Network Working Group Request for Comments: 1252 Obsoletes: RFC 1248 F. Baker
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August 1991

OSPF Version 2 Management Information Base

Status of this Memo

This RFC specifies an IAB standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "IAB Official Protocol Standards" for the standardization state and status of this protocol. This memo replaces RFC 1248 which contained some minor errors in referring to "experimental" and "standard-mib" in Section 5. Distribution of this memo is unlimited.

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1. Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in TCP/IP-based internets. In particular, it defines objects for managing OSPF Version 2.

2. The Network Management Framework

The Internet-standard Network Management Framework consists of three components. They are:

RFC 1155 which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management. RFC 1212 defines a more concise description mechanism, which is wholly consistent with the SMI.

RFC 1156 which defines MIB-I, the core set of managed objects for the Internet suite of protocols. RFC 1213, defines MIB-II, an evolution of MIB-I based on implementation experience and new operational requirements.

RFC 1157 which defines the SNMP, the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

3. Objects

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) [7] defined in the SMI. In particular, each object has a name, a syntax, and an encoding. The name is an object identifier, an administratively assigned name, which specifies an object type. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the OBJECT DESCRIPTOR, to also refer to the object type.

The syntax of an object type defines the abstract data structure corresponding to that object type. The ASN.1 language is used for

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this purpose. However, the SMI [3] purposely restricts the ASN.1 constructs which may be used. These restrictions are explicitly made for simplicity.

The encoding of an object type is simply how that object type is represented using the object type's syntax. Implicitly tied to the notion of an object type's syntax and encoding is how the object type is represented when being transmitted on the network.

The SMI specifies the use of the basic encoding rules of ASN.1 [8], subject to the additional requirements imposed by the SNMP.

3.1. Format of Definitions

Section 5 contains contains the specification of all object types contained in this MIB module. The object types are defined using the conventions defined in the SMI, as amended by the extensions specified in [9].

4. Overview

4.1. Textual Conventions

Several new data types are introduced as a textual convention in this MIB document. These textual conventions enhance the readability of the specification and can ease comparison with other specifications if appropriate. It should be noted that the introduction of the these textual conventions has no effect on either the syntax nor the semantics of any managed objects. The use of these is merely an artifact of the explanatory method used. Objects defined in terms of one of these methods are always encoded by means of the rules that define the primitive type. Hence, no changes to the SMI or the SNMP are necessary to accommodate these textual conventions which are adopted merely for the convenience of readers and writers in pursuit of the elusive goal of clear, concise, and unambiguous MIB documents.

The new data types are AreaID, RouterID, TOSType, Metric, BigMetric, TruthValue, Status, Validation, PositiveInteger, HelloRange, UpToMaxAge, InterfaceIndex, and DesignatedRouterPriority.

4.2. Structure of MIB

The MIB is composed of the following sections:

General Variables Area Data Structure Area Stub Metric Table Link State Database

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Address Range Table
Host Table
Interface Table
Interface Metric Table
Virtual Interface Table
Neighbor Table
Virtual Neighbor Table

4.2.1. General Variables

The General Variables are about what they sound like; variables which are global to the OSPF Process.

4.2.2. Area Data Structure and Area Stub Metric Table

The Area Data Structure describes the OSPF Areas that the router participates in. The Area Stub Metric Table describes the metrics advertised into a stub area by the default router(s).

4.2.3. Link State Database

The Link State Database is provided primarily to provide detailed information for network debugging.

4.2.4. Address Table and Host Tables

The Address Range Table and Host Table are provided to view configured Network Summary and Host Route information.

4.2.5. Interface and Interface Metric Tables

The Interface Table and the Interface Metric Table together describe the various IP interfaces to OSPF. The metrics are placed in separate tables in order to simplify dealing with multiple types of service, and to provide flexibility in the event that the IP TOS definition is changed in the future. A Default Value specification is supplied for the TOS 0 (default) metric.

4.2.6. Virtual Interface Table

Likewise, the Virtual Interface Table describe virtual links to the OSPF Process.

4.2.7. Neighbor and Virtual Neighbor Tables

The Neighbor Table and the Virtual Neighbor Table describe the neighbors to the OSPF Process.

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4.3. Conceptual Row Creation

For the benefit of row-creation in "conceptual" (see [9]) tables, DEFVAL (Default Value) clauses are included in the definitions in section 5, suggesting values which an agent should use for instances of variables which need to be created due to a Set-Request, but which are not specified in the Set-Request. DEFVAL clauses have not been specified for some objects which are read-only, implying that they are zeroed upon row creation. These objects are of the SYNTAX Counter or Gauge.

For those objects not having a DEFVAL clause, both management stations and agents should heed the Robustness Principle of the Internet (see RFC-791):

"be liberal in what you accept, conservative in what you send"

That is, management stations should include as many of these columnar objects as possible (e.g., all read-write objects) in a Set-Request when creating a conceptual row; agents should accept a Set-Request with as few of these as they need (e.g., the minimum contents of a row creating SET consists of those objects for which, as they cannot be intuited, no default is specified.).

There are numerous read-write objects in this MIB, as it is designed for SNMP management of the protocol, not just SNMP monitoring of its state. However, in the absence of a standard SNMP Security architecture, it is acceptable for implementations to implement these as read-only with an alternative interface for their modification.

4.4. Default Configuration

OSPF is a powerful routing protocol, equipped with features to handle virtually any configuration requirement that might reasonably be found within an Autonomous System. With this power comes a fair degree of complexity, which the sheer number of objects in the MIB will attest to. Care has therefore been taken, in constructing this MIB, to define default values for virtually every object, to minimize the amount of parameterization required in the typical case. That default configuration is as follows:

Given the following assumptions:

- IP has already been configured
- The ifTable has already been configured

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- ifSpeed is estimated by the interface drivers
- The OSPF Process automatically discovers all IP Interfaces and creates corresponding OSPF Interfaces
- The TOS 0 metrics are autonomously derived from ifSpeed
- The OSPF Process automatically creates the Areas required for the Interfaces

The simplest configuration of an OSPF process requires that:

- The OSPF Process be Enabled.

This can be accomplished with a single SET:

ospfAdminStat := enabled.

The configured system will have the following attributes:

- The RouterID will be one of the IP addresses of the device
- The device will be neither an Area Border Router nor an Autonomous System Border Router.
- Every IP Interface, with or without an address, will be an OSPF Interface.
- The AreaID of each interface will be 0.0.0.0, the Backbone.
- Authentication will be disabled
- All Broadcast and Point to Point interfaces will be operational. NBMA Interfaces require the configuration of at least one neighbor.
- Timers on all direct interfaces will be:

Hello Interval: 10 seconds
Dead Timeout: 40 Seconds
Retransmission: 5 Seconds
Transit Delay: 1 Second
Poll Interval: 120 Seconds

- no direct links to hosts will be configured.

