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RSVP ASSOCIATION Object Extensions

Abstract

The RSVP ASSOCIATION object was defined in the context of GMPLS-controlled Label Switched Paths (LSPs). In this context, the object is used to associate recovery LSPs with the LSP they are protecting. This object also has broader applicability as a mechanism to associate RSVP state. This document defines how the ASSOCIATION object can be more generally applied. This document also defines Extended ASSOCIATION objects that, in particular, can be used in the context of the MPLS Transport Profile (MPLS-TP). This document updates RFC 2205, RFC 3209, and RFC 3473. It also generalizes the definition of the Association ID field defined in RFC 4872.

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1. Introduction

End-to-end and segment recovery are defined for GMPLS-controlled Label Switched Paths (LSPs) in [RFC4872] and [RFC4873], respectively. Both definitions use the ASSOCIATION object to associate recovery LSPs with the LSP they are protecting. Additional narrative on how such associations are to be identified is provided in [RFC6689].

This document expands the possible usage of the ASSOCIATION object to non-GMPLS and non-recovery contexts. The expanded usage applies equally to GMPLS LSPs [RFC3473], MPLS LSPs [RFC3209], and non-LSP RSVP sessions [RFC2205] [RFC2207] [RFC3175] [RFC4860]. This document also reviews how associations should be made in the case in which the object is carried in a Path message; additionally, it defines usage with Resv messages. This section also discusses usage of the ASSOCIATION object outside the context of GMPLS LSPs.

Some examples of non-LSP association being used to enable resource sharing are:

- o Voice Call-Waiting:

A bidirectional voice call between two endpoints, A and B, is signaled using two separate unidirectional RSVP reservations for the flows A->B and B->A. If endpoint A wishes to put the A-B call on hold and join a separate A-C call, it is desirable that network resources on common links be shared between the A-B and A-C calls. The B->A and C->A subflows of the call can share resources using existing RSVP sharing mechanisms, but only if they use the same destination IP addresses and ports. Since by definition, the RSVP reservations for the subflows A->B and A->C of the call must have different IP addresses in the SESSION objects, this document defines a new mechanism to associate the subflows and allow them to share resources.

- o Voice Shared Line:

A voice shared line is a single number that rings multiple endpoints (which may be geographically diverse), such as phone lines to a manager's desk and to their assistant. A Voice over IP (VoIP) system that models these calls as multiple point-to-point unicast pre-ring reservations would result in significantly over-counting bandwidth on shared links, since RSVP unicast reservations to different endpoints cannot share bandwidth. So, a new mechanism is defined in this document to allow separate unicast reservations to be associated and to share resources.

- o Symmetric NAT:

RSVP permits sharing of resources between multiple flows addressed to the same destination D, even from different senders S1 and S2. However, if D is behind a NAT operating in symmetric mode [RFC5389], it is possible that the destination port of the flows S1->D and S2->D may be different outside the NAT. In this case, these flows cannot share resources using RSVP, since the SESSION objects for these two flows outside the NAT have different destination ports. This document defines a new mechanism to associate these flows and allow them to share resources.

In order to support the wider usage of the ASSOCIATION object, this document generalizes the definition of the Association ID field defined in RFC 4872. This generalization has no impact on existing implementations. When using the procedures defined below, association is identified based on exact ASSOCIATION object matching. Some of the other matching mechanisms defined in RFC 4872, e.g., matching based on Session IDs, are not generalized. This document allows for, but does not specify, association type-specific processing.

This document also defines the Extended ASSOCIATION objects that can be used in the context of MPLS-TP. The scope of the Extended ASSOCIATION objects is not limited to MPLS-TP.

1.1. Conventions Used in This Document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

2. Generalized Association ID Field Definition

The Association ID field is carried in the IPv4 and IPv6 ASSOCIATION objects defined in [RFC4872]. The [RFC4872] definition of the field reads:

A value assigned by the LSP head-end. When combined with the Association Type and Association Source, this value uniquely identifies an association.

This document allows for the origination of ASSOCIATION objects by nodes other than "the LSP head-end". As such, the definition of the Association ID field needs to be generalized to accommodate such usage. This document defines the Association ID field of the IPv4 and IPv6 ASSOCIATION objects as:

A value assigned by the node that originated the association. When combined with the other fields carried in the object, this value uniquely identifies an association.

