Network Working Group J. Flick Request for Comments: 3636 Hewlett-Packard Company Obsoletes: 2668, 1515 September 2003

Category: Standards Track

Definitions of Managed Objects for IEEE 802.3 Medium Attachment Units (MAUs)

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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#### Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing IEEE 802.3 Medium Attachment Units (MAUs). This memo obsoletes RFC 2668. This memo extends that specification by including management information useful for the management of 10 gigabit per second (Gb/s) MAUs. This memo also obsoletes RFC 1515.

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#### 1. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing IEEE 802.3 Medium Attachment Units (MAUs).

This memo also includes a MIB module. This MIB module extends the list of managed objects specified in the earlier version of this MIB module, RFC 2668 [RFC2668].

Ethernet technology, as defined by the 802.3 Working Group of the IEEE, continues to evolve, with scalable increases in speed, new types of cabling and interfaces, and new features. This evolution may require changes in the managed objects in order to reflect this new functionality. This document, as with other documents issued by this working group, reflects a certain stage in the evolution of Ethernet technology. In the future, this document might be revised, or new documents might be issued by the Ethernet Interfaces and Hub MIB Working Group, in order to reflect the evolution of Ethernet technology.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

### 2. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of RFC 3410 [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

#### 3. Overview

Instances of these object types represent attributes of an IEEE 802.3 MAU. Several types of MAUs are defined in the IEEE 802.3 CSMA/CD standard [IEEE802.3]. These MAUs may be connected to IEEE 802.3 repeaters or to 802.3 (Ethernet-like) interfaces. For convenience this document refers to these devices as "repeater MAUs" and "interface MAUs."

The definitions presented here are based on Section 30.5, "Layer Management for 10 Mb/s, 100 Mb/s, 1000 Mb/s and 10 Gb/s Medium Attachment Units (MAUs)", Section 30.6, "Management for link Auto-Negotiation", and Annex 30A, "GDMO Specifications for 802.3 managed object classes" of IEEE Std. 802.3, 2002 edition [IEEE802.3], as amended by IEEE Std. 802.3ae-2002 [IEEE802.3ae]. That specification includes definitions for 10 Mb/s, 100 Mb/s, 1000 Mb/s and 10 Gb/s devices. This specification is intended to serve the same purpose: to provide for management of all types of Ethernet/802.3 MAUs.

## 3.1. Relationship to RFC 2668

This MIB is intended to be a superset of that defined by RFC 2668 [RFC2668]. This MIB includes all of the objects contained in that MIB, with new and updated definitions which provide support for additional capabilities. Implementors are encouraged to support all applicable conformance groups in order to make the best use of the new functionality provided by this MIB. The new and updated definitions provide management support for 10 Gb/s devices.

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### 3.2. Relationship to RFC 2239

RFC 2668 was a replacement for RFC 2239 [RFC2239]. RFC 2668 defined a superset of that defined by RFC 2239, which contained all of the objects defined in RFC 2239, plus several new ones which provide additional capabilities. The new objects provided management support for:

- o management of 1000 Mb/s devices
- o management of PAUSE negotiation
- o management of remote fault status

### 3.3. Relationship to RFC 1515

RFC 2239 was a replacement for RFC 1515 [RFC1515]. RFC 2239 defined a superset of RFC 1515 which contained all of the objects defined in RFC 1515, plus several new ones which provided additional capabilities. The new objects in RFC 2239 provided management support for:

- o management of 100 Mb/s devices
- o auto-negotiation on interface MAUs
- o jack management

## 3.4. Relationship to Other MIBs

It is assumed that an agent implementing this MIB will also implement (at least) the 'system' group defined in the SNMPv2 MIB [RFC3418]. The following sections identify other MIBs that such an agent should implement.

### 3.4.1. Relationship to the Interfaces MIB.

The sections of this document that define interface MAU-related objects specify an extension to the Interfaces MIB [RFC2863]. An agent implementing these interface-MAU related objects MUST also implement the relevant groups of the ifCompliance3 MODULE-COMPLIANCE statement of the Interface MIB. The value of the object ifMauIfIndex is the same as the value of 'ifIndex' used to instantiate the interface to which the given MAU is connected.

It is REQUIRED that an agent implementing the interface-MAU related objects in this MIB will also fully comply with the dot3Compliance2 MODULE-COMPLIANCE statement of the Ethernet-like Interfaces MIB,

[RFC3635]. Furthermore, when the interface-MAU related objects are used to manage a 10GBASE-W PHY -- i.e., when ifMauType is equal to dot3MauType10GigBaseW or any other 10GBASE-W variant -- then the agent MUST also support the Ethernet WAN Interface Sublayer (WIS) MIB [RFC3637] and must follow the interface layering model specified therein. In that case the value of the object ifMauIfIndex is the same as the value of 'ifIndex' for the layer at the top of the stack, i.e., for the ifTable entry that has 'ifType' equal to ethernetCsmacd(6). If the interface-MAU related objects are used to manage a PHY that allows the MAU type to be changed dynamically, then the agent SHALL create ifTable, ifStackTable, and ifInvStackTable entries that pertain to the WIS when ifMauDefaultType is changed to a 10GBASEW variant (i.e., one of dot3MauType10GigBaseW, dot3MauType10GigBaseEW, dot3MauType10GigBaseLW, or  $\verb|dot3MauType10GigBaseSW|| from any other type, and shall destroy the \\$ WIS-related entries when if MauDefaultType is changed to a non-10GBASE-W type. The agent SHALL also change the values of 'ifConnectorPresent' and 'ifHighSpeed' in the ifTable entry indexed by ifMauIfIndex as specified in [RFC3635] and [RFC3637] when ifMauDefaultType is manipulated in this way but SHALL NOT otherwise alter that entry.

(Note that repeater ports are not represented as interfaces in the  ${\tt Interface\ MIB.}$ )

### 3.4.2. Relationship to the 802.3 Repeater MIB

The section of this document that defines repeater MAU-related objects specifies an extension to the 802.3 Repeater MIB defined in [RFC2108]. An agent implementing these repeater-MAU related objects MUST also comply with the snmpRptrModCompl compliance statement of the 802.3 Repeater MIB.

The values of 'rpMauGroupIndex' and 'rpMauPortIndex' used to instantiate a repeater MAU variable SHALL be the same as the values of 'rptrPortGroupIndex' and 'rptrPortIndex' used to instantiate the port to which the given MAU is connected.

## 3.5. Management of Internal MAUs

In some situations, a MAU can be "internal" -- i.e., its functionality is implemented entirely within a device. For example, a managed repeater may contain an internal repeater-MAU and/or an internal interface-MAU through which management communications originating on one of the repeater's external ports pass in order to reach the management agent associated with the repeater. Such internal MAUs may or may not be managed. If they are managed, objects describing their attributes should appear in the appropriate

MIB subtree: dot3RpMauBasicGroup for internal repeater-MAUs and dot3IfMauBasicGroup for internal interface-MAUs.

# 3.6. Mapping of IEEE 802.3 Managed Objects

IEEE 802.3 Managed Object	Corresponding SNMP Object		
OMAU			
.aMAUID	rpMauIndex or		
	ifMauIndex or		
	broadMauIndex		
.aMAUType	rpMauType or		
	ifMauType		
.aMAUTypeList	ifMauTypeListBits		
.aMediaAvailable	rpMauMediaAvailable or		
	ifMauMediaAvailable		
.aLoseMediaCounter	rpMauMediaAvailableStateExits		
	or		
	${\tt ifMauMediaAvailableStateExits}$		
.aJabber	rpMauJabberState and		
	rpMauJabberingStateEnters or		
	ifMauJabberState and		
	ifMauJabberingStateEnters		
.aMAUAdminState	rpMauStatus or		
	ifMauStatus		
.aBbMAUXmitRcvSplitType	broadMauXmtRcvSplitType		
.aBroadbandFrequencies	broadMauXmtCarrierFreq and		
	broadMauTranslationFreq		
.aFalseCarriers	rpMauFalseCarriers or		
	ifMauFalseCarriers		
.acResetMAU	rpMauStatus or		
	ifMauStatus		
.acMAUAdminControl	rpMauStatus or		
n Talalana	ifMauStatus		
.nJabber	rpMauJabberTrap or		
	ifMauJabberTrap		
oAutoNegotiation			
.aAutoNegID	ifMauIndex		
.aAutoNegAdminState	ifMauAutoNegAdminStatus		
<pre>.aAutoNegRemoteSignalling</pre>	ifMauAutoNegRemoteSignalling		
.aAutoNegAutoConfig	ifMauAutoNegConfig		
$.\mathtt{aAutoNegLocalTechnologyAbility}$	ifMauAutoNegCapabilityBits		
.aAutoNegAdvertisedTechnologyAbility	ifMauAutoNegAdvertisedBits and fMauAutoNegRemoteFaultAdvertised		
.aAutoNegReceivedTechnologyAbility	ifMauAutoNegReceivedBits and		
·	ifMauAutoNegRemoteFaultReceived		
$. \verb acAutoNegRestartAutoConfig $	ifMauAutoNegRestart		

.acAutoNegAdminControl

ifMauAutoNegAdminStatus

The following IEEE 802.3 managed objects have not been included in this MIB for the following reasons.

IEEE 802.3 Managed Object Corresponding SNMP Object

oMAU

.aIdleErrorCount

Only useful for 100BaseT2, which is not widely

implemented.

oAutoNegotiation

.aAutoNegLocalSelectorAbility

 $. \verb|aAutoNegReceivedSelectorAbility| & \verb|not supported by this MIB.| \\$ 

Only needed for support of .aAutoNegAdvertisedSelectorAbility isoethernet (802.9a), which is

### 4. Definitions

MAU-MIB DEFINITIONS ::= BEGIN

IMPORTS

Counter32, Integer32, Counter64,

OBJECT-TYPE, MODULE-IDENTITY, NOTIFICATION-TYPE,

OBJECT-IDENTITY, mib-2

FROM SNMPv2-SMI

TruthValue, AutonomousType, TEXTUAL-CONVENTION

FROM SNMPv2-TC

OBJECT-GROUP, MODULE-COMPLIANCE, NOTIFICATION-GROUP

FROM SNMPv2-CONF

InterfaceIndex

FROM IF-MIB;

mauMod MODULE-IDENTITY

LAST-UPDATED "200309190000Z" -- September 19, 2003

ORGANIZATION "IETF Ethernet Interfaces and Hub MIB  $\,$ 

Working Group"

CONTACT-INFO

"WG E-mail: hubmib@ietf.org

To subscribe: hubmib-request@ietf.org

Chair: Dan Romascanu Postal: Avaya Inc.

Atidim Technology Park, Bldg. 3

Tel Aviv 61131

Israel

Tel: +972 3 645 8414 E-mail: dromasca@avaya.com Editor: John Flick

Postal: Hewlett-Packard Company

8000 Foothills Blvd. M/S 5557 Roseville, CA 95747-5557

USA

Tel: +1 916 785 4018 Fax: +1 916 785 1199 E-mail: johnf@rose.hp.com"

DESCRIPTION "Management information for 802.3 MAUs.

The following reference is used throughout this MIB module:

[IEEE 802.3 Std] refers to:

IEEE Std 802.3, 2002 Edition: 'IEEE Standard for Information technology -Telecommunications and information exchange between systems - Local and metropolitan area networks - Specific requirements -Part 3: Carrier sense multiple access with collision detection (CSMA/CD) access method and physical layer specifications', as amended by IEEE Std 802.3ae-2002: 'Amendment: Media Access Control (MAC) Parameters, Physical Layer, and Management Parameters for 10 Gb/s Operation', August, 2002.

Of particular interest is Clause 30, '10Mb/s, 100Mb/s, 1000Mb/s and 10 Gb/s Management'.

