



## National 5 Engineering Science Assignment Finalised Marking Instructions

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These marking instructions are prepared by examination teams for use by SQA appointed markers when marking external course assessments.

Please note, although we were not able to carry out live marking in 2020, these marking instructions are presented in a final state and have been referenced against limited candidate responses.

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## Marking instructions

## General marking principles

This information is provided to help you understand the general principles that must be applied when marking candidate responses in this assignment. These principles must be read in conjunction with the detailed/specific marking instructions, which identify the key features required in candidate responses.

- a Marks for each candidate response must always be assigned in line with these general marking principles and the specific marking instructions for this assessment.
- b Marking should always be positive. This means that, for each candidate response, marks are accumulated for the demonstration of relevant skills, knowledge and understanding: they are not deducted from a maximum on the basis of errors or omissions.
- c If a specific candidate response is not covered by either the general marking principles or detailed marking instructions, you must seek guidance from your team leader.

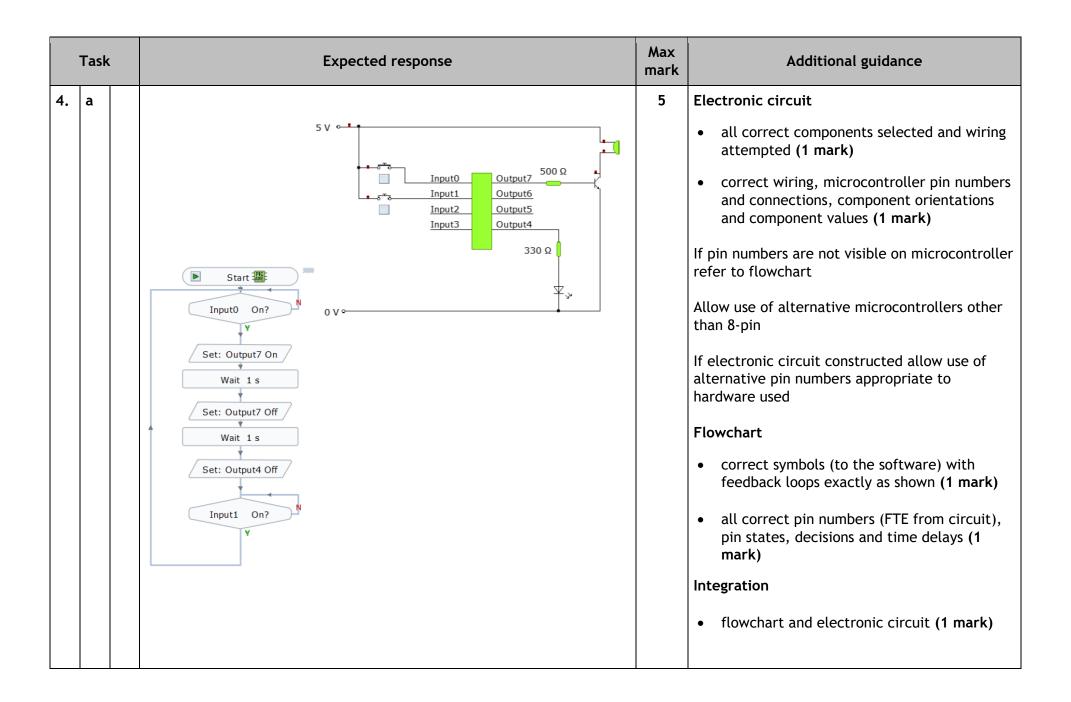
	Task		Expected response	Max mark	Additional guidance
1	. a		user input — → bumper car → light	2	<ul> <li>User input / action identified and in the correct position (1 mark)</li> <li>Accept kinetic as input</li> <li>Light and movement outputs identified and in the correct position (1 mark)</li> <li>Accept kinetic / (desired) speed as output</li> <li>Do not accept input or output components</li> <li>Ignore extra boxes or words.</li> <li>If no arrows shown assume left to right.</li> </ul>