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```
- no addresses will be summarized
```

- Metrics, being a measure of bit duration, are unambiguous and intelligent.
- No Virtual Links will be configured.

5. Definitions

```
RFC1252-MIB DEFINITIONS ::= BEGIN
IMPORTS
        Counter, Gauge, IpAddress
               FROM RFC1155-SMI
        mib-2
               FROM RFC1213-MIB
        OBJECT-TYPE
               FROM RFC-1212;
-- This MIB module uses the extended OBJECT-TYPE macro as
-- defined in [9].
        ospf OBJECT IDENTIFIER ::= { mib-2 13 }
-- The Area ID, in OSPF, has the same format as an IP Address,
-- but has the function of defining a summarization point for
-- Link State Advertisements
        AreaID ::= IpAddress
-- The Router ID, in OSPF, has the same format as an IP Address,
-- but identifies the router independent of its IP Address.
        RouterID ::= IpAddress
-- The OSPF Metric is defined as an unsigned value in the range
        Metric ::= INTEGER (1..'FFFF'h)
        BigMetric ::= INTEGER (1..'FFFFFF'h)
-- Boolean Values
        TruthValue ::= INTEGER { true (1), false (2) }
-- Status Values
        Status ::= INTEGER { enabled (1), disabled (2) }
```

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```
-- Row Creation/Deletion Values
       Validation ::= INTEGER { valid (1), invalid (2) }
-- Time Durations measured in seconds
       PositiveInteger ::= INTEGER (1..'FFFFFFF'h)
       \texttt{HelloRange} \qquad \qquad \texttt{::= INTEGER (1..'FFFF'h)}
       UpToMaxAge
                      ::= INTEGER (1..3600)
-- The range of ifIndex, i.e. (1..ifNumber)
       InterfaceIndex ::= INTEGER
-- Potential Priorities for the Designated Router Election
       DesignatedRouterPriority ::= INTEGER (0..'FF'h)
-- Type of Service is defined as a mapping to the IP Type of
-- Service Flags as defined in the Router Requirements
-- Document:
       D => Low Delay
                           R => Reliable Route
       T => High Bandwidth
-- D T R TOS
                  D T R TOS
-- 0 0 0 => 0
                    0 0 1 => 4
-- 0 1 0 => 8
                    0 1 1 => 12
-- 1 0 0 => 16
                   1 0 1 => 20
-- 1 1 0 => 24
                   1 1 1 => 28
-- The remaining values are left for future definition.
       TOSType ::= INTEGER (0..31)
-- OSPF General Variables
       These parameters apply globally to the Router's
       OSPF Process.
ospfGeneralGroup OBJECT IDENTIFIER ::= { ospf 1 }
ospfRouterId OBJECT-TYPE
   SYNTAX RouterID
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "A 32-bit integer uniquely identifying the router in
```

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```
the Autonomous System.
       By convention, to ensure uniqueness, this should
       default to the value of one of the router's IP
       interface addresses."
   REFERENCE
       "OSPF Version 2, C.1 Global parameters"
    ::= { ospfGeneralGroup 1 }
ospfAdminStat OBJECT-TYPE
   SYNTAX Status
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "The administrative status of OSPF in the router. The
       value 'enabled' denotes that the OSPF Process is active
       on at least one interface; 'disabled' disables it on
       all interfaces."
    ::= { ospfGeneralGroup 2 }
ospfVersionNumber OBJECT-TYPE
   SYNTAX INTEGER { version2 (2) }
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The current version number of the OSPF protocol is 2."
   REFERENCE
       "OSPF Version 2, Title"
    ::= { ospfGeneralGroup 3 }
ospfAreaBdrRtrStatus OBJECT-TYPE
    SYNTAX TruthValue
    ACCESS read-only
STATUS mandatory
   DESCRIPTION
      "A flag to note whether this router is an area border
      router."
   REFERENCE
       "OSPF Version 2, Section 3 Splitting the AS into Areas"
    ::= { ospfGeneralGroup 4 }
ospfASBdrRtrStatus OBJECT-TYPE
    SYNTAX TruthValue
   ACCESS read-write
   STATUS mandatory
    DESCRIPTION
       "A flag to note whether this router is an Autonomous
       System border router."
```

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```
REFERENCE
      "OSPF Version 2, Section 3.3 Classification of routers"
    ::= { ospfGeneralGroup 5 }
ospfExternLSACount OBJECT-TYPE
    SYNTAX Gauge
           read-only
    ACCESS
    STATUS mandatory
    DESCRIPTION
       "The number of external (LS type 5) link-state
      advertisements in the link-state database."
       "OSPF Version 2, Appendix A.4.5 AS external link
      advertisements"
    ::= { ospfGeneralGroup 6 }
ospfExternLSACksumSum OBJECT-TYPE
   SYNTAX INTEGER
   ACCESS read-only
    STATUS mandatory
    DESCRIPTION
       "The 32-bit unsigned sum of the LS checksums of the
      external link-state advertisements contained in the
      link-state database. This sum can be used to determine
      if there has been a change in a router's link state
      database, and to compare the link-state database of two
      routers."
    ::= { ospfGeneralGroup 7 }
ospfTOSSupport OBJECT-TYPE
    SYNTAX TruthValue
   ACCESS read-write
           mandatory
    STATUS
    DESCRIPTION
      "The router's support for type-of-service routing."
   REFERENCE
      "OSPF Version 2, Appendix F.1.2 Optional TOS support"
    ::= { ospfGeneralGroup 8 }
ospfOriginateNewLSAs OBJECT-TYPE
    SYNTAX Counter
    ACCESS
           read-only
    STATUS mandatory
   DESCRIPTION
       "The number of new link-state advertisements that have
      been originated. This number is incremented each time
      the router originates a new LSA."
    ::= { ospfGeneralGroup 9 }
```

