

The script Password-Based Key Derivation Function

Abstract

This document specifies the password-based key derivation function script. The function derives one or more secret keys from a secret string. It is based on memory-hard functions, which offer added protection against attacks using custom hardware. The document also provides an ASN.1 schema.

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Table of Contents

1. Introduction	2
2. script Parameters	3
3. The Salsa20/8 Core Function	4
4. The scriptBlockMix Algorithm	5
5. The scriptROMix Algorithm	6
6. The script Algorithm	7
7. ASN.1 Syntax	8
7.1. ASN.1 Module	9
8. Test Vectors for Salsa20/8 Core	9
9. Test Vectors for scriptBlockMix	10
10. Test Vectors for scriptROMix	11
11. Test Vectors for PBKDF2 with HMAC-SHA-256	12
12. Test Vectors for script	13
13. Test Vectors for PKCS#8	14
14. Security Considerations	14
15. References	15
15.1. Normative References	15
15.2. Informative References	15
Acknowledgements	16
Authors' Addresses	16

1. Introduction

Password-based key derivation functions are used in cryptography and security protocols for deriving one or more secret keys from a secret value. Over the years, several password-based key derivation functions have been used, including the original DES-based UNIX Crypt-function, FreeBSD MD5 crypt, Public-Key Cryptography Standards#5 (PKCS#5) PBKDF2 [RFC2898] (typically used with SHA-1), GNU SHA-256/512 crypt [SHA2CRYPT], Windows NT LAN Manager (NTLM) [NTLM] hash, and the Blowfish-based bcrypt [BCRYPT]. These algorithms are all based on a cryptographic primitive combined with salting and/or iteration. The iteration count is used to slow down the computation, and the salt is used to make pre-computation costlier.

All password-based key derivation functions mentioned above share the same weakness against powerful attackers. Provided that the number of iterations used is increased as computer systems get faster, this allows legitimate users to spend a constant amount of time on key derivation without losing ground to attackers' ever-increasing computing power -- as long as attackers are limited to the same software implementations as legitimate users. While parallelized hardware implementations may not change the number of operations performed compared to software implementations, this does not prevent them from dramatically changing the asymptotic cost, since in many

contexts -- including the embarrassingly parallel task of performing a brute-force search for a passphrase -- dollar-seconds are the most appropriate units for measuring the cost of a computation. As semiconductor technology develops, circuits do not merely become faster; they also become smaller, allowing for a larger amount of parallelism at the same cost.

Consequently, with existing key derivation algorithms, even when the iteration count is increased so that the time taken to verify a password remains constant, the cost of finding a password by using a brute-force attack implemented in hardware drops each year.

The script function aims to reduce the advantage that attackers can gain by using custom-designed parallel circuits for breaking password-based key derivation functions.

This document does not introduce script for the first time. The original script paper [SCRYPT] was published as a peer-reviewed scientific paper and contains further background and discussions.

The purpose of this document is to serve as a stable reference for documents making use of script. The rest of this document is divided into sections that each describe parameter choices and algorithm steps needed for the final "script" algorithm.

2. script Parameters

The script function takes several parameters. The passphrase P is typically a human-chosen password. The salt is normally uniquely and randomly generated [RFC4086]. The parameter r ("blockSize") specifies the block size. The CPU/Memory cost parameter N ("costParameter") must be larger than 1, a power of 2, and less than $2^{(128 * r / 8)}$. The parallelization parameter p ("parallelizationParameter") is a positive integer less than or equal to $((2^{32}-1) * 32) / (128 * r)$. The intended output length $dkLen$ is the length in octets of the key to be derived ("keyLength"); it is a positive integer less than or equal to $(2^{32} - 1) * 32$.

Users of script can tune the parameters N , r , and p according to the amount of memory and computing power available, the latency-bandwidth product of the memory subsystem, and the amount of parallelism desired. At the current time, $r=8$ and $p=1$ appears to yield good results, but as memory latency and CPU parallelism increase, it is likely that the optimum values for both r and p will increase. Note also that since the computations of SMix are independent, a large value of p can be used to increase the computational cost of script

without increasing the memory usage; so we can expect script to remain useful even if the growth rates of CPU power and memory capacity diverge.