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REVISION

"200309190000Z" -- September 19, 2003 DESCRIPTION "Updated to include support for 10 Gb/s MAUs. This resulted in the following revisions:

- Added OBJECT-IDENTITY definitions for 10 gigabit MAU types
- Added fiberLC jack type to JackType TC
- Extended ifMauTypeListBits with bits for the 10 gigabit MAU types
- Added enumerations to ifMauMediaAvailable, and updated its DESCRIPTION to reflect behaviour at 10 Gb/s
- Added 64-bit version of ifMauFalseCarriers and added mauIfGrpHCStats object group to

contain the new object

```
- Deprecated mauModIfCompl2 and replaced it
                  with mauModIfCompl3, which includes the new
                  object group
                 This version published as RFC 3636."
              "199908240400Z" -- August 24, 1999
    DESCRIPTION "This version published as RFC 2668. Updated
               to include support for 1000 Mb/sec
                MAUs and flow control negotiation."
    REVISION "199710310000Z" -- October 31, 1997
    DESCRIPTION "Version published as RFC 2239."
               "199309300000Z" -- September30, 1993
    DESCRIPTION "Initial version, published as RFC 1515."
    ::= { snmpDot3MauMgt 6 }
snmpDot3MauMgt OBJECT IDENTIFIER ::= { mib-2 26 }
-- textual conventions
JackType ::= TEXTUAL-CONVENTION
    STATUS
           current
    DESCRIPTION "Common enumeration values for repeater
                and interface MAU jack types."
    SYNTAX
                INTEGER {
                    other(1),
                    rj45(2),
                    rj45S(3), -- rj45 shielded
                    db9(4),
                    bnc(5),
                    fAUI(6), -- female aui
                    mAUI(7), -- male aui
                    fiberSC(8),
                    fiberMIC(9),
                    fiberST(10),
                    telco(11),
                    mtrj(12), -- fiber MT-RJ
hssdc(13), -- fiber channel style-2
                    fiberLC(14)
                }
dot3RpMauBasicGroup
    OBJECT IDENTIFIER ::= { snmpDot3MauMgt 1 }
dot3IfMauBasicGroup
```

```
OBJECT IDENTIFIER ::= { snmpDot3MauMgt 2 }
dot3BroadMauBasicGroup
    OBJECT IDENTIFIER ::= { snmpDot3MauMgt 3 }
dot3IfMauAutoNegGroup
    OBJECT IDENTIFIER ::= { snmpDot3MauMgt 5 }
-- object identities for MAU types
-- (see rpMauType and ifMauType for usage)
dot3MauType
    OBJECT IDENTIFIER ::= { snmpDot3MauMgt 4 }
dot3MauTypeAUI OBJECT-IDENTITY
    STATUS
              current
    DESCRIPTION "no internal MAU, view from AUI"
    REFERENCE "[IEEE 802.3 Std.], Section 7"
    ::= { dot3MauType 1 }
dot3MauType10Base5 OBJECT-IDENTITY
    STATUS
              current
    DESCRIPTION "thick coax MAU"
    REFERENCE "[IEEE 802.3 Std.], Section 7"
    ::= { dot3MauType 2 }
dot3MauTypeFoirl OBJECT-IDENTITY
    STATUS current
    DESCRIPTION "FOIRL MAU"
    REFERENCE "[IEEE 802.3 Std.], Section 9.9"
    ::= { dot3MauType 3 }
dot3MauType10Base2 OBJECT-IDENTITY
    STATUS current
    DESCRIPTION "thin coax MAU"
    REFERENCE "[IEEE 802.3 Std.], Section 10"
    ::= { dot3MauType 4 }
dot3MauType10BaseT OBJECT-IDENTITY
    STATUS
           current
    DESCRIPTION "UTP MAU.
               Note that it is strongly recommended that
               agents return either dot3MauType10BaseTHD or
               dot3MauType10BaseTFD if the duplex mode is
               known. However, management applications should
               be prepared to receive this MAU type value from
               older agent implementations."
               "[IEEE 802.3 Std.], Section 14"
    REFERENCE
    ::= { dot3MauType 5 }
```

```
dot3MauType10BaseFP OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "passive fiber MAU"
   REFERENCE "[IEEE 802.3 Std.], Section 16"
    ::= { dot3MauType 6 }
dot3MauType10BaseFB OBJECT-IDENTITY
    STATUS
             current
   DESCRIPTION "sync fiber MAU"
   REFERENCE "[IEEE 802.3 Std.], Section 17"
    ::= { dot3MauType 7 }
dot3MauType10BaseFL OBJECT-IDENTITY
   STATUS
              current
   DESCRIPTION "async fiber MAU.
               Note that it is strongly recommended that
               agents return either dot3MauType10BaseFLHD or
               dot3MauType10BaseFLFD if the duplex mode is
               known. However, management applications should
               be prepared to receive this MAU type value from
               older agent implementations."
   REFERENCE "[IEEE 802.3 Std.], Section 18"
    ::= { dot3MauType 8 }
dot3MauType10Broad36 OBJECT-IDENTITY
           current
   STATUS
   DESCRIPTION "broadband DTE MAU.
               Note that 10BROAD36 MAUs can be attached to
               interfaces but not to repeaters."
   REFERENCE "[IEEE 802.3 Std.], Section 11"
    ::= { dot3MauType 9 }
----- new since RFC 1515:
dot3MauType10BaseTHD OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "UTP MAU, half duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 14"
    ::= { dot3MauType 10 }
dot3MauType10BaseTFD OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "UTP MAU, full duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 14"
    ::= { dot3MauType 11 }
dot3MauType10BaseFLHD OBJECT-IDENTITY
   STATUS
             current
   DESCRIPTION "async fiber MAU, half duplex mode"
```

```
REFERENCE "[IEEE 802.3 Std.], Section 18"
   ::= { dot3MauType 12 }
dot3MauType10BaseFLFD OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "async fiber MAU, full duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 18"
    ::= { dot3MauType 13 }
dot3MauType100BaseT4 OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "4 pair category 3 UTP"
   REFERENCE "[IEEE 802.3 Std.], Section 23"
    ::= { dot3MauType 14 }
dot3MauType100BaseTXHD OBJECT-IDENTITY
   STATUS
           current
   DESCRIPTION "2 pair category 5 UTP, half duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 25"
    ::= { dot3MauType 15 }
dot3MauType100BaseTXFD OBJECT-IDENTITY
   STATUS
           current
   DESCRIPTION "2 pair category 5 UTP, full duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 25"
    ::= { dot3MauType 16 }
dot3MauType100BaseFXHD OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "X fiber over PMT, half duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 26"
    ::= { dot3MauType 17 }
dot3MauType100BaseFXFD OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "X fiber over PMT, full duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 26"
    ::= { dot3MauType 18 }
dot3MauType100BaseT2HD OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "2 pair category 3 UTP, half duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 32"
    ::= { dot3MauType 19 }
dot3MauType100BaseT2FD OBJECT-IDENTITY
   STATUS
            current
   DESCRIPTION "2 pair category 3 UTP, full duplex mode"
```

```
REFERENCE "[IEEE 802.3 Std.], Section 32"
    ::= { dot3MauType 20 }
----- new since RFC 2239:
dot3MauType1000BaseXHD OBJECT-IDENTITY
    STATUS
           current
    DESCRIPTION "PCS/PMA, unknown PMD, half duplex mode"
    REFERENCE "[IEEE 802.3 Std.], Section 36"
    ::= { dot3MauType 21 }
dot3MauType1000BaseXFD OBJECT-IDENTITY
    STATUS
              current
    DESCRIPTION "PCS/PMA, unknown PMD, full duplex mode"
    REFERENCE "[IEEE 802.3 Std.], Section 36"
    ::= { dot3MauType 22 }
dot3MauType1000BaseLXHD OBJECT-IDENTITY
    STATUS
              current
    DESCRIPTION "Fiber over long-wavelength laser, half duplex
               mode"
    REFERENCE "[IEEE 802.3 Std.], Section 38"
    ::= { dot3MauType 23 }
dot3MauType1000BaseLXFD OBJECT-IDENTITY
    STATUS current
    DESCRIPTION "Fiber over long-wavelength laser, full duplex
               mode"
    REFERENCE
               "[IEEE 802.3 Std.], Section 38"
    ::= { dot3MauType 24 }
dot3MauType1000BaseSXHD OBJECT-IDENTITY
    STATUS current
    DESCRIPTION "Fiber over short-wavelength laser, half
               duplex mode"
    REFERENCE "[IEEE 802.3 Std.], Section 38"
    ::= { dot3MauType 25 }
dot3MauType1000BaseSXFD OBJECT-IDENTITY
    STATUS
               current
    DESCRIPTION "Fiber over short-wavelength laser, full
   duplex mode"
REFERENCE "[IEEE 802.3 Std.], Section 38"
    ::= { dot3MauType 26 }
dot3MauType1000BaseCXHD OBJECT-IDENTITY
    STATUS
              current
    DESCRIPTION "Copper over 150-Ohm balanced cable, half
```

```
duplex mode"
   REFERENCE
               "[IEEE 802.3 Std.], Section 39"
    ::= { dot3MauType 27 }
dot3MauType1000BaseCXFD OBJECT-IDENTITY
   STATUS
               current
   DESCRIPTION "Copper over 150-Ohm balanced cable, full
               duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 39"
   ::= { dot3MauType 28 }
dot3MauType1000BaseTHD OBJECT-IDENTITY
   STATUS
              current
   DESCRIPTION "Four-pair Category 5 UTP, half duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 40"
    ::= { dot3MauType 29 }
dot3MauType1000BaseTFD OBJECT-IDENTITY
   STATUS
              current
   DESCRIPTION "Four-pair Category 5 UTP, full duplex mode"
   REFERENCE "[IEEE 802.3 Std.], Section 40"
    ::= { dot3MauType 30 }
----- new since RFC 2668:
dot3MauType10GigBaseX OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "X PCS/PMA, unknown PMD."
   REFERENCE "[IEEE 802.3 Std.], Section 48"
    ::= { dot3MauType 31 }
dot3MauType10GigBaseLX4 OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "X fiber over WWDM optics"
   REFERENCE "[IEEE 802.3 Std.], Section 53"
    ::= { dot3MauType 32 }
dot3MauType10GigBaseR OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "R PCS/PMA, unknown PMD."
   REFERENCE "[IEEE 802.3 Std.], Section 49"
    ::= { dot3MauType 33 }
dot3MauType10GigBaseER OBJECT-IDENTITY
   STATUS
           current
   DESCRIPTION "R fiber over 1550 nm optics"
   REFERENCE "[IEEE 802.3 Std.], Section 52"
    ::= { dot3MauType 34 }
```

```
dot3MauType10GigBaseLR OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "R fiber over 1310 nm optics"
   REFERENCE "[IEEE 802.3 Std.], Section 52"
    ::= { dot3MauType 35 }
dot3MauType10GigBaseSR OBJECT-IDENTITY
    STATUS
           current
   DESCRIPTION "R fiber over 850 nm optics"
   REFERENCE "[IEEE 802.3 Std.], Section 52"
    ::= { dot3MauType 36 }
dot3MauType10GigBaseW OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "W PCS/PMA, unknown PMD."
   REFERENCE "[IEEE 802.3 Std.], Section 49 and 50"
    ::= { dot3MauType 37 }
dot3MauType10GigBaseEW OBJECT-IDENTITY
           current
   DESCRIPTION "W fiber over 1550 nm optics"
   REFERENCE "[IEEE 802.3 Std.], Section 52"
    ::= { dot3MauType 38 }
dot3MauType10GigBaseLW OBJECT-IDENTITY
   STATUS current
   DESCRIPTION "W fiber over 1310 nm optics"
   REFERENCE "[IEEE 802.3 Std.], Section 52"
   ::= { dot3MauType 39 }
dot3MauType10GigBaseSW OBJECT-IDENTITY
   STATUS
           current
   DESCRIPTION "W fiber over 850 nm optics"
   REFERENCE "[IEEE 802.3 Std.], Section 52"
    ::= { dot3MauType 40 }
-- The Basic Repeater MAU Table
rpMauTable OBJECT-TYPE
   SYNTAX SEQUENCE OF RPMauEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "Table of descriptive and status information
               about the MAU(s) attached to the ports of a
               repeater."
    ::= { dot3RpMauBasicGroup 1 }
```

```
rpMauEntry OBJECT-TYPE
   SYNTAX RpMauEntry
    MAX-ACCESS not-accessible
    STATUS current
    {\tt DESCRIPTION} "An entry in the table, containing information
               about a single MAU."
    INDEX
               { rpMauGroupIndex,
                 rpMauPortIndex,
                 rpMauIndex
    ::= { rpMauTable 1 }
RpMauEntry ::=
    SEQUENCE {
       rpMauGroupIndex
                                           Integer32,
        rpMauPortIndex
                                           Integer32,
        rpMauIndex
                                           Integer32,
        rpMauType
                                           AutonomousType,
        rpMauStatus
                                           INTEGER,
        rpMauMediaAvailable
                                           INTEGER,
        {\tt rpMauMediaAvailableStateExits} \qquad {\tt Counter32,}
        rpMauJabberState
                                          INTEGER,
       rpMauJabberingStateEnters Counter32,
                                          Counter32
        rpMauFalseCarriers
}
rpMauGroupIndex OBJECT-TYPE
    SYNTAX Integer32 (1..2147483647)
    MAX-ACCESS read-only -- read-only since originally an
                          -- SMIv1 index
    STATUS
              current
    DESCRIPTION "This variable uniquely identifies the group
               containing the port to which the MAU described
               by this entry is connected.
               Note: In practice, a group will generally be
               a field-replaceable unit (i.e., module, card,
               or board) that can fit in the physical system
                enclosure, and the group number will correspond
                to a number marked on the physical enclosure.
                The group denoted by a particular value of this
               object is the same as the group denoted by the
               same value of rptrGroupIndex."
    REFERENCE
               "Reference RFC 2108, rptrGroupIndex."
    ::= { rpMauEntry 1 }
rpMauPortIndex OBJECT-TYPE
```

```
SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS read-only -- read-only since originally an
                          -- SMIv1 index
             current
   DESCRIPTION "This variable uniquely identifies the repeater
               port within group rpMauGroupIndex to which the
               MAU described by this entry is connected."
               "Reference RFC 2108, rptrPortIndex."
    ::= { rpMauEntry 2 }
rpMauIndex OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS read-only -- read-only since originally an
                          -- SMIv1 index
   STATUS
              current
   DESCRIPTION "This variable uniquely identifies the MAU
               described by this entry from among other
               MAUs connected to the same port
               (rpMauPortIndex)."
   REFERENCE "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID."
    ::= { rpMauEntry 3 }
rpMauType OBJECT-TYPE
   SYNTAX AutonomousType
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION "This object identifies the MAU type. Values for
               standard IEEE 802.3 MAU types are defined above.
               If the MAU type is unknown, the object identifier
               unknownMauType OBJECT IDENTIFIER ::= { 0 0 }
               is returned. Note that unknownMauType is a
               syntactically valid object identifier, and any
               conformant implementation of ASN.1 and the BER
               must be able to generate and recognize this
               value."
               "[IEEE 802.3 Std], 30.5.1.1.2, aMAUType."
    ::= { rpMauEntry 4 }
rpMauStatus OBJECT-TYPE
   SYNTAX
               INTEGER {
                   other(1),
                   unknown(2),
                   operational(3),
                   standby(4),
                   shutdown(5),
                   reset(6)
```

