# Predictive Learning from Data

#### LECTURE SET 2

# Inductive Learning, Basic Learning Problems and Inductive Principles

Cherkassky, Vladimir, and Filip M. Mulier. *Learning from data: concepts, theory, and methods*. John Wiley & Sons, 2007.

Source: Dr. Vladimir Cherkassky (revised by Dr. Hsiang-Han Chen)

#### **OUTLINE**

#### 2.0 Objectives + Background

- formalization of inductive learning
- classical statistics vs predictive approach
- 2.1 Terminology and Learning Problems
- 2.2 Basic Learning Methods and Complexity Control
- 2.3 Inductive Principles
- 2.4 Alternative Learning Formulations
- 2.5 Summary

# 2.0 Objectives

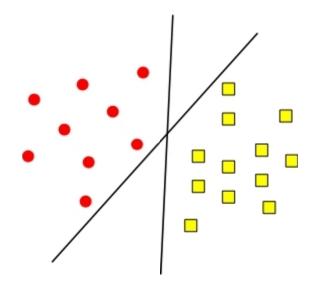
- To quantify the notions of explanation, prediction and model
- Introduce terminology
- Describe common learning problems

#### Example: classification problem

#### training samples, model

Goal 1: explanation of training data

Goal 2: generalization (for future data)



Q which model is better at generalizing?

A The straight one since this is just a training sample, and if there are any noise, the second line may predict wrong

Learning (model estimation) is ill-posed

# Well posed

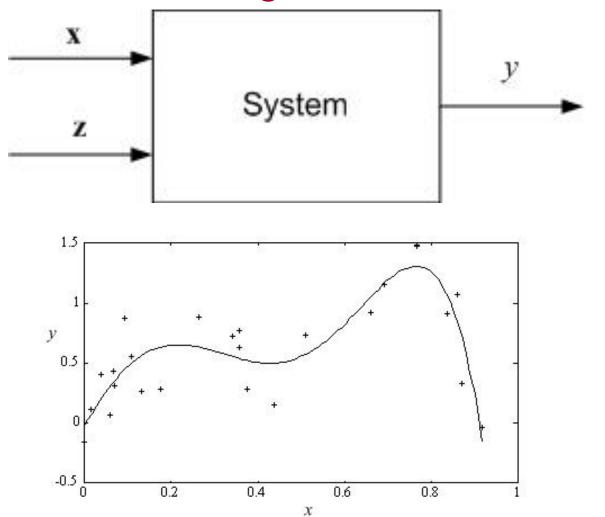
#### Three fundamental conditions:

- The problem must have a unique solution.
- The solution must depend continuously on the data or the parameters.
- The solution must be stable against small changes in the data or the parameters.

**III posed**: violate one or more of these conditions, therefore, difficult to solve.

# Example: imitation of system's output (regression problem)

Common setting ~ function estimation



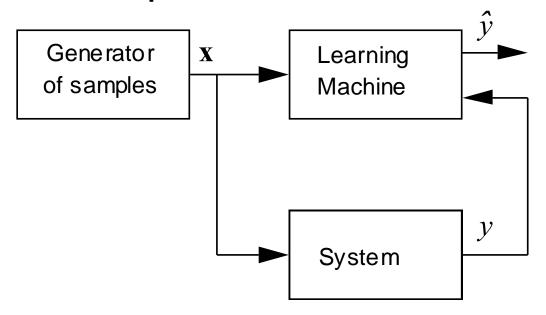
# Some terminologies

Learning is the process of estimating an unknown (input, output) dependency or structure of a System using a limited number of observations.

- Past observations ~ data points
- Explanation (model) ~ function
- Learning ~ function estimation (from data)
- Prediction ~using the model to predict new inputs

# General learning scenario

Three components



- Unknown joint distribution P(x,y)
- Set of functions (possible models)  $f(\mathbf{x}, \omega)$
- Pre-specified Loss function  $L(y, f(\mathbf{x}, \omega))$  (by convention, non-negative L)

# Set of functions (possible models)

Parametric regression (fixed-degree polynomial)

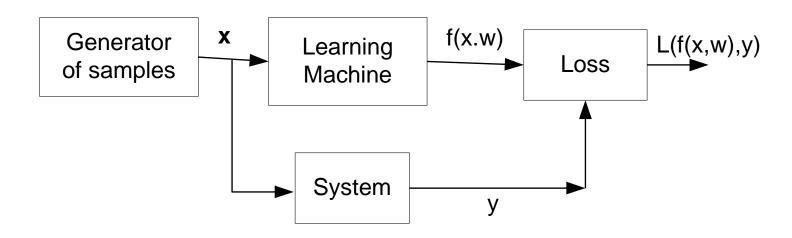
EX: the set of functions is specified as a polynomial of fixed degree and the training data have a single predictor variable.

$$f(x, \mathbf{w}) = \sum_{i=0}^{M-1} w_i x^i$$

 Different w vectors result in different functions.