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```
ospfRxNewLSAs OBJECT-TYPE
   SYNTAX Counter
   ACCESS read-only
    STATUS mandatory
   DESCRIPTION
       "The number of link-state advertisements received
      determined to be new instantiations. This number does
      not include newer instantiations of self-originated
      link-state advertisements."
    ::= { ospfGeneralGroup 10 }
       The OSPF Area Data Structure contains information
       regarding the various areas. The interfaces and
       virtual links are configured as part of these areas.
       Area 0.0.0.0, by definition, is the Backbone Area
ospfAreaTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfAreaEntry
   ACCESS not-accessible
    STATUS mandatory
   DESCRIPTION
       "Information describing the configured parameters and
      cumulative statistics of the router's attached areas."
       "OSPF Version 2, Section 6 The Area Data Structure"
    ::= { ospf 2 }
ospfAreaEntry OBJECT-TYPE
    SYNTAX OspfAreaEntry
   ACCESS not-accessible
    STATUS mandatory
   DESCRIPTION
       "Information describing the configured parameters and
      cumulative statistics of one of the router's attached
      areas."
    INDEX { ospfAreaID }
    ::= { ospfAreaTable 1 }
OspfAreaEntry ::=
    SEQUENCE {
       ospfAreaId
           AreaID,
       ospfAuthType
           INTEGER,
        ospfImportASExtern
           TruthValue,
       ospfSpfRuns
```

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```
Counter,
        ospfAreaBdrRtrCount
           Gauge,
       ospfASBdrRtrCount
           Gauge,
       ospfLSACount
           Gauge,
       ospfAreaLSACksumSum
           INTEGER
    }
ospfAreaId OBJECT-TYPE
   SYNTAX AreaID
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "A 32-bit integer uniquely identifying an area. Area
      ID 0.0.0.0 is used for the OSPF backbone."
   REFERENCE
      "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaEntry 1 }
ospfAuthType OBJECT-TYPE
   SYNTAX INTEGER
               -- none (0),
               -- simplePassword (1)
               -- reserved for specification by IANA (> 1)
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The authentication type specified for an area.
      Additional authentication types may be assigned locally
      on a per Area basis."
   REFERENCE
      "OSPF Version 2, Appendix E Authentication"
   DEFVAL { 0 }
                 -- no authentication, by default
    ::= { ospfAreaEntry 2 }
ospfImportASExtern OBJECT-TYPE
    SYNTAX TruthValue
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "The area's support for importing AS external link-
      state advertisements."
       "OSPF Version 2, Appendix C.2 Area parameters"
   DEFVAL { true }
```

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```
::= { ospfAreaEntry 3 }
ospfSpfRuns OBJECT-TYPE
   SYNTAX Counter
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The number of times that the intra-area route table
      has been calculated using this area's link-state
      database. This is typically done using Dijkstra's
      algorithm."
   DEFVAL { 0 }
    ::= { ospfAreaEntry 4 }
ospfAreaBdrRtrCount OBJECT-TYPE
   SYNTAX Gauge
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "The total number of area border routers reachable
      within this area. This is initially zero, and is
      calculated in each SPF Pass."
   DEFVAL { 0 }
    ::= { ospfAreaEntry 5 }
ospfASBdrRtrCount OBJECT-TYPE
   SYNTAX Gauge
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "The total number of Autonomous System border routers
      reachable within this area. This is initially zero,
      and is calculated in each SPF Pass."
   DEFVAL { 0 }
    ::= { ospfAreaEntry 6 }
ospfAreaLSACount OBJECT-TYPE
   SYNTAX Gauge
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The total number of link-state advertisements in this
      area's link-state database, excluding AS External
      LSA's."
   DEFVAL { 0 }
    ::= { ospfAreaEntry 7 }
```

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```
ospfAreaLSACksumSum OBJECT-TYPE
   SYNTAX INTEGER
   ACCESS read-only
    STATUS mandatory
   DESCRIPTION
       "The 32-bit unsigned sum of the link-state
      advertisements' LS checksums contained in this area's
      link-state database. This sum excludes external (LS
      type 5) link-state advertisements. The sum can be used
      to determine if there has been a change in a router's
      link state database, and to compare the link-state
      database of two routers."
   DEFVAL { 0 }
    ::= { ospfAreaEntry 8 }
-- OSPF Area Default Metric Table
       The OSPF Area Default Metric Table describes the metrics
       that a default Area Border Router will advertise into a
       Stub area.
ospfStubAreaTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfStubAreaEntry
           not-accessible
    ACCESS
    STATUS mandatory
   DESCRIPTION
       "The set of metrics that will be advertised by a
      default Area Border Router into a stub area."
    REFERENCE
       "OSPF Version 2, Appendix C.2, Area Parameters"
    ::= { ospf 3 }
ospfStubAreaEntry OBJECT-TYPE
   SYNTAX OspfStubAreaEntry
   ACCESS not-accessible
   STATUS mandatory
   DESCRIPTION
       "The metric for a given Type of Service that will be
      advertised by a default Area Border Router into a stub
      area."
    REFERENCE
       "OSPF Version 2, Appendix C.2, Area Parameters"
    INDEX { ospfStubAreaID, ospfStubTOS }
    ::= { ospfStubAreaTable 1 }
```

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```
OspfStubAreaEntry ::=
   SEQUENCE {
       ospfStubAreaID
           AreaID,
       ospfStubTOS
           TOSType,
       ospfStubMetric
           BigMetric,
       ospfStubStatus
          Validation
    }
ospfStubAreaID OBJECT-TYPE
   SYNTAX AreaID
   ACCESS read-write
    STATUS mandatory
    DESCRIPTION
       "The 32 bit identifier for the Stub Area. On creation,
      this can be derived from the instance."
    ::= { ospfStubAreaEntry 1 }
ospfStubTOS OBJECT-TYPE
   SYNTAX TOSType
           read-write
   ACCESS
    STATUS mandatory
   DESCRIPTION
       "The Type of Service associated with the metric. On
      creation, this can be derived from the instance."
    ::= { ospfStubAreaEntry 2 }
ospfStubMetric OBJECT-TYPE
    SYNTAX BigMetric
   ACCESS read-write
   STATUS
           mandatory
   DESCRIPTION
      "The metric value applied at the indicated type of
      service. By default, this equals the least metric at
      the type of service among the interfaces to other
      areas."
    ::= { ospfStubAreaEntry 3 }
ospfStubStatus OBJECT-TYPE
    SYNTAX Validation
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "This variable displays the validity or invalidity of
```

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```
the entry. Setting it to 'invalid' has the effect of
      rendering it inoperative. The internal effect (row
      removal) is implementation dependent."
   DEFVAL { valid }
    ::= { ospfStubAreaEntry 4 }
-- OSPF Link State Database
       The Link State Database contains the Link State
       Advertisements from throughout the areas that the
       device is attached to.
ospfLsdbTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfLsdbEntry
   ACCESS not-accessible
    STATUS mandatory
   DESCRIPTION
      "The OSPF Process's Links State Database."
       "OSPF Version 2, Section 12 Link State Advertisements"
    ::= { ospf 4 }
ospfLsdbEntry OBJECT-TYPE
    SYNTAX OspfLsdbEntry
   ACCESS not-accessible
   STATUS mandatory
   DESCRIPTION
       "A single Link State Advertisement."
    INDEX { ospfLsdbAreaId, ospfLsdbType,
           ospfLsdbLSID, ospfLsdbRouterId }
    ::= { ospfLsdbTable 1 }
OspfLsdbEntry ::=
    SEQUENCE {
       ospfLsdbAreaId
           AreaID,
       ospfLsdbType
           INTEGER,
       ospfLsdbLSID
            IpAddress,
        ospfLsdbRouterId
           RouterID,
       ospfLsdbSequence
           INTEGER,
        ospfLsdbAge
           INTEGER,
       ospfLsdbChecksum
```