}

MAX-ACCESS read-write STATUS current

DESCRIPTION "The current state of the MAU. This object MAY be implemented as a read-only object by those agents and MAUs that do not implement software control of the MAU state. Some agents may not support setting the value of this object to some of the enumerated values.

The value other(1) is returned if the MAU is in a state other than one of the states 2 through 6.

The value unknown(2) is returned when the MAU's true state is unknown; for example, when it is being initialized.

A MAU in the operational(3) state is fully functional, operates, and passes signals to its attached DTE or repeater port in accordance to its specification.

A MAU in standby(4) state forces DI and CI to idle and the media transmitter to idle or fault, if supported. Standby(4) mode only applies to link type MAUs. The state of rpMauMediaAvailable is unaffected.

A MAU in shutdown(5) state assumes the same condition on DI, CI, and the media transmitter as though it were powered down or not connected. The MAU MAY return other(1) value for the rpMauJabberState and rpMauMediaAvailable objects when it is in this state. For an AUI, this state will remove power from the AUI.

Setting this variable to the value reset(6) resets the MAU in the same manner as a power-off, power-on cycle of at least one-half second would. The agent is not required to return the value reset (6).

Setting this variable to the value operational(3), standby(4), or shutdown(5) causes the MAU to assume the respective state except that setting a mixing-type MAU or an AUI to standby(4) will cause the MAU to enter the

```
shutdown state."
               "[IEEE 802.3 Std], 30.5.1.1.7, aMAUAdminState,
   REFERENCE
               30.5.1.2.2, acMAUAdminControl, and 30.5.1.2.1,
                acResetMAU."
    ::= { rpMauEntry 5 }
rpMauMediaAvailable OBJECT-TYPE
    SYNTAX
                INTEGER {
                   other(1),
                   unknown(2),
                    available(3),
                   notAvailable(4),
                   remoteFault(5),
                   invalidSignal(6),
                   remoteJabber(7),
                   remoteLinkLoss(8),
                   remoteTest(9),
                   offline(10),
                   autoNegError(11)
                }
   MAX-ACCESS read-only
   STATUS
               current
   DESCRIPTION "If the MAU is a link or fiber type (FOIRL,
                10BASE-T, 10BASE-F) then this is equivalent to
                the link test fail state/low light function.
                For an AUI or a coax (including broadband) MAU
                this indicates whether or not loopback is
                detected on the DI circuit. The value of this
                attribute persists between packets for MAU types
                AUI, 10BASE5, 10BASE2, 10BROAD36, and 10BASE-FP.
                The value other(1) is returned if the
                mediaAvailable state is not one of 2 through 11.
                The value unknown(2) is returned when the MAU's
                true state is unknown; for example, when it is
                being initialized. At power-up or following a
                reset, the value of this attribute will be
                unknown for AUI, coax, and 10BASE-FP MAUS. For
                these MAUs loopback will be tested on each
                transmission during which no collision is
                detected. If DI is receiving input when DO
                returns to IDL after a transmission and there
                has been no collision during the transmission
```

10BASE-FP MAUs.

then loopback will be detected. The value of

non-collided transmissions for AUI, coax, and

this attribute will only change during

For 100Mbps and 1000Mbps MAUs, the enumerations match the states within the respective link integrity state diagrams, fig 32-16, 23-12 and 24-15 of sections 32, 23 and 24 of [IEEE802.3]. Any MAU which implements management of auto-negotiation will map remote fault indication to remote fault.

The value available(3) indicates that the link, light, or loopback is normal. The value notAvailable(4) indicates link loss, low light, or no loopback.

The value remoteFault(5) indicates that a fault has been detected at the remote end of the link. This value applies to 10BASE-FB, 100BASE-T4 Far End Fault Indication and non-specified remote faults from a system running auto-negotiation. The values remoteJabber(7), remoteLinkLoss(8), and remoteTest(9) SHOULD be used instead of remoteFault(5) where the reason for remote fault is identified in the remote signaling protocol.

The value invalidSignal(6) indicates that an invalid signal has been received from the other end of the link. invalidSignal(6) applies only to MAUs of type 10BASE-FB.

Where an IEEE Std 802.3-2002 clause 22 MII is present, a logic one in the remote fault bit (reference section 22.2.4.2.8 of that document) maps to the value remoteFault(5), and a logic zero in the link status bit (reference section 22.2.4.2.10 of that document) maps to the value notAvailable(4). The value notAvailable(4) takes precedence over the value remoteFault(5).

Any MAU that implements management of clause 37 Auto-Negotiation will map the received Remote Fault (RF1 and RF2) bit values for Offline to offline(10), Link Failure to remoteFault(5) and Auto-Negotiation Error to autoNegError(11)."

REFERENCE "[IEEE 802.3 Std], 30.5.1.1.4, aMediaAvailable."
::= { rpMauEntry 6 }

```
MAX-ACCESS read-only
              STATUS current
              DESCRIPTION "A count of the number of times that
                                                          rpMauMediaAvailable for this MAU instance leaves
                                                           the state available(3).
                                                           Discontinuities in the value of this counter can
                                                           occur at re-initialization of the management
                                                           system, and at other times as indicated by the
                                                          value of rptrMonitorPortLastChange."
                                                         "[IEEE 802.3 Std], 30.5.1.1.5,
              REFERENCE
                                                          aLoseMediaCounter.
                                                          RFC 2108, rptrMonitorPortLastChange"
               ::= { rpMauEntry 7 }
rpMauJabberState OBJECT-TYPE
              SYNTAX
                                                 INTEGER {
                                                                         other(1),
                                                                         unknown(2),
                                                                         noJabber(3),
                                                                          jabbering(4)
                                                            }
              MAX-ACCESS read-only
              STATUS
                                         current
              DESCRIPTION "The value other(1) is returned if the jabber
                                                          state is not 2, 3, or 4. The agent MUST always
                                                          return other(1) for MAU type dot3MauTypeAUI.
                                                           The value unknown(2) is returned when the MAU's
                                                           true state is unknown; for example, when it is
                                                           being initialized.
                                                           If the MAU is not jabbering the agent returns
                                                           noJabber(3). This is the 'normal' state.
                                                          If the MAU is in jabber state the agent returns % \left( \frac{1}{2}\right) =\frac{1}{2}\left( \frac{1}{2}\right) +\frac{1}{2}\left( \frac{1}{2}\right) +\frac{1}{2
                                                          the jabbering(4) value."
              REFERENCE "[IEEE 802.3 Std], 30.5.1.1.6,
                                                   aJabber.jabberFlag."
               ::= { rpMauEntry 8 }
rpMauJabberingStateEnters OBJECT-TYPE
              SYNTAX Counter32
              MAX-ACCESS read-only
              STATUS current
              DESCRIPTION "A count of the number of times that
                                                          mauJabberState for this MAU instance enters the
                                                           state jabbering(4). For MAUs of type
```

REFERENCE

STATUS

```
dot3MauTypeAUI, dot3MauType100BaseT4,
               dot3MauType100BaseTX, dot3MauType100BaseFX and
               all 1000Mbps types, this counter will always
                indicate zero.
               Discontinuities in the value of this counter can
                occur at re-initialization of the management
                system, and at other times as indicated by the
               value of rptrMonitorPortLastChange."
               "[IEEE 802.3 Std], 30.5.1.1.6,
               aJabber.jabberCounter.
               RFC 2108, rptrMonitorPortLastChange"
    ::= { rpMauEntry 9 }
rpMauFalseCarriers OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
              current
   DESCRIPTION "A count of the number of false carrier events
               during IDLE in 100BASE-X links. This counter
               does not increment at the symbol rate. It can
               increment after a valid carrier completion at a
               maximum rate of once per 100 ms until the next
               carrier event.
               This counter increments only for MAUs of type
               dot3MauType100BaseT4, dot3MauType100BaseTX, and
               dot3MauType100BaseFX and all 1000Mbps types.
               For all other MAU types, this counter will
               always indicate zero.
```

The approximate minimum time for rollover of this counter is 7.4 hours.

Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of rptrMonitorPortLastChange."