## Inductive Learning Setting

- The *learning machine* observes samples  $(\mathbf{x}, \mathbf{y})$ , and returns an estimated response  $\hat{y} = f(\mathbf{x}, \mathbf{w})$
- Recall 'first-principle' vs 'empirical' knowledge
   →Two modes of inference: identification vs imitation
- Risk  $\int Loss(y, f(\mathbf{x}, w)) dP(\mathbf{x}, y) \rightarrow min$



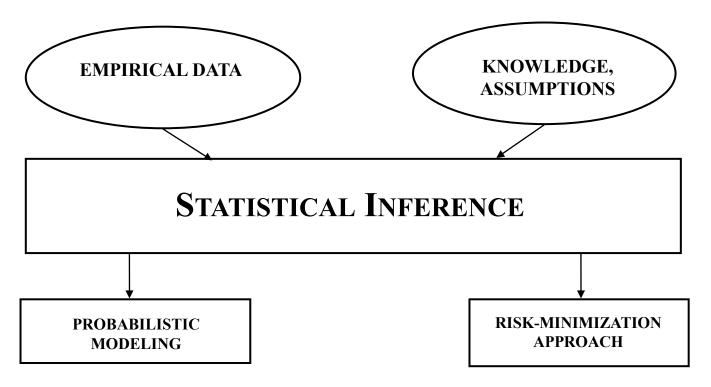
# How should a Learning Machine use training data?

 Inductive principle: a general prescription for obtaining an estimate the "true dependency" in the class of approximating functions from the available (finite) training data.

• A **learning method** is a constructive implementation of an inductive principle for selecting an estimate  $f(\mathbf{x}, \omega^*)$  from a particular set of functions  $f(\mathbf{x}, \omega)$ .

#### Two Views of Empirical Inference

Two approaches to empirical or statistical inference



 These two approaches are different both technically/mathematically and philosophically

# Statistical Dependency vs Causality

 Statistical dependency does not imply causality (~understanding)

Examples: male violence

married people live longer

- Causality is not necessary for prediction
- Dangerous to infer causality from data alone (as common in social studies, politics etc.)
- Causality can be demonstrated by arguments outside the data, or by carefully designed experimental setting

#### Classical Approaches to Inductive Inference

Generic problem: finite data -> Model

Classical Statistics M1 ~ hypothesis testing experimental data is generated by a given model (single function ~ scientific theory)

Classical Statistics M2 ~ max likelihood

- data generated by a parametric model for density.
- Note: loss fct ~ likelihood (not application-specific)
- → The same methodology for all learning problems

R. Fisher: "uncertain inferences" from finite data
see: R. Fisher (1935), The Logic of Inductive Inference, *J. Royal*Statistical Society, available at <a href="http://www.dcscience.net/fisher-1935.pdf">http://www.dcscience.net/fisher-1935.pdf</a>

## Summary and Discussion

- Math formulation useful for quantifying
  - explanation ~ fitting error (training data)
  - generalization ~ prediction error
- Natural assumptions
  - future similar to past: stationary P(x,y), i.i.d.data
  - discrepancy measure or loss function,
     i.e. MSE

#### OUTLINE

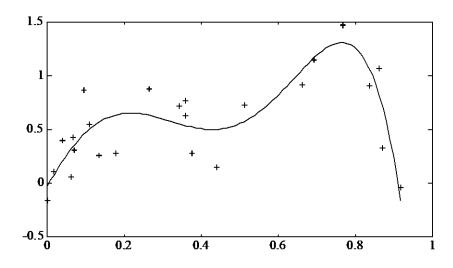
#### 2.0 Objectives

#### 2.1 Terminology and Learning Problems

- supervised/ unsupervised
- classification
- regression etc.
- 2.2 Basic Learning Methods and Complexity Control
- 2.3 Inductive Principles
- 2.4 Alternative Learning Formulations
- 2.5 Summary

#### Supervised Learning: Regression

- Data in the form (x,y), where
  - x is multivariate input (i.e. vector)
  - y is univariate output ('response')
- Regression: y is real-valued  $L(y, f(\mathbf{x})) = (y f(\mathbf{x}))^2$



Estimation of real-valued function

#### **Regression Estimation Problem**

**Given:** training data  $(\mathbf{x}_i, y_i), i = 1, 2, ...n$ 

**Find** a function  $f(\mathbf{x}, w^*)$  that minimizes squared error for a large number (N) of future samples:

$$\sum_{k=1}^{N} \left[ (y_k - f(\mathbf{X}_k, w))^2 \to \min_{0.5} \int_{0.5}^{1} (y - f(\mathbf{X}, w))^2 dP(\mathbf{X}, y) \to \min_{0.5} \int_{0.5}^{1} \int_{0.2}^{1} \int_{0.4}^{1} \int_{0.6}^{1} \int_{0.8}^{1} \int_{0.8}^{1}$$

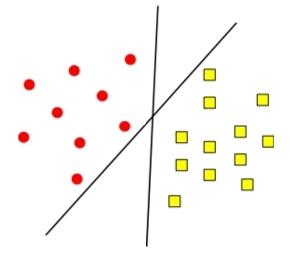
**BUT** future data is unknown  $\sim P(x,y)$  unknown

→ All estimation problems are ill-posed

#### **Supervised Learning: Classification**

- Data in the form (x,y), where
  - x is multivariate input (i.e. vector)
  - y is univariate output ('response')
- Classification: y is categorical (class label)

$$L(y, f(\mathbf{x})) = \begin{cases} 0 & \text{if } y = f(\mathbf{x}) \\ 1 & \text{if } y \neq f(\mathbf{x}) \end{cases}$$