This change in definition does not impact the procedures or mechanisms defined in [RFC4872] or [RFC4873], nor does it impact the existing implementations of [RFC4872] or [RFC4873].

3. Non-GMPLS and Non-Recovery Usage

While the ASSOCIATION object [RFC4872] is defined in the context of GMPLS recovery, the object can have wider application. [RFC4872] defines the object to be used to "associate LSPs with each other", and then defines an Association Type field to identify the type of association being identified. It also specifies that the Association Type field is to be considered when determining association, i.e., there may be type-specific association rules. As defined by [RFC4872] and reviewed in [RFC6689], this is the case for recovery type ASSOCIATION objects. [RFC6689], notably the text related to resource sharing types, can also be used as the foundation for a generic method for associating LSPs when there is no type-specific association defined.

The remainder of this section defines the general rules to be followed when processing ASSOCIATION objects. Object usage in both Path and Resv messages is discussed. The usage applies equally to GMPLS LSPs [RFC3473], MPLS LSPs [RFC3209], and non-LSP RSVP sessions [RFC2205] [RFC2207] [RFC3175] [RFC4860]. As described below, association is always done based on matching either Path state to Path state, or Resv state to Resv state, but not Path state to Resv State. This section applies to the ASSOCIATION objects defined in [RFC4872].

3.1. Upstream-Initiated Association

Upstream-initiated association is represented in ASSOCIATION objects carried in Path messages and can be used to associate RSVP Path state across MPLS Tunnels / RSVP sessions. (Note, per [RFC3209], an MPLS tunnel is represented by an RSVP SESSION object, and multiple LSPs may be represented within a single tunnel.) Cross-LSP association based on Path state is defined in [RFC4872]. This section extends that definition by specifying generic association rules and usage for non-LSP uses. This section does not modify processing required to support [RFC4872] and [RFC4873], which is reviewed in Section 3 of [RFC6689]. The use of an ASSOCIATION object in a single session is not precluded.

3.1.1. Path Message Format

This section provides the Backus-Naur Form (BNF), see [RFC5511], for Path messages containing ASSOCIATION objects. BNF is provided for both MPLS and for non-LSP session usage. Unmodified RSVP message formats and some optional objects are not listed.

The formats for MPLS and GMPLS sessions are unmodified from [RFC4872] and can be represented based on the BNF in [RFC3209] as:

```
<Path Message> ::= <Common Header> [ <INTEGRITY> ]  
                  <SESSION> <RSVP_HOP>  
                  <TIME_VALUES>  
                  [ <EXPLICIT_ROUTE> ]  
                  <LABEL_REQUEST>  
                  [ <SESSION_ATTRIBUTE> ]  
                  [ <ASSOCIATION> ... ]  
                  [ <POLICY_DATA> ... ]  
                  <sender descriptor>
```

The format for non-LSP sessions as based on the BNF in [RFC2205] is:

```
<Path Message> ::= <Common Header> [ <INTEGRITY> ]  
                  <SESSION> <RSVP_HOP>  
                  <TIME_VALUES>  
                  [ <ASSOCIATION> ... ]  
                  [ <POLICY_DATA> ... ]  
                  [ <sender descriptor> ]
```

In general, relative ordering of ASSOCIATION objects with respect to each other, as well as with respect to other objects, is not significant. Relative ordering of ASSOCIATION objects of the same type SHOULD be preserved by transit nodes.

3.1.2. Path Message Processing

This section is based on, and extends, the processing rules described in [RFC4872] and [RFC4873], which is reviewed in [RFC6689]. This section applies equally to GMPLS LSPs, MPLS LSPs, and non-LSP session state. Note, as previously stated, this section does not modify processing required to support [RFC4872] and [RFC4873].

A node sending a Path message chooses when an ASSOCIATION object is to be included in the outgoing Path message. To indicate association between multiple sessions, an appropriate ASSOCIATION object MUST be included in the outgoing Path messages corresponding to each of the associated sessions. In the absence of Association-Type-specific rules for identifying association, the included ASSOCIATION object

MUST be identical. When there is an Association-Type-specific definition of association rules, the definition SHOULD allow for association based on identical ASSOCIATION objects. This document does not define any Association-Type-specific rules. (See [Section 3 of \[RFC6689\]](#) for a review of Association-Type-specific rules derived from [\[RFC4872\]](#).)

