		/7 /1 /2
3a - Analysis  3b - Implementation HTML  3b - Implementation CSS  3c - Implementation  3d - Evaluation	Functional requirement 1 Functional requirement 2  Heading and paragraph Image added Bullet point list External link Three colours implemented Images sized Text formatting  Calming music section added  Website not fit for purpose Toy descriptions missing	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		/7 /1 /2