Task	Expected response	Max mark	Additional guidance
1. b		6	Sensor (for measuring speed) connected directly to microcontroller (1 mark)  Do not accept speedometer.
user input	accelerator pedal microcontroller driver LED ligh	ement t	<ul> <li>Feedback loop from motor output into microcontroller, with arrow-head (1 mark)</li> <li>One driver per output device individually connected to microcontroller (1 mark)</li> <li>Motor in output position (1 mark)</li> <li>LED (strip) in output position (1 mark)</li> <li>System boundary around sub-systems only and boxes around each sub-system and acceptable input and outputs stated in 1a for each device (1 mark)</li> <li>Allow FTE for input and outputs from 1a</li> <li>Do not accept an action (e.g. motor on)</li> <li>Ignore additional sub-systems.</li> <li>Ignore boxes around input/outputs.</li> <li>If no arrows shown assume left to right</li> </ul>

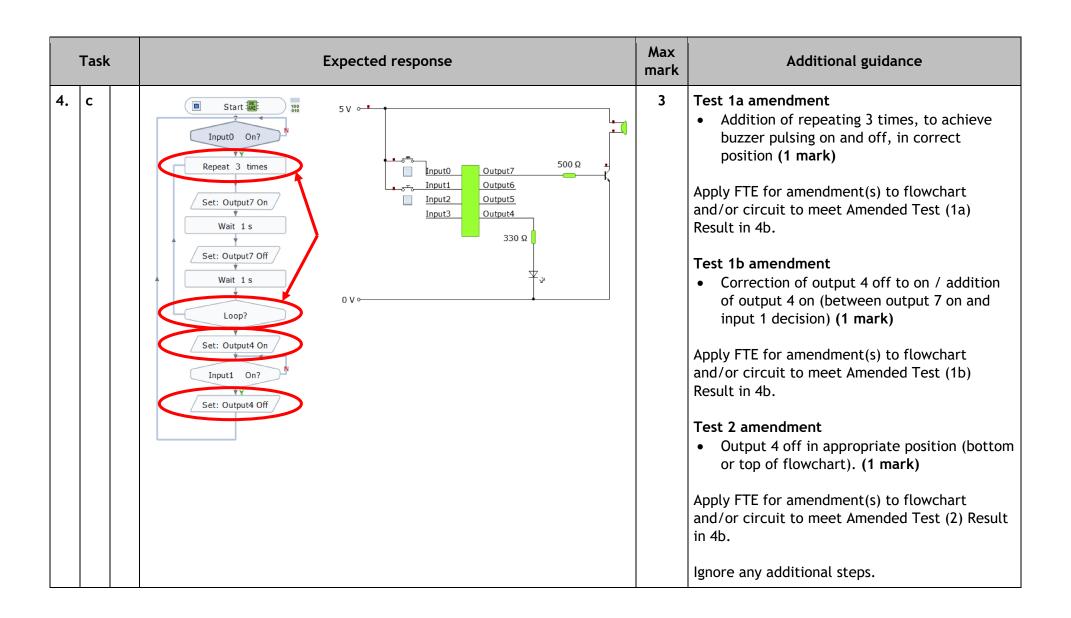
Task	Expected response	Max mark	Additional guidance
2. a	double acting cylinder roller 3/2 valve valve valve reservoir	6	Block diagram, circuit diagram (or a hybrid) or constructed/simulated.  Components identified or implied (e.g. UDR) by name or symbols.  Connections between components and valves must be shown. Ignore line types. Port to port piping is not required.  • 5/2 valve with two connections to double acting cylinder (with outstroke direction identified if necessary) (1 mark)  • Uni-directional restrictor used to slow instroke of piston (1 mark)  Ignore orientation of uni-directional restrictor  • 2 x 3/2 valves piped to 5/2 (1 mark)  • Solenoid actuator to cause outstroke (1 mark)  Do not accept "electrical" actuator  • Any actuator to sense up position except push button, lever, pilot or spring return (1 mark)  • Reservoir before piston instrokes (on signal line between up position 3/2 and 5/2) (1 mark)  Ignore any time delay uni-directional restrictor
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	Task			Expected respons	e	Max mark	Additional guidance
2.	2. b		Specification point	Planned test	Expected result	3	Responses must be descriptive.
			i.	Actuate the electrical actuator / actuate the (first) 3/2 valve	The piston should outstroke at full speed.		<ul> <li>Test for (electrically) actuating / sending signal to electrical actuator/solenoid or 3/2 valve (1 mark)</li> <li>Do not accept "actuator receives signal" on its own.</li> </ul>
			ii and iii.	Actuate the second 3/2 valve.	After a time delay the piston instrokes slowly.		<ul> <li>Result for piston outstroking and at full speed (1 mark)</li> <li>Result for after time delay (implied) and piston instroking and slowly/smoothly (1 mark)</li> <li>Do not apply FTE from candidate's design /</li> </ul>
							circuit in 2a