When creating an ASSOCIATION object, the originator MUST format the object as defined in [Section 16.1 of \[RFC4872\]](#). The originator MUST set the Association Type field based on the type of association being identified. The Association ID field MUST be set to a value that uniquely identifies the specific association within the context of the Association Source field. The Association Source field MUST be set to a unique address assigned to the node originating the association.

A downstream node can identify an upstream-initiated association by performing the following checks. When a node receives a Path message, it MUST check each ASSOCIATION object received in the Path message to determine if the object contains an Association Type field value supported by the node. For each ASSOCIATION object containing a supported association type, the node MUST then check to see if the object matches an ASSOCIATION object received in any other Path message. To perform this matching, a node MUST examine the Path state of all other sessions and compare the fields contained in the newly received ASSOCIATION object with the fields contained in the Path state's ASSOCIATION objects. An association is deemed to exist when the same values are carried in all fields of the ASSOCIATION objects being compared. Type-specific processing of ASSOCIATION objects is outside the scope of this document.

Note that as more than one association may exist, the described matching MUST continue after a match is identified and MUST be performed against all local Path state. It is also possible for there to be no match identified.

Unless there are type-specific processing rules, downstream nodes MUST forward all ASSOCIATION objects received in a Path message in any corresponding outgoing Path messages without modification. This processing MUST be followed for unknown Association Type field values.

[3.2.](#) Downstream-Initiated Association

Downstream-initiated association is represented in ASSOCIATION objects carried in Resv messages and can be used to associate RSVP Resv state across MPLS Tunnels/RSVP sessions. Cross-LSP association, based on Path state, is defined in [\[RFC4872\]](#). This section defines

cross-session association based on Resv state. This section places no additional requirements on implementations supporting [RFC4872] and [RFC4873]. Note, the use of an ASSOCIATION object in a single session is not precluded.

3.2.1. Resv Message Format

This section provides the Backus-Naur Form (BNF), see [RFC5511], for Resv messages containing ASSOCIATION objects. BNF is provided for both MPLS and for non-LSP session usage. Unmodified RSVP message formats and some optional objects are not listed.

The formats for MPLS, GMPLS, and non-LSP sessions are identical and are represented based on the BNF in [RFC2205] and [RFC3209]:

```
<Resv Message> ::= <Common Header> [ <INTEGRITY> ]  
                  <SESSION> <RSVP_HOP>  
                  <TIME_VALUES>  
                  [ <RESV_CONFIRM> ] [ <SCOPE> ]  
                  [ <ASSOCIATION> ... ]  
                  [ <POLICY_DATA> ... ]  
                  <STYLE> <flow descriptor list>
```

Relative ordering of ASSOCIATION objects with respect to each other, as well as with respect to other objects, is not currently significant. Relative ordering of ASSOCIATION objects of the same type SHOULD be preserved by transit nodes.

3.2.2. Resv Message Processing

This section applies equally to GMPLS LSPs, MPLS LSPs, and non-LSP session state.

A node sending a Resv message chooses when an ASSOCIATION object is to be included in the outgoing Resv message. A node that wishes to allow upstream nodes to associate Resv state across RSVP sessions MUST include an ASSOCIATION object in the outgoing Resv messages corresponding to the RSVP sessions to be associated. In the absence of Association-Type-specific rules for identifying association, the included ASSOCIATION objects MUST be identical. When there is an Association-Type-specific definition of association rules, the definition SHOULD allow for association based on identical ASSOCIATION objects. This document does not define any Association-Type-specific rules.

When creating an ASSOCIATION object, the originator MUST format the object as defined in Section 16.1 of [RFC4872]. The originator MUST set the Association Type field based on the type of association being

identified. The Association ID field MUST be set to a value that uniquely identifies the specific association within the context of the Association Source field. The Association Source field MUST be set to a unique address assigned to the node originating the association.