REFERENCE "[IEEE 802.3 Std], 30.5.1.1.10, aFalseCarriers. RFC 2108, rptrMonitorPortLastChange" ::= { rpMauEntry 10 }

-- The rpJackTable applies to MAUs attached to repeaters -- which have one or more external jacks (connectors).

rpJackTable OBJECT-TYPE SYNTAX SEQUENCE OF RpJackEntry

```
MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "Information about the external jacks attached
               to MAUs attached to the ports of a repeater."
    ::= { dot3RpMauBasicGroup 2 }
rpJackEntry OBJECT-TYPE
    SYNTAX RpJackEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "An entry in the table, containing information
               about a particular jack."
   INDEX
               { rpMauGroupIndex,
                 rpMauPortIndex,
                 rpMauIndex,
                 rpJackIndex
    ::= { rpJackTable 1 }
RpJackEntry ::=
   SEQUENCE {
       rpJackIndex
                                           Integer32,
       rpJackType
                                           JackType
    }
rpJackIndex OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "This variable uniquely identifies the jack
               described by this entry from among other jacks
               attached to the same MAU (rpMauIndex)."
    ::= { rpJackEntry 1 }
rpJackType OBJECT-TYPE
   SYNTAX JackType
   MAX-ACCESS read-only
   STATUS current
   {\tt DESCRIPTION} "The jack connector type, as it appears on the
               outside of the system."
    ::= { rpJackEntry 2 }
-- The Basic Interface MAU Table
ifMauTable OBJECT-TYPE
   SYNTAX
             SEQUENCE OF IfMauEntry
```

```
MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "Table of descriptive and status information
              about MAU(s) attached to an interface."
   ::= { dot3IfMauBasicGroup 1 }
ifMauEntry OBJECT-TYPE
   SYNTAX IfMauEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "An entry in the table, containing information
             about a single MAU."
   INDEX
              { ifMauIfIndex,
                ifMauIndex
   ::= { ifMauTable 1 }
IfMauEntry ::=
   SEQUENCE {
       ifMauIfIndex
                                         InterfaceIndex,
       ifMauIndex
                                         Integer32,
       ifMauType
                                         AutonomousType,
                                         INTEGER,
       ifMauStatus
       ifMauMediaAvailable
                                         INTEGER,
       ifMauMediaAvailableStateExits Counter32,
                                         INTEGER,
       ifMauJabberState
                                        Counter32,
       ifMauJabberingStateEnters
       ifMauFalseCarriers
                                        Counter32,
       ifMauTypeList
                                        Integer32,
       ifMauDefaultType
                                        AutonomousType,
       ifMauAutoNegSupported
                                        TruthValue,
                                        BITS,
       ifMauTypeListBits
       ifMauHCFalseCarriers
                                         Counter64
   }
ifMauIfIndex OBJECT-TYPE
   SYNTAX InterfaceIndex
   MAX-ACCESS read-only -- read-only since originally an
                         -- SMIv1 index
   STATUS current
   DESCRIPTION "This variable uniquely identifies the interface
              to which the MAU described by this entry is
              connected."
   REFERENCE "RFC 2863, ifIndex"
   ::= { ifMauEntry 1 }
ifMauIndex OBJECT-TYPE
   SYNTAX
            Integer32 (1..2147483647)
```

```
MAX-ACCESS read-only -- read-only since originally an
                          -- SMIv1 index
   STATUS
             current
   DESCRIPTION "This variable uniquely identifies the MAU
               described by this entry from among other MAUs
               connected to the same interface (ifMauIfIndex)."
   REFERENCE "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID."
    ::= { ifMauEntry 2 }
ifMauType OBJECT-TYPE
   SYNTAX AutonomousType
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION "This object identifies the MAU type. Values for
               standard IEEE 802.3 MAU types are defined above.
               If the MAU type is unknown, the object identifier
               unknownMauType OBJECT IDENTIFIER ::= { 0 0 }
               is returned. Note that unknownMauType is a
               syntactically valid object identifier, and any
               conformant implementation of ASN.1 and the BER
               must be able to generate and recognize this
               value.
               This object represents the operational type of
               the MAU, as determined by either (1) the result
               of the auto-negotiation function or (2) if
               auto-negotiation is not enabled or is not
               implemented for this MAU, by the value of the
               object ifMauDefaultType. In case (2), a set to
               the object ifMauDefaultType will force the MAU
               into the new operating mode."
   REFERENCE
               "[IEEE 802.3 Std], 30.5.1.1.2, aMAUType."
    ::= { ifMauEntry 3 }
ifMauStatus OBJECT-TYPE
   SYNTAX
               INTEGER {
                   other(1),
                   unknown(2),
                   operational(3),
                   standby(4),
                   shutdown(5),
                   reset(6)
               }
   MAX-ACCESS read-write
              current
   DESCRIPTION "The current state of the MAU. This object MAY
```

be implemented as a read-only object by those agents and MAUs that do not implement software control of the MAU state. Some agents may not support setting the value of this object to some of the enumerated values.

The value other (1) is returned if the MAU is in a state other than one of the states 2 through 6.

The value unknown(2) is returned when the MAU's true state is unknown; for example, when it is being initialized.

A MAU in the operational(3) state is fully functional, operates, and passes signals to its attached DTE or repeater port in accordance to its specification.

A MAU in standby(4) state forces DI and CI to idle and the media transmitter to idle or fault, if supported. Standby(4) mode only applies to link type MAUs. The state of ifMauMediaAvailable is unaffected.

A MAU in shutdown(5) state assumes the same condition on DI, CI, and the media transmitter as though it were powered down or not connected. The MAU MAY return other(1) value for the ifMauJabberState and ifMauMediaAvailable objects when it is in this state. For an AUI, this state will remove power from the AUI.

Setting this variable to the value reset(6) resets the MAU in the same manner as a power-off, power-on cycle of at least one-half second would. The agent is not required to return the value reset (6).

Setting this variable to the value operational(3), standby(4), or shutdown(5) causes the MAU to assume the respective state except that setting a mixing-type MAU or an AUI to standby(4) will cause the MAU to enter the shutdown state."

REFERENCE

"[IEEE 802.3 Std], 30.5.1.1.7, aMAUAdminState, 30.5.1.2.2, acMAUAdminControl, and 30.5.1.2.1, acResetMAU."

```
::= { ifMauEntry 4 }
ifMauMediaAvailable OBJECT-TYPE
               INTEGER {
   SYNTAX
                   other(1),
                   unknown(2),
                   available(3),
                   notAvailable(4),
                   remoteFault(5),
                   invalidSignal(6),
                   remoteJabber(7),
                   remoteLinkLoss(8),
                   remoteTest(9),
                   offline(10),
                   autoNegError(11),
                   pmdLinkFault(12),
                   wisFrameLoss(13),
                   wisSignalLoss(14),
                   pcsLinkFault(15),
                   excessiveBER(16),
                   dxsLinkFault(17),
                   pxsLinkFault(18)
   MAX-ACCESS read-only
               current
   DESCRIPTION "If the MAU is a link or fiber type (FOIRL,
               10BASE-T, 10BASE-F) then this is equivalent to
               the link test fail state/low light function.
               For an AUI or a coax (including broadband) MAU
               this indicates whether or not loopback is
               detected on the DI circuit. The value of this
               attribute persists between packets for MAU types
               AUI, 10BASE5, 10BASE2, 10BROAD36, and 10BASE-FP.
               The value other(1) is returned if the
               mediaAvailable state is not one of 2 through 18.
               The value unknown(2) is returned when the MAU's
               true state is unknown; for example, when it is
               being initialized. At power-up or following a
               reset, the value of this attribute will be
               unknown for AUI, coax, and 10BASE-FP MAUs. For
               these MAUs loopback will be tested on each
               transmission during which no collision is
```

detected. If DI is receiving input when DO returns to IDL after a transmission and there has been no collision during the transmission then loopback will be detected. The value of

this attribute will only change during non-collided transmissions for AUI, coax, and 10BASE-FP MAUS.

For 100Mbps and 1000Mbps MAUs, the enumerations match the states within the respective link integrity state diagrams, fig 32-16, 23-12 and 24-15 of sections 32, 23 and 24 of [IEEE802.3]. Any MAU which implements management of auto-negotiation will map remote fault indication to remote fault.

The value available(3) indicates that the link, light, or loopback is normal. The value notAvailable(4) indicates link loss, low light, or no loopback.

The value remoteFault(5) indicates that a fault has been detected at the remote end of the link. This value applies to 10BASE-FB, 100BASE-T4 Far End Fault Indication and non-specified remote faults from a system running auto-negotiation. The values remoteJabber(7), remoteLinkLoss(8), and remoteTest(9) SHOULD be used instead of remoteFault(5) where the reason for remote fault is identified in the remote signaling protocol. The value invalidSignal(6) indicates that an invalid signal has been received from the other end of the link. invalidSignal(6) applies only to MAUs of type 10BASE-FB.

Where an IEEE Std 802.3-2002 clause 22 MII is present, a logic one in the remote fault bit (reference section 22.2.4.2.8 of that document) maps to the value remoteFault(5), and a logic zero in the link status bit (reference section 22.2.4.2.10 of that document) maps to the value notAvailable(4). The value notAvailable(4) takes precedence over the value remoteFault(5).

Any MAU that implements management of clause 37 Auto-Negotiation will map the received RF1 and RF2 bit values for Offline to offline(10), Link Failure to remoteFault(5) and Auto-Negotiation Error to autoNegError(11).

For 10 Gb/s, the enumerations map to the states within the Reconciliation Sublayer state diagram

as follows:

```
NoFault maps to the enumeration 'available(3)'
                 LocalFault maps to the enumeration
                    'notAvailable(4)'
                 RemoteFault maps to the enumeration
                    'remoteFault(5)'
                The enumerations 'pmdLinkFault(12)',
                'wisFrameLoss(13)', 'wisSignalLoss(14)',
                'pcsLinkFault(15)', 'excessiveBER(16)', and
                'dxsLinkFault(17)' and 'pxsLinkFault(18)' should
               be used instead of the enumeration
                'notAvailable(4)' where the reason for the local
               fault can be identified through the use of the
               MDIO Interface. Where multiple reasons for the
               local fault state can be identified only the
               highest precedence error should be reported.
               The precedence in descending order is as
                follows:
                   pxsLinkFault
                   pmdLinkFault
                   wisFrameLoss
                   wisSignalLoss
                   pcsLinkFault
                    excessiveBER
                    dxsLinkFault"
   REFERENCE "[IEEE 802.3 Std], 30.5.1.1.4, aMediaAvailable."
    ::= { ifMauEntry 5 }
ifMauMediaAvailableStateExits OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
               current
   DESCRIPTION "A count of the number of times that
               ifMauMediaAvailable for this MAU instance leaves
               the state available(3).
               Discontinuities in the value of this counter can
               occur at re-initialization of the management
               system, and at other times as indicated by the
               value of ifCounterDiscontinuityTime."
   REFERENCE
               "[IEEE 802.3 Std], 30.5.1.1.5,
               aLoseMediaCounter.
               RFC 2863, ifCounterDiscontinuityTime."
    ::= { ifMauEntry 6 }
ifMauJabberState OBJECT-TYPE
   SYNTAX INTEGER {
```

```
other(1),
                   unknown(2),
                   noJabber(3),
                   jabbering(4)
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION "The value other(1) is returned if the jabber
               state is not 2, 3, or 4. The agent MUST always
               return other(1) for MAU type dot3MauTypeAUI.
               The value unknown(2) is returned when the MAU's
               true state is unknown; for example, when it is
               being initialized.
               If the MAU is not jabbering the agent returns
               noJabber(3). This is the 'normal' state.
               If the MAU is in jabber state the agent returns
               the jabbering(4) value."
   REFERENCE
               "[IEEE 802.3 Std], 30.5.1.1.6,
               aJabber.jabberFlag."
    ::= { ifMauEntry 7 }
ifMauJabberingStateEnters OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION "A count of the number of times that
               mauJabberState for this MAU instance enters the
               state jabbering(4). This counter will always
               indicate zero for MAUs of type dot3MauTypeAUI
               and those of speeds above 10Mbps.
               Discontinuities in the value of this counter can
               occur at re-initialization of the management
               system, and at other times as indicated by the
               value of ifCounterDiscontinuityTime."
   REFERENCE "[IEEE 802.3 Std], 30.5.1.1.6,
               aJabber.jabberCounter.
               RFC 2863, ifCounterDiscontinuityTime."
    ::= { ifMauEntry 8 }
ifMauFalseCarriers OBJECT-TYPE
   SYNTAX Counter32
   MAX-ACCESS read-only
            current
   DESCRIPTION "A count of the number of false carrier events
```

during IDLE in 100BASE-X and 1000BASE-X links.