Estimation of indicator function

#### **Density Estimation**

- Data in the form (x), where
  - x is multivariate input (feature vector)
- Parametric form of density is given:  $f(\mathbf{x}, \omega)$
- The loss function is likelihood or, more common, the negative log-likelihood

$$L(f(\mathbf{x},\omega)) = -\ln f(\mathbf{x},\omega)$$

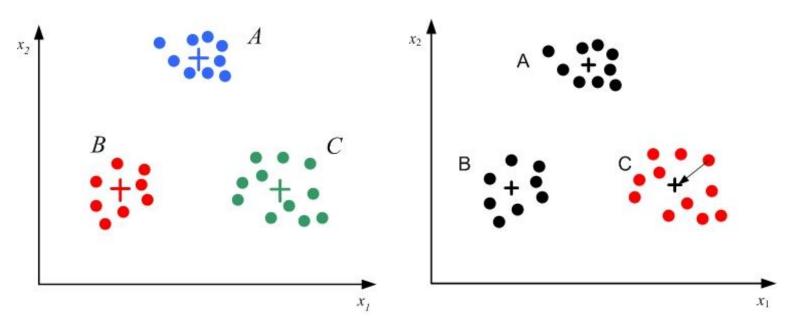
The goal of learning is minimization of

$$R(\omega) = \int -\ln f(\mathbf{x}, \omega) p(\mathbf{x}) d\mathbf{x}$$

from finite training data, yielding  $f(\mathbf{x}, \omega_0)$ 

#### **Unsupervised Learning 1**

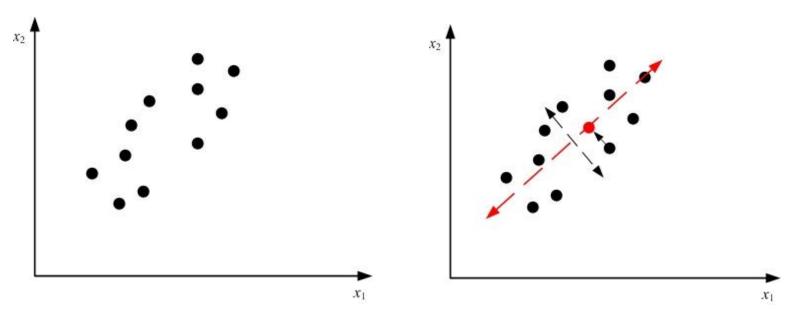
- Data in the form (x), where
  - x is multivariate input (i.e. feature vector)
- Goal: data reduction or clustering



→ Clustering = estimation of mapping  $X \to C$ , where  $C = \{c_1, c_2, ..., c_m\}$  and  $L(x, f(x)) = ||x - f(x)||^2$ 

#### **Unsupervised Learning 2**

- Data in the form (x), where
  - x is multivariate input (i.e. vector)
- Goal: dimensionality reduction



 $\rightarrow$  Mapping  $f(\mathbf{x})$  is projection of the data onto low-dimensional subspace, maximizing the variance (e.g., PCA).

#### OUTLINE

- 2.0 Objectives
- 2.1 Terminology and Learning Problems

# 2.2 Basic Learning Methods and Complexity Control

- Parametric modeling
- Non-parametric modeling
- Data reduction
- Complexity control
- 2.3 Inductive Principles
- 2.4 Alternative Learning Formulations
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# **Basic learning methods**

#### General idea

- Specify a wide set of possible models  $f(\mathbf{x}, \omega)$  where  $\omega$  is an abstract set of 'parameters'
- Estimate model parameters  $\omega^*$  by minimizing some loss function for training data

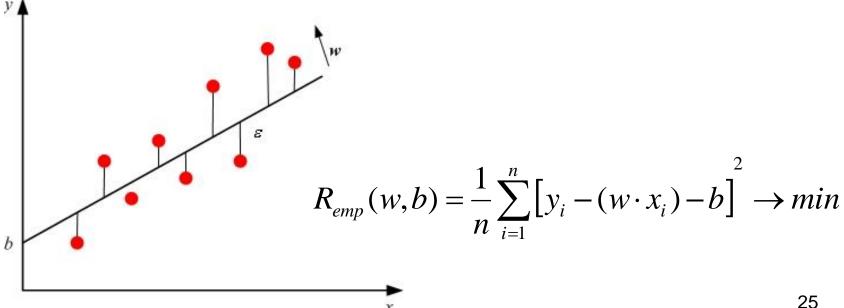
#### Learning methods differ in

- Chosen parameterization
- Loss function used
- Optimization method used for parameter estimation

# Parametric Modeling (~ERM)

Given training data  $(\mathbf{x}_i, y_i), i = 1, 2, ...n$ 

- (1) Specify parametric model
- (2) Estimate its parameters (via fitting to data)
- Example: Linear regression F(x) = (w x) + b



## Parametric Modeling: classification

Given training data  $(\mathbf{x}_i, y_i), i = 1, 2, ...n$ 

$$(\mathbf{x}_{i}, y_{i}), i = 1, 2, ... n$$

- Specify parametric model
- Estimate its parameters (via fitting to data)