An upstream node can identify a downstream-initiated association by performing the following checks. When a node receives a Resv message, it MUST check each ASSOCIATION object received in the Resv message to determine if the object contains an Association Type field value supported by the node. For each ASSOCIATION object containing a supported association type, the node MUST then check to see if the object matches an ASSOCIATION object received in any other Resv message. To perform this matching, a node MUST examine the Resv state of all other sessions and compare the fields contained in the newly received ASSOCIATION object with the fields contained in the Resv state's ASSOCIATION objects. An association is deemed to exist when the same values are carried in all fields of the ASSOCIATION objects being compared. Type-specific processing of ASSOCIATION objects is outside the scope of this document.

Note that as more than one association may exist, the described matching MUST continue after a match is identified and MUST be performed against all local Resv state. It is also possible for there to be no match identified.

Unless there are type-specific processing rules, upstream nodes MUST forward all ASSOCIATION objects received in a Resv message in any corresponding outgoing Resv messages without modification. This processing MUST be followed for unknown Association Type field values.

3.3. Association Types

Two association types are currently defined: recovery and resource sharing. Recovery type association is only applicable within the context of recovery [RFC4872] [RFC4873]. Resource sharing is applicable to any context and its general use is defined in this section.

3.3.1. Resource Sharing Association Type

The Resource Sharing Association Type was defined in [RFC4873] and was defined within the context of GMPLS and upstream-initiated association. This section presents a definition of the resource sharing association that allows for its use with any RSVP session type and in both Path and Resv messages. This definition is consistent with the definition of the resource sharing association

type in [RFC4873] and no changes are required by this section in order to support [RFC4873]. The Resource Sharing Association Type MUST be supported by any implementation compliant with this document.

The Resource Sharing Association Type is used to enable resource sharing across RSVP sessions. Per [RFC4873], resource sharing uses the Association Type field value of 2. ASSOCIATION objects with an Association Type with the value Resource Sharing MAY be carried in Path and Resv messages. Association for the Resource Sharing type MUST follow the procedures defined in Section 3.1.2 for upstream-initiated (Path message) association and Section 3.2.1 for downstream-initiated (Resv message) association. There are no type-specific association rules, processing rules, or ordering requirements. Note that, as is always the case with association as enabled by this document, no associations are made across Path and Resv state.

Once an association is identified, resources MUST be considered as shared across the identified sessions by the admission-control function. Since the implementation specifics of the admission-control function is outside the scope of RSVP, we observe that how resource sharing is actually reflected may vary according to specific implementations (e.g., depending on the specific admission-control and resource-management algorithm, or on how local policy is taken into account).

3.3.2. Unknown Association Types

As required by Sections 3.1.2 and 3.2.2 above, a node that receives an ASSOCIATION object containing an unknown ASSOCIATION type forwards all received ASSOCIATION objects as defined above. The node MAY also identify associations per the defined processing, e.g., to make this information available via a management interface.

4. IPv4 and IPv6 Extended ASSOCIATION Objects

[RFC4872] defines the IPv4 ASSOCIATION object and the IPv6 ASSOCIATION object. As defined, these objects each contain an Association Source field and a 16-bit Association ID field. As previously described, the contents of the object uniquely identify an association. Because the Association ID field is a 16-bit field, an association source can allocate up to 65536 different associations and no more. There are scenarios where this number is insufficient (for example, where the association identification is best known and identified by a fairly centralized entity, and therefore may be involved in a large number of associations).

An additional case that cannot be supported using the existing ASSOCIATION objects is presented by MPLS-TP LSPs. Per [RFC6370], MPLS-TP LSPs can be identified based on an operator-unique global identifier. As defined in [RFC6370], "global identifier", or Global_ID, is based on [RFC5003] and includes the operator's Autonomous System Number (ASN).

This section defines new ASSOCIATION objects to support extended identification in order to address the previously described limitations. Specifically, the IPv4 Extended ASSOCIATION object and IPv6 Extended ASSOCIATION object are defined below. Both new objects include the fields necessary to enable identification of a larger number of associations as well as MPLS-TP-required identification.