For all other MAU types, this counter will always indicate zero. This counter does not increment at the symbol rate.

It can increment after a valid carrier completion at a maximum rate of once per 100 ms for 100BASE-X and once per 10us for 1000BASE-X until the next CarrierEvent.

This counter can roll over very quickly. A management station is advised to poll the ifMauHCFalseCarriers instead of this counter in order to avoid loss of information.

Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime."

REFERENCE "[IEEE 802.3 Std], 30.5.1.1.10, aFalseCarriers.

RFC 2863, ifCounterDiscontinuityTime."

::= { ifMauEntry 9 }

ifMauTypeList OBJECT-TYPE SYNTAX Integer32

MAX-ACCESS read-only STATUS deprecated

DESCRIPTION "\*\*\*\*\*\*\* THIS OBJECT IS DEPRECATED \*\*\*\*\*\*\*\*

This object has been deprecated in favour of ifMauTypeListBits.

A value that uniquely identifies the set of possible IEEE 802.3 types that the MAU could be. The value is a sum which initially takes the value zero. Then, for each type capability of this MAU, 2 raised to the power noted below is added to the sum. For example, a MAU which has the capability to be only 10BASE-T would have a value of 512 (2\*\*9). In contrast, a MAU which supports both 10Base-T (full duplex) and 100BASE-TX (full duplex) would have a value of ((2\*\*11) + (2\*\*16)) or 67584.

The powers of 2 assigned to the capabilities are these:

```
Power Capability
 0
       other or unknown
 1
       AUI
  2
       10BASE-5
  3
       FOIRL
  4
       10BASE-2
  5
       10BASE-T duplex mode unknown
  6
        10BASE-FP
        10BASE-FB
  7
 8
       10BASE-FL duplex mode unknown
 9
        10BROAD36
 10
       10BASE-T half duplex mode
11
       10BASE-T full duplex mode
       10BASE-FL half duplex mode
12
       10BASE-FL full duplex mode
13
14
        100BASE-T4
15
        100BASE-TX half duplex mode
16
       100BASE-TX full duplex mode
       100BASE-FX half duplex mode
17
18
       100BASE-FX full duplex mode
19
       100BASE-T2 half duplex mode
20
       100BASE-T2 full duplex mode
```

If auto-negotiation is present on this MAU, this object will map to if Mau Auto Neg Capability.  $\mbox{\tt "}$ 

::= { ifMauEntry 10 }

# ifMauDefaultType OBJECT-TYPE

SYNTAX AutonomousType
MAX-ACCESS read-write
STATUS current

DESCRIPTION "This object identifies the default

administrative baseband MAU type, to be used in conjunction with the operational MAU type denoted by ifMauType.

The set of possible values for this object is the same as the set defined for the ifMauType object.

This object represents the administratively-configured type of the MAU. If auto-negotiation is not enabled or is not implemented for this MAU, the value of this object determines the operational type of the MAU. In this case, a set to this object will force the MAU into the specified operating mode.

If auto-negotiation is implemented and enabled for this MAU, the operational type of the MAU is determined by auto-negotiation, and the value of this object denotes the type to which the MAU will automatically revert if/when auto-negotiation is later disabled.

NOTE TO IMPLEMENTORS: It may be necessary to provide for underlying hardware implementations which do not follow the exact behavior specified above. In particular, when ifMauAutoNegAdminStatus transitions from enabled to disabled, the agent implementation MUST ensure that the operational type of the MAU (as reported by ifMauType) correctly transitions to the value specified by this object, rather than continuing to operate at the value earlier determined by the auto-negotiation function." "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID, and 22.2.4.1.4." ::= { ifMauEntry 11 }

ifMauAutoNegSupported OBJECT-TYPE

SYNTAX TruthValue MAX-ACCESS read-only STATUS current

REFERENCE

DESCRIPTION "This object indicates whether or not auto-negotiation is supported on this MAU." ::= { ifMauEntry 12 }

ifMauTypeListBits OBJECT-TYPE

```
SYNTAX BITS {
     bOther(0),
                              -- other or unknown
     bAUI(1),
                                 -- AUI
     b10base5(2),
                                -- 10BASE-5
                                 -- FOIRL
     bFoirl(3),
     b10base2(4), -- 10BASE-2
b10baseT(5), -- 10BASE-T duplex mode unknown
b10baseFP(6), -- 10BASE-FP
b10baseFB(7), -- 10BASE-FB
b10baseFL(8), -- 10BASE-FL duplex mode unknown
b10broad36(9), -- 10BROAD36
                                 -- 10BASE-FL duplex mode unknown
     b10baseTHD(10), -- 10BASE-T half duplex mode b10baseTFD(11), -- 10BASE-T full duplex mode
     bl0baseFLHD(12), -- 10BASE-FL half duplex mode
     bl0baseFLFD(13), -- 10BASE-FL full duplex mode
```

```
b100baseT4(14),
                          -- 100BASE-T4
        b100baseTXHD(15), -- 100BASE-TX half duplex mode
        b100baseTXFD(16), -- 100BASE-TX full duplex mode
        b100baseFXHD(17), -- 100BASE-FX half duplex mode
        b100baseFXFD(18), -- 100BASE-FX full duplex mode
        b100baseT2HD(19), -- 100BASE-T2 half duplex mode b100baseT2FD(20), -- 100BASE-T2 full duplex mode
        b1000baseXHD(21), -- 1000BASE-X half duplex mode
        b1000baseXFD(22), -- 1000BASE-X full duplex mode
        b1000baseLXHD(23), -- 1000BASE-LX half duplex mode
        b1000baseLXFD(24), -- 1000BASE-LX full duplex mode
        b1000baseSXHD(25), -- 1000BASE-SX half duplex mode
        b1000baseSXFD(26), -- 1000BASE-SX full duplex mode
        b1000baseCXHD(27), -- 1000BASE-CX half duplex mode
        b1000baseCXFD(28), -- 1000BASE-CX full duplex mode
        b1000baseTHD(29), -- 1000BASE-T half duplex mode
        b1000baseTFD(30), -- 1000BASE-T full duplex mode
        b10GbaseX(31),
                         -- 10GBASE-X
        b10GbaseLX4(32), -- 10GBASE-LX4
       b10GbaseR(33), -- 10GBASE-R
b10GbaseER(34), -- 10GBASE-ER
        b10GbaseLR(35),
                           -- 10GBASE-LR
       b10GbaseSR(36),
b10GbaseW(37),
b10GbaseEW(38),
                           -- 10GBASE-SR
                           -- 10GBASE-W
                           -- 10GBASE-EW
        b10GbaseLW(39), -- 10GBASE-LW
        b10GbaseSW(40)
                          -- 10GBASE-SW
    }
   MAX-ACCESS read-only
   STATUS
                current
   DESCRIPTION "A value that uniquely identifies the set of
                possible IEEE 802.3 types that the MAU could be.
                If auto-negotiation is present on this MAU, this
                object will map to ifMauAutoNegCapabilityBits.
                Note that this MAU may be capable of operating
                as a MAU type that is beyond the scope of this
                MIB. This is indicated by returning the
                bit value bOther in addition to any bit values
                for capabilities that are listed above."
    ::= { ifMauEntry 13 }
ifMauHCFalseCarriers OBJECT-TYPE
   SYNTAX Counter64
   MAX-ACCESS read-only
   STATUS
              current
```

```
DESCRIPTION "A count of the number of false carrier events
               during IDLE in 100BASE-X and 1000BASE-X links.
               For all other MAU types, this counter will
               always indicate zero. This counter does not
               increment at the symbol rate.
               This counter is a 64 bit version of
               ifMauFalseCarriers. Since the 32 bit version of
               this counter can roll over very quickly,
               management stations are advised to poll the
               64 bit version instead in order to avoid loss
               of information.
               Discontinuities in the value of this counter can
               occur at re-initialization of the management
               system, and at other times as indicated by the
               value of ifCounterDiscontinuityTime."
               "[IEEE 802.3 Std], 30.5.1.1.10, aFalseCarriers.
   REFERENCE
               RFC 2863, ifCounterDiscontinuityTime."
    ::= { ifMauEntry 14 }
-- The ifJackTable applies to MAUs attached to interfaces
-- which have one or more external jacks (connectors).
ifJackTable OBJECT-TYPE
   SYNTAX SEQUENCE OF IfJackEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "Information about the external jacks attached
               to MAUs attached to an interface."
    ::= { dot3IfMauBasicGroup 2 }
ifJackEntry OBJECT-TYPE
   SYNTAX IfJackEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "An entry in the table, containing information
               about a particular jack."
               { ifMauIfIndex,
   TNDEX
                 ifMauIndex,
                 ifJackIndex
    ::= { ifJackTable 1 }
IfJackEntry ::=
   SEQUENCE {
       ifJackIndex
                                           Integer32,
```

```
ifJackType
                                          JackType
    }
ifJackIndex OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "This variable uniquely identifies the jack
               described by this entry from among other jacks
               attached to the same MAU."
    ::= { ifJackEntry 1 }
ifJackType OBJECT-TYPE
   SYNTAX
              JackType
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION "The jack connector type, as it appears on the
               outside of the system."
   ::= { ifJackEntry 2 }
-- The MAU Auto-Negotiation Table
ifMauAutoNegTable OBJECT-TYPE
   SYNTAX SEQUENCE OF IfMauAutoNegEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "Configuration and status objects for the
               auto-negotiation function of MAUs attached to
               interfaces.
               The ifMauAutoNegTable applies to systems in
               which auto-negotiation is supported on one or
               more MAUs attached to interfaces. Note that if
               auto-negotiation is present and enabled, the
               ifMauType object reflects the result of the
               auto-negotiation function."
    ::= { dot3IfMauAutoNegGroup 1 }
ifMauAutoNegEntry OBJECT-TYPE
   SYNTAX IfMauAutoNegEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION "An entry in the table, containing configuration
               and status information for the auto-negotiation
               function of a particular MAU."
               { ifMauIfIndex,
   TNDEX
```