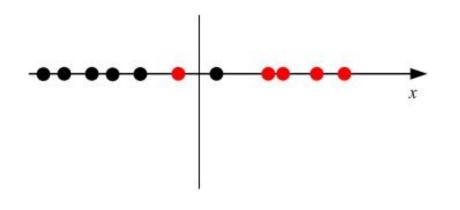
Example: univariate classification data set

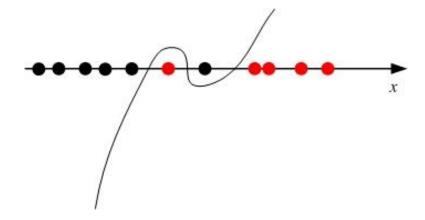
(a) Linear decision boundary

$$f(x) = sign(x-b)$$

(b) third-order polynomial

$$f(x) = sign(x^2 + wx + b)$$





#### Method of Maximum Likelihood

- The idea behind the method of maximum likelihood is to estimate a parameter with the value that makes the observed data most likely.
- When a probability mass function or probability density function is considered to be a function of the parameters, it is called a likelihood function.
- The maximum likelihood estimate is the value of the estimators that when substituted in for the parameters maximizes the likelihood function.

#### Parametric modeling in Statistics

- Goal of learning: density estimation
- Maximum Likelihood principle: choose w\* maximizing

$$P[\text{data}|\text{model}] = P(\mathbf{X}|\mathbf{w}) = \prod_{i=1}^{n} p(\mathbf{x}_{i};\mathbf{w})$$

equivalently, minimize negative loglikelihood

# Maximum Likelihood illustration

let 
$$x \sim Bin(20, P)$$
, where  $P$  is unknown. Suppose we observe the value  $X=\eta$ . The pmf is 
$$f(\eta; P) = \frac{20!}{\eta! \, 13!} \, p^{\eta} \, (1-P)^{13} \quad \Rightarrow \quad \text{a function of } P$$
likelihood function

The MLTE is the value  $\beta$  which, when substituted for P, maximize the likelihood function f(1;P).

In principle, we can maximize the function by 
$$\frac{df(1;p)}{dp} = 0$$
.  
Howeve, it is easier to maximize  $lnf(1;p)$  instead!

# Maximum Likelihood illustration (conti.)

(i. In X is an increasing function, therefore, the p maximizing lat (nip) also)
(maximize f(nip)

when he have n data points 
$$x_1, x_2, ... x_n$$
, from  $f(x;\theta)$  with unknown  $\theta$ .

MLTz of  $\theta$  can be obtained by solving the following problems:

 $\max \prod_{i=1}^n f(x_i;\theta) \longrightarrow (\text{difficult})$ 
 $\max \sum_{i=1}^n \log(f(x_i;\theta)) \longrightarrow (\text{easy})$ 

$$\frac{d}{dP}\ln f(1;P) = \frac{1}{P} - \frac{13}{1-P} = 0 \Rightarrow \frac{1-11P-13P}{P(1-P)} = 0 \Rightarrow \frac{1-20P}{P(1-P)} = 0 \Rightarrow \widehat{P} = \frac{1}{20} = 0$$

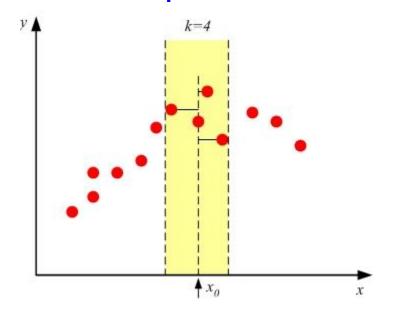
# Non-Parametric Modeling

Given training data  $(\mathbf{x}_i, y_i), i = 1, 2, ...n$ 

Estimate the model (for given  $\mathbf{x}_0$ ) as 'local average' of the data.

Note: need to define 'local', 'average'

Example: k-nearest neighbors regression



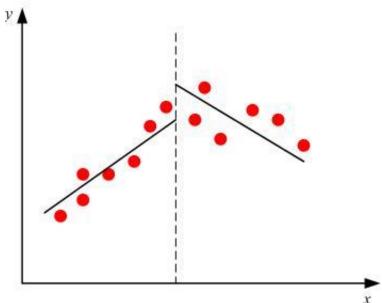
$$f(\mathbf{x}_0) = \frac{\sum_{j=1}^k y_j}{k}$$

# **Data Reduction Approach**

Given training data, estimate the model as 'compact encoding' of the data.

Note: 'compact' ~ # of bits to encode the model or # of bits to encode the data (MDL)

Example: piece-wise linear regression



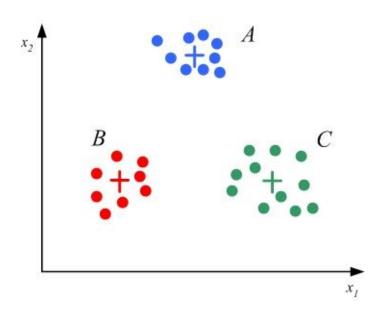
How many parameters needed for two-linear-component model?

#### Data Reduction Approach (cont'd)

Data Reduction approaches are commonly used for unsupervised learning tasks.