3. The Salsa20/8 Core Function

Salsa20/8 Core is a round-reduced variant of the Salsa20 Core. It is a hash function from 64-octet strings to 64-octet strings. Note that Salsa20/8 Core is not a cryptographic hash function since it is not collision resistant. See Section 8 of [SALSA20SPEC] for its specification and [SALSA20CORE] for more information. The algorithm description, in C language, is included below as a stable reference, without endianness conversion and alignment.

```
#define R(a,b) (((a) << (b)) | ((a) >> (32 - (b))))
void salsa20_word_specification(uint32 out[16],uint32 in[16])
{
    int i;
    uint32 x[16];
    for (i = 0;i < 16;++i) x[i] = in[i];
    for (i = 8;i > 0;i -= 2) {
        x[ 4] ^= R(x[ 0]+x[12], 7);  x[ 8] ^= R(x[ 4]+x[ 0], 9);
        x[12] ^= R(x[ 8]+x[ 4],13);  x[ 0] ^= R(x[12]+x[ 8],18);
        x[ 9] ^= R(x[ 5]+x[ 1], 7);  x[13] ^= R(x[ 9]+x[ 5], 9);
        x[ 1] ^= R(x[13]+x[ 9],13);  x[ 5] ^= R(x[ 1]+x[13],18);
        x[14] ^= R(x[10]+x[ 6], 7);  x[ 2] ^= R(x[14]+x[10], 9);
        x[ 6] ^= R(x[ 2]+x[14],13);  x[10] ^= R(x[ 6]+x[ 2],18);
        x[ 3] ^= R(x[15]+x[11], 7);  x[ 7] ^= R(x[ 3]+x[15], 9);
        x[11] ^= R(x[ 7]+x[ 3],13);  x[15] ^= R(x[11]+x[ 7],18);
        x[ 1] ^= R(x[ 0]+x[ 3], 7);  x[ 2] ^= R(x[ 1]+x[ 0], 9);
        x[ 3] ^= R(x[ 2]+x[ 1],13);  x[ 0] ^= R(x[ 3]+x[ 2],18);
        x[ 6] ^= R(x[ 5]+x[ 4], 7);  x[ 7] ^= R(x[ 6]+x[ 5], 9);
        x[ 4] ^= R(x[ 7]+x[ 6],13);  x[ 5] ^= R(x[ 4]+x[ 7],18);
        x[11] ^= R(x[10]+x[ 9], 7);  x[ 8] ^= R(x[11]+x[10], 9);
        x[ 9] ^= R(x[ 8]+x[11],13);  x[10] ^= R(x[ 9]+x[ 8],18);
        x[12] ^= R(x[15]+x[14], 7);  x[13] ^= R(x[12]+x[15], 9);
        x[14] ^= R(x[13]+x[12],13);  x[15] ^= R(x[14]+x[13],18);
    }
    for (i = 0;i < 16;++i) out[i] = x[i] + in[i];
}
```

4. The scriptBlockMix Algorithm

The scriptBlockMix algorithm is the same as the BlockMix algorithm described in [SCRYPT] but with Salsa20/8 Core used as the hash function H. Below, Salsa(T) corresponds to the Salsa20/8 Core function applied to the octet vector T.

Algorithm scriptBlockMix

Parameters:

 r Block size parameter.

Input:

 B[0] || B[1] || ... || B[2 * r - 1]
 Input octet string (of size 128 * r octets),
 treated as 2 * r 64-octet blocks,
 where each element in B is a 64-octet block.

Output:

 B'[0] || B'[1] || ... || B'[2 * r - 1]
 Output octet string.

Steps:

1. X = B[2 * r - 1]
2. for i = 0 to 2 * r - 1 do
 T = X xor B[i]
 X = Salsa (T)
 Y[i] = X
end for
3. B' = (Y[0], Y[2], ..., Y[2 * r - 2],
 Y[1], Y[3], ..., Y[2 * r - 1])

5. The scriptROMix Algorithm

The scriptROMix algorithm is the same as the ROMix algorithm described in [SCRYPT] but with scriptBlockMix used as the hash function H and the Integerify function explained inline.