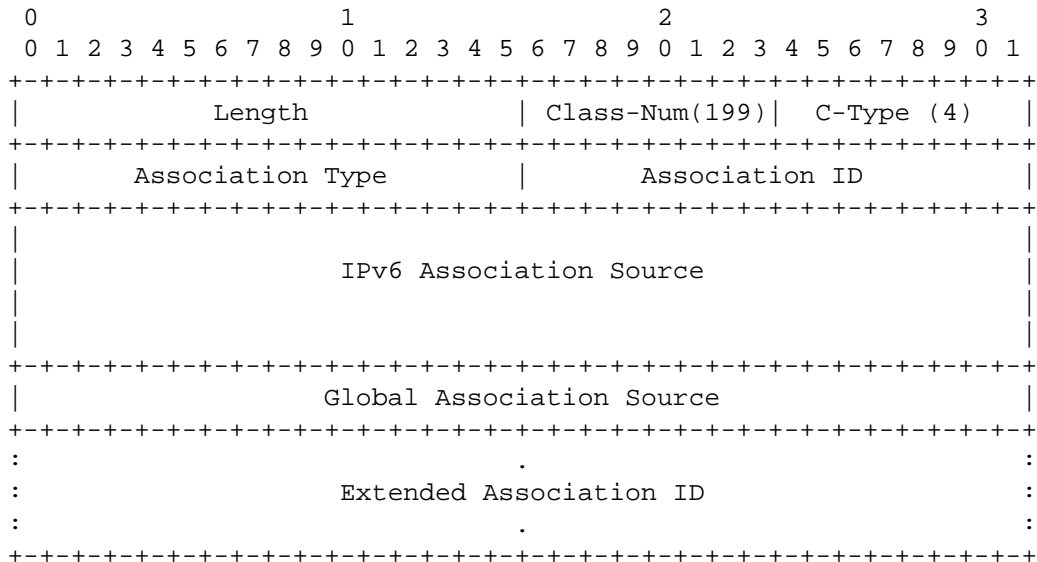
The IPv4 Extended ASSOCIATION object and IPv6 Extended ASSOCIATION object SHOULD be supported by an implementation compliant with this document. The processing rules for the IPv4 and IPv6 Extended ASSOCIATION object are described below and are based on the rules for the IPv4 and IPv6 ASSOCIATION objects as previously described.

4.1. IPv4 and IPv6 Extended ASSOCIATION Object Format

The IPv4 Extended ASSOCIATION object (Class-Num of the form 1lbbbbbb with value = 199, C-Type = 3) has the format:

0										1										2										3									
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9
Length										Class-Num(199)										C-Type (3)																			
Association Type										Association ID																													
IPv4 Association Source																																							
Global Association Source																																							
:											:											:																	
:	Extended Association ID										:											:																	
:											:											:																	

The IPv6 Extended ASSOCIATION object (Class-Num of the form 11bbbbbb with value = 199, C-Type = 4) has the format:



Association Type: 16 bits

Same as for IPv4 and IPv6 ASSOCIATION objects, see [RFC4872].

Association ID: 16 bits

Same as for IPv4 and IPv6 ASSOCIATION objects, see Section 2.

Association Source: 4 or 16 bytes

Same as for IPv4 and IPv6 ASSOCIATION objects, see [RFC4872].

Global Association Source: 4 bytes

This field contains a value that is a unique global identifier or the special value zero (0). When non-zero and not overridden by local policy, the Global_ID as defined in [RFC6370] SHALL be used. The special value zero indicates that no global identifier is present. Use of the special value zero SHOULD be limited to entities contained within a single operator.

If the Global Association Source field value is derived from a 2-octet ASN, then the two high-order octets of this 4-octet field MUST be set to zero.

Extended Association ID: variable, 4-byte aligned

This field contains data that is additional information to support unique identification. The length and contents of this field is scoped by the Association Source. The length of this field is derived from the object Length field and as such MUST have a length of zero or be 4-byte aligned. A length of zero indicates that this field is omitted.

4.2. Processing

The processing of an IPv4 or IPv6 Extended ASSOCIATION object MUST be identical to the processing of an IPv4 or IPv6 ASSOCIATION object as previously described, except as extended by this section. This section applies to ASSOCIATION objects included in both Path and Resv messages.