Example: clustering.

Training data encoded by 3 points (cluster centers)



#### **Issues:**

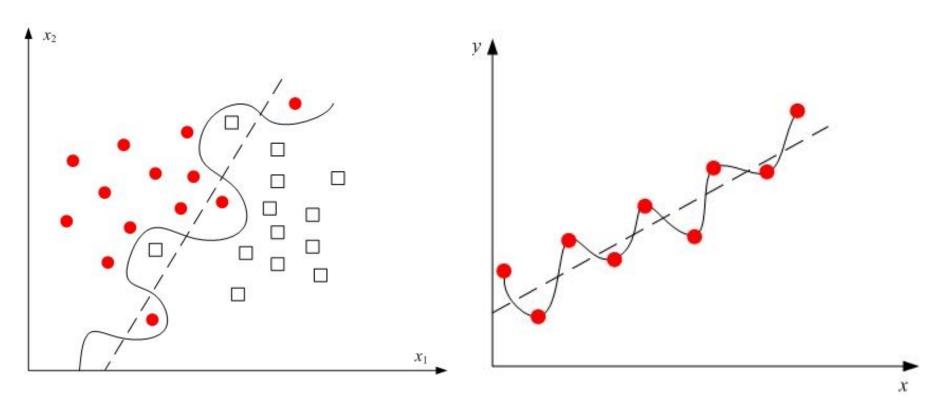
- How to find centers?
- How to select the number of clusters?

### Diverse terminology (of learning methods)

- Many methods differ in parameterization of admissible models or approximating functions  $\hat{y} = f(\mathbf{x}, w)$ 
  - neural networks
  - decision trees
  - signal processing (~ wavelets)
- How training samples are used:
   Batch methods
   On-line or flow-through methods

## Explanation vs Prediction

→ Importance of complexity control
 (a) Classification (b) Regression

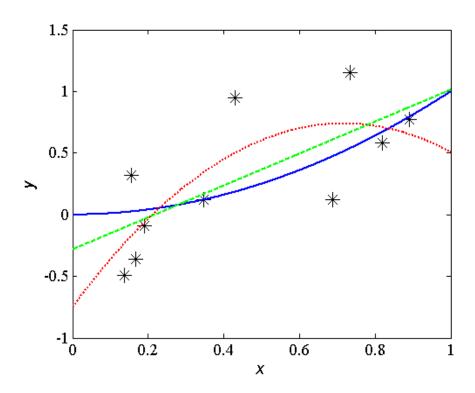


# Complexity Control: parametric modeling Consider regression estimation

Ten training samples

$$y = x^{2} + N(0, \sigma^{2}), where \sigma^{2} = 0.25$$

Fitting linear and 2-nd order polynomial:

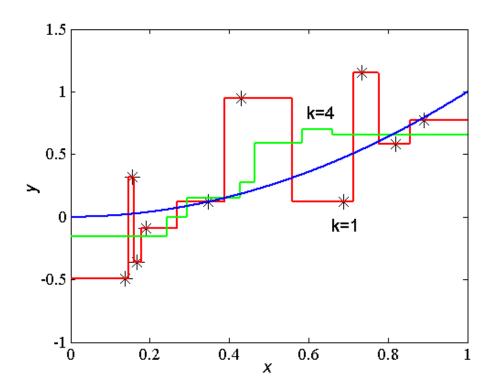


# Complexity Control: local estimation Consider regression estimation

Ten training samples from

$$y = x^{2} + N(0, \sigma^{2}), where \sigma^{2} = 0.25$$

Using k-nn regression with k=1 and k=4:



# Complexity Control (summary)

- Complexity (of admissible models) affects generalization (for future data)
- Specific complexity indices for
  - Parametric models: ~ # of parameters
  - Local modeling: size of local region
  - Data reduction: # of clusters
- Complexity control = choosing optimal complexity (~ good generalization) for given (training) data set
- not well-understood in classical statistics

#### **OUTLINE**

- 2.0 Objectives
- 2.1 Terminology and Learning Problems
- 2.2 Basic Learning Methods and Complexity Control

### 2.3 Inductive Principles

- Motivation
- Inductive Principles: Penalization, SRM, Bayesian Inference
- 2.4 Alternative Learning Formulations
- 2.5 Summary

# Motivation (cont'd)

Generalization from finite data requires:

```
a priori knowledge = any info outside the data, e.g. ???
```

inductive principle = how to combine a priori knowledge with training data

**learning method** = constructive implementation of inductive principle

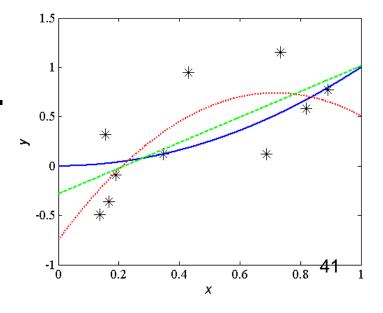
 Example: Empirical Risk Minimization ~ parametric modeling approach

# Motivation (cont'd)

- Example: Empirical Risk Minimization ~ parametric modeling approach
- Prior knowledge:

$$y = x^{2} + N(0, \sigma^{2}), where \sigma^{2} = 0.25$$

- Inductive principle:
   e.g., the order of poly.
- Given the prior, we might not choose high order poly. functions.