Algorithm scriptROMix

Input:

r	Block size parameter.
B	Input octet vector of length $128 * r$ octets.
N	CPU/Memory cost parameter, must be larger than 1, a power of 2, and less than $2^{(128 * r / 8)}$.

Output:

B'	Output octet vector of length $128 * r$ octets.
----	---

Steps:

1. $X = B$
2. for $i = 0$ to $N - 1$ do
 $V[i] = X$
 $X = \text{scriptBlockMix}(X)$
end for
3. for $i = 0$ to $N - 1$ do
 $j = \text{Integerify}(X) \bmod N$
 where $\text{Integerify}(B[0] \dots B[2 * r - 1])$ is defined
 as the result of interpreting $B[2 * r - 1]$ as a
 little-endian integer.
 $T = X \text{ xor } V[j]$
 $X = \text{scriptBlockMix}(T)$
end for
4. $B' = X$

6. The script Algorithm

The PBKDF2-HMAC-SHA-256 function used below denotes the PBKDF2 algorithm [RFC2898] used with HMAC-SHA-256 [RFC6234] as the Pseudorandom Function (PRF). The HMAC-SHA-256 function generates 32-octet outputs.

Algorithm script

Input:

P	Passphrase, an octet string.
S	Salt, an octet string.
N	CPU/Memory cost parameter, must be larger than 1, a power of 2, and less than $2^{(128 * r / 8)}$.
r	Block size parameter.
p	Parallelization parameter, a positive integer less than or equal to $((2^{32}-1) * hLen) / MLen$ where hLen is 32 and MLen is $128 * r$.
dkLen	Intended output length in octets of the derived key; a positive integer less than or equal to $(2^{32} - 1) * hLen$ where hLen is 32.

Output:

DK	Derived key, of length dkLen octets.
----	--------------------------------------

Steps:

1. Initialize an array B consisting of p blocks of $128 * r$ octets each:
 $B[0] || B[1] || \dots || B[p - 1] =$
 PBKDF2-HMAC-SHA256 (P, S, 1, $p * 128 * r$)
2. for i = 0 to p - 1 do
 $B[i] = \text{scryptROMix}(r, B[i], N)$
end for
3. DK = PBKDF2-HMAC-SHA256 (P, $B[0] || B[1] || \dots || B[p - 1]$, 1, dkLen)

7. ASN.1 Syntax

This section defines ASN.1 syntax for the script key derivation function (KDF). This is intended to operate on the same abstraction level as PKCS#5's PBKDF2. The OID id-script below can be used where id-PBKDF2 is used, with script-params corresponding to PBKDF2-params. The intended application of these definitions includes PKCS #8 and other syntax for key management.

The object identifier id-script identifies the script key derivation function.

```
id-script OBJECT IDENTIFIER ::= {1 3 6 1 4 1 11591 4 11}
```

The parameters field associated with this OID in an AlgorithmIdentifier shall have type script-params:

```
script-params ::= SEQUENCE {  
    salt OCTET STRING,  
    costParameter INTEGER (1..MAX),  
    blockSize INTEGER (1..MAX),  
    parallelizationParameter INTEGER (1..MAX),  
    keyLength INTEGER (1..MAX) OPTIONAL }
```

The fields of type script-params have the following meanings:

- salt specifies the salt value. It shall be an octet string.
- costParameter specifies the CPU/Memory cost parameter N.
- blockSize specifies the block size parameter r.
- parallelizationParameter specifies the parallelization parameter.
- keyLength, an optional field, is the length in octets of the derived key. The maximum key length allowed depends on the implementation; it is expected that implementation profiles may further constrain the bounds. This field only provides convenience; the key length is not cryptographically protected.