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```
INTEGER,
        ospfLsdbAdvertisement
           OCTET STRING
    }
ospfLsdbAreaId OBJECT-TYPE
    SYNTAX AreaID
    ACCESS
            read-only
   STATUS
           mandatory
   DESCRIPTION
       "The 32 bit identifier of the Area from which the LSA
      was received."
   REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfLsdbEntry 1 }
ospfLsdbType OBJECT-TYPE
   SYNTAX INTEGER {
               routerLink (1),
               networkLink (2),
               summaryLink (3),
               asSummaryLink (4),
                asExternalLink (5)
             }
   ACCESS
            read-only
    STATUS
           mandatory
   DESCRIPTION
       "The type of the link state advertisement. Each link
      state type has a separate advertisement format."
   REFERENCE
       "OSPF Version 2, Appendix A.4.1 The Link State
      Advertisement header"
    ::= { ospfLsdbEntry 2 }
ospfLsdbLSID OBJECT-TYPE
   SYNTAX IpAddress
   ACCESS read-only
    STATUS
           mandatory
   DESCRIPTION
       "The Link State ID is an LS Type Specific field
      containing either a Router ID or an IP Address; it
      identifies the piece of the routing domain that is
      being described by the advertisement."
   REFERENCE
       "OSPF Version 2, Section 12.1.4 Link State ID"
    ::= { ospfLsdbEntry 3 }
```

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```
ospfLsdbRouterId OBJECT-TYPE
   SYNTAX RouterID
   ACCESS read-only
    STATUS mandatory
   DESCRIPTION
       "The 32 bit number that uniquely identifies the
      originating router in the Autonomous System."
       "OSPF Version 2, Appendix C.1 Global parameters"
    ::= { ospfLsdbEntry 4 }
-- Note that the OSPF Sequence Number is a 32 bit signed
-- integer. It starts with the value '80000001'h,
-- or -'7FFFFFFF'h, and increments until '7FFFFFFF'h
-- Thus, a typical sequence number will be very negative.
ospfLsdbSequence OBJECT-TYPE
   SYNTAX INTEGER
   ACCESS read-only
    STATUS mandatory
   DESCRIPTION
       "The sequence number field is a signed 32-bit integer.
      It is used to detect old and duplicate link state
      advertisements. The space of sequence numbers is
      linearly ordered. The larger the sequence number the
      more recent the advertisement."
   REFERENCE
      "OSPF Version 2, Section 12.1.6 LS sequence number"
    ::= { ospfLsdbEntry 5 }
ospfLsdbAge OBJECT-TYPE
                      -- Should be 0..MaxAge
    SYNTAX
           INTEGER
           read-only
    ACCESS
    STATUS
           mandatory
   DESCRIPTION
      "This field is the age of the link state advertisement
      in seconds."
    REFERENCE
       "OSPF Version 2, Section 12.1.1 LS age"
    ::= { ospfLsdbEntry 6 }
ospfLsdbChecksum OBJECT-TYPE
    SYNTAX INTEGER
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
       "This field is the checksum of the complete contents of
      the advertisement, excepting the age field. The age
```

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```
field is excepted so that an advertisement's age can be
      incremented without updating the checksum. The
      checksum used is the same that is used for ISO
      connectionless datagrams; it is commonly referred to as
      the Fletcher checksum."
   REFERENCE
       "OSPF Version 2, Section 12.1.7 LS checksum"
    ::= { ospfLsdbEntry 7 }
ospfLsdbAdvertisement OBJECT-TYPE
    SYNTAX OCTET STRING
   ACCESS read-only
    STATUS mandatory
   DESCRIPTION
       "The entire Link State Advertisement, including its
      header."
   REFERENCE
      "OSPF Version 2, Section 12 Link State Advertisements"
    ::= { ospfLsdbEntry 8 }
-- Address Range Table
       The Address Range Table acts as an adjunct to the Area
       Table; It describes those Address Range Summaries that
       are configured to be propagated from an Area to reduce
       the amount of information about it which is known beyond
       its borders.
ospfAreaRangeTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfAreaRangeEntry
   ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
       "A range if IP addresses specified by an IP address/IP
      network mask pair. For example, class B address range
      of X.X.X.X with a network mask of 255.255.0.0 includes
      all IP addresses from X.X.O.O to X.X.255.255"
   REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospf 5 }
ospfAreaRangeEntry OBJECT-TYPE
    SYNTAX OspfAreaRangeEntry
   ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
       "A range if IP addresses specified by an IP address/IP
```

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```
network mask pair. For example, class B address range
      of X.X.X.X with a network mask of 255.255.0.0 includes
      all IP addresses from X.X.O.O to X.X.255.255"
   REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
    INDEX { ospfAreaRangeAreaID, ospfAreaRangeNet }
    ::= { ospfAreaRangeTable 1 }
OspfAreaRangeEntry ::=
    SEQUENCE {
       ospfAreaRangeAreaID
           AreaID,
       ospfAreaRangeNet
           IpAddress,
       ospfAreaRangeMask
           IpAddress,
       ospfAreaRangeStatus
          Validation
    }
ospfAreaRangeAreaID OBJECT-TYPE
   SYNTAX AreaID
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The Area the Address Range is to be found within."
   REFERENCE
      "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaRangeEntry 1 }
ospfAreaRangeNet OBJECT-TYPE
    SYNTAX IpAddress
           read-write
    ACCESS
    STATUS mandatory
   DESCRIPTION
      "The IP Address of the Net or Subnet indicated by the
      range."
   REFERENCE
      "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaRangeEntry 2 }
ospfAreaRangeMask OBJECT-TYPE
    SYNTAX IpAddress
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The Subnet Mask that pertains to the Net or Subnet."
   REFERENCE
```