ifMauIndex

```
}
   ::= { ifMauAutoNegTable 1 }
IfMauAutoNegEntry ::=
   SEQUENCE {
       ifMauAutoNegAdminStatus
                                         INTEGER,
       ifMauAutoNegRemoteSignaling
                                         INTEGER,
       ifMauAutoNegCapability
       ifMauAutoNegConfig
                                         INTEGER,
                                        Integer32,
       ifMauAutoNegCapAdvertised
                                        Integer32,
       ifMauAutoNegCapReceived
                                         Integer32,
       ifMauAutoNegRestart
                                         INTEGER,
                                         BITS,
       ifMauAutoNegCapabilityBits
                                        BITS,
       ifMauAutoNegCapAdvertisedBits
                                         BITS,
       ifMauAutoNegCapReceivedBits
       ifMauAutoNegRemoteFaultAdvertised INTEGER,
       }
ifMauAutoNegAdminStatus OBJECT-TYPE
   SYNTAX
             INTEGER {
                  enabled(1),
                   disabled(2)
               }
   MAX-ACCESS read-write
   STATUS current
   DESCRIPTION "Setting this object to enabled(1) will cause
              the interface which has the auto-negotiation
               signaling ability to be enabled.
               If the value of this object is disabled(2) then
               the interface will act as it would if it had no
               auto-negotiation signaling. Under these
               conditions, an IEEE 802.3 MAU will immediately
               be forced to the state indicated by the value of
               the object if Mau Default Type.
               NOTE TO IMPLEMENTORS: When
               ifMauAutoNegAdminStatus transitions from enabled
               to disabled, the agent implementation MUST
               ensure that the operational type of the MAU (as
               reported by ifMauType) correctly transitions to
               the value specified by the ifMauDefaultType
               object, rather than continuing to operate at the
               value earlier determined by the auto-negotiation
               function."
   REFERENCE "[IEEE 802.3 Std], 30.6.1.1.2,
```

```
aAutoNegAdminState and 30.6.1.2.2,
               acAutoNegAdminControl."
    ::= { ifMauAutoNegEntry 1 }
ifMauAutoNegRemoteSignaling OBJECT-TYPE
    SYNTAX
               INTEGER {
                   detected(1),
                   notdetected(2)
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION "A value indicating whether the remote end of
               the link is using auto-negotiation signaling. It
               takes the value detected(1) if and only if,
               during the previous link negotiation, FLP Bursts
               were received."
   REFERENCE
               "[IEEE 802.3 Std], 30.6.1.1.3,
               aAutoNegRemoteSignaling."
    ::= { ifMauAutoNegEntry 2 }
ifMauAutoNegConfig OBJECT-TYPE
               INTEGER {
   SYNTAX
                   other(1),
                   configuring(2),
                   complete(3),
                   disabled(4),
                   parallelDetectFail(5)
   MAX-ACCESS read-only
   STATUS
               current
   DESCRIPTION "A value indicating the current status of the
               auto-negotiation process. The enumeration
               parallelDetectFail(5) maps to a failure in
               parallel detection as defined in 28.2.3.1 of
               [IEEE 802.3 Std]."
   REFERENCE
               "[IEEE 802.3 Std], 30.6.1.1.4,
               aAutoNegAutoConfig."
    ::= { ifMauAutoNegEntry 4 }
ifMauAutoNegCapability OBJECT-TYPE
   SYNTAX
             Integer32
   MAX-ACCESS read-only
   STATUS
           deprecated
   DESCRIPTION "******* THIS OBJECT IS DEPRECATED ********
               This object has been deprecated in favour of
                ifMauAutoNegCapabilityBits.
```

A value that uniquely identifies the set of capabilities of the local auto-negotiation entity. The value is a sum which initially takes the value zero. Then, for each capability of this interface, 2 raised to the power noted below is added to the sum. For example, an interface which has the capability to support only 100Base-TX half duplex would have a value of 32768 (2\*\*15). In contrast, an interface which supports both 100Base-TX half duplex and and 100Base-TX full duplex would have a value of 98304 ((2\*\*15) + (2\*\*16)).

The powers of 2 assigned to the capabilities are these:

```
Power Capability
       other or unknown
 Ω
 (1-9)
        (reserved)
10
       10BASE-T half duplex mode
        10BASE-T full duplex mode
11
        (reserved)
12
13
         (reserved)
14
         100BASE-T4
15
         100BASE-TX half duplex mode
16
        100BASE-TX full duplex mode
        (reserved)
17
18
        (reserved)
19
       100BASE-T2 half duplex mode
       100BASE-T2 full duplex mode
```

Note that interfaces that support this MIB may have capabilities that extend beyond the scope of this MIB."

This object has been deprecated in favour of ifMauAutoNegCapAdvertisedBits.

A value that uniquely identifies the set of

```
capabilities advertised by the local
               auto-negotiation entity. Refer to
               ifMauAutoNegCapability for a description of the
               possible values of this object.
               Capabilities in this object that are not
               available in ifMauAutoNegCapability cannot be
               enabled."
   REFERENCE
               "[IEEE 802.3 Std], 30.6.1.1.6,
               aAutoNegAdvertisedTechnologyAbility."
    ::= { ifMauAutoNegEntry 6 }
ifMauAutoNegCapReceived OBJECT-TYPE
   SYNTAX Integer32
   MAX-ACCESS read-only
   STATUS
              deprecated
   DESCRIPTION "******* THIS OBJECT IS DEPRECATED *******
               This object has been deprecated in favour of
               ifMauAutoNegCapReceivedBits.
               A value that uniquely identifies the set of
               capabilities received from the remote
               auto-negotiation entity. Refer to
               ifMauAutoNegCapability for a description of the
               possible values of this object.
               Note that interfaces that support this MIB may
               be attached to remote auto-negotiation entities
               which have capabilities beyond the scope of this
               MIB."
               "[IEEE 802.3 Std], 30.6.1.1.7,
   REFERENCE
               aAutoNegReceivedTechnologyAbility."
    ::= { ifMauAutoNegEntry 7 }
ifMauAutoNegRestart OBJECT-TYPE
   SYNTAX INTEGER {
                  restart(1),
                   norestart(2)
               }
   MAX-ACCESS read-write
           current
   DESCRIPTION "If the value of this object is set to
               restart(1) then this will force auto-negotiation
               to begin link renegotiation. If auto-negotiation
               signaling is disabled, a write to this object
               has no effect.
```

```
Setting the value of this object to norestart(2)
                 has no effect."
    REFERENCE "[IEEE 802.3 Std], 30.6.1.2.1,
                 acAutoNegRestartAutoConfig."
    ::= { ifMauAutoNegEntry 8 }
ifMauAutoNegCapabilityBits OBJECT-TYPE
    SYNTAX BITS {
        bOther(0), -- other or unknown
blObaseT(1), -- 10BASE-T half duplex mode
blObaseTFD(2), -- 10BASE-T full duplex mode
        b100baseT4(3), -- 100BASE-T4
b100baseTX(4), -- 100BASE-TX half duplex mode
        b100baseTXFD(5), -- 100BASE-TX full duplex mode b100baseT2(6), -- 100BASE-T2 half duplex mode
        b100baseT2FD(7), -- 100BASE-T2 full duplex mode
        bfdxPause(8), -- PAUSE for full-duplex links
bfdxAPause(9), -- Asymmetric PAUSE for full-duplex
                            --
                                   links
                            -- Symmetric PAUSE for full-duplex
        bfdxSPause(10),
                                   links
        bfdxBPause(11),
                            -- Asymmetric and Symmetric PAUSE for
                            -- full-duplex links
                            -- 1000BASE-X, -LX, -SX, -CX half
        b1000baseX(12),
                            -- duplex mode
        b1000baseXFD(13), -- 1000BASE-X, -LX, -SX, -CX full
                            __
                                   duplex mode
        b1000baseT(14), -- 1000BASE-T half duplex mode
        b1000baseTFD(15) -- 1000BASE-T full duplex mode
    }
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION "A value that uniquely identifies the set of
                 capabilities of the local auto-negotiation
                 entity. Note that interfaces that support this
                 MIB may have capabilities that extend beyond the
                 scope of this MIB.
                 Note that the local auto-negotiation entity may
                 support some capabilities beyond the scope of
                 this MIB. This is indicated by returning the
                 bit value b0ther in addition to any bit values
                 for capabilities that are listed above."
    REFERENCE "[IEEE 802.3 Std], 30.6.1.1.5,
                 aAutoNegLocalTechnologyAbility."
    ::= { ifMauAutoNegEntry 9 }
```