To be usable in PKCS#8 [RFC5208] and Asymmetric Key Packages [RFC5958], the following extension of the PBES2-KDFs type is needed:

```
PBES2-KDFs ALGORITHM-IDENTIFIER ::=  
    { {script-params IDENTIFIED BY id-script}, ... }
```


7.1. ASN.1 Module

For reference purposes, the ASN.1 syntax is presented as an ASN.1 module here.

```
-- script ASN.1 Module

script-0 {1 3 6 1 4 1 11591 4 10}

DEFINITIONS ::= BEGIN

id-script OBJECT IDENTIFIER ::= {1 3 6 1 4 1 11591 4 11}

script-params ::= SEQUENCE {
    salt OCTET STRING,
    costParameter INTEGER (1..MAX),
    blockSize INTEGER (1..MAX),
    parallelizationParameter INTEGER (1..MAX),
    keyLength INTEGER (1..MAX) OPTIONAL
}

PBES2-KDFs ALGORITHM-IDENTIFIER ::=
    { {script-params IDENTIFIED BY id-script}, ... }

END
```

8. Test Vectors for Salsa20/8 Core

Below is a sequence of octets that illustrate input and output values for the Salsa20/8 Core. The octets are hex encoded and whitespace is inserted for readability. The value corresponds to the first input and output pair generated by the first script test vector below.

INPUT:

```
7e 87 9a 21 4f 3e c9 86 7c a9 40 e6 41 71 8f 26
ba ee 55 5b 8c 61 c1 b5 0d f8 46 11 6d cd 3b 1d
ee 24 f3 19 df 9b 3d 85 14 12 1e 4b 5a c5 aa 32
76 02 1d 29 09 c7 48 29 ed eb c6 8d b8 b8 c2 5e
```

OUTPUT:

```
a4 1f 85 9c 66 08 cc 99 3b 81 ca cb 02 0c ef 05
04 4b 21 81 a2 fd 33 7d fd 7b 1c 63 96 68 2f 29
b4 39 31 68 e3 c9 e6 bc fe 6b c5 b7 a0 6d 96 ba
e4 24 cc 10 2c 91 74 5c 24 ad 67 3d c7 61 8f 81
```

9. Test Vectors for scriptBlockMix

Below is a sequence of octets that illustrate input and output values for scriptBlockMix. The test vector uses an *r* value of 1. The octets are hex encoded and whitespace is inserted for readability. The value corresponds to the first input and output pair generated by the first script test vector below.

INPUT

```
B[0] = f7 ce 0b 65 3d 2d 72 a4 10 8c f5 ab e9 12 ff dd
       77 76 16 db bb 27 a7 0e 82 04 f3 ae 2d 0f 6f ad
       89 f6 8f 48 11 d1 e8 7b cc 3b d7 40 0a 9f fd 29
       09 4f 01 84 63 95 74 f3 9a e5 a1 31 52 17 bc d7
```

```
B[1] = 89 49 91 44 72 13 bb 22 6c 25 b5 4d a8 63 70 fb
       cd 98 43 80 37 46 66 bb 8f fc b5 bf 40 c2 54 b0
       67 d2 7c 51 ce 4a d5 fe d8 29 c9 0b 50 5a 57 1b
       7f 4d 1c ad 6a 52 3c da 77 0e 67 bc ea af 7e 89
```

OUTPUT

```
B'[0] = a4 1f 85 9c 66 08 cc 99 3b 81 ca cb 02 0c ef 05
       04 4b 21 81 a2 fd 33 7d fd 7b 1c 63 96 68 2f 29
       b4 39 31 68 e3 c9 e6 bc fe 6b c5 b7 a0 6d 96 ba
       e4 24 cc 10 2c 91 74 5c 24 ad 67 3d c7 61 8f 81
```

```
B'[1] = 20 ed c9 75 32 38 81 a8 05 40 f6 4c 16 2d cd 3c
       21 07 7c fe 5f 8d 5f e2 b1 a4 16 8f 95 36 78 b7
       7d 3b 3d 80 3b 60 e4 ab 92 09 96 e5 9b 4d 53 b6
       5d 2a 22 58 77 d5 ed f5 84 2c b9 f1 4e ef e4 25
```

10. Test Vectors for scriptROMix

Below is a sequence of octets that illustrate input and output values for scriptROMix. The test vector uses an *r* value of 1 and an *N* value of 16. The octets are hex encoded and whitespace is inserted for readability. The value corresponds to the first input and output pair generated by the first script test vector below.