ľ	Task		Expected response	Max mark	Additional guidance
3.	a		safety barrier start switch emergency stop button	3	<ul> <li>NOT gate connected to emergency stop button (1 mark)</li> <li>AND gate connected to safety barrier and start switch (1 mark)</li> <li>2<sup>nd</sup> AND gate connected to first AND gate and (NOT) emergency stop button (1 mark)</li> <li>Accept alternative correct logic diagram</li> <li>If simulated/constructed (0 marks)</li> <li>If evidence is only provided for 3(b) then no marks can be awarded for design.</li> </ul>
	b		IC1a (74HC08) IC2a (74HC04)	1	<ul> <li>Correctly connected logic gates (from design in 3a) with suitable input (and output) devices (1 mark)</li> <li>If constructed, IC numbers must be clearly labelled.</li> </ul>



	Task		Expect	ed response		Max mark	Additional guidance
4.	b	Planned test	Expected result	Initial test result	Amended test result	6	Do not accept direct copy from Expected Results as Amended Test Result.
		Test 1a Press the set switch.	The buzzer should sound 3 times.	Buzzer only sounds once.	The buzzer sounds 3 times.		Accept correct pin numbers in place of components.  Test 1a  Identification of buzzer sounding/on and number of times (apply FTE from 4a)  (1 mark)
		Test 1b Press the set switch.	Once buzzer has sounded the LED should turn on.	After the buzzer sounds the LED does not turn on.	After the buzzer sounds the LED turns on.		<ul> <li>Description of correct amended result (or apply FTE from 4c) (1 mark)</li> <li>Test 1b</li> <li>Identification of buzzer sounding/on and LED not turning on (apply FTE from 4a) (1 mark)</li> </ul>
		Test 2 Press the reset switch.	The LED should turn off and the system should repeat.	LED does not turn off but the system repeats.	The LED turns off and the system repeats.		<ul> <li>Description of correct amended result referring to both buzzer and LED (or apply FTE from 4c) (1 mark)</li> <li>Test 2</li> <li>Identification of LED not turning off and system repeating / looping back to start (apply FTE from test 1b results and/or 4a and/or 4c) (1 mark)</li> </ul>
							Description of correct amended result referring to both LED and system repeating (or apply FTE from 4c) (1 mark)



Task	Expected response	Max mark	Additional guidance
4. d	<pre>label0:     if Input0 = 1 then label1     goto label0 label1:     let loop1 = 3     do         high 7         pause 1000         low 7         pause 1000         let loop1 = loop1 - 1         loop while loop1 &gt; 0         high 4 label2:         if Input1 = 1 then label3         goto label2 label3:     low 4     goto label0</pre>	1	Correct code and pin numbers to fully match the candidate's final flowchart (1 mark)  Accept manually written, automatically generated or a hybrid.  Any high level language acceptable.

	Task	(			Expected response	Max mark	Additional guidance			
4.	i		Spec Met? Description of performance		4	Responses must be based on evidence from 4b. In absence of 4b refer to 4c.				
			i.	Υ	When the set switch was pressed the buzzer did sound 3 times.		State whether specification point i was met with description referring to (set) switch and buzzer sounding and number of times (1 mark)			
			ii.	Y	After the buzzer has sounded the LED turned on.		State whether specification point ii was met with description referring to the LEDs operation after the buzzer has sounded (1 mark)			
			iii.	Υ	After the reset switch was pressed the LED turned off and the system looped back to the start.		<ul> <li>State whether specification point iii was met with description referring to reset switch and LED operation and system repeating (1 mark)</li> </ul>			
			Sugges improve		Make the buzzer sound more times / increase the length of the delays / make it sound continuously.  Have LED flash (at same time as buzzer).		<ul> <li>Appropriate justification of suggested improvement to the circuit or flowchart. Must refer to why this is an improvement for the operators (stated or implied). (1 mark)</li> </ul>			
						Explana for improve		Gives the operators more warning.  More noticeable indicator for the operators (if it is noisy).		Do not accept "people" / "person" on its own.  Do not accept removal of human error as an explanation for improvement.