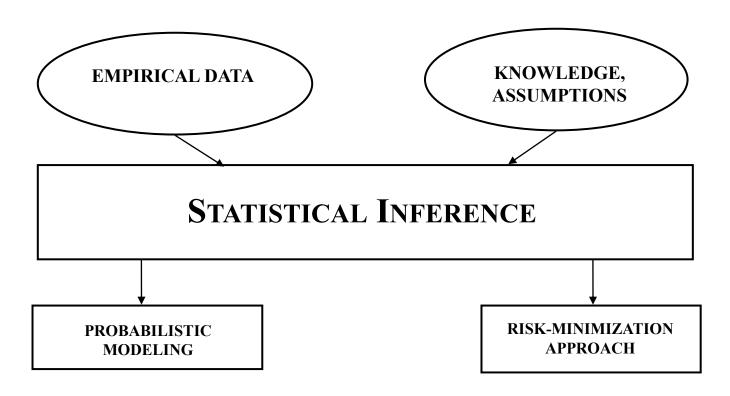


# Motivation (cont'd)

- Need for flexible (adaptive) methods  $f(\mathbf{x}, w)$ 
  - wide (~ flexible) parameterization
  - → ill-posed estimation problems
  - need provisions for complexity control
- Inductive Principles originate from statistics, applied math, info theory, learning theory – and they adopt distinctly different terminology & concepts

### **Empirical Inference**

Two approaches to empirical or statistical inference



- General strategies for obtaining good models from data
  - ~ known as **inductive principles** in learning theory

# Inductive Principles

The main issue here is choosing the candidate model of the right complexity to describe the training data.

- Inductive Principles differ in terms of
  - representation (encoding) of a priori knowledge
  - mechanism for combining a priori knowledge with data
  - applicability when the true model does not belong to admissible models
  - availability of constructive procedures (learning methods/ algorithms)

### Model Selection Procedures

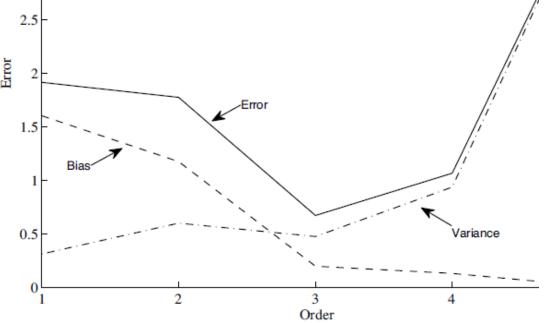
- Cross-validation (CV)
- Regularization or Penalization
- Structural Risk Minimization
- Bayesian model selection

### Cross-validation

 Given a dataset, we divide it into two parts as training and validation sets.

 Train candidate models of different complexities, and test their error on the validation set left out during

training.



### Penalization

- Overcomes the limitations of ERM
- Penalized empirical risk functional

$$R_{pen}(\omega) = R_{emp}(\omega) + \lambda \phi [f(\mathbf{x}, \omega)]$$

Remp is how close the prediction is to the real value

- $\phi[f(\mathbf{x},\omega)]$  is non-negative penalty functional specified *a priori* (independent of the data); its larger values penalize complex functions.
  - is regularization parameter (non-negative number) tuned to training data

Example: LASSO

# Least absolute shrinkage and selection operator (LASSO)

- A type of linear regression with penalization.
- The lasso procedure encourages simple, sparse models (i.e. models with fewer parameters).
- Lower model complexity results in better generalization.
- The goal of the algorithm is to minimize:

$$\sum_{i=1}^{n} (y_i - \sum_{j=1}^{n} x_{ij} \beta_j)^2 + \lambda \sum_{j=1}^{p} |\beta_j|$$

### Structural Risk Minimization

 Complexity ordering on a set of admissible models, as a nested structure

$$S_0 \subset S_1 \subset S_2 \subset \dots S_k$$

Examples: a set of polynomial models, polynomials of degree m are a subset of polynomials of degree (m+1).

The complexity is given by the number of free parameters.

# Structural Risk Minimization (conti.)

- The optimal choice of model complexity provides the minimum of the expected risk.
- Statistical learning theory (Vapnik 1995) provides analytic upper-bound estimates for expected risk.

# Bayesian Inference

- Probabilistic approach to inference
- Explicitly defines a priori knowledge as prior probability (distribution) on a set of model parameters
- Bayes formula for updating prior probability using the evidence given by the data:

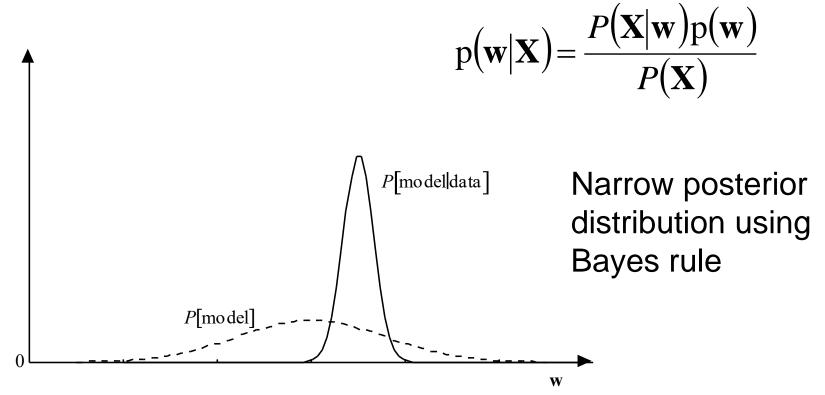
$$P[\text{model|data}] = \frac{P[\text{data|model}]P[\text{model}]}{P[\text{data}]}$$

