

Activity No. < 2.2>	
< Hands-on Activity 2.2: Control Structures>	
Course Code: CPE007	Program: Computer Engineering
Course Title: Hands-on Activity 2.2: Control Structures	Date Performed: Aug 11 2025
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Name(s): Will Stuart D. Ponce Jr.	Instructor: Engr: JimLord Quejado
<p>6. Output: Use the Pseudo Code Given by the example: Initialize total to zero</p> <p>Initialize counter to zero</p> <p>Input the first grade</p> <p>While the user has not as yet entered the sentinel</p> <p>Add this grade into the running total</p> <p>Add one to the grade counter</p> <p>Input the next grade (possibly the sentinel)</p> <p>If the counter is not equal to zero</p> <p>Set the average to the total divided by the counter</p> <p>Print the average</p> <p>else</p> <p>Print “No grades were entered”</p> <p>And This is my Answer to the Question:</p>	

```

1  #include <iostream>
2
3
4- int main() {
5      int grade, total = 0, counter = 0;
6      double average;
7
8      //Input the first grade
9      std::cout << "Enter grade or -1 to quit: ";
10     std::cin >> grade;
11
12     //While the user has not yet entered the sentinel
13-   while (grade != -1) {
14       total += grade;    // Add this grade into the running total
15       counter++;        // Add one to the grade counter
16
17       // Input the next grade
18       std::cout << "Enter grade or -1 to quit: ";
19       std::cin >> grade;
20   }
21
22   // If the counter is not equal to zero
23-   if (counter != 0) {
24       average = static_cast<double>(total) / counter; // Compute the average
25       std::cout << "Class average is: " << average << std::endl; // Print the average
26-   } else {
27       std::cout << "No grades were entered" << std::endl;    // No grades case
28   }
29
30
31
32
33
34     return 0;
35 }

```

Enter grade or -1 to quit: |

7. Supplementary Activity

8. Conclusion: My conclusion about this work is you need research in yt some ideas so can use to apply in the compiler and is kinda fun to work to this stuff and I want to experience more about this compiler and I want to acknowledge my skills.

9. Assessment Rubric