Task	Expected response				Additional guidance
5. a	input 40 teeth  input 40 teeth	idler gear 10 teeth  10 teet  10 teet	output 10 teeth  h  output 10 teeth	2	<ul> <li>Any gear train that would allow the input and output to turn in same direction.         (1 mark)</li> <li>All (gear) sizes shown plus labelling input or implied (for example through inclusion of motor or calculations or output labelled) that will give a speed increase of at least a factor of 4, but no greater than 8 (1 mark)</li> </ul>

	Task		Expected response	Max mark	Additional guidance
5.	Ь		input 40 teeth output 10 teeth output 10 teeth output 10 teeth output 10 teeth  Ang. vel. 10 rpm  Ang. vel. (Gear 1) 40 rpm  Number of teeth (Gear 1) 10  Number	2	<ul> <li>Gear train simulated or constructed. (1 mark)</li> <li>Apply FTE from 5a for alternative drive systems.</li> <li>All (gear) sizes shown, to match the design in task 5a or evidence of velocity ratio (for example graph) that proves teeth numbers. (1 mark)</li> <li>If a simple gear train has been designed in 5a, accept a compound gear train simulation for 5b providing velocity ratio is the same as 5a.</li> </ul>

	Task			Expected response					Additional guidance
5.	С		Planned test	Input speed	Output speed	Required velocity ratio	Actual velocity ratio	2	<ul> <li>Input/output speeds</li> <li>Complete table showing input speed and</li> </ul>
			Measure the input speed and output speed of the gear system and calculate the actual velocity ratio.	10 revs min <sup>-1</sup> or 10 turns 40 revs min <sup>-1</sup> or 40 turns		Between 1:4 and 1:8 (0.25:1 and 0.125:1) (0.25:1)			correct output speed for teeth numbers given in 5b. (1 mark)  If no teeth numbers indicated on 5b refer to 5a.  No evidence of simulation/construction in 5b. (0 mark)  Units not required.  Velocity ratio
									<ul> <li>Correct ratio/value for given input and output values (1 mark)</li> <li>If no input or output speeds have been entered VR should be checked against evidence from 5b, or, in absence of 5b, design in 5a.</li> </ul>

	Task				Expected response	Max mark	Additional guidance
5.	d		Spec point	Met? Y/N	Description of performance	2	Specification i Evaluation should be based on evidence provided in 5c, or in its absence 5b, or in its
			i.		The output speed is 4 times faster (which is at least a factor of 4 but not more than 8).  The velocity ratio is 1:4 (which is within the required range).  The input gear and output gear both turn in the same direction.		<ul> <li>State whether specification point i was met with description referring to (output) speed and speed increase by factor of 4 to 8 (must be a numerical aspect) or description including VR value (1:4 to 1:8) (1 mark)</li> </ul>
							<ul> <li>Specification ii         Evaluation should be based on evidence provided in 5b, or in its absence design in 5a.     </li> <li>State whether specification point ii was met with description referring to direction of rotation and input and output (1 mark)</li> <li>Accept "both" / "they" as referring to input and output</li> </ul>

Task		<b>T</b>	Expected response		Max mark	Additional guidance
5.	е		Advantage of material B	High tensile strength  Cables less likely to fail/ The cables will be in tension/ The ride will be safer	2	Do not accept any response relating to compressive strength.  Accept "they" or "it" as referring to the cables.  • State characteristic (high tensile strength) and describe advantage / comparison of materials within context of cables / ride / users / theme park staff (1 mark)  Accept tension as being implied.  Do not accept "cables will be stronger/durable"
			Disadvantage of material B	Low corrosion resistance  The cables will require (more) maintenance / The cables will be outdoors/ Rust could get onto the user's hands/ The cables will get weaker (over time)		State characteristic (low corrosion resistance) and describe disadvantage / comparison of materials within context of cables / ride / users / theme park staff (1 mark)  Do not accept "cables will rust / fail" on its own.

[END OF MARKING INSTRUCTIONS]