ifMauAutoNegCapAdvertisedBits OBJECT-TYPE

```
TAX BITS {
b0ther(0), -- other or unknown
b10baseT(1), -- 10BASE-T half duplex mode
b10baseTFD(2), -- 10BASE-T full duplex mode
b100baseT4(3), -- 100BASE-T4
b100baseTX(4), -- 100BASE-TX half duplex mode
    SYNTAX
        b100baseTXFD(5), -- 100BASE-TX full duplex mode
        --
                                 links
        bFdxSPause(10), -- Symmetric PAUSE for full-duplex
                           -- links
        bFdxBPause(11), -- Asymmetric and Symmetric PAUSE for
                           -- full-duplex links
        b1000baseX(12), -- 1000BASE-X, -LX, -SX, -CX half
                                  duplex mode
        b1000baseXFD(13), -- 1000BASE-X, -LX, -SX, -CX full
                           -- duplex mode
        b1000baseT(14), -- 1000BASE-T half duplex mode
        b1000baseTFD(15) -- 1000BASE-T full duplex mode
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "A value that uniquely identifies the set of
                capabilities advertised by the local
                 auto-negotiation entity.
                 Capabilities in this object that are not
                 available in ifMauAutoNegCapabilityBits cannot
                 be enabled.
                 Note that the local auto-negotiation entity may
                 advertise some capabilities beyond the scope of
                 this MIB. This is indicated by returning the
                 bit value b0ther in addition to any bit values
                 for capabilities that are listed above."
    REFERENCE "[IEEE 802.3 Std], 30.6.1.1.6,
                 aAutoNegAdvertisedTechnologyAbility."
    ::= { ifMauAutoNegEntry 10 }
ifMauAutoNegCapReceivedBits OBJECT-TYPE
    SYNTAX BITS {
        bOther(0), -- other or unknown
bl0baseT(1), -- 10BASE-T half duplex mode
bl0baseTFD(2), -- 10BASE-T full duplex mode
bl00baseT4(3), -- 100BASE-T4
```

```
b100baseTX(4), -- 100BASE-TX half duplex mode
         b100baseTXFD(5), -- 100BASE-TX full duplex mode
         b100baseT2(6), -- 100BASE-T2 half duplex mode b100baseT2FD(7), -- 100BASE-T2 full duplex mode
         bFdxPause(8), -- PAUSE for full-duplex links
bFdxAPause(9), -- Asymmetric PAUSE for full-duplex
                            --
                                   links
         bFdxSPause(10),
                            -- Symmetric PAUSE for full-duplex
                                   links
         bFdxBPause(11), -- Asymmetric and Symmetric PAUSE for
                           -- full-duplex links
         b1000baseX(12), -- 1000BASE-X, -LX, -SX, -CX half
                            --
                                   duplex mode
         b1000baseXFD(13), -- 1000BASE-X, -LX, -SX, -CX full
                            --
                                duplex mode
         b1000baseT(14), -- 1000BASE-T half duplex mode
b1000baseTFD(15) -- 1000BASE-T full duplex mode
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION "A value that uniquely identifies the set of
                capabilities received from the remote
                auto-negotiation entity.
                Note that interfaces that support this MIB may
                be attached to remote auto-negotiation entities
                which have capabilities beyond the scope of this
                MIB. This is indicated by returning the bit
                value bOther in addition to any bit values for
                capabilities that are listed above."
    REFERENCE "[IEEE 802.3 Std], 30.6.1.1.7,
                aAutoNegReceivedTechnologyAbility."
    ::= { ifMauAutoNegEntry 11 }
ifMauAutoNegRemoteFaultAdvertised OBJECT-TYPE
    SYNTAX INTEGER {
                   noError(1),
                    offline(2),
                    linkFailure(3),
                    autoNegError(4)
                }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "A value that identifies any local fault
                indications that this MAU has detected and will
                advertise at the next auto-negotiation
                interaction for 1000Mbps MAUs."
    REFERENCE "[IEEE 802.3 Std], 30.6.1.1.6,
                aAutoNegAdvertisedTechnologyAbility."
```

```
::= { ifMauAutoNegEntry 12 }
ifMauAutoNegRemoteFaultReceived OBJECT-TYPE
   SYNTAX
             INTEGER {
                   noError(1),
                   offline(2),
                   linkFailure(3),
                   autoNegError(4)
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION "A value that identifies any fault indications
               received from the far end of a link by the
               local auto-negotiation entity for 1000Mbps
               MAUs."
               "[IEEE 802.3 Std], 30.6.1.1.7,
   REFERENCE
               aAutoNegReceivedTechnologyAbility."
    ::= { ifMauAutoNegEntry 13 }
-- The Basic Broadband MAU Table
broadMauBasicTable OBJECT-TYPE
   SYNTAX SEQUENCE OF BroadMauBasicEntry
   MAX-ACCESS not-accessible
   STATUS deprecated
   DESCRIPTION "******* THIS OBJECT IS DEPRECATED *******
               This entire table has been deprecated. There
               have been no reported implementations of this
               table, and it is unlikely that there ever will
               be. IEEE recommends that broadband MAU types
               should not be used for new installations.
               Table of descriptive and status information
               about the broadband MAUs connected to
               interfaces."
    ::= { dot3BroadMauBasicGroup 1 }
broadMauBasicEntry OBJECT-TYPE
   SYNTAX BroadMauBasicEntry
   MAX-ACCESS not-accessible
   STATUS deprecated
   DESCRIPTION "****** THIS OBJECT IS DEPRECATED *******
               An entry in the table, containing information
```

```
about a single broadband MAU."
               { broadMauIfIndex,
   INDEX
                 broadMauIndex
    ::= { broadMauBasicTable 1 }
BroadMauBasicEntry ::=
   SEQUENCE {
       broadMauIfIndex
                                          InterfaceIndex,
       broadMauIndex
                                         Integer32,
       broadMauXmtRcvSplitType
                                         INTEGER,
       broadMauXmtCarrierFreq
                                         Integer32,
       broadMauTranslationFreq
                                         Integer32
    }
broadMauIfIndex OBJECT-TYPE
   SYNTAX InterfaceIndex
   MAX-ACCESS read-only -- read-only since originally an
                         -- SMIv1 index
   STATUS deprecated
   DESCRIPTION "******* THIS OBJECT IS DEPRECATED *******
               This variable uniquely identifies the interface
               to which the MAU described by this entry is
               connected."
   REFERENCE "Reference RFC 2863, ifIndex."
    ::= { broadMauBasicEntry 1 }
broadMauIndex OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS read-only -- read-only since originally an
                         -- SMIv1 index
              deprecated
   DESCRIPTION "****** THIS OBJECT IS DEPRECATED *******
               This variable uniquely identifies the MAU
               connected to interface broadMauIfIndex that is
               described by this entry."
   REFERENCE "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID."
    ::= { broadMauBasicEntry 2 }
broadMauXmtRcvSplitType OBJECT-TYPE
   SYNTAX
               INTEGER {
                   other(1),
                   single(2),
                   dual(3)
               }
   MAX-ACCESS read-only
```

```
STATUS deprecated
   DESCRIPTION "******* THIS OBJECT IS DEPRECATED ********
               This object indicates the type of frequency
               multiplexing/cabling system used to separate the
               transmit and receive paths for the 10BROAD36
               MAU.
               The value other(1) is returned if the split type
               is not either single or dual.
               The value single(2) indicates a single cable
               system. The value dual(3) indicates a dual
               cable system, offset normally zero."
   REFERENCE
               "[IEEE 802.3 Std], 30.5.1.1.8,
               aBbMAUXmitRcvSplitType."
    ::= { broadMauBasicEntry 3 }
broadMauXmtCarrierFreq OBJECT-TYPE
   SYNTAX Integer32
   MAX-ACCESS read-only
   STATUS deprecated
   DESCRIPTION "******* THIS OBJECT IS DEPRECATED *******
               This variable indicates the transmit carrier
               frequency of the 10BROAD36 MAU in MHz/4; that
               is, in units of 250 kHz."
   REFERENCE "[IEEE 802.3 Std], 30.5.1.1.9,
               aBroadbandFrequencies.xmitCarrierFrequency."
    ::= { broadMauBasicEntry 4 }
broadMauTranslationFreq OBJECT-TYPE
   SYNTAX Integer32
   MAX-ACCESS read-only
   STATUS deprecated
   DESCRIPTION "******* THIS OBJECT IS DEPRECATED *******
               This variable indicates the translation offset
               frequency of the 10BROAD36 MAU in MHz/4; that
               is, in units of 250 kHz."
   REFERENCE "[IEEE 802.3 Std], 30.5.1.1.9,
               aBroadbandFrequencies.translationFrequency."
    ::= { broadMauBasicEntry 5 }
-- Notifications for use by 802.3 MAUs
snmpDot3MauTraps OBJECT IDENTIFIER ::= { snmpDot3MauMgt 0 }
```

```
rpMauJabberTrap NOTIFICATION-TYPE
    OBJECTS { rpMauJabberState }
    STATUS
               current
    DESCRIPTION "This trap is sent whenever a managed repeater
                MAU enters the jabber state.
                The agent MUST throttle the generation of
                consecutive rpMauJabberTraps so that there is at
                least a five-second gap between them."
               "[IEEE 802.3 Mgt], 30.5.1.3.1, nJabber
    REFERENCE
                notification."
    ::= { snmpDot3MauTraps 1 }
ifMauJabberTrap NOTIFICATION-TYPE
    OBJECTS { ifMauJabberState }
    STATUS
               current
    DESCRIPTION "This trap is sent whenever a managed interface
               MAU enters the jabber state.
                The agent MUST throttle the generation of
                consecutive ifMauJabberTraps so that there is at
                least a five-second gap between them."
    REFERENCE
              "[IEEE 802.3 Mgt], 30.5.1.3.1, nJabber
                notification."
    ::= { snmpDot3MauTraps 2 }
-- Conformance information
mauModConf
        OBJECT IDENTIFIER ::= { mauMod 1 }
  mauModCompls
        OBJECT IDENTIFIER ::= { mauModConf 1 }
  mauModObjGrps
        OBJECT IDENTIFIER ::= { mauModConf 2 }
  mauModNotGrps
       OBJECT IDENTIFIER ::= { mauModConf 3 }
-- Object groups
mauRpGrpBasic OBJECT-GROUP
               { rpMauGroupIndex,
    OBJECTS
                  rpMauPortIndex,
                  rpMauIndex,
                  rpMauType,
                  rpMauStatus,
                  rpMauMediaAvailable,
                  rpMauMediaAvailableStateExits,
```

```
rpMauJabberState,
                  {\tt rpMauJabberingStateEnters}
                }
    STATUS
                current
    DESCRIPTION "Basic conformance group for MAUs attached to
                repeater ports. This group is also the
                conformance specification for RFC 1515
                implementations."
    ::= { mauModObjGrps 1 }
mauRpGrp100Mbs OBJECT-GROUP
    OBJECTS
                { rpMauFalseCarriers }
    STATUS
                current
    DESCRIPTION "Conformance group for MAUs attached to
                repeater ports with 100 Mb/s or greater
                capability."
    ::= { mauModObjGrps 2 }
mauRpGrpJack OBJECT-GROUP
    OBJECTS { rpJackType }
    STATUS
                current
    DESCRIPTION "Conformance group for MAUs attached to
                repeater ports with managed jacks."
    ::= { mauModObjGrps 3 }
mauIfGrpBasic OBJECT-GROUP
    OBJECTS
                { ifMauIfIndex,
                  ifMauIndex,
                  ifMauType,
                  ifMauStatus,
                  ifMauMediaAvailable,
                  ifMauMediaAvailableStateExits,
                  ifMauJabberState,
                  ifMauJabberingStateEnters
                }
    STATUS
                current
    DESCRIPTION "Basic conformance group for MAUs attached to
                interfaces. This group also provides a
                conformance specification for RFC 1515
                implementations."
    ::= { mauModObjGrps 4 }
mauIfGrp100Mbs OBJECT-GROUP
    OBJECTS
                { ifMauFalseCarriers,
                  ifMauTypeList,
                  ifMauDefaultType,
                  ifMauAutoNegSupported
                }
```

```
STATUS
               deprecated
    DESCRIPTION "******* THIS GROUP IS DEPRECATED ********
                Conformance group for MAUs attached to
                interfaces with 100 Mb/s capability.
                This object group has been deprecated in favor
                of mauIfGrpHighCapacity."
    ::= { mauModObjGrps 5 }
mauIfGrpJack OBJECT-GROUP
    OBJECTS
               { ifJackType }
    STATUS
               current
    DESCRIPTION "Conformance group for MAUs attached to
               interfaces with managed jacks."
    ::= { mauModObjGrps 6 }
mauIfGrpAutoNeg OBJECT-GROUP
    OBJECTS
                { ifMauAutoNegAdminStatus,
                  ifMauAutoNegRemoteSignaling,
                  ifMauAutoNegConfig,
                  ifMauAutoNegCapability,
                  ifMauAutoNegCapAdvertised,
                  ifMauAutoNegCapReceived,
                  \verb|ifMauAutoNegRestart||\\
    STATUS
                deprecated
    DESCRIPTION "****** THIS GROUP IS DEPRECATED *******
                Conformance group for MAUs attached to
                interfaces with managed auto-negotiation.
                This object group has been deprecated in favor
                of mauIfGrpAutoNeg2."
    ::= { mauModObjGrps 7 }
mauBroadBasic OBJECT-GROUP
    OBJECTS
                { broadMauIfIndex,
                  broadMauIndex,
                  broadMauXmtRcvSplitType,
                  broadMauXmtCarrierFreq,
                  broadMauTranslationFreq
    STATUS
                deprecated
    DESCRIPTION "******* THIS GROUP IS DEPRECATED *******
                Conformance group for broadband MAUs attached
                to interfaces.
```

```
This object group is deprecated. There have
                been no reported implementations of this group,
                and it was felt to be unlikely that there will
                be any future implementations."
    ::= { mauModObjGrps 8 }
mauIfGrpHighCapacity OBJECT-GROUP
    OBJECTS
               { ifMauFalseCarriers,
                  ifMauTypeListBits,
                  ifMauDefaultType,
                  ifMauAutoNegSupported
                }
    STATUS
                current
    DESCRIPTION "Conformance group for MAUs attached to
                interfaces with 100 Mb/s or greater capability."
    ::= { mauModObjGrps 9 }
mauIfGrpAutoNeg2 OBJECT-GROUP
    OBJECTS
               { ifMauAutoNegAdminStatus,
                  ifMauAutoNegRemoteSignaling,
                  ifMauAutoNegConfig,
                  ifMauAutoNegCapabilityBits,
                  ifMauAutoNegCapAdvertisedBits,
                  ifMauAutoNegCapReceivedBits,
                  ifMauAutoNegRestart
    STATUS
                current
    DESCRIPTION "Conformance group for MAUs attached to
                interfaces with managed auto-negotiation."
    ::= { mauModObjGrps 10 }
maulfGrpAutoNeg1000Mbps OBJECT-GROUP
                { ifMauAutoNegRemoteFaultAdvertised,
                  ifMauAutoNegRemoteFaultReceived
    STATUS
                current
    DESCRIPTION "Conformance group for 1000Mbps MAUs attached to
                interfaces with managed auto-negotiation."
    ::= { mauModObjGrps 11 }
maulfGrpHCStats OBJECT-GROUP
            { ifMauHCFalseCarriers }
    OBJECTS
    STATUS
               current
    DESCRIPTION "Conformance for high capacity statistics for
                MAUs attached to interfaces"
    ::= { mauModObjGrps 12 }
-- Notification groups
```

```
rpMauNotifications NOTIFICATION-GROUP
   NOTIFICATIONS { rpMauJabberTrap }
    STATUS current
    DESCRIPTION "Notifications for repeater MAUs."
    ::= { mauModNotGrps 1 }
ifMauNotifications NOTIFICATION-GROUP
    NOTIFICATIONS { ifMauJabberTrap }
    STATUS
               current
    DESCRIPTION "Notifications for interface MAUs."
    ::= { mauModNotGrps 2 }
-- Compliances
mauModRpCompl MODULE-COMPLIANCE
    STATUS
             deprecated
    DESCRIPTION "****** THIS COMPLIANCE IS DEPRECATED ******
               Compliance for MAUs attached to repeater
               ports.
               This compliance is deprecated and replaced by
               mauModRpCompl2, which corrects an oversight by
               allowing rpMauStatus to be implemented
               read-only."
    MODULE -- this module
        MANDATORY-GROUPS { mauRpGrpBasic }
                  mauRpGrp100Mbs
        DESCRIPTION "Implementation of this optional group is
                   recommended for MAUs which have 100Mb/s or
                   greater capability."
        GROUP
                   mauRpGrpJack
        DESCRIPTION "Implementation of this optional group is
                   recommended for MAUs which have one or more
                   external jacks."
                  rpMauNotifications
        GROUP
        DESCRIPTION "Implementation of this group is recommended
                   for MAUs attached to repeater ports."
    ::= { mauModCompls 1 }
mauModIfCompl MODULE-COMPLIANCE
    STATUS
              deprecated
    DESCRIPTION "****** THIS COMPLIANCE IS DEPRECATED ******
                Compliance for MAUs attached to interfaces.
```

This compliance is deprecated and replaced by mauModIfCompl2."