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```
"OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaRangeEntry 3 }
ospfAreaRangeStatus OBJECT-TYPE
   SYNTAX Validation
   ACCESS read-write
    STATUS mandatory
    DESCRIPTION
       "This variable displays the validity or invalidity of
      the entry. Setting it to 'invalid' has the effect of
      rendering it inoperative. The internal effect (row
      removal) is implementation dependent."
   DEFVAL { valid }
    ::= { ospfAreaRangeEntry 4 }
-- OSPF Host Table
       The Host/Metric Table indicates what hosts are directly
       attached to the Router, and what metrics and types of
       service should be advertised for them.
ospfHostTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfHostEntry
   ACCESS
           not-accessible
    STATUS mandatory
   DESCRIPTION
       "The list of Hosts, and their metrics, that the router
      will advertise as host routes."
   REFERENCE
       "OSPF Version 2, Appendix C.6 Host route parameters"
    ::= { ospf 6 }
ospfHostEntry OBJECT-TYPE
   SYNTAX OspfHostEntry
   ACCESS not-accessible
   STATUS mandatory
   DESCRIPTION
       "A metric to be advertised, for a given type of service,
      when a given host is reachable."
    INDEX { ospfHostIpAddress, ospfHostTOS }
    ::= { ospfHostTable 1 }
OspfHostEntry ::=
   SEQUENCE {
       ospfHostIpAddress
           IpAddress,
       ospfHostTOS
```

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```
TOSType,
       ospfHostMetric
           Metric,
       ospfHostStatus
           Validation
ospfHostIpAddress OBJECT-TYPE
   SYNTAX IpAddress
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The IP Address of the Host."
   REFERENCE
      "OSPF Version 2, Appendix C.6 Host route parameters"
    ::= { ospfHostEntry 1 }
ospfHostTOS OBJECT-TYPE
   SYNTAX TOSType
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
      "The Type of Service of the route being configured."
   REFERENCE
       "OSPF Version 2, Appendix C.6 Host route parameters"
    ::= { ospfHostEntry 2 }
ospfHostMetric OBJECT-TYPE
   SYNTAX Metric
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The Metric to be advertised."
   REFERENCE
      "OSPF Version 2, Appendix C.6 Host route parameters"
    ::= { ospfHostEntry 3 }
ospfHostStatus OBJECT-TYPE
   SYNTAX Validation
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "This variable displays the validity or invalidity of
      the entry. Setting it to 'invalid' has the effect of
      rendering it inoperative. The internal effect (row
      removal) is implementation dependent."
   DEFVAL { valid }
    ::= { ospfHostEntry 4 }
```

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```
-- OSPF Interface Table
        The OSPF Interface Table augments the ifTable with OSPF
        specific information.
ospfIfTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfifEntry ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
       "The OSPF Interface Table describes the interfaces from
       the viewpoint of OSPF."
    REFERENCE
       "OSPF Version 2, Appendix C.3 Router interface
       parameters"
    ::= { ospf 7 }
ospfIfEntry OBJECT-TYPE
    SYNTAX OspfIfEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
       "The OSPF Interface Entry describes one interface from
       the viewpoint of OSPF."
    INDEX { ospfIfIpAddress, ospfAddressLessIf }
    ::= { ospfIfTable 1 }
OspfIfEntry ::=
    SEQUENCE {
        ospfIfIpAddress
            IpAddress,
        ospfAddressLessIf
            INTEGER,
        ospfIfAreaId
            AreaID,
        ospfIfType
            INTEGER,
        ospfIfAdminStat
            Status,
        ospfIfRtrPriority
            DesignatedRouterPriority,
        ospfIfTransitDelay
            UpToMaxAge,
        ospfIfRetransInterval
            UpToMaxAge,
        ospfIfHelloInterval
            HelloRange,
        ospfIfRtrDeadInterval
```

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```
PositiveInteger,
        ospfIfPollInterval
           PositiveInteger,
       ospfIfState
           INTEGER,
       ospfIfDesignatedRouter
            IpAddress,
       ospfIfBackupDesignatedRouter
           IpAddress,
       ospfIfEvents
           Counter,
       ospfIfAuthKey
           OCTET STRING
    }
ospfIfIpAddress OBJECT-TYPE
    SYNTAX IpAddress
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The IP address of this OSPF interface."
    ::= { ospfIfEntry 1 }
ospfAddressLessIf OBJECT-TYPE
    SYNTAX INTEGER
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "For the purpose of easing the instancing of addressed
      and addressless interfaces; This variable takes the
      value 0 on interfaces with IP Addresses, and the
      corresponding value of ifIndex for interfaces having no
      IP Address."
    ::= { ospfIfEntry 2 }
ospfIfAreald OBJECT-TYPE
   SYNTAX AreaID
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "A 32-bit integer uniquely identifying the area to
      which the interface connects. Area ID 0.0.0.0 is used
      for the OSPF backbone."
   DEFVAL { '00000000'H } -- 0.0.0.0
    ::= { ospfIfEntry 3 }
```

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```
ospfIfType OBJECT-TYPE
   SYNTAX INTEGER {
               broadcast (1),
               nbma (2),
               pointToPoint (3)
    ACCESS
            read-write
    STATUS mandatory
    DESCRIPTION
       "The OSPF interface type.
      By way of a default, this field may be intuited from
      the corresponding value of ifType. Broadcast LANs,
      such as Ethernet and IEEE 802.5, take the value
      'broadcast', X.25, Frame Relay, and similar
      technologies take the value 'nbma', and links that are
      definitively point to point take the value
       'pointToPoint'."
    ::= { ospfIfEntry 4 }
ospfIfAdminStat OBJECT-TYPE
   SYNTAX Status
   ACCESS read-write
    STATUS mandatory
    DESCRIPTION
       "The OSPF interface's administrative status. The value
       'enabled' denotes that neighbor relationships may be
      formed on the interface, and the interface will be
      advertised as an internal route to some area. The
      value 'disabled' denotes that the interface is external
      to OSPF."
   DEFVAL { enabled }
    ::= { ospfIfEntry 5 }
ospfIfRtrPriority OBJECT-TYPE
    SYNTAX DesignatedRouterPriority
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "The priority of this interface. Used in multi-access
      networks, this field is used in the designated router
      election algorithm. The value 0 signifies that the
      router is not eligible to become the designated router
      on this particular network. In the event of a tie in
      this value, routers will use their router id as a tie
      breaker."
   DEFVAL { 1 }
    ::= { ospfIfEntry 6 }
```

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```
ospfIfTransitDelay OBJECT-TYPE
   SYNTAX UpToMaxAge
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "The estimated number of seconds it takes to transmit a
      link- state update packet over this interface."
    DEFVAL { 1 }
    ::= { ospfIfEntry 7 }
ospfIfRetransInterval OBJECT-TYPE
    SYNTAX UpToMaxAge
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The number of seconds between link-state advertisement
      retransmissions, for adjacencies belonging to this
      interface. This value is also used when retransmitting
      database description and link-state request packets."
    DEFVAL { 5 }
    ::= { ospfIfEntry 8 }
ospfIfHelloInterval OBJECT-TYPE
    SYNTAX HelloRange
    ACCESS
           read-write
    STATUS mandatory
   DESCRIPTION
       "The length of time, in seconds, between the Hello
      packets that the router sends on the interface. This
      value must be the same for all routers attached to a
      common network."
   DEFVAL { 10 }
    ::= { ospfIfEntry 9 }
ospfIfRtrDeadInterval OBJECT-TYPE
   SYNTAX PositiveInteger
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "The number of seconds that a router's Hello packets
      have not been seen before it's neighbors declare the
      router down. This should be some multiple of the Hello
      interval. This value must be the same for all routers
      attached to a common network."
   DEFVAL { 40 }
    ::= { ospfIfEntry 10 }
```