INPUT:

```
B = f7 ce 0b 65 3d 2d 72 a4 10 8c f5 ab e9 12 ff dd
    77 76 16 db bb 27 a7 0e 82 04 f3 ae 2d 0f 6f ad
    89 f6 8f 48 11 d1 e8 7b cc 3b d7 40 0a 9f fd 29
    09 4f 01 84 63 95 74 f3 9a e5 a1 31 52 17 bc d7
    89 49 91 44 72 13 bb 22 6c 25 b5 4d a8 63 70 fb
    cd 98 43 80 37 46 66 bb 8f fc b5 bf 40 c2 54 b0
    67 d2 7c 51 ce 4a d5 fe d8 29 c9 0b 50 5a 57 1b
    7f 4d 1c ad 6a 52 3c da 77 0e 67 bc ea af 7e 89
```

OUTPUT:

```
B = 79 cc c1 93 62 9d eb ca 04 7f 0b 70 60 4b f6 b6
    2c e3 dd 4a 96 26 e3 55 fa fc 61 98 e6 ea 2b 46
    d5 84 13 67 3b 99 b0 29 d6 65 c3 57 60 1f b4 26
    a0 b2 f4 bb a2 00 ee 9f 0a 43 d1 9b 57 1a 9c 71
    ef 11 42 e6 5d 5a 26 6f dd ca 83 2c e5 9f aa 7c
    ac 0b 9c f1 be 2b ff ca 30 0d 01 ee 38 76 19 c4
    ae 12 fd 44 38 f2 03 a0 e4 e1 c4 7e c3 14 86 1f
    4e 90 87 cb 33 39 6a 68 73 e8 f9 d2 53 9a 4b 8e
```

11. Test Vectors for PBKDF2 with HMAC-SHA-256

Below is a sequence of octets that illustrate input and output values for PBKDF2-HMAC-SHA-256. The octets are hex encoded and whitespace is inserted for readability. The test vectors below can be used to verify the PBKDF2-HMAC-SHA-256 [RFC2898] function. The password and salt strings are passed as sequences of ASCII [RFC20] octets.

```
PBKDF2-HMAC-SHA-256 (P="passwd", S="salt",
                    c=1, dkLen=64) =
55 ac 04 6e 56 e3 08 9f ec 16 91 c2 25 44 b6 05
f9 41 85 21 6d de 04 65 e6 8b 9d 57 c2 0d ac bc
49 ca 9c cc f1 79 b6 45 99 16 64 b3 9d 77 ef 31
7c 71 b8 45 b1 e3 0b d5 09 11 20 41 d3 a1 97 83
```

```
PBKDF2-HMAC-SHA-256 (P="Password", S="NaCl",
                    c=80000, dkLen=64) =
4d dc d8 f6 0b 98 be 21 83 0c ee 5e f2 27 01 f9
64 1a 44 18 d0 4c 04 14 ae ff 08 87 6b 34 ab 56
a1 d4 25 a1 22 58 33 54 9a db 84 1b 51 c9 b3 17
6a 27 2b de bb a1 d0 78 47 8f 62 b3 97 f3 3c 8d
```

12. Test Vectors for script

For reference purposes, we provide the following test vectors for script, where the password and salt strings are passed as sequences of ASCII [RFC20] octets.