MODULE -- this module

MANDATORY-GROUPS { mauIfGrpBasic }

GROUP mauIfGrp100Mbs

DESCRIPTION "Implementation of this optional group is recommended for MAUs which have 100Mb/s

capability."

GROUP mauIfGrpJack

DESCRIPTION "Implementation of this optional group is

recommended for MAUs which have one or more

external jacks."

GROUP mauIfGrpAutoNeg

DESCRIPTION "Implementation of this group is mandatory

for MAUs which support managed

auto-negotiation."

GROUP mauBroadBasic

DESCRIPTION "Implementation of this group is mandatory

for broadband MAUs."

GROUP ifMauNotifications

 ${\tt DESCRIPTION} \ {\tt "Implementation of this group is recommended}$ 

for MAUs attached to interfaces."

::= { mauModCompls 2 }

mauModIfCompl2 MODULE-COMPLIANCE

STATUS deprecated

DESCRIPTION "\*\*\*\*\*\* THIS COMPLIANCE IS DEPRECATED \*\*\*\*\*\*\*

Compliance for MAUs attached to interfaces.

This compliance is deprecated and replaced by  ${\tt mauModIfCompl3."}$ 

MODULE -- this module

MANDATORY-GROUPS { mauIfGrpBasic }

GROUP mauIfGrpHighCapacity

DESCRIPTION "Implementation of this optional group is

recommended for MAUs which have 100Mb/s

or greater capability."

GROUP mauIfGrpJack

DESCRIPTION "Implementation of this optional group is recommended for MAUs which have one or more external jacks." GROUP mauIfGrpAutoNeg2 DESCRIPTION "Implementation of this group is mandatory for MAUs which support managed auto-negotiation." GROUP mauIfGrpAutoNeg1000Mbps DESCRIPTION "Implementation of this group is mandatory for MAUs which have 1000Mb/s or greater capability and support managed auto-negotiation." GROUP ifMauNotifications DESCRIPTION "Implementation of this group is recommended for MAUs attached to interfaces." OBJECT ifMauStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required." ::= { mauModCompls 3 } mauModRpCompl2 MODULE-COMPLIANCE STATUS current DESCRIPTION "Compliance for MAUs attached to repeater ports. Note that compliance with this compliance statement requires compliance with the snmpRptrModCompl MODULE-COMPLIANCE statement of the SNMP-REPEATER-MIB (RFC 2108)." MODULE -- this module MANDATORY-GROUPS { mauRpGrpBasic } mauRpGrp100Mbs DESCRIPTION "Implementation of this optional group is recommended for MAUs which have 100Mb/s or greater capability." GROUP mauRpGrpJack DESCRIPTION "Implementation of this optional group is

recommended for MAUs which have one or more

external jacks."

GROUP rpMauNotifications

DESCRIPTION "Implementation of this group is recommended for MAUs attached to repeater ports." OBJECT rpMauStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required." ::= { mauModCompls 4 } mauModIfCompl3 MODULE-COMPLIANCE STATUS current DESCRIPTION "Compliance for MAUs attached to interfaces. Note that compliance with this compliance statement requires compliance with the ifCompliance3 MODULE-COMPLIANCE statement of the IF-MIB (RFC 2863) and the dot3Compliance2 MODULE-COMPLIANCE statement of the EtherLike-MIB (RFC3635)." MODULE -- this module MANDATORY-GROUPS { mauIfGrpBasic } mauIfGrpHighCapacity DESCRIPTION "Implementation of this optional group is recommended for MAUs which have 100Mb/s or greater capability." GROUP mauIfGrpHCStats DESCRIPTION "Implementation of this group is mandatory for MAUs which have 1000Mb/s capacity, and is recommended for MAUs which have 100Mb/s capacity." GROUP mauIfGrpJack DESCRIPTION "Implementation of this optional group is recommended for MAUs which have one or more external jacks." mauIfGrpAutoNeg2 GROUP DESCRIPTION "Implementation of this group is mandatory for MAUs which support managed

GROUP mauIfGrpAutoNeg1000Mbps

DESCRIPTION "Implementation of this group is mandatory

for MAUs which have 1000Mb/s or greater

capability and support managed

auto-negotiation."

auto-negotiation."

```
ifMauNotifications
   GROUP
   DESCRIPTION "Implementation of this group is recommended
               for MAUs attached to interfaces."
   OBJECT
              ifMauStatus
   MIN-ACCESS read-only
   DESCRIPTION "Write access is not required."
::= { mauModCompls 5 }
```

END

## 5. Intellectual Property Statement

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### 6. Acknowledgements

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Mike Ayers Mike Heard Chuck Black John Flick Jeff Johnson Kam Lam Leon Leong Mike Lui Kerry McDonald K.C. Norseth Dave Perkins Dan Romascanu Andrew Smith Kaj Tesink Geoff Thompson Maurice Turcotte Paul Woodruff

This document is based on the Proposed Standard MAU MIB, RFC 2668 [RFC2668], edited by John Flick of Hewlett-Packard and Andrew Smith, then of Extreme Networks, and produced by the Ethernet Interfaces and Hub MIB Working Group. It extends that document by providing support for 10 Gb/s MAUs as defined in [IEEE802.3ae].

RFC 2668, in turn, was based on the Proposed Standard MAU MIB, RFC 2239 [RFC2239], edited by Kathryn de Graaf, then of 3Com, and Dan Romascanu, then of Madge Networks, and produced by the Ethernet Interfaces and Hub MIB Working Group. It extended that document by providing support for 1000 Mb/sec MAUs as defined in [IEEE802.3].

RFC 2239, in turn, was based on the Proposed Standard MAU MIB, RFC 1515 [RFC1515], edited by Donna McMaster, then of SynOptics Communications, Keith McCloghrie, then of Hughes LAN Systems, and Sam Roberts, then of Farallon Computing, and produced by the Hub MIB Working Group. It extends that document by providing support for 100 Mb/sec MAUs, full duplex MAUs, and auto-negotiation, as defined in [IEEE802.3].

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### 8. Informative References

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- [RFC2239] de Graaf, K., Romascanu, D., McMaster, D., McCloghrie, K. and S. Roberts, "Definitions of Managed Objects for IEEE 802.3 Medium Attachment Units (MAUs) using SMIv2", RFC 2239, November 1997.
- [RFC1515] McMaster, D., McCloghrie, K. and S. Roberts,
  "Definitions of Managed Objects for IEEE 802.3 Medium
  Attachment Units (MAUs)", RFC 1515, September 1993.
- [RFC3637] Heard, C. M., Ed., "Definitions of Managed Objects for the Ethernet WAN Interface Sublayer", RFC 3637, September 2003.

### 9. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write. Setting these objects can have a serious effect on the operation of the network, including:

- o enabling or disabling a MAU
- o changing a MAU's default type
- o enabling, disabling or restarting autonegotiation
- o modifying the capabilities that a MAU advertizes during autonegotiation.

Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. In some environments it may be undesirable to allow unauthorized parties to access statistics or status information about individual links in a network. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB module.

It is recommended that the implementors consider the security features as provided by the SNMPv3 framework (see [RFC3410], section 8), including full support for the SNMPv3 cryptographic mechanisms (for authentication and privacy).

Furthermore, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

### A. Change Log

### A.1. Changes since RFC 2668

This section enumerates changes made to  $\ensuremath{\mathsf{RFC}}$  2668 to produce this document.

- (1) Updated references to the IEEE 802.3 standard to refer to the 2002 edition.
- (2) Added reference to 802.3ae.
- (3) Updated WG e-mail address.
- (4) The following DESCRIPTION clauses have been updated to reflect behavior on 10 Gb/s interfaces: ifMauMediaAvailable.
- (5) OBJECT-IDENTITY definitions have been added for 10 gigabit MAU types.
- (6) Enumerations for 'pmdLinkFault', 'wisFrameLoss', 'wisSignalLoss', pcsLinkFault', excessiveBER', 'dxsLinkFault' and 'pxsLinkFault' have been added for the ifMauMediaAvailable object.
- (7) ifMauTypeListBits has been extended with bits for the 10 Gb/s MAU types.
- (8) The MODULE-IDENTITY clause has been updated to reflect the changes in the MIB module.
- (9) MIB boilerplate in section 2 has been updated to the latest approved text.
- (10) Added 64-bit version of ifMauFalseCarriers, and updated compliances accordingly.
- (11) Added section on mapping of IEEE managed objects to the objects in this MIB module.

### A.2. Changes between RFC 2239 and RFC 2668

This section enumerates the changes made to RFC 2239 to produce RFC 2668.

(1) The MODULE-IDENTITY has been updated to reflect the changes in the MIB.

- (2) OBJECT-IDENTITY definitions have been added for gigabit MAU types.
- (3) The ifMauTypeList, ifMauAutoNegCapability, ifMauAutoNegCapAdvertised and ifMauAutoNegCapReceived objects have been deprecated and replaced by ifMauTypeListBits, ifMauAutoNegCapabilityBits, ifMauAutoNegCapAdvertisedBits and ifMauAutoNegCapReceivedBits.
- (4) Two new objects, ifMauAutoNegRemoteFaultAdvertised and ifMauAutoNegRemoteFaultReceived have been added.
- (5) Enumerations for 'offline' and 'autoNegError' have been added for the rpMauMediaAvailable and ifMauMediaAvailable objects.
- (6) The broadMauBasicTable and mauBroadBasic object group have been deprecated.
- (7) The maulfGrp100Mbs and maulfGrpAutoNeg object groups have been deprecated and replaced by maulfGrpHighCapacity and maulfGrpAutoNeg2.
- (8) A new object group, mauIfGrpAutoNeg1000Mbps, has been added.
- (9) The mauModIfCompl and mauModRpCompl compliances have been deprecated and replaced by mauModIfCompl2 and mauModRpCompl2.
- (10) Added section on relationship to RFC 2239.
- (11) Updated the SNMP Network Management Framework boilerplate.
- (12) Refer to the Interfaces MIB, rather than the interfaces group of MIB-II.
- (13) Updated references to refer to latest edition of IEEE 802.3.
- (14) An intellectual property notice was added, as required by RFC 2026.

#### Author's Address

John Flick Hewlett-Packard Company 8000 Foothills Blvd. M/S 5557 Roseville, CA 95747-5557

Phone: +1 916 785 4018 EMail: johnf@rose.hp.com

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