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```
ospfIfPollInterval OBJECT-TYPE
   SYNTAX PositiveInteger
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The larger time interval, in seconds, between the
      Hello packets sent to an inactive non-broadcast multi-
      access neighbor."
   DEFVAL { 120 }
    ::= { ospfIfEntry 11 }
ospfIfState OBJECT-TYPE
   SYNTAX INTEGER {
               down (1),
               loopback (2),
               waiting (3),
               pointToPoint (4),
               designatedRouter (5),
               backupDesignatedRouter (6),
               otherDesignatedRouter (7)
            }
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "The OSPF Interface State."
   DEFVAL { down }
    ::= { ospfIfEntry 12 }
ospfIfDesignatedRouter OBJECT-TYPE
   SYNTAX IpAddress
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "The IP Address of the Designated Router."
   DEFVAL { '00000000'H } -- 0.0.0.0
    ::= { ospfIfEntry 13 }
ospfIfBackupDesignatedRouter OBJECT-TYPE
   SYNTAX IpAddress
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The IP Address of the Backup Designated Router."
   DEFVAL { '00000000'H } -- 0.0.0.0
    ::= { ospfIfEntry 14 }
```

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```
ospfIfEvents OBJECT-TYPE
   SYNTAX Counter
   ACCESS read-only
    STATUS mandatory
   DESCRIPTION
       "The number of times this OSPF interface has changed
      its state, or an error has occurred."
    DEFVAL { 0 }
    ::= { ospfIfEntry 15 }
ospfIfAuthKey OBJECT-TYPE
    SYNTAX OCTET STRING
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The Authentication Key. If the Area's Authorization
      Type is simplePassword, and the key length is shorter
      than 8 octets, the agent will left adjust and zero fill
      to 8 octets.
      When read, ospfIfAuthKey always returns an Octet String
      of length zero."
   REFERENCE
      "OSPF Version 2, Section 9 The Interface Data
   DEFVAL { '0000000000000000'H } -- 0.0.0.0.0.0.0
    ::= { ospfIfEntry 16 }
-- OSPF Interface Metric Table
       The Metric Table describes the metrics to be advertised
       for a specified interface at the various types of service.
       As such, this table is an adjunct of the OSPF Interface
       Table.
-- Types of service, as defined by RFC 791, have the ability
-- to request low delay, high bandwidth, or reliable linkage.
-- For the purposes of this specification, the measure of
-- bandwidth
       Metric = 10^8 / ifSpeed
-- is the default value. For multiple link interfaces, note
-- that if Speed is the sum of the individual link speeds.
-- This yields a number having the following typical values:
```

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```
Network Type/bit rate Metric
      >= 100 MBPS
___
                                   1
--
      Ethernet/802.3
                                  10
--
      E1
                                  48
___
      T1 (ESF)
                                  65
       64 KBPS
56 KBPS
                               1562
                                1785
       19.2 KBPS
                                5208
        9.6 KBPS
                               10416
-- Routes that are not specified use the default (TOS 0) metric
ospfIfMetricTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfIfMetricEntry
   ACCESS not-accessible
    STATUS mandatory
   DESCRIPTION
      "The TOS metrics for a non-virtual interface identified
      by the interface index."
    REFERENCE
      "OSPF Version 2, Appendix C.3 Router interface
      parameters"
    ::= { ospf 8 }
ospfIfMetricEntry OBJECT-TYPE
    SYNTAX OspfIfMetricEntry
   ACCESS not-accessible
   STATUS mandatory
   DESCRIPTION
       "A particular TOS metric for a non-virtual interface
      identified by the interface index."
   REFERENCE
       "OSPF Version 2, Appendix C.3 Router interface
      parameters"
    INDEX { ospfIfMetricIpAddress,
           ospfIfMetricAddressLessIf,
           ospfIfMetricTOS }
    ::= { ospfIfMetricTable 1 }
OspfIfMetricEntry ::=
    SEQUENCE {
       ospfIfMetricIpAddress
           IpAddress,
       ospfIfMetricAddressLessIf
           INTEGER,
       ospfIfMetricTOS
           TOSType,
```

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```
ospfIfMetricMetric
           Metric,
       ospfIfMetricStatus
           Validation
    }
ospfIfMetricIpAddress OBJECT-TYPE
    SYNTAX
            IpAddress
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The IP address of this OSPF interface. On row
      creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 1 }
ospfIfMetricAddressLessIf OBJECT-TYPE
    SYNTAX INTEGER
    ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "For the purpose of easing the instancing of addressed
      and addressless interfaces; This variable takes the
      value 0 on interfaces with IP Addresses, and the value
      of ifIndex for interfaces having no IP Address. On row
       creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 2 }
ospfIfMetricTOS OBJECT-TYPE
    SYNTAX TOSType
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The type of service metric being referenced. On row
      creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 3 }
ospfIfMetricMetric OBJECT-TYPE
    SYNTAX Metric
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The metric of using this type of service on this
      interface. The default value of the TOS 0 Metric is
      10^8 / ifSpeed.
      The value FFFF is distinguished to mean 'no route via
      this TOS'."
    ::= { ospfIfMetricEntry 4 }
```