The following are the modified procedures for Extended ASSOCIATION object processing:

- o When creating an Extended ASSOCIATION object, the originator MUST format the object as defined in this document.
- o The originator MUST set the Association Type, Association ID, and Association Source fields as described in [Section 4](#).
- o When ASN-based global identification of the Association Source is desired, the originator MUST set the Global Association Source field. When ASN-based global identification is not desired, the originator MUST set the Global Association Source field to zero (0).
- o The Extended ASSOCIATION object originator MAY include the Extended Association ID field. The field is included based on local policy. The field MUST be included when the Association ID field is insufficient to uniquely identify association within the scope of the source of the association. When included, this field MUST be set to a value that, when taken together with the other fields in the object, uniquely identifies the association being identified.
- o The object Length field is set based on the length of the Extended Association ID field. When the Extended Association ID field is omitted, the object Length field MUST be set to 16 or 28 for the IPv4 and IPv6 ASSOCIATION objects, respectively. When the Extended Association ID field is present, the object Length field MUST be set to indicate the additional bytes carried in the Extended Association ID field, including pad bytes.

Note: Per [RFC2205], the object Length field is set to the total object length in bytes, is always a multiple of 4, and is at least 4.

The procedures related to association identification are not modified by this section. It is important to note that Section 4 defines the identification of associations based on ASSOCIATION object matching and that such matching, in the absence of type-specific comparison rules, is based on the comparison of all fields in an ASSOCIATION object. This applies equally to ASSOCIATION objects and Extended ASSOCIATION objects.

5. Compatibility

Per [RFC4872], the ASSOCIATION object uses an object class number of the form 1lbbbbbb to ensure compatibility with non-supporting nodes. Per [RFC2205], such nodes will ignore the object but forward it without modification. This is also the action taken for unknown association types as discussed above in Section 3.1.2, 3.2.2, and 3.3.2.

Per [RFC4872], transit nodes that support the ASSOCIATION object but not the Extended Association C-Types will "transmit, without modification, any received ASSOCIATION object in the corresponding outgoing Path message". Per [RFC2205], an egress node that supports the ASSOCIATION object but not the Extended Association C-Types, may generate an "Unknown object C-Type" error. This error will propagate to the ingress node for standard error processing.

Operators wishing to use a function supported by a particular association type should ensure that the type is supported on any node that is expected to act on the association.

6. Security Considerations

A portion of this document reviews procedures defined in [RFC4872] and [RFC4873] and does not define new procedures. As such, no new security considerations are introduced in this portion of the document.

Section 3 defines broader usage of the ASSOCIATION object, but does not fundamentally expand on the association function that was previously defined in [RFC4872] and [RFC4873]. Section 4 increases the number of bits that are carried in an ASSOCIATION object (by 32), and similarly does not expand on the association function that was previously defined. This broader definition does allow for additional information to be conveyed, but this information is not fundamentally different from the information that is already carried

in RSVP. Therefore, there are no new risks or security considerations introduced by this document.

For a general discussion on MPLS- and GMPLS-related security issues, including RSVP's chain of trust security model, see the MPLS/GMPLS security framework [RFC5920].

7. IANA Considerations

IANA has assigned new values for namespaces defined in this document and they are summarized in this section.

7.1. IPv4 and IPv6 Extended ASSOCIATION Objects

Per this document, IANA has assigned two new C-Types (which are defined in Section 3.1) for the existing ASSOCIATION object in the "Class Names, Class Numbers, and Class Types" section of the "Resource Reservation Protocol (RSVP) Parameters" registry located at <http://www.iana.org/assignments/rsvp-parameters>:

199 ASSOCIATION [RFC4872]

Class Types or C-Types

3	Type 3 IPv4 Extended Association	[RFC6780]
4	Type 4 IPv6 Extended Association	[RFC6780]

7.2. Resource Sharing Association Type

This document also broadens the potential usage of the Resource Sharing Association Type defined in [RFC4873]. As such, IANA has updated the reference of the Resource Sharing Association Type included in the associated registry. Per this document, IANA has also corrected the duplicate usage of '(R)' in this registry. In particular, the "Association Type" registry found at <http://www.iana.org/assignments/gmpls-sig-parameters/> has been updated as follows:

OLD:

2	Resource Sharing (R)	[RFC4873]
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NEW:

2	Resource Sharing (S)	[RFC4873][RFC6780]
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There are no other IANA considerations introduced by this document.

8. Acknowledgments

Valuable comments and input were received from Dimitri Papadimitriou, Fei Zhang, and Adrian Farrel. We thank Subha Dhesikan for her contribution to the early work on sharing of resources across RSVP reservations.

9. References

9.1. Normative References

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