 $P[model|data] \sim posterior probability$ 

P[data|model] ~ likelihood (probability that the data are generated by a model)

### **Bayesian Density Estimation**

• Consider parametric density estimation where prior probability distribution  $P[\text{model}] = p(\mathbf{w})$ Then posterior probability distribution is updated



# Implementation of Bayesian Inference

### **EX: Classification problem**

The posterior probability of class C<sub>i</sub> can be calculated as

$$P(C_i|x) = \frac{p(x|C_i)P(C_i)}{p(x)} = \frac{p(x|C_i)P(C_i)}{\sum_{k=1}^{K} p(x|C_k)P(C_k)}$$

 For minimum error, chooses the class with the highest posterior probability; that is, we

choose 
$$C_i$$
 if  $P(C_i|\mathbf{x}) = \max_k P(C_k|\mathbf{x})$ 

# MAP (Maximum A Posteriori)

$$P(\theta|X) = rac{P(X|\theta)P(\theta)}{P(X)}$$

$$heta_{MAP} = rg\max_{ heta} P(X| heta)P( heta)$$

$$\propto P(X|\theta)P(\theta)$$

$$=rg\max_{ heta}\log P(X| heta)+\log P( heta)$$

$$=rg\max_{ heta}\log\prod_{i}P(x_{i}| heta)+\log P( heta)$$

$$=rg\max_{ heta}\sum_{i}\log P(x_{i}| heta)+\log P( heta)$$

# MLE (Maximum Likelihood Estimation)

$$egin{aligned} heta_{MLE} &= rg\max_{ heta} \log P(X| heta) \ &= rg\max_{ heta} \log \prod_{i} P(x_i| heta) \ &= rg\max_{ heta} \sum_{i} \log P(x_i| heta) \end{aligned}$$

### MLE vs MAP

Suppose we have data  $\mathcal{D} = \{x^{(i)}\}_{i=1}^{N}$ 

$$m{ heta}^{ ext{MLE}} = rgmax \prod_{i=1}^{N} p(\mathbf{x}^{(i)}|m{ heta})^{ ext{Maximum Likelihood Estimate (MLE)}} \ m{ heta}^{ ext{Maximum a posteriori (MAP) estimate}} \ m{ heta}^{ ext{MAP}} = rgmax \prod_{i=1}^{N} p(\mathbf{x}^{(i)}|m{ heta}) p(m{ heta})^{ ext{Maximum a posteriori (MAP) estimate}} \ m{ heta}^{ ext{Prior}}$$

MLE is a special case of MAP when the prior is uniform!

### Comparison of Inductive Principles

- Representation of a priori knowledge/ complexity: penalty term, structure, prior distribution
- Formal procedure for complexity control: penalized risk, optimal element of a structure, posterior distribution
- Constructive implementation of complexity control: resampling, analytic bounds, marginalization
   \*\*\*See Table 2.1 in [Cherkassky & Mulier, 2007]\*\*\*

# Comparison of Inductive Principles

**TABLE 2.1 Features of Inductive Principles** 

	Penalization	SRM	Bayes	MDL
Representation of a priori knowledge or complexity	Penalty term	Structure	Prior distribution	Codebook
Constructive procedure for complexity control	Minimum of penalized risk	Optimal element of a structure	A posteriori distribution	Not defined
Method for model selection	Resampling	Analytic bound on prediction risk	Marginalization	Minimum code length
Applicability when the true model does not belong to the set of approximating functions	Yes	Yes	No	Yes

For MDL, \*\*\*See pages 51-55 in [Cherkassky & Mulier, 2007]\*\*\*

#### OUTLINE

- 2.0 Objectives
- 2.1 Terminology and Learning Problems
- 2.2 Basic Learning Methods and Complexity Control
- 2.3 Inductive Principles
- 2.4 Alternative Learning Formulations
  - Vapnik's principle
  - Examples of non-standard formulations
  - Formalization of application domain
- 2.5 Summary

### Keep It Direct Principle

### Vapnik's principle

For estimation with finite data, do not solve a given problem by *indirectly solving a more* general/harder problem as an intermediate step

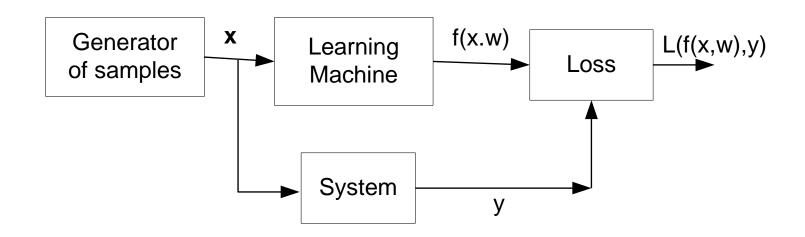
Note 1: this is contrary to classical science

Note 2: contradicts classical statistical approach

### Examples

- Classification via density estimation etc.
- Non-standard inductive learning settings

### Assumptions for Inductive Learning



- Available (training) data format (x,y)
- Test samples (x-values) are unknown
- Stationary distribution, i.i.d samples
- Single model needs to be estimated
- Specific loss functions adopted for common tasks (classification, regression etc.)