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```
ospfIfMetricStatus OBJECT-TYPE
    SYNTAX Validation
    ACCESS read-write
    STATUS mandatory
    DESCRIPTION
       "This variable displays the validity or invalidity of
       the entry. Setting it to 'invalid' has the effect of rendering it inoperative. The internal effect (row
       removal) is implementation dependent."
    DEFVAL { valid }
    ::= { ospfIfMetricEntry 5 }
-- OSPF Virtual Interface Table
        The Virtual Interface Table describes the virtual
        links that the OSPF Process is configured to
        carry on.
ospfVirtIfTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfVirtIfEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
       "Information about this router's virtual interfaces."
    REFERENCE
       "OSPF Version 2, Appendix C.4 Virtual link parameters"
    ::= { ospf 9 }
ospfVirtIfEntry OBJECT-TYPE
    SYNTAX OspfVirtIfEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
       "Information about a single Virtual Interface."
    INDEX { ospfVirtIfAreaID, ospfVirtIfNeighbor }
    ::= { ospfVirtIfTable 1 }
OspfVirtIfEntry ::=
    SEQUENCE {
        ospfVirtIfAreaID
            AreaID,
        ospfVirtIfNeighbor
            RouterID,
        ospfVirtIfTransitDelay
            UpToMaxAge,
        ospfVirtIfRetransInterval
            UpToMaxAge,
```

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```
ospfVirtIfHelloInterval
           HelloRange,
        ospfVirtIfRtrDeadInterval
           PositiveInteger,
        ospfVirtIfState
           INTEGER,
        ospfVirtIfEvents
           Counter,
       ospfVirtIfAuthKey
           OCTET STRING,
       ospfVirtIfStatus
          Validation
    }
ospfVirtIfAreaID OBJECT-TYPE
    SYNTAX AreaID
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The Transit Area that the Virtual Link traverses. By
      definition, this is not 0.0.0.0"
    ::= { ospfVirtIfEntry 1 }
ospfVirtIfNeighbor OBJECT-TYPE
    SYNTAX RouterID
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The Router ID of the Virtual Neighbor."
    ::= { ospfVirtIfEntry 2 }
ospfVirtIfTransitDelay OBJECT-TYPE
   SYNTAX UpToMaxAge
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The estimated number of seconds it takes to transmit a
      link- state update packet over this interface."
   DEFVAL { 1 }
    ::= { ospfVirtIfEntry 3 }
ospfVirtIfRetransInterval OBJECT-TYPE
    SYNTAX UpToMaxAge
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The number of seconds between link-state advertisement
      retransmissions, for adjacencies belonging to this
```

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```
interface. This value is also used when retransmitting
      database description and link-state request packets.
      This value should be well over the expected round-trip
   DEFVAL { 5 }
   ::= { ospfVirtIfEntry 4 }
ospfVirtIfHelloInterval OBJECT-TYPE
   SYNTAX HelloRange
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The length of time, in seconds, between the Hello
      packets that the router sends on the interface. This
      value must be the same for the virtual neighbor."
   DEFVAL { 10 }
    ::= { ospfVirtIfEntry 5 }
ospfVirtIfRtrDeadInterval OBJECT-TYPE
   SYNTAX PositiveInteger
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
      "The number of seconds that a router's Hello packets
      have not been seen before it's neighbors declare the
      router down. This should be some multiple of the Hello
      interval. This value must be the same for the virtual
      neighbor."
   DEFVAL { 60 }
    ::= { ospfVirtIfEntry 6 }
ospfVirtIfState OBJECT-TYPE
   SYNTAX INTEGER {
              down (1),
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "OSPF virtual interface states."
   DEFVAL { down }
   ::= { ospfVirtIfEntry 7 }
ospfVirtIfEvents OBJECT-TYPE
   SYNTAX Counter
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
```

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```
"The number of state changes or error events on this
      Virtual Link"
    DEFVAL { 0 }
    ::= { ospfVirtIfEntry 8 }
ospfVirtIfAuthKey OBJECT-TYPE
    SYNTAX OCTET STRING
           read-write
    ACCESS
    STATUS mandatory
   DESCRIPTION
      "If Authentication Type is simplePassword, the device
      will left adjust and zero fill to 8 octets.
      When read, ospfVifAuthKey always returns a string of
      length zero."
   REFERENCE
       "OSPF Version 2, Section 9 The Interface Data
      Structure"
   DEFVAL { '0000000000000000'H } -- 0.0.0.0.0.0.0
    ::= { ospfVirtIfEntry 9 }
ospfVirtIfStatus OBJECT-TYPE
    SYNTAX Validation
           read-write
   ACCESS
    STATUS mandatory
   DESCRIPTION
       "This variable displays the validity or invalidity of
      the entry. Setting it to 'invalid' has the effect of
      rendering it inoperative. The internal effect (row
      removal) is implementation dependent."
   DEFVAL { valid }
    ::= { ospfVirtIfEntry 10 }
-- OSPF Neighbor Table
       The OSPF Neighbor Table describes all neighbors in
       the locality of the subject router.
ospfNbrTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfNbrEntry
           not-accessible
    ACCESS
    STATUS mandatory
   DESCRIPTION
       "A table of non-virtual neighbor information."
       "OSPF Version 2, Section 10 The Neighbor Data
      Structure"
```