The parameters to the script function below are, in order, the password P (octet string), the salt S (octet string), the CPU/Memory cost parameter N, the block size parameter r, the parallelization parameter p, and the output size dkLen. The output is hex encoded and whitespace is inserted for readability.

```
script (P="", S="",
        N=16, r=1, p=1, dklen=64) =
77 d6 57 62 38 65 7b 20 3b 19 ca 42 c1 8a 04 97
f1 6b 48 44 e3 07 4a e8 df df fa 3f ed e2 14 42
fc d0 06 9d ed 09 48 f8 32 6a 75 3a 0f c8 1f 17
e8 d3 e0 fb 2e 0d 36 28 cf 35 e2 0c 38 d1 89 06
```

```
script (P="password", S="NaCl",
        N=1024, r=8, p=16, dkLen=64) =
fd ba be 1c 9d 34 72 00 78 56 e7 19 0d 01 e9 fe
7c 6a d7 cb c8 23 78 30 e7 73 76 63 4b 37 31 62
2e af 30 d9 2e 22 a3 88 6f f1 09 27 9d 98 30 da
c7 27 af b9 4a 83 ee 6d 83 60 cb df a2 cc 06 40
```

```
script (P="pleaseletmein", S="SodiumChloride",
        N=16384, r=8, p=1, dkLen=64) =
70 23 bd cb 3a fd 73 48 46 1c 06 cd 81 fd 38 eb
fd a8 fb ba 90 4f 8e 3e a9 b5 43 f6 54 5d a1 f2
d5 43 29 55 61 3f 0f cf 62 d4 97 05 24 2a 9a f9
e6 1e 85 dc 0d 65 1e 40 df cf 01 7b 45 57 58 87
```

```
script (P="pleaseletmein", S="SodiumChloride",
        N=1048576, r=8, p=1, dkLen=64) =
21 01 cb 9b 6a 51 1a ae ad db be 09 cf 70 f8 81
ec 56 8d 57 4a 2f fd 4d ab e5 ee 98 20 ad aa 47
8e 56 fd 8f 4b a5 d0 9f fa 1c 6d 92 7c 40 f4 c3
37 30 40 49 e8 a9 52 fb cb f4 5c 6f a7 7a 41 a4
```

13. Test Vectors for PKCS#8

PKCS#8 [RFC5208] and Asymmetric Key Packages [RFC5958] encode encrypted private-keys. Using PBES2 with scrypt as the KDF, the following illustrates an example of a PKCS#8-encoded private-key. The password is "Rabbit" (without the quotes) with $N=1048576$, $r=8$, and $p=1$. The salt is "Mouse" and the encryption algorithm used is aes256-CBC. The derived key is: E2 77 EA 2C AC B2 3E DA-FC 03 9D 22 9B 79 DC 13 EC ED B6 01 D9 9B 18 2A-9F ED BA 1E 2B FB 4F 58.

```
-----BEGIN ENCRYPTED PRIVATE KEY-----
MIHiME0GCSqGSib3DQEFDTBAMB8GCSsGAQQB2kcECzASBAVNb3VzZQIDEAAAAGeI
AgEBMB0GCWCgsAF1AwQBKgQQyYmguHMsOwzGMPoyObk/JgSBkJb47EWD5iAqJlyy
+ni5ftd6gZgOPaLQC1L7mEZc2KQay0VhjZm/7MbBUNbqOAXNM6OGebXxVp6sHUAL
iBGY/Dls7B1TsWeGOBE0sS1MXEpuREuloZjcsNVcNXWPlLdZtkSH6uwWzR0PyG/Z
+ZXfNodZtd/voKlvLOW5B3opGIFaLkbtLZQwMiGtl42AS89lZg==
-----END ENCRYPTED PRIVATE KEY-----
```

14. Security Considerations

This document specifies a cryptographic algorithm, and there is always a risk that someone will find a weakness in it. By following the cryptographic research area, you may learn of publications relevant to scrypt.

ROMix has been proven sequential memory-hard under the random oracle model for the hash function. The security of scrypt relies on the assumption that BlockMix with Salsa20/8 Core does not exhibit any "shortcuts" that would allow it to be iterated more easily than a random oracle. For other claims about the security properties, see [SCRYPT].

Passwords and other sensitive data, such as intermediate values, may continue to be stored in memory, core dumps, swap areas, etc., for a long time after the implementation has processed them. This makes attacks on the implementation easier. Thus, implementation should consider storing sensitive data in protected memory areas. How to achieve this is system dependent.

By nature and depending on parameters, running the scrypt algorithm may require large amounts of memory. Systems should protect against a denial-of-service attack resulting from attackers presenting unreasonably large parameters.

Poor parameter choices can be harmful for security; for example, if you tune the parameters so that memory use is reduced to small amounts that will affect the properties of the algorithm.

15. References

15.1. Normative References

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Authors' Addresses

Colin Percival
Tarsnap

Email: cperciva@tarsnap.com

Simon Josefsson
SJD AB

Email: simon@josefsson.org
URI: <http://josefsson.org/>