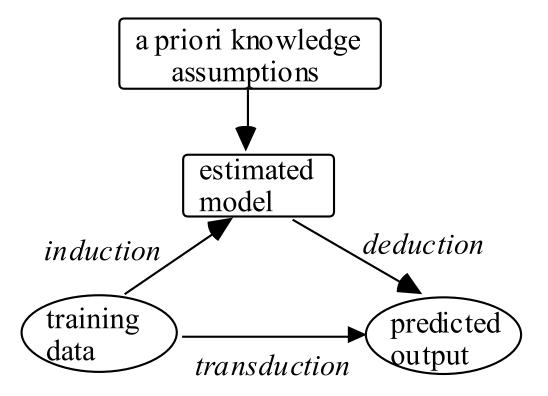
### Non-standard Learning Settings

#### Available Data Format

- x-values of test samples are known
- → Transduction, semi-supervised learning
- Different (non-standard) Loss Function
  - see example 'learning the sign of a function'
- Univariate Output (~ a single model)
  - multiple models may be estimated from available/training data

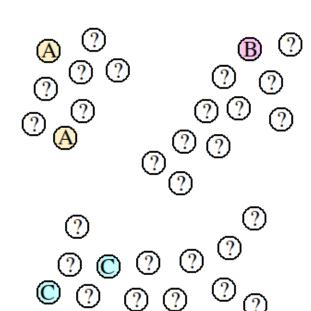
### Transduction

- ~ predicting function values at given points:
- Given labeled training set + x-values of test data
- Estimate (predict) y-values for given test inputs



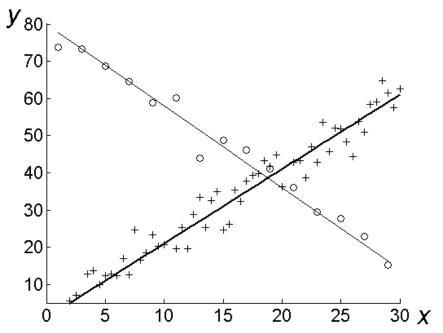
### **Transduction**

- The supervised learning algorithm will only have five labeled points for modeling.
- Transduction has the advantage of being able to consider all of the points.
- EX: Label the unlabeled points according to the local estimation.



### **Multiple Model Estimation**

- Training data in the form (x,y), where
  - x is multivariate input
  - y is univariate real-valued output ('response')
- Similar to standard regression, but subsets of data may be described by different models



### Formalization of Application Problems

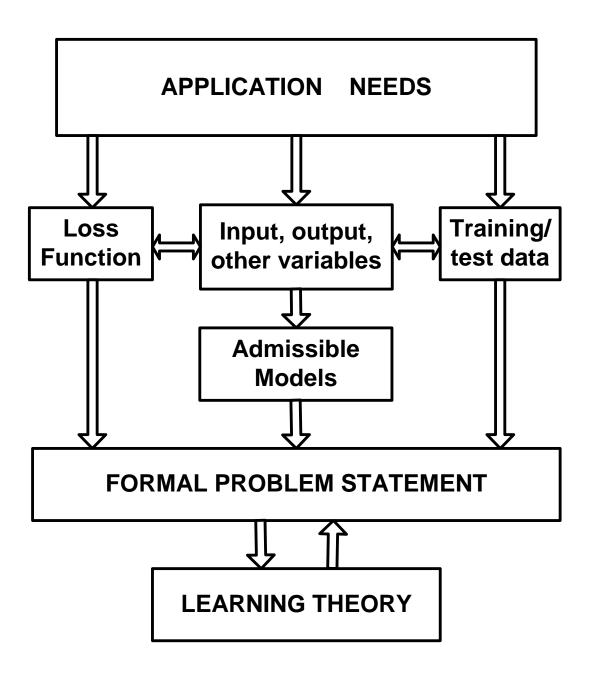
Problem Specification Step (in the general experimental procedure) cannot be formalized

#### **But**

- Several guidelines can be helpful during formalization process
- Mapping process:

Application requirements -> Learning formulation

 Specific components of this mapping process are shown next



### Summary

- Standard Inductive Learning ~ function estimation
- Goal of learning (empirical inference): to act/perform well, not system identification
- Important concepts:
  - training data, test data
  - loss function, prediction error (~ prediction risk)
  - basic learning problems
- Complexity control
- Inductive principles which is the 'best' ?

# Summary (cont'd)

- Assumptions for inductive learning
- Non-standard learning formulations

Aside: predictive modeling of physical systems vs social systems

 For discussion think of example application that requires non-standard learning formulation

Note: (a) do not use examples similar to ones presented in my lectures and/or text book (b) you can email your example(s) to instructor (maximum half-a-page)