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```
::= { ospf 10 }
ospfNbrEntry OBJECT-TYPE
    SYNTAX OspfNbrEntry
   ACCESS not-accessible
   STATUS mandatory
   DESCRIPTION
       "The information regarding a single neighbor."
   REFERENCE
      "OSPF Version 2, Section 10 The Neighbor Data
      Structure"
    INDEX { ospfNbrIpAddr, ospfNbrAddressLessIndex }
    ::= { ospfNbrTable 1 }
OspfNbrEntry ::=
    SEQUENCE {
        ospfNbrIpAddr
           IpAddress,
        ospfNbrAddressLessIndex
           InterfaceIndex,
        ospfNbrRtrId
           RouterID,
        ospfNbrOptions
           INTEGER,
        ospfNbrPriority
           DesignatedRouterPriority,
        ospfNbrState
           INTEGER,
        ospfNbrEvents
           Counter,
        ospfNbrLSRetransQLen
           Gauge,
        ospfNBMANbrStatus
           Validation
    }
ospfNbrIpAddr OBJECT-TYPE
    SYNTAX IpAddress
   ACCESS read-write
   STATUS mandatory
   DESCRIPTION
       "The IP address of this neighbor."
    ::= { ospfNbrEntry 1 }
ospfNbrAddressLessIndex OBJECT-TYPE
    SYNTAX InterfaceIndex
   ACCESS read-write
   STATUS mandatory
```

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```
DESCRIPTION
      " On an interface having an IP Address, zero. On
      addressless interfaces, the corresponding value of
      ifIndex in the Internet Standard MIB. On row creation,
      this can be derived from the instance."
    ::= { ospfNbrEntry 2 }
ospfNbrRtrId OBJECT-TYPE
   SYNTAX RouterID
   ACCESS read-only
   STATUS mandatory
    DESCRIPTION
       "A 32-bit integer (represented as a type IpAddress)
      uniquely identifying the neighboring router in the
      Autonomous System."
    DEFVAL { '00000000'H } -- 0.0.0.0
    ::= { ospfNbrEntry 3 }
ospfNbrOptions OBJECT-TYPE
    SYNTAX INTEGER
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "A Bit Mask corresponding to the neighbor's options
      field.
      Bit 0, if set, indicates that the area accepts and
      operates on external information; if zero, it is a stub
      area.
      Bit 1, if set, indicates that the system will operate
      on Type of Service metrics other than TOS 0. If zero,
      the neighbor will ignore all metrics except the TOS 0
      metric."
   REFERENCE
      "OSPF Version 2, Section 12.1.2 Options"
    DEFVAL { 0 }
    ::= { ospfNbrEntry 4 }
ospfNbrPriority OBJECT-TYPE
    SYNTAX DesignatedRouterPriority
           read-write
    ACCESS
    STATUS mandatory
   DESCRIPTION
       "The priority of this neighbor in the designated router
      election algorithm. The value 0 signifies that the
      neighbor is not eligible to become the designated
      router on this particular network."
```

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```
DEFVAL { 1 }
    ::= { ospfNbrEntry 5 }
ospfNbrState OBJECT-TYPE
   SYNTAX INTEGER {
               down (1),
               attempt (2),
               init (3),
               twoWay (4),
               exchangeStart (5),
               exchange (6),
               loading (7),
               full (8)
            }
   ACCESS read-only
    STATUS mandatory
    DESCRIPTION
      "The State of the relationship with this Neighbor."
   REFERENCE
      "OSPF Version 2, Section 10.1 Neighbor States"
   DEFVAL { down }
    ::= { ospfNbrEntry 6 }
ospfNbrEvents OBJECT-TYPE
    SYNTAX Counter
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "The number of times this neighbor relationship has
      changed state, or an error has occurred."
   DEFVAL { 0 }
    ::= { ospfNbrEntry 7 }
ospfNbrLSRetransQLen OBJECT-TYPE
   SYNTAX Gauge
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "The current length of the retransmission queue."
   DEFVAL { 0 }
    ::= { ospfNbrEntry 8 }
ospfNBMANbrStatus OBJECT-TYPE
   SYNTAX Validation
   ACCESS read-write
    STATUS mandatory
   DESCRIPTION
       "This variable displays the validity or invalidity of
```

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```
the entry. Setting it to 'invalid' has the effect of
      rendering it inoperative. The internal effect (row
      removal) is implementation dependent."
   DEFVAL { valid }
    ::= { ospfNbrEntry 9 }
-- OSPF Virtual Neighbor Table
       This table describes all virtual neighbors.
       Since Virtual Links are configured in the
       virtual interface table, this table is read-only.
ospfVirtNbrTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfVirtNbrEntry
   ACCESS not-accessible
    STATUS mandatory
   DESCRIPTION
      "A table of virtual neighbor information."
       "OSPF Version 2, Section 15 Virtual Links"
    ::= { ospf 11 }
ospfVirtNbrEntry OBJECT-TYPE
    SYNTAX OspfVirtNbrEntry
   ACCESS not-accessible
   STATUS mandatory
   DESCRIPTION
      "Virtual neighbor information."
    INDEX { ospfVirtNbrArea, ospfVirtNbrRtrId }
    ::= { ospfVirtNbrTable 1 }
OspfVirtNbrEntry ::=
    SEQUENCE {
       ospfVirtNbrArea
           AreaID,
        ospfVirtNbrRtrId
           RouterID,
        ospfVirtNbrIpAddr
            IpAddress,
        ospfVirtNbrOptions
            INTEGER,
       ospfVirtNbrState
           INTEGER,
        ospfVirtNbrEvents
           Counter,
       ospfVirtNbrLSRetransQLen
           Gauge
```

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```
}
ospfVirtNbrArea OBJECT-TYPE
    SYNTAX AreaID
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The Transit Area Identifier."
    ::= { ospfVirtNbrEntry 1 }
ospfVirtNbrRtrId OBJECT-TYPE
    SYNTAX RouterID
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
      "A 32-bit integer uniquely identifying the neighboring
      router in the Autonomous System."
    ::= { ospfVirtNbrEntry 2 }
ospfVirtNbrIpAddr OBJECT-TYPE
    SYNTAX IpAddress
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The IP address this Virtual Neighbor is using."
    ::= { ospfVirtNbrEntry 3 }
ospfVirtNbrOptions OBJECT-TYPE
    SYNTAX INTEGER
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "A bit map corresponding to the neighbor's options
      field. Thus, Bit 1, if set, indicates that the
      neighbor supports Type of Service Routing; if zero, no
      metrics other than TOS 0 are in use by the neighbor."
    ::= { ospfVirtNbrEntry 4 }
ospfVirtNbrState OBJECT-TYPE
    SYNTAX
            INTEGER {
               down (1),
               attempt (2),
                init (3),
               twoWay (4),
               exchangeStart (5),
                exchange (6),
                loading (7),
                full (8)
```

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```
}
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The state of the Virtual Neighbor Relationship."
    ::= { ospfVirtNbrEntry 5 }
ospfVirtNbrEvents OBJECT-TYPE
   SYNTAX Counter
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The number of times this virtual link has changed its
      state, or an error has occurred."
    ::= { ospfVirtNbrEntry 6 }
ospfVirtNbrLSRetransQLen OBJECT-TYPE
   SYNTAX Gauge
   ACCESS read-only
   STATUS mandatory
   DESCRIPTION
       "The current length of the retransmission queue."
    ::= { ospfVirtNbrEntry 7 }
END
```

6. Acknowledgements

This document was produced by the OSPF Working Group, of which the Chairman is John Moy of Proteon.

In addition, the comments of the following individuals are also acknowledged:

John Moy Proteon, Inc
Dino Farinacci 3COM
Stan Froyd Advanced Computer Communications
Steve Willis Wellfleet
John Burress Wellfleet
Keith McCloghrie Hughes LAN Systems

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- 8. Security Considerations

Security issues are not discussed